

# MIPS Instructions



This appendix summarizes MIPS instructions used in this book. Tables B.1–B.3 define the `opcode` and `funct` fields for each instruction, along with a short description of what the instruction does. The following notations are used:

- ▶ `[reg]`: contents of the register
- ▶ `imm`: 16-bit immediate field of the I-type instruction
- ▶ `addr`: 26-bit address field of the J-type instruction
- ▶ `SignImm`: 32-bit sign-extended immediate  
 $= \{ \{ 16\{imm[15]\} \}, imm \}$
- ▶ `ZeroImm`: 32-bit zero-extended immediate  
 $= \{ 16'b0, imm \}$
- ▶ `Address`:  $[rs] + SignImm$
- ▶ `[Address]`: contents of memory location `Address`
- ▶ `BTA`: branch target address<sup>1</sup>  
 $= PC + 4 + (SignImm \ll 2)$
- ▶ `JTA`: jump target address  
 $= \{ (PC + 4)[31:28], addr, 2'b0 \}$
- ▶ `label`: text indicating an instruction location

<sup>1</sup> The BTA in the SPIM simulator is  $PC + (SignImm \ll 2)$  because it has no branch delay slot. Thus, if you use the SPIM assembler to create machine code for a real MIPS processor, you must decrement the immediate field of each branch instruction by 1 to compensate.










Application Software	
Operating Systems	
Architecture	
Micro-architecture	
Logic	
Digital Circuits	
Analog Circuits	
Devices	
Physics	

Table B.1 Instructions, sorted by opcode

Opcode	Name	Description	Operation
000000 (0)	R-type	all R-type instructions	see Table B.2
000001 (1) (rt = 0/1)	bltz rs, label / bgez rs, label	branch less than zero/branch greater than or equal to zero	if ([rs] < 0) PC = BTA/ if ([rs] ≥ 0) PC = BTA
000010 (2)	j label	jump	PC = JTA
000011 (3)	jal label	jump and link	\$ra = PC + 4, PC = JTA
000100 (4)	beq rs, rt, label	branch if equal	if ([rs] == [rt]) PC = BTA
000101 (5)	bne rs, rt, label	branch if not equal	if ([rs] != [rt]) PC = BTA
000110 (6)	blez rs, label	branch if less than or equal to zero	if ([rs] ≤ 0) PC = BTA
000111 (7)	bgtz rs, label	branch if greater than zero	if ([rs] > 0) PC = BTA
001000 (8)	addi rt, rs, imm	add immediate	[rt] = [rs] + SignImm
001001 (9)	addiu rt, rs, imm	add immediate unsigned	[rt] = [rs] + SignImm
001010 (10)	slti rt, rs, imm	set less than immediate	[rs] < SignImm ? [rt] = 1 : [rt] = 0
001011 (11)	sltiu rt, rs, imm	set less than immediate unsigned	[rs] < SignImm ? [rt] = 1 : [rt] = 0
001100 (12)	andi rt, rs, imm	and immediate	[rt] = [rs] & ZeroImm
001101 (13)	ori rt, rs, imm	or immediate	[rt] = [rs]   ZeroImm
001110 (14)	xori rt, rs, imm	xor immediate	[rt] = [rs] ^ ZeroImm
001111 (15)	lui rt, imm	load upper immediate	[rt] = {imm, 16'b0}
010000 (16) (rs = 0/4)	mfc0 rt, rd / mtc0 rt, rd	move from/to coprocessor 0	[rt] = [rd]/[rd] = [rt] (rd is in coprocessor 0)
010001 (17)	F-type	fop = 16/17: F-type instructions	see Table B.3
010001 (17) (rt = 0/1)	bclf label/ bclt label	fop = 8: branch if fpcond is FALSE/TRUE	if (fpcond == 0) PC = BTA/ if (fpcond == 1) PC = BTA
011100 (28) (func = 2)	mul rd, rs, rt	multiply (32-bit result)	[rd] = [rs] × [rt]
100000 (32)	lb rt, imm(rs)	load byte	[rt] = SignExt ([Address] <sub>7:0</sub> )
100001 (33)	lh rt, imm(rs)	load halfword	[rt] = SignExt ([Address] <sub>15:0</sub> )
100011 (35)	lw rt, imm(rs)	load word	[rt] = [Address]
100100 (36)	lbu rt, imm(rs)	load byte unsigned	[rt] = ZeroExt ([Address] <sub>7:0</sub> )
100101 (37)	lhu rt, imm(rs)	load halfword unsigned	[rt] = ZeroExt ([Address] <sub>15:0</sub> )

(continued)

**Table B.1** Instructions, sorted by opcode—Cont'd

Opcode	Name	Description	Operation
101000 (40)	sb rt, imm(rs)	store byte	[Address] <sub>7:0</sub> = [rt] <sub>7:0</sub>
101001 (41)	sh rt, imm(rs)	store halfword	[Address] <sub>15:0</sub> = [rt] <sub>15:0</sub>
101011 (43)	sw rt, imm(rs)	store word	[Address] = [rt]
110001 (49)	lwc1 ft, imm(rs)	load word to FP coprocessor 1	[ft] = [Address]
111001 (56)	swc1 ft, imm(rs)	store word to FP coprocessor 1	[Address] = [ft]

**Table B.2** R-type instructions, sorted by funct field

Funct	Name	Description	Operation
000000 (0)	sll rd, rt, shamt	shift left logical	[rd] = [rt] << shamt
000010 (2)	srl rd, rt, shamt	shift right logical	[rd] = [rt] >> shamt
000011 (3)	sra rd, rt, shamt	shift right arithmetic	[rd] = [rt] >>> shamt
000100 (4)	sllv rd, rt, rs	shift left logical variable	[rd] = [rt] << [rs] <sub>4:0</sub>
000110 (6)	srlv rd, rt, rs	shift right logical variable	[rd] = [rt] >> [rs] <sub>4:0</sub>
000111 (7)	srav rd, rt, rs	shift right arithmetic variable	[rd] = [rt] >>> [rs] <sub>4:0</sub>
001000 (8)	jr rs	jump register	PC = [rs]
001001 (9)	jalr rs	jump and link register	\$ra = PC + 4, PC = [rs]
001100 (12)	syscall	system call	system call exception
001101 (13)	break	break	break exception
010000 (16)	mfhi rd	move from hi	[rd] = [hi]
010001 (17)	mthi rs	move to hi	[hi] = [rs]
010010 (18)	mflo rd	move from lo	[rd] = [lo]
010011 (19)	mtlo rs	move to lo	[lo] = [rs]
011000 (24)	mult rs, rt	multiply	{[hi], [lo]} = [rs] × [rt]
011001 (25)	multu rs, rt	multiply unsigned	{[hi], [lo]} = [rs] × [rt]
011010 (26)	div rs, rt	divide	[lo] = [rs]/[rt], [hi] = [rs]%[rt]
011011 (27)	divu rs, rt	divide unsigned	[lo] = [rs]/[rt], [hi] = [rs]%[rt]

(continued)

**Table B.2** R-type instructions, sorted by funct field—Cont'd

Funct	Name	Description	Operation
100000 (32)	add rd, rs, rt	add	$[rd] = [rs] + [rt]$
100001 (33)	addu rd, rs, rt	add unsigned	$[rd] = [rs] + [rt]$
100010 (34)	sub rd, rs, rt	subtract	$[rd] = [rs] - [rt]$
100011 (35)	subu rd, rs, rt	subtract unsigned	$[rd] = [rs] - [rt]$
100100 (36)	and rd, rs, rt	and	$[rd] = [rs] \& [rt]$
100101 (37)	or rd, rs, rt	or	$[rd] = [rs] \mid [rt]$
100110 (38)	xor rd, rs, rt	xor	$[rd] = [rs] \wedge [rt]$
100111 (39)	nor rd, rs, rt	nor	$[rd] = \sim([rs] \mid [rt])$
101010 (42)	slt rd, rs, rt	set less than	$[rs] < [rt] ? [rd] = 1 : [rd] = 0$
101011 (43)	sltu rd, rs, rt	set less than unsigned	$[rs] < [rt] ? [rd] = 1 : [rd] = 0$

**Table B.3** F-type instructions (fop = 16/17)

Funct	Name	Description	Operation
000000 (0)	add.s fd, fs, ft / add.d fd, fs, ft	FP add	$[fd] = [fs] + [ft]$
000001 (1)	sub.s fd, fs, ft / sub.d fd, fs, ft	FP subtract	$[fd] = [fs] - [ft]$
000010 (2)	mul.s fd, fs, ft / mul.d fd, fs, ft	FP multiply	$[fd] = [fs] \times [ft]$
000011 (3)	div.s fd, fs, ft / div.d fd, fs, ft	FP divide	$[fd] = [fs] / [ft]$
000101 (5)	abs.s fd, fs / abs.d fd, fs	FP absolute value	$[fd] = ([fs] < 0) ? [-fs] : [fs]$
000111 (7)	neg.s fd, fs / neg.d fd, fs	FP negation	$[fd] = [-fs]$
111010 (58)	c.seq.s fs, ft / c.seq.d fs, ft	FP equality comparison	$fpcond = ([fs] == [ft])$
111100 (60)	c.lt.s fs, ft / c.lt.d fs, ft	FP less than comparison	$fpcond = ([fs] < [ft])$
111110 (62)	c.le.s fs, ft / c.le.d fs, ft	FP less than or equal comparison	$fpcond = ([fs] \leq [ft])$