

ESTEBAN FORONDA

SIERRA

TRANSCRIPT

1 Computer Science Subjects

Subject name	Grade
Programming Fundamentals.	4.4/5.0
Principles of software development.	4.3/5.0
Programming languages.	4.9/5.0
Data structure and algorithms I	4.9/5.0
Data structure and algorithms II.	4.4/5.0
Databases.	4.3/5.0
Digital Electronics and Circuits.	4.5/5.0
Digital Logic and Microcontrollers.	5.0/5.0
Formal languages and compilers.	4.2/5.0
Software engineering.	4.1/5.0
Technology Integration Project I.	4.8/5.0
Systemic thinking	4.4/5.0
Information systems.	4.3/5.0
Telematics.	3.8/5.0
Computer Graphics.	5.0/5.0
Computer Architecture.	4.3/5.0
Numerical Methods.	4.2/5.0
Special Topics in Telematics.	4.8/5.0
Special Topics in Software Development.	5.0/5.0
Special Topics in Information Systems.	4.1/4.1
Operating Systems.	5.0/5.0
Technology Integration Project II.	5.0/5.0
Programming paradigms.	4.3/5.0
Management of informatic projects	4.8/5.0
TCP / IP Networks	4.6/5.0
LAN Networks	4.4/5.0
WAN Networks	4.6/5.0
TI Architecture	4.3/5.0

2 Mathematics Subjects:

Subject name	Grade
Calculus I.	4.1/5.0
Calculus II.	3.1/5.0
Calculus III.	3.0/5.0
Physics I.	3.6/5.0
Physics II.	4.0/5.0
Predicate and boolean logic.	4.0/5.0
Discrete mathematics.	3.5/5.0
Linear algebra.	3.8/5.0
Statistics.	3.3/5.0
Quantitative Methods.	4.5/5.0