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| **Exception** | **Error** |
| * An exception can be handled at runtime | * An error cannot be handled at runtime. |
| * Although all the Exceptions occur at runtime. But checked Exceptions can be detected at compile time. | * An error can occur both at compile time and during runtime. |
| * There are 2 types of Exceptions: **Checked Exceptions** and **Unchecked Exceptions** | * There are 3 types of Errors: **Syntax Error**, **Runtime Error** and **Logical Error** |
| * An exception has the capacity to distract the normal flow of the program and change its direction to somewhere else when an exceptional case has occurred. | * An error has the capacity to terminate your program and maybe your system as well. |
| * An Exception can be guessed, handled, and utilized in order to change the original flow of the program. | * An Error is such an event that no one can control or guess when it is going to happen. |
| * An Exception can be thought of as a last line of defense to prevent errors. | * An Error can be thought of as an explosion that happens when there is no defense or checks against a particular failure condition. |