A VISUAL ARTIST IS A PERSON WHO CREATES VISUAL ART

DEFINING RELATIVE CLAUSES



Vocabulary:

We are studying: en este contexto, quiere decir estudiaremos

Relative clauses: cláusulas relativas. Más abajo encontrarás la definición

Teaches: enseña

1. Look at the comic strip and decide if the following sentences are true or false.

- 1. They are studying animals. T / F
- 2. The students have to complete sentences. T/F
- 3. The girl uses the correct form of 'be'. T / F
- 4. The teacher does not correct her mistakes. T/F
- 5. The girl likes the teacher. T / F

2. Study the grammar:

I don't like the animal that teaches me English.

Una cláusula relativa definida es un grupo de palabras que no llegan a ser una oración, pero agregan información sobre lo que se está hablando o definen eso de lo que se está hablando.

¿Podés identificar en la oración tomada del comic:

- de qué o quién se está hablando? ...
- cuál es la cláusula relativa definida? ...
- el elemento que une lo que se habla con lo que agrega información o define?...



La parte principal de la oración es la **cláusula principal o main clause** y allí se encuentra el sujeto (eso de lo que se habla): I don't like the animal



El elemento que une la cláusula principal con la cláusula relativa definida se llama **pronombre** relativo o relative pronoun y es el sujeto de la cláusula relativa: that



La cláusula relativa definida o defining relative clause viene inmediatamente después del pronombre relativo:

teaches me English



Cláusula relativa definida

En el ejemplo estudiado, la cláusula relativa, agrega información. Veamos ahora un ejemplo donde la cláusula define:

A visual artist is a person who creates visual art.



Podemos ver que la estructura es la misma, pero la defining relative clause en vez de explicar o describir algo, lo define.

Detengámonos ahora en los **relative pronouns**. Estudiemos los dos ejemplos:

I don't like the animal that teaches me English.

A visual artist is a person who creates visual art.

A simple vista podemos notar que los relative pronouns (ponombres relativos) en las dos oraciones son

a) los mismos b) diferentes ¿Por qué? (Tip: mirá la primera y la sexta viñeta del comic)

¿Qué podemos decir de estos pronombres (en qué casos o acompañando a qué sujetos usamos cada uno de ellos)?

¿Podés completar la tabla?

	Relative pronouns
People	
Things , animals, plants, ideas	
Places	
Possession	

EXERCISES:

- 1. Choose the correct relative pronoun.
 - a. That's the office which / where the 3D artists work.
 - b. Development teams usually have a lead designer **whose /who** coordinates the work of other designers.
 - c. Mario is an Italian plumber **which / who** lives in the Mushroom Kingdom.
 - d. Game developers are people **who / whose** job is to develop games.
 - e. A game level is an area of the game **that / where** has specific challenges and characters or creatures.
 - f. A platform game is a game **that /where** characters run and jump on platforms.
- 2. Complete with the correct relative pronoun:
 - a. A game programmer is a software engineer... job is to write video games software.
 - b. A video game is an electronic game... involves interaction with a user interface or a joystick.
 - c. A joystick is an upright handle... you use to control a computer game.
 - d. Sound engineers are technical professionals... are responsible for sound effects.
 - e. The Mushroom Kingdom is a place... Mario has a house.
 - f. God of War is a video game series... Sony creates and distributes.
 - g. Deemo II takes place in a world... rain never stops.
 - h. Mario is a character... powers are only temporary.

3. Match a to h with 1 to 8 and complete with who, that, where or which.



- a. Photosynthesis is a process
- b. Magnetism is a force
- c. Gravity is a force
- d. An astronomer is a person
- e. Hydrogen is a gas
- f. A thermometer is an instrument
- g. A laboratory is a place
- h. A microscope is an element

- 1. ... attracts bodies with mass.
- 2. ... we use to look at very small things.
- ▶3. that / which plants use to make food.
- 4. ... we use to measure temperature
- 5. ... studies space.
- 6. ... we do scientific experiments.
- 7. ... explodes easily
- 8. ... attracts objects containing iron.



4. Read the definitions and guess the objects:

Twine - Mario - the printing press - the microchip - Prices Zelda - joystick - hospital -

- a. This is the device that you use to play video games.
- b. This is a machine that makes books, magazines and newspapers.
- c. It is a small piece of silicon that makes computer work.
- d. This is the place where doctors and nurses work.
- e. It is one of the top ten video game design and software 2021.
- f. The name of the video game character whose magical powers are teleportation, telepathy and precognition.
- g. The name of the video game character whose main power is superhuman strength.