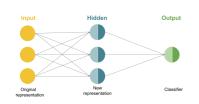
Introduction to Machine Learning

Neural Networks Single hidden layer neural networks





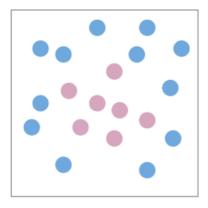
Learning goals

- Architecture of single hidden layer neural networks
- Representation learning/ understanding the advantage of hidden layers
- Typical (non-linear) activation functions

- The graphical way of representing simple functions/models, like logistic regression. Why is that useful?
- Because individual neurons can be used as building blocks of more complicated functions.
- Networks of neurons can represent extremely complex hypothesis spaces.
- Most importantly, it allows us to define the "right" kinds of hypothesis spaces to learn functions that are common in our universe in a data-efficient way (see Lin, Tegmark et al. 2016).



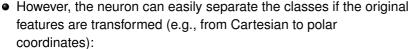
Can a single neuron perform binary classification of these points?





• As a single neuron is restricted to learning only linear decision boundaries, its performance on the following task is quite poor:

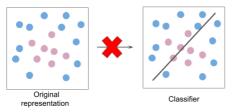






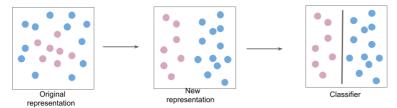


• Instead of classifying the data in the original representation,

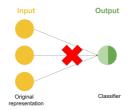




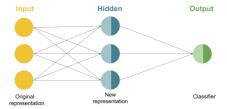
• we classify it in a new feature space.



Analogously, instead of a single neuron,



• we use more complex networks.





REPRESENTATION LEARNING

- It is very critical to feed a classifier the "right" features in order for it to perform well.
- Before deep learning took off, features for tasks like machine vision and speech recognition were "hand-designed" by domain experts. This step of the machine learning pipeline is called feature engineering.
- DL automates feature engineering. This is called representation learning.



SINGLE HIDDEN LAYER NETWORKS I

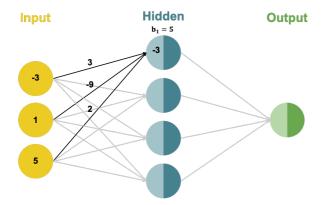
Single neurons perform a 2-step computation:

- **• Affine Transformation:** a weighted sum of inputs plus bias.
- Activation: a non-linear transformation on the weighted sum.

Single hidden layer networks consist of two layers (without input layer):

- Hidden Layer: having a set of neurons.
- Output Layer: having one or more output neurons.
- Multiple inputs are simultaneously fed to the network.
- Each neuron in the hidden layer performs a 2-step computation.
- The final output of the network is then calculated by another 2-step computation performed by the neuron in the output layer.

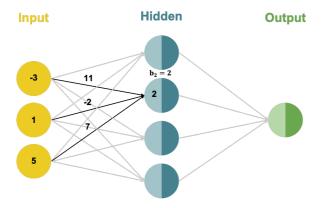




$$z_{1,in} = w_{11}x_1 + w_{21}x_2 + w_{31}x_3 + b_1$$

 $z_{1,in} = 3*(-3)+(-9)*1+2*5+5=-3$

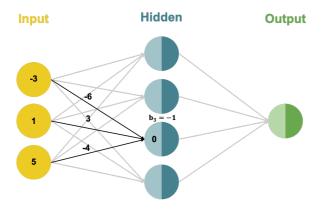




$$z_{2,in} = w_{12}x_1 + w_{22}x_2 + w_{32}x_3 + b_2$$

 $z_{2,in} = 11 * (-3) + (-2) * 1 + 7 * 5 + 2 = 2$

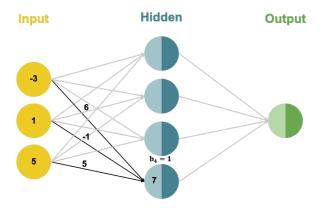




$$z_{3,\text{in}} = w_{13}x_1 + w_{23}x_2 + w_{33}x_3 + b_3$$

 $z_{3,\text{in}} = (-6) * (-3) + 3 * 1 + (-4) * 5 - 1 = 0$

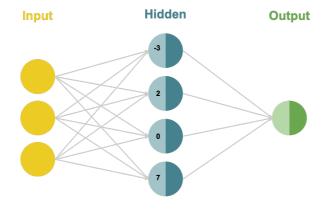




$$z_{4,in} = w_{14}x_1 + w_{24}x_2 + w_{34}x_3 + b_4$$

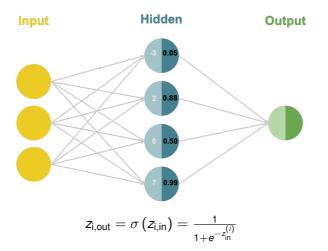
 $z_{4,in} = 6*(-3)+(-1)*1+5*5+1=7$





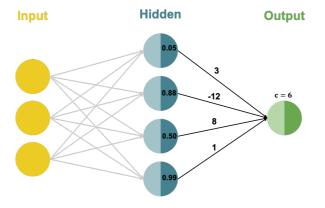


Each hidden neuron performs a non-linear **activation** transformation on the weight sum:





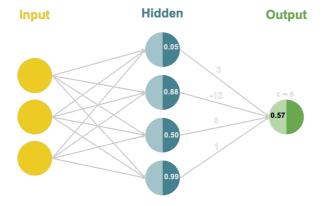
The output neuron performs an **affine transformation** on its inputs:



$$f_{\text{in}} = u_1 z_{1,\text{out}} + u_2 z_{2,\text{out}} + u_3 z_{3,\text{out}} + u_4 z_{4,\text{out}} + c$$



The output neuron performs an **affine transformation** on its inputs:

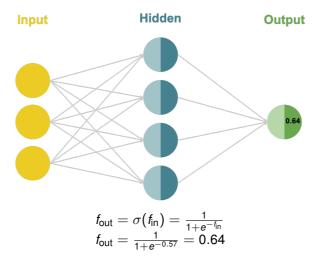


$$f_{\text{in}} = u_1 z_{1,\text{out}} + u_2 z_{2,\text{out}} + u_3 z_{3,\text{out}} + u_4 z_{4,\text{out}} + c$$

 $f_{\text{in}} = 3 * 0.05 + (-12) * 0.88 + 8 * 0.50 + 1 * 0.99 + 6 = 0.57$



The output neuron performs a non-linear **activation** transformation on the weight sum:





HIDDEN LAYER: ACTIVATION FUNCTION



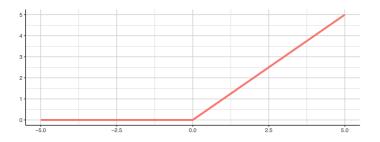
- If the hidden layer does not have a non-linear activation, the network can only learn linear decision boundaries.
- A lot of different activation functions exist.

HIDDEN LAYER: ACTIVATION FUNCTION I

ReLU Activation:

 Currently the most popular choice is the ReLU (rectified linear unit):

$$\sigma(v) = \max(0, v)$$





HIDDEN LAYER: ACTIVATION FUNCTION II

Sigmoid Activation Function:

• The sigmoid function can be used even in the hidden layer:

$$\sigma(v) = \frac{1}{1 + \exp(-v)}$$

