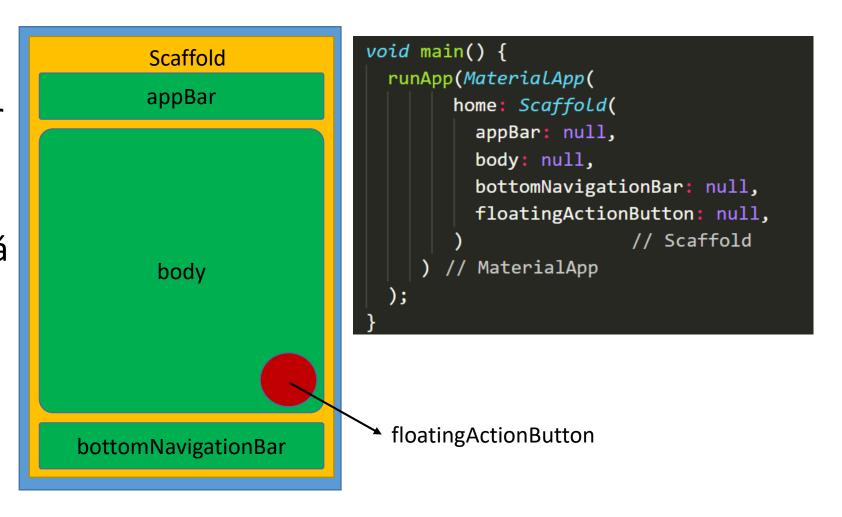
# Widget – Parte 3

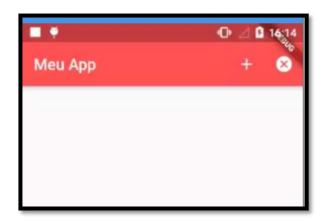
### Conceitos básicos do Widget Scaffold

- Esse widget
   permite estruturar
   todo layout básico
   de um app.
- Ele se se expandirá para preencher todo o espaço disponível na tela do dispositivo.



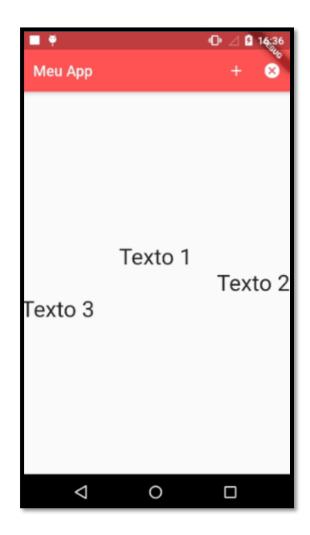
### Conceitos básicos do Widget Scaffold (2)

```
void main() {
  runApp(MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text("Meu App"),
        centerTitle: false,
        backgroundColor: Colors.redAccent,
        actions: <Widget>[
           IconButton(
             icon: Icon(Icons.add),
             onPressed: (){print("Add");},), // IconButton
           IconButton(
             icon: Icon(Icons.cancel),
             onPressed: (){print("Cancel");},), // IconButton
        ], // <Widge<u>t>[]</u>
      ), // AppBar
    ), // Scaffold
  )); // MaterialApp
```



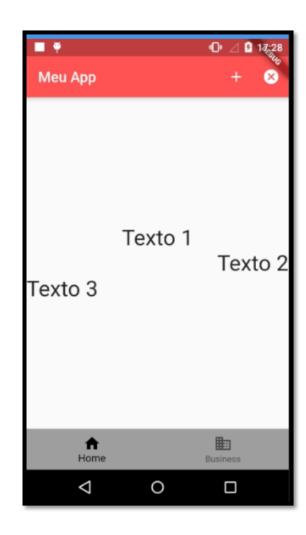
## Conceitos básicos do Widget Scaffold (3)

```
body: Container(
 child: Column(
   mainAxisAlignment: MainAxisAlignment.center,
    crossAxisAlignment: CrossAxisAlignment.stretch,
    children: <Widget>[
        Text("Texto 1", style: TextStyle(fontSize: 30),
           textAlign: TextAlign.center,
        ), // Text
        Text("Texto 2", style: TextStyle(fontSize: 30),
           textAlign: TextAlign.right,
        ), // Text
        Text("Texto 3", style: TextStyle(fontSize: 30),),
    ], // <Widget>[]
     // Column
     Container
```



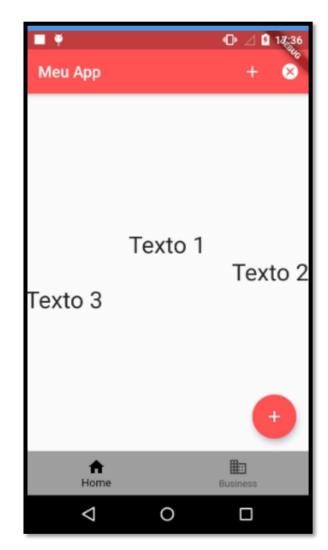
# Conceitos básicos do Widget Scaffold (4)

```
bottomNavigationBar: BottomNavigationBar(
   items: <BottomNavigationBarItem>[
      BottomNavigationBarItem(
         icon: Icon(Icons.home),
         title: Text("Home")), // BottomNavigationBarItem
      BottomNavigationBarItem(
         icon: Icon(Icons.business),
         title: Text("Business")),
                                                // BottomNavi
   ], // <BottomNavigationBarItem>[]
  backgroundColor: Colors.grey,
  selectedItemColor: Colors.black,
  onTap: (indice){
     print("Indice $indice");
      BottomNavigationBar
```

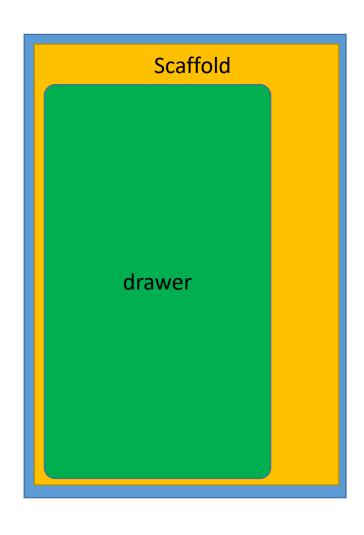


# Conceitos básicos do Widget Scaffold (4)

```
floatingActionButton: FloatingActionButton(
    child: Icon(Icons.add),
    backgroundColor: Colors.redAccent,
    onPressed: (){print("Floating Button");},
), // FloatingActionButton
```



Conceitos básicos do Widget Scaffold



```
class ExemploDrawer extends StatelessWidget {
       @override
       Widget build(BuildContext context) {
         return Scaffold(
           appBar: AppBar(
             title: Text("Home"),
            ), // AppBar
           drawer: Drawer(
             child: Column(
                children: <Widget>[
                  Text("Texto 1"),
                  Text("Texto 2"),
                  Text("Texto 3"),
                  Text("Texto 4"),
                  Text("Texto 5")
                ], // <Widget>[]
                         // Column
                     // Drawer
          ); // Scaffold
Elder Per
```