### **Lecture 13 Vector Geometry of Linear Models**

## **Objectives**

- Simple Linear regression in terms of Linear vector geometry
- Linear model and Fitted Linear model visualization
- Variables in Mean deviation form

Simple Linear Regression can be represented as a vector by the following equation:

$$y = \alpha 1_n + \beta x + \varepsilon$$
 ......

Where 
$$y = [Y_1, Y_2, ..., Y_n]'$$
  $x = [x_1, x_2, x_3, ..., x_n]'$   $\varepsilon = [\varepsilon_1, \varepsilon_2, ..., \varepsilon_n]'$   $1_n = [1, 1, 1, ..., 1]'$ 

The aforementioned is the equation for the population with the same assumptions as:

$$\varepsilon \sim N_n(0, \sigma_\varepsilon^2 I_n)$$
 .....2

The Fitted Model can be represented as follows:

$$y = A1_n + Bx + e$$
 ......3

Where

 $e = [E_1, E_2, \dots, E_n]$  A and B are least square regression coefficient.

$$E(y) = A1_n + Bx \dots 4$$

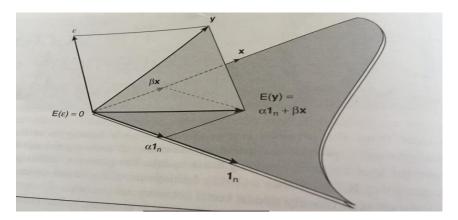
and

$$\hat{y} = A1_n + Bx \dots 5$$

For representing this we require an n dimension space. The visualization of n dimensional space cannot be depicted therefore a sub space composed of three dimensional space is used to showcase /conceptualize the geometric properties of of the simple regression model.

The subspace is spanned by x, y,  $1_n$ . y is a random variable that varies from sample to sample therefore here we are only considering one sample.

 $E(y) = A1_n + Bx$  is a linear combination of  $1_n$  and x therefore lies in the plane  $\{1_n,x\}$ .

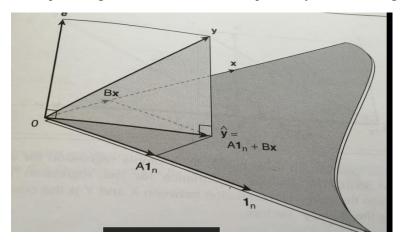


# **LEAST SQUARE MODEL (Population)**

 $\varepsilon = y - \alpha 1_n - \beta x$  is non zero in the sample but E( $\varepsilon$ ) =0 over many samples.....6

The Simple Linear Regression model is composed of a three dimensional vector space spanned by vectors x, y,  $1_n$  The E(y) expected value of y lies in the plane spanned by  $1_n$  and x because the expected error is zero ie  $E(\varepsilon) = 0$ .

The square regression model can be depicted by the following graph:



## **Linear Least Square Fit**

The fitted value y is a linear combination of x and  $1_n$  therefore it lies in the plane spanned by  $1_n$  and x ie  $\{1_n, x\}$ . Residual in terms of a vector ie the residual error can be mathematically interpreted as

$$e=y-\hat{y}$$
 has the length (Euclidean norm) in n dimensions  $\parallel e \parallel = \sqrt{\sum E_i^2}$  ......7

Remember we are always trying to minimize the Residual sum of square therefore we will endeavor to do this geometrically as well.

Therefore geometrically we try to minimize  $||e|| = \sqrt{\sum E_i^2}$ 

The error is  $e=y-\hat{y}$  is the length between y and  $\hat{y}$ . The minimum length is the orthogonal projection of y onto the plane  $\{1_n,x\}$  which is  $\hat{y}$ . This minimizes  $\|e\|=\sqrt{\sum E_i^2}$ 

Remember the normal equations are:

$$\sum_{i=1}^{n} (A + BX_i - Y_i) = 0$$

$$A\sum_{i=1}^{n} 1 + B\sum_{i=1}^{n} X_{i} - \sum_{i=1}^{n} Y_{i} = 0$$

This can be written in vector form by the knowledge that the inner product between two orthogonal vectors =0 as well as that  $< u, v>=\sum_{i=1}^n u_i v_i$ 

$$\langle \overrightarrow{1} A + B \overrightarrow{X} - \overrightarrow{Y}, 1 \rangle = 0$$

Ie < e, 1 > = 0

The second normal equation can be written as

$$\sum_{i=1}^{n} X_{i} (Y_{i} - A - BX_{i}) = 0$$

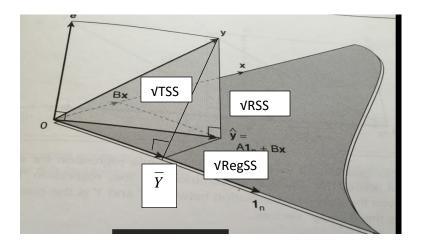
$$\sum_{i=1}^{n} X_{i} A + \sum_{i=1}^{n} X_{i}^{2} B - \sum_{i=1}^{n} X_{i} Y_{i} = 0$$

This can be written in vector form by the knowledge that the inner product between two orthogonal vectors =0 as well as that  $< u, v>=\sum_{i=1}^n u_i v_i$ 

$$\langle \overrightarrow{1} A + B \overrightarrow{X} - \overrightarrow{Y}, X_i \rangle = 0$$

$$< e, x > = 0$$

Therefore these equations are called normal equations.

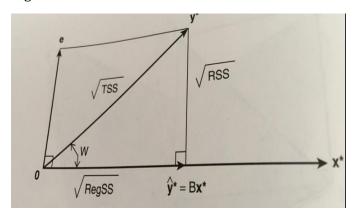


$$<\overrightarrow{1}A + \overrightarrow{BX} - \overrightarrow{Y}, 1> = 0$$
 when B=0

 $<\overrightarrow{1}A+\overrightarrow{Y},1>=0$  This projection is mean of Y ie if we fit model just by a line ie a horizontal line for Y mean.

#### Variables in Mean Deviaton Form

To simplify the graphical representation we can eliminate constant regressor  $\mathbf{1}_n$  as well as the intercept coefficient A. This will result the vector space to get transformed into a two dimensional space. We can visually represent ANOVA for regression as well as visually represent multiple regression.



Remember we had eliminated A by setting and manipulating the following equation as follows:

As well as 
$$Y = A + B\bar{x}$$
 ......9

Subtracting 9 from 8

$$Y_i - \overline{Y} = B(x_i - \overline{x}) + E_i$$
 ......10

Setting  $y^* \equiv Y_i - \overline{Y}$  and  $x^* \equiv x_i - \overline{x}$  in equation 10

$$y^* = Bx^* + e$$
 ......11

Remember The fitted value is the deviation of the data from the mean of the data (response variable).

$$\hat{y}^* \equiv \hat{Y}_i - \overline{Y}$$
 is a multiple of x (look at the equation 11).

The length of e is minimized by taking an projection of  $y^*$  on  $x^*$ . This orthogonal projection is  $y^*$ 

By The formula for orthogonality:

If u and v are vectors then the u\* id the projection then

$$u^* = \frac{u.v}{\parallel v \parallel^2} v$$

$$Bx^* = \frac{x^* \cdot y^*}{\|x\|^2} x^*$$

$$B = \frac{x^* y^*}{\|x^*\|^2} = \frac{\sum (x_i - \bar{x})(Y_i - \bar{Y})}{\sum (x_i - \bar{x})^2}$$

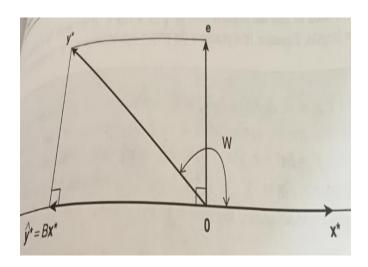
$$RSS = \sum E_i^2 = \parallel e \parallel^2$$

$$TSS = \sum (Y_i - \overline{Y})^2 = \parallel y^* \parallel^2$$

And Re 
$$gSS = \sum_{i} (\hat{Y}_i - \overline{Y})^2 = \|\hat{y} * \|^2$$

**Correlation Coefficient:** 

$$r = \sqrt{\frac{\operatorname{Re} gSS}{TSS}} = \frac{\parallel \hat{y}^* \parallel}{\parallel y^* \parallel}$$



$$r = \frac{x^* y^*}{\|x^*\| \|y^*\|} = \frac{\sum (x_i - \bar{x})(Y_i - \bar{y})}{\sqrt{\sum (x_i - \bar{x})^2 \sum (Y_i - \bar{Y})^2}}$$