

CPT306 Individual Project  
Coursework Submission Form

2021/22 Semester 2

Module Code	Module Leader	Module Title
<b>CPT306</b>	<b>Hai-Ning Liang</b> <b>Nan Xiang</b>	<b>Principles of Computer Games</b> <b>Design</b>

**Section A: Your Details***To be completed by the student (in English using BLOCK CAPITALS)*

Student's Name	Yuxin Ding
Student ID	1822288

**Section B: Assignment Details***To be completed by the student (in English using BLOCK CAPITALS)*

Coursework Assignment Number	<b>1 of 3</b>
Coursework Title	Creating a 2D Game
Method of Working	<b>INDIVIDUAL</b>
Date and time of submission	<b>11:59 pm on Sunday, 3 April, Week 6</b>

*Assignment details can be found in the assignment description.***Section C: Statement of Academic Honesty***To be completed by the student*

By submitting this coursework for assessment, you are confirming that you have read and understood the University's policy on plagiarism and collusion and that the submitted work is your own.

- (i) I confirm that I have read a copy of the current University's definitions of collusion and plagiarism on coursework and academic honesty, and that I fully understand the meaning of these terms.
- (ii) I confirm that the submitted coursework has been created solely by me and that I have not been assisted, nor have copied part or all of somebody else's work, either with their explicit approval or without their knowledge or consent.
- (iii) I confirm that this is my own work and that use of material from other sources, including the Internet, has been properly and fully acknowledged and referenced.
- (iv) I confirm that the information I have given is correct to the best of my knowledge.

*If this form is submitted electronically, please type your name in English (BLOCK CAPITALS)*

Student's signature	Yuxin Ding	Date	2022.4.2
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