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MEM1 Embedded Systems Lab: TCP/IP	Rev. 1.0	18.06.2015	Page 1 of 1

### Objective:

Understand the handling of a TCP/IP network stack.

### Preparation:

Prepare the code of the tasks below.

### Task:

- 3.1. Complete the previous program as follows:
- 3.2. The first task shall also do the following:
  - It also creates and starts tasks six.
- 3.3. The sixth task shall do the following:
  - It implements a TCP server at port 4444 and allows max. 4 simultaneous connections.
  - At each connect request arriving it spawns a work task which will handle the request and then awaits new requests.
- 3.4. The TCP work task shall do the following:
  - It sends a welcome message to the client.
  - It awaits a query from the client:
    - If the query is "2", it sends the value of the potentiometers as Volt.
    - If the query is "3", it sends the value of the potentiometers in hex representation.
    - If the query is "1", it sends the value of the potentiometers in decimal representation.
    - If any other key has been pressed an error message shall be send.
- 3.5. Verify your server by starting a command window (Start → Run: cmd) and then type:
  - telnet 90.0.0.50 4444

### Report:

Not requested.

### Notes:

- 5.1. Set the stack of both the TCP-Server-Task and the TCP-Work-Task to 0x10000!
- 5.2. You have to include the following header files:
  - #include <stdlib.h>
  - #include <stdio.h>
  - #include <intLib.h>
  - #include <taskLib.h>
  - #include <sysLib.h>
  - #include <time.h> (already known)
  - #include <sockLib.h>
  - #include <inetLib.h>
  - #include <string.h> (new)