



Sprint 1

Review

Yankee Doodle Pigeon

BURTON Nidishlall,
CHOUÏYA Asmae,
EL HACHIMI Asmae,
MARTY Axel,
PIQUES Nicolas,
RAMIARA Maxime

Contents

- 01. Reminder of the objectives of the project
- 02. Reminder of the sprint 1's objectives
- 03. Project organization
- 04. Sprint 1 :
 - Reminder of the objectives
 - Project organization
 - Results
- 05. Sprint 2 :
 - Objectives
 - Planned tasks
 - Acceptance tests
 - demonstrations planification

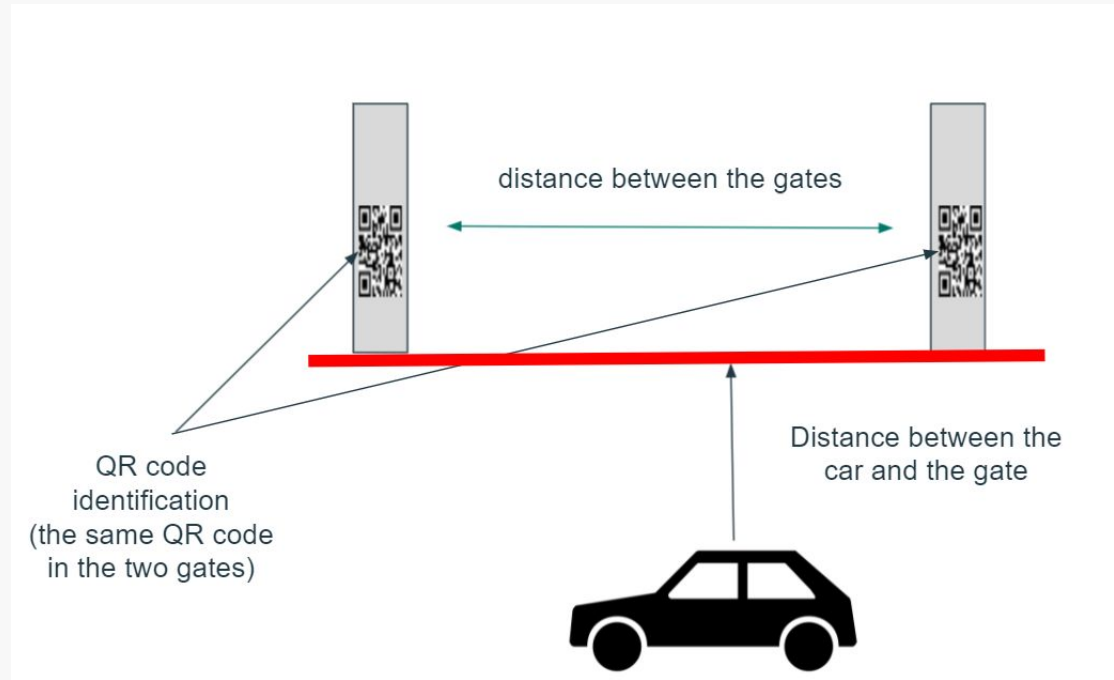
Reminder of the objectives of the project

The **autonomous** car is designed for storage companies. It will **transport goods** to its corresponding warehouses.

Each aisle will be identified by **a gate**. The car will recognize the right aisle by detecting the **gate's QR code**.




The car will be equipped with a **GUI in order control it** in case of emergency.

Reminder of the objectives of the project



Sprint 1

Reminder of the sprint 1's objectives

- Create a graphical interface to control the vehicle manually :
 -> a simple interface containing movement buttons (Walk, stop, turn right, turn left, AU)
- Establish the WIFI connection between the interface and the vehicle:

 - ensure the WIFI connection with the Raspberry Pi
 - send data from the interface (phone) and be able to retrieve it on the Raspberry Pi
- QR code detection:

 - detect markers
 - specify the size of the QR code
 - set the average distance between camera and QR code
 - camera calibration
- Bibliographical research on the calculation of the trajectory

Project organization

- QR code detection:
 - Asmae El Hachimi
 - Maxime Ramiara
 - Asma Chouiya
- WIFI connection :
 - Nidishlall Burton
 - Asma Chouiya
- Graphical interface :
 - Nicolas Piques
 - Axel Marty
- Bibliographical research:
 - Nidishlall Burton

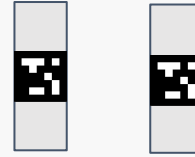
QR Code detection



1) Context and objectives

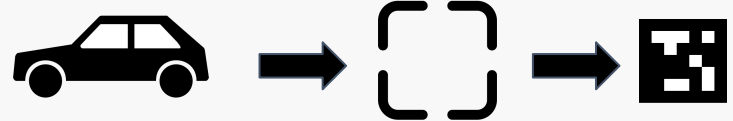
- 2) Camera calibration
- 3) Tracking
- 4) Tests
- 5) Demonstration

Context :



- Gates marked with **QR codes**
- Tell if it's the **right way or not**
- Choice of a “correct” QR Code -> pass through the gate associated

Objectives :



- Detect it **as early as possible**
- Recognize **each ID** without errors

QR Code detection

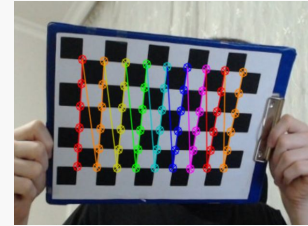
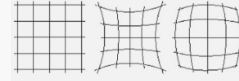


- 1) Context and objectives
- 2) **Camera calibration**
- 3) **Tracking**
- 4) Tests
- 5) Demonstration

Tools used : **OpenCV** and **Aruco** libraries

Camera calibration :

- Avoid **distortion effect**
- Make it able to **detect corners**
- Get **matrix coefficients** from the calibration



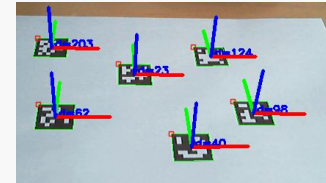
Calibration on the chessboard

Examples of marker IDs



Tracking :

- Choice of a **Aruco dictionary**
- Open camera -> tracking of Aruco codes
- Detection of **corners**
- **Get IDs** of detected Aruco codes



Tracking of Aruco markers

QR Code detection



- 1) Context and objectives
- 2) Camera calibration
- 3) Tracking
- 4) Tests**
- 5) Demonstration**

Demonstration :



- Still a **problem of Aruco library** on Nano Jetson -> demo on computer
- **External camera** connected by USB
- Calibration -> camera coefficients
- **Choice** of a gate
- **Tracking** and differentiation

Acceptance tests :



- Test 1 : Distance of **2 m from the QR code**
- Test 2 : Delay of detection **less than 500 ms**

Manual control using a GUI



- 1) **Context and objectives**
- 2) Design of the GUI
- 3) Communication between the GUI and the car
- 4) Tests
- 5) Demonstration of the feature

Context :

- The customer will have a manual control of the vehicle in case of emergency.
- This manual control will be available by using a GUI.
- GUI will be used for our trajectory tests.

Objectives (at sprint 0) :

- Create a simple Graphical User Interface with direction buttons and an emergency button.
- Establish a Wi-Fi connection between the car using the Raspberry Pi and the GUI. Send data from the GUI to the car.
- Process incoming data to translate orders into mechanical movement.

Manual control using a GUI



- 1) Context and objectives
- 2) Design of the GUI**
- 3) Communication between the GUI and the car
- 4) Tests
- 5) Demonstration of the feature

How to develop a Graphical User Interface ?

Tool used :

The Integrated Development Environment QT Creator using C++ language



Method :

- Create a window where buttons will be shown
- Create button instances for each direction of the car
- Create an emergency button
- Associate each button to an instruction represented by a prompt command

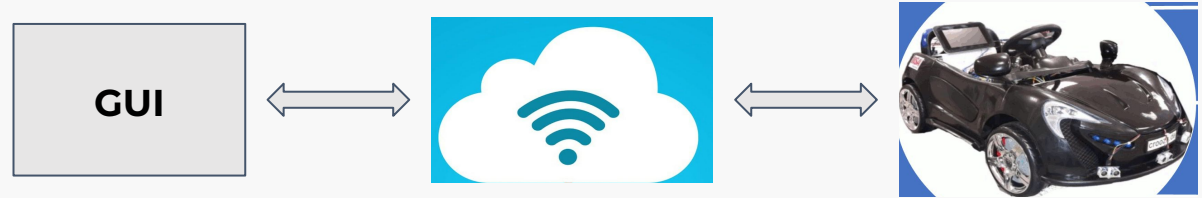


Manual control using a GUI



- 1) Context and objectives
- 2) Design of the GUI
- 3) Communication between the GUI and the car**
- 4) Tests
- 5) Demonstration of the feature

Wi-Fi Communication



MQTT:

- Client Server publish/subscribe messaging transport protocol

Mosquitto:

- MQTT server open source (broker)
- Device to publish and subscribe to one another

Manual control using a GUI



- 1) Context and objectives
- 2) Design of the GUI
- 3) Communication between the GUI and the car
- 4) **Tests**
- 5) **Demonstration of the feature**

Demonstration :

- Run **QT Creator** for the computer
- **Subscribe** to the server from the Raspberry Pi and put the answers into a **text file**
- Click on different buttons on the **GUI**
- Check if the text file is **updated**

Acceptance tests :

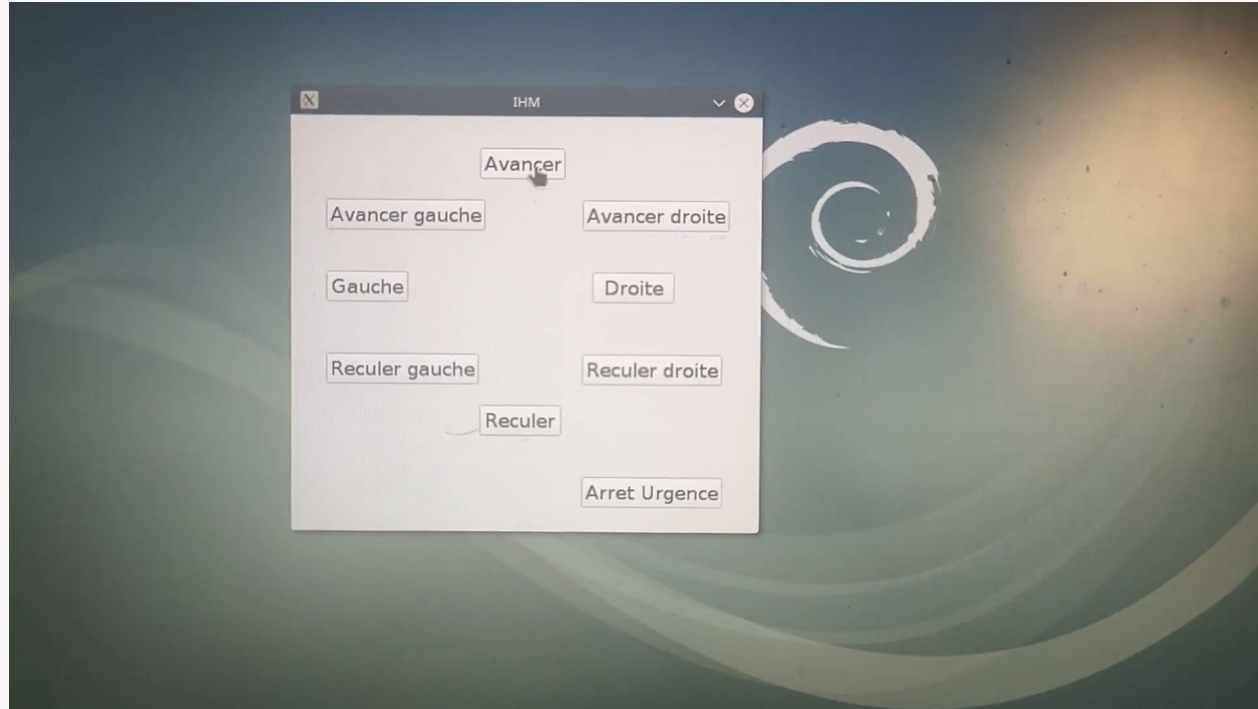
- Test 1: remote manual control with a range of **0 to 10 m**
- Test 2: response time **< 1 s**

Manual control using a GUI



- 1) Context and objectives
- 2) Design of the GUI
- 3) Communication between the GUI and the car
- 4) Tests**
- 5) Demonstration of the feature**

Demonstration :



Sprint results

Sprint successes :



- Establishment of the QR code detection



- The design of the graphical interface



- Establishment of the WIFI connection between the vehicle and the GUI

Improvement for next sprint :



- Implement the QR code detection into the JETSON



- Communicate between the Raspberry and the Nucleo to have a mechanic control

Sprint 2

Sprint 2

- 1) Sprint 2 's objectives
- 2) The planned tasks
- 3) Acceptance tests
- 4) Demonstrations planification

Objectives :

- Moving the car forward on a simple trajectory after detecting the corresponding QR code
- Gate identification using camera
- Gate detection using a Lidar
- Communication between the Rasberry and the Nucleo

Tasks :

- Identification of a gate with 2 identical QR Codes (Maxime Ramiara, Asmae El Hachimi)
- Detection of the distance between the car and the gate (Nidishlall Burton, Nicolas Piques)
- Move in a straight line until an identified gate is detected (Axel Marty, Asma Chouiya)

Sprint 2

- 1) Sprint 2 's objectives
- 2) The planned tasks
- 3) **Acceptance tests**
- 4) Demonstrations planification

- Calculation of the trajectory to follow -> cross the gate:
 - Delay < 500 ms to calculate the trajectory, middle of the car aligned with the center of the gate, 5 cm tolerance
- Identification of a gate:
 - Delay < 500 ms
- Manual control using a GUI
 - Command response time < 1 second

Sprint 2

- 1) Sprint 2 's objectives
 - 2) The planned tasks
 - 3) Acceptance tests
 - 4) **Demonstrations
planification**
- Show that the camera identifies a gate using its QR code.
 - Show that our program returns the value of the distance between the car and the gate.
 - Show that the car is able to go in between the gate
 - Control the car from a distance with graphical interface

Thanks !

Any Questions?