# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 03: File System & FUSE

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# Operating Systems $202^3$ ) — **PJJ from HOME** ZOOM: International [Tue 08-10] — A/Matrix [Tue 10-12]

Week	Schedule & Deadline <sup>1</sup> )	Торіс	<b>OSC10</b> <sup>2</sup> )
Week 00	15 Sep - 21 Sep 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	22 Sep - 28 Sep 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	29 Sep - 05 Oct 2020	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	06 Oct - 12 Oct 2020	File System & FUSE	Ch. 13, 14, 15.
Week 04	13 Oct - 19 Oct 2020	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	20 Oct - 26 Oct 2020	Virtual Memory	Ch. 10.
Week 06	27 Oct - 16 Nov 2020	Concurrency: Processes & Threads	Ch. 3, 4.
	29 Oct 2020	Maulid Nabi	
Week 07	17 Nov - 23 Nov 2020	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	24 Nov - 30 Nov 2020	Scheduling + W06/W07	Ch. 5.
Week 09	01 Dec - 07 Dec 2020	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	08 Dec - 16 Dec 2020	I/O & Programming	Ch. 12.
	09 Dec 2020	Pil Kada	

<sup>&</sup>lt;sup>1</sup>) The **DEADLINE** of Week 00 is 21 Sep 2020, whereas the **DEADLINE** of Week 01 is 28 Sep 2020, and so on...

<sup>&</sup>lt;sup>2</sup>) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018.

<sup>&</sup>lt;sup>3</sup>) This information will be on **EVERY** page two (2) of this course material.

## **STARTING POINT** — https://os.vlsm.org/

- □ **Text Book** Any recent/decent OS book. Eg. (**OSC10**)
  Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition,
  2018. See also http://codex.cs.yale.edu/avi/os-book/OS10/.
  - Resources
    - □ **SCELE** https://scele.cs.ui.ac.id/course/view.php?id=3020. The enrollment key is **XXX**.
    - https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07),

□ Download Slides and Demos from GitHub.com

os08.pdf (W08), os09.pdf (W09), os10.pdf (W10).

- Problems https://rms46.vlsm.org/2/:
  195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03),
  199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07),
  203.pdf (W08), 204.pdf (W09), 205.pdf (W10).
- ☐ Build your own Virtual Guest https://osp4diss.vlsm.org/

## Agenda

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- FHS: Filesystem Hierarchy Standard
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- FUSE
- Week 03: Check List
- The End

# Week 03 File System & FUSE: Topics<sup>1</sup>

- Files: data, metadata, operations, organization, buffering, sequential, nonsequential
- Directories: contents and structure
- File systems: partitioning, mount/unmount, virtual file systems
- Standard implementation techniques
- Memory-mapped files
- Special-purpose file systems
- Naming, searching, access, backups
- Journaling and log-structured file systems

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 03 File System & FUSE: Learning Outcomes<sup>1</sup>

- Describe the choices to be made in designing file systems.
   [Familiarity]
- Compare and contrast different approaches to file organization, recognizing the strengths and weaknesses of each. [Usage]
- Summarize how hardware developments have led to changes in the priorities for the design and the management of file systems.
   [Familiarity]
- Summarize the use of journaling and how log-structured file systems enhance fault tolerance. [Familiarity]

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

## File System Interface

- File Concept
  - File Attributes: Name, Id, Type, Location, Size, Protection, Time Stamp: create, last modified, last accessed.
  - File Operation
    - Create/Delete/Truncate
    - Open/Close
    - Read/Write
  - File Types: Executable, Object, Source Code, Library, Markup, Markdown, Archive, Compressed.
  - File Structure: No Structure (just a string).
  - Access Methods: Sequential vs Direct Access
- Directory and Disk Structure
  - Three-Structured Directories
  - Directory Operation: create/delete, search/list, rename, traverse
  - Path Name: Absolute vs. Relative
  - FS Mounting vs. Volume Based System
- File Sharing
- Protection: Access Control (eg. -rwx-x-x)

## File System Organization

- Disk Partition
  - One Disk Many Partitions
  - Many Disks One Partitions
  - Many Disks Many Partitions
  - One Partition One File System (Volume)
- Mounting vs. Volumes

```
demo@badak:~$ df
Filesystem
              1K-blocks
                            Used Available Use% Mounted on
/dev/sda2
                9515660
                                           16% /
                         1435776
                                   7573468
/dev/sdb1
               32895760 12156672
                                  19045036
                                           39% /usr
/dev/sdc1
              412322216 79695252 311639116
                                           21% /home
udev
                  10240
                               0
                                     10240 0% /dev
                                  16508828 0% /dev/shm
tmpfs
               16508828
                                   6594652 1% /run
tmpfs
                6603532
                            8880
tmpfs
                   5120
                                      5120 0% /run/lock
tmpfs
               16508828
                                 16508828
                                            0% /sys/fs/cgroup
tmpfs
                3301768
                                   3301768
                                             0% /run/user/1002
demo@badak:~$
```

#### FHS: Filesystem Hierarchy Standard

- Source (URL) http://refspecs.linuxfoundation.org/FHS\_3.0/fhs-3.0.pdf
- A file placement guidelines/requirements for GNU/Linux-like OS.

FILES	shareable (multiple hosts)	unshareable (single hosts)
static (read only, except for update)	/usr, /opt	/etc, /boot
variable (r/w)	/var/mail, /var/spool/news	/var/run, /var/lock

• The Root File System (Required)

Directory	Description		
/bin	Essential command binaries		
/boot	Static files of the boot loader		
/dev	Device files		
/etc	Host-specific system configuration		
/lib	Essential shared libraries and kernel modules		
/media	Mount point for removable media		
/mnt	Mount point for mounting a filesystem temporarily		
/opt	Add-on application software packages		
/run	Data relevant to running processes		
/sbin	Essential system binaries		
/srv	Data for services provided by this system		
/tmp	Temporary files		
/usr	Secondary hierarchy		
/var	Variable data		

#### More FHS 1

#### Specific Options

Directory	Description
/home	User home directories (optional)
/lib < qual >	Alternate format essential shared libraries(optional)
/root	Home directory for the root user (optional)

#### • The /usr Hierarchy

Directory	Description				
/usr/bin	Most user commands (required)				
/usr/lib	Libraries (required)				
/usr/local	Local hierarchy (empty after main installation) (required)				
	/usr/local/{bin etc games include lib man sbin share src} (required)				
/usr/sbin	Non-vital system binaries (required)				
/usr/share Architecture-independent data (required)					
	/usr/share/{man misc} (required)				
	/usr/share/{color dict doc games info locale} (optional)				
	$ usr/share/{nls ppd sgml terminfo tmac xml zoneinfo}$ (optional)				
/usr/games	Games and educational binaries (optional)				
/usr/include	Header files included by C programs (optional)				
/usr/libexec Binaries run by other programs (optional)					
/usr/lib <qual>   Alternate Format Libraries (optional)</qual>					
/usr/src	Source code (optional)				

#### More FHS 2

#### • The /var Hierarchy

Directory	Description			
/var/cache	Application cache data (required)			
/var/lib	Variable state information (required)			
	/var/lib/misc (required)			
/var/local Variable data for /usr/local (required)				
/var/lock	Lock fileslogLog files and directories (required)			
/var/opt	Variable data for /opt (required)			
/var/run	Data relevant to running processes (required)			
/var/spool	Application spool data (required)			
/var/tmp	Temporary files preserved between system reboots (required)			
/var/backups	(reserved names, do not use)			
/var/cron	(reserved names, do not use)			
/var/msgs	(reserved names, do not use)			
/var/preserve	(reserved names, do not use)			
/var/account	Process accounting logs (optional)			
/var/crash System crash dumps (optional)				
/var/games	Variable game data (optional)			
/var/mail	User mailbox files (optional)			
/var/yp	Network Information Service (NIS) database files(optional)			

#### More FHS 3

#### • (Mostly) Linux

Directory	Description			
/proc	Kernel and process information virtual filesystem			
/sys	Kernel and system information virtual filesystem			
/usr/include	Header files included by C programs			
/usr/src	Source code			
/var/spool/cron	cron and at jobs			

#### **Devices**

- the /dev/ directory
  - /etc/fstab: configuration of filesystems
  - ullet /etc/mtab o /proc/mounts: mounted filesystems
  - /proc/swaps: swap filesystems
  - df: checking diskspace and filesystems
  - Device Major and Minor Numbers
  - UUID Universally Unique IDentifier (128 bits)
  - GUID Globally Unique IDentifiers: ls -al /dev/disk/by-uuid
  - practically is NOT guaranteed unique
  - FUSE: Filesystem in Userspace
  - BBFS: Big Brother File System
- More Storage Structure
  - tmpfs
  - objfs
  - ctfs
  - lofs
  - procfs
  - ufs
  - zfs

## A Typical Ubuntu 18.04 Work Station

rms46@rmsbase:					
Filesystem	1K-blocks				Mounted on
/dev/sda1	511996		480224		/otr/ntfs1
/dev/sda2		167941776		,,	/otr/ntfs2
/dev/sda5	31588496				
/dev/sda6	123866100				/home
/dev/sda7		270878316			/extra
/dev/sda8		538257360			/arsip
/dev/sda9	197809844		120890188		/u1904
/dev/sda10	51851620				/u1810
udev	8159412		8159412		/dev
tmpfs	8189664		8047468		/dev/shm
tmpfs	1637936				/run
tmpfs	5120	4	5116	1%	/run/lock
tmpfs	1637932				/run/user/121
tmpfs	1637932	44	1637888	1%	/run/user/1000
tmpfs	1637932	0	1637932	0%	/run/user/0
tmpfs	8189664	0	8189664		/sys/fs/cgroup
/dev/sdc1	259103	8	259096	1%	/media/rms46/FAT32
/dev/sdc2	60360796	4694276	52600360	9%	/media/rms46/FLASHDISK
/dev/sdd1	7799912	331988	7467924	5%	/media/rms46/OS
/dev/loop0	93312	93312	0	100%	/snap/core/6259
/dev/loop1	14976	14976	0	100%	/snap/gnome-logs/45
/dev/loop2	35712	35712	0	100%	/snap/gtk-common-themes/1122
/dev/loop3	13312	13312	0	100%	/snap/gnome-characters/103
/dev/loop4	93184	93184	0	100%	/snap/core/6350
/dev/loop5	13312	13312	0	100%	/snap/gnome-characters/139
/dev/loop6	35456	35456	0	100%	/snap/gtk-common-themes/818
/dev/loop7	35584	35584	0	100%	/snap/gtk-common-themes/319
/dev/loop8	144128	144128	0	100%	/snap/gnome-3-26-1604/74
/dev/loop9	93184	93184	0	100%	/snap/core/6405
/dev/loop10	14848	14848	0	100%	/snap/gnome-logs/37

#### File Systems Implementation

- File System Layers / Structure
  - Application Programs
  - Logical File Systems
  - File-Organization Module
  - Basic File Systems
  - I/O Control
  - Hardware Device
- File System Implementation
- File Control Block
- FS In Memory Structure
- VFS: Virtual File Systems
  - How to support multiple File Systems
  - I.e. How to support multiple open()/close() read()/write() operations

## Implementation and Allocation Method

- Directory Implementation
  - Linear List
  - Hast Table
- Allocation Method
  - Contiguous
  - Linked
  - Indexed
  - Combined Scheme
- Free Space Management
- Performance & Efficiency
- Unified Buffer Cache
- Recovery
- Log Structured File System

#### File Systems Internals

- File Systems
- File-System Mounting
- Partitions and Mounting
- File Sharing
- Virtual File Systems
- Remote File Systems
- Consistency Semantics
- NFS

#### **FUSE**

```
demo@badak:~/mydemo/W03-demos$ ls -al
total 20
drwxr-xr-x 4 demo demo 4096 Feb 27 19:32 .
drwx----- 14 demo demo 4096 Feb 27 19:32 ...
-rw-r--r- 1 demo demo 672 Feb 27 19:32 1-READ-THIS-FIRST.txt
drwxr-xr-x 2 demo demo 4096 Feb 27 19:32 Files
drwxr-xr-x 2 demo demo 4096 Feb 27 19:32 FUSE
demo@badak:~/mydemo/W03-demos$ cat 1-READ-THIS-FIRST.txt
[...etc...]
Folder Name:
Week03/
To copy the folder to your home directory:
cp -r /extra/Demos/W03-demos/W03-demos/
File Listing:
* 1-READ-THIS-FIRST txt (this file)
* Files
[...et.c...]
```

# FUSE (2)

```
demo@badak:~/mydemo/W03-demos$ cd FUSE/
demo@badak:~/mydemo/W03-demos/FUSE$ 1s -al
total 164
drwxr-xr-x 2 demo demo 4096 Feb 27 19:32 .
drwxr-xr-x 4 demo demo 4096 Feb 27 19:32 ...
-rw-r--r- 1 demo demo 2321 Feb 27 19:32 1-READ-ME.txt
-rw-r--r- 1 demo demo 151814 Feb 27 19:32 fuse-tutorial.tgz
demo@badak:~/mvdemo/W03-demos/FUSE$ cat 1-READ-ME.txt
[...etc...]
FUSE DEMO STEP by STEP
______
ATTN: This does not work for WSL! See also
      http://www.secfs.net/winfsp/blog/files/winfsp-2017.html
      https://wpdev.uservoice.com/forums/266908-command-prompt-console-windows-subsystem-for-l/suggestions/13522
1. UBUNTU's deb packages (privilege):
   sudo apt-get install autoconf automake build-essential \
               fuse libfuse-dev lvnx pkg-config sshfs
2. Get a NEW tarball with
      wget http://www.cs.nmsu.edu/~pfeiffer/fuse-tutorial.tgz
  OR use the current fuse-tutorial.tgz
3. List and open the tarball with
   tar tfz fuse-tutorial.tgz
   tar xfz fuse-tutorial.tgz
4. Enter the directory (yours may be a different version)
```

ls -al

cd fuse-tutorial-2018-02-04/

## FUSE (3)

Read the manual with lynx index.html

Writing a FUSE Filesystem: a Tutorial

Joseph J. Pfeiffer, Jr., Ph.D. (pfeiffer@cs.nmsu.edu) Emeritus Professor Department of Computer Science, New Mexico State University

Version of 2018-02-04

One of the real contributions of Unix has been the view that "everything is a file". A tremendous number of radically different sorts of objects, from data storage to file format conversions to internal operating system data structures, have been mapped to the file abstraction.

One of the more recent directions this view has taken has been Filesystems in User Space, or FUSE (no, the acronym really doesn't work. Oh well). The idea here is that if you can envision your interaction with an object in terms of a directory structure and filesystem operations, you can write a FUSE file system to provide that interaction. You just write code that implements file operations like open(), read(), and write(); when your filesystem is mounted, programs are able to access the data using the standard file operation system calls, which call your code.

FUSE filesystems have been written to do everything from providing remote access to files on a different host without using NFS or CIFS (see SSHFS at [2]https://github.com/libfuse/sshfs) to implementing a filesystem to talk to devices using the Media Transfer protocol (see [......]

## FUSE (4)

```
6. Run
   ./configure
   make
7 cd example
TO TRY:
$ ls -al rootdir
$ ls -al mountdir
$ df
$ ../src/bbfs rootdir/ mountdir/
$ df
$ ls -al rootdir
$ ls -al mountdir
TO PLAY:
$ cd mountdir
$ touch blah-blah.txt
$ 1s -a1
$ cd ..
$ ls -al rootdir
TO FINISH:
$ fusermount -u mountdir
EXTRA:
# /etc/fstab: configuration of filesystems
# /etc/mtab --> /proc/mounts: mounted filesystems
# /proc/swaps: swap filesistems
# df: checking diskspace and filesystems
# GUID (Globally Unique IDentifiers) ls -al /dev/disk/by-uuid
RMS
```

## **FUSE** (5)

```
>>>> $ ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for a thread-safe mkdir -p... /bin/mkdir -p
checking for gawk ... gawk
checking whether make sets $(MAKE)... yes
checking whether make supports nested variables... ves
checking for gcc... gcc
checking whether the C compiler works... yes
checking for C compiler default output file name... a.out
checking for suffix of executables...
checking whether we are cross compiling... no
checking for suffix of object files... o
checking whether we are using the GNU C compiler... ves
checking whether gcc accepts -g... yes
checking for gcc option to accept ISO C89... none needed
checking whether gcc understands -c and -o together... ves
checking for style of include used by make... GNU
checking dependency style of gcc... gcc3
checking how to run the C preprocessor... gcc -E
checking for grep that handles long lines and -e... /bin/grep
checking for egrep... /bin/grep -E
checking for ANSI C header files... yes
[...]
checking for fdatasync... yes
checking that generated files are newer than configure... done
configure: creating ./config.status
config.status: creating Makefile
config.status: creating html/Makefile
config.status: creating src/Makefile
config.status: creating src/config.h
config.status: executing depfiles commands
```

## FUSE (6)

```
>>>>> $ make
Making all in example
make[1]: Entering directory '/home/demo/mvdemo/W09-demos/fuse-tutorial-2018-02-04/example'
mkdir -p mountdir
mkdir -p rootdir
echo "bogus file" > rootdir/bogus.txt
make[1]: Leaving directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/example'
Making all in html
make[1]: Entering directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/html'
make[1]: Nothing to be done for 'all'.
make[1]: Leaving directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/html'
Making all in src
make[1]: Entering directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/src'
make all-am
make[2]: Entering directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/src'
gcc -DHAVE CONFIG H -I. -D FILE OFFSET BITS=64 -I/usr/include/fuse -g -O2 -MT bbfs.o -MD -MP -MF
      .deps/bbfs.Tpo -c -o bbfs.o bbfs.c
mv -f .deps/bbfs.Tpo .deps/bbfs.Po
gcc -DHAVE CONFIG H -I. -D FILE OFFSET BITS=64 -I/usr/include/fuse -g -O2 -MT log.o -MD -MP -MF
      .deps/log.Tpo -c -o log.o log.c
mv -f .deps/log.Tpo .deps/log.Po
gcc -D FILE OFFSET BITS=64 -I/usr/include/fuse -g -02 -o bbfs bbfs.o log.o -lfuse -pthread
make[2]: Leaving directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/src'
make[1]: Leaving directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04/src'
make[1]: Entering directory '/home/demo/mydemo/W09-demos/fuse-tutorial-2018-02-04'
make[1]: Nothing to be done for 'all-am'.
make[1]: Leaving directory '/home/demo/mvdemo/W09-demos/fuse-tutorial-2018-02-04'
>>>> $
```

## FUSE (7)

```
>>>> $ cd example/
>>>> $ ls -al rootdir/
total 12
drwxr-xr-x 2 demo demo 4096 Apr 25 18:23 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:23 ..
-rw-r--r-- 1 demo demo 11 Apr 25 18:23 bogus.txt
>>>> $ ls -al mountdir/
total 8
drwxr-xr-x 2 demo demo 4096 Apr 25 18:23 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:23 ...
>>>>> $ df
                            Used Available Use% Mounted on
Filesystem
              1K-blocks
                                     10240 0% /dev
ııdev
                  10240
                               0
tmpfs
                1639412
                        103116 1536296 7% /run
/dev/vda2
              9515660 1677648 7331596 19% /
/dev/vdc1
               32895760 12093508 19108200 39% /usr
tmpfs
              4098528
                              0 4098528 0%/dev/shm
tmpfs
                   5120
                                      5120 0% /run/lock
                               0
                4098528
                                   4098528
                                            0% /sys/fs/cgroup
tmpfs
/dev/vdb1
              515929528 38454128 451244668
                                            8% /home
tmpfs
                 819708
                                    819708
                                            0% /run/user/1002
>>>> $ ../src/bbfs rootdir/ mountdir/
Fuse library version 2.9
about to call fuse main
>>>> $ df
                          Used Available Use% Mounted on
Filesystem
              1K-blocks
ndev
                  10240
                                     10240 0% /dev
[...]
                                    819708 0% /run/user/1002
tmpfs
                 819708
              515929528 38454136 451244660
                                            8% /home/demo/mvdemo/W09-demos/
hhfs
                                  fuse-tutorial-2018-02-04/example/mountdir
>>>> $
```

# FUSE (8)

```
>>>> $ ls -al rootdir/
total 12
drwxr-xr-x 2 demo demo 4096 Apr 25 18:23 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:26 ...
-rw-r--r-- 1 demo demo 11 Apr 25 18:23 bogus.txt
>>>> $ ls -al mountdir/
total 12
drwxr-xr-x 2 demo demo 4096 Apr 25 18:23 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:26 ...
-rw-r--r-- 1 demo demo 11 Apr 25 18:23 bogus.txt
>>>> $ cd mountdir/
>>>> $ touch blah-blah-blah.txt
>>>>> $ ls -al
total 12
drwxr-xr-x 2 demo demo 4096 Apr 25 18:30 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:26 ..
-rw-r--r- 1 demo demo 0 Apr 25 18:30 blah-blah-blah.txt
-rw-r--r-- 1 demo demo 11 Apr 25 18:23 bogus.txt
>>>>> $ cd ...
>>>> $ ls -al rootdir/
total 12
drwxr-xr-x 2 demo demo 4096 Apr 25 18:30 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:26 ...
-rw-r--r- 1 demo demo 0 Apr 25 18:30 blah-blah-blah.txt
-rw-r--r-- 1 demo demo 11 Apr 25 18:23 bogus.txt
>>>> $ fusermount -u mountdir
>>>> $ ls -al mountdir/
total 8
drwxr-xr-x 2 demo demo 4096 Apr 25 18:23 .
drwxr-xr-x 4 demo demo 4096 Apr 25 18:26 ...
>>>> $
```

# Week 03: Check List (Deadline: Monday, 12-Oct-2020).

- ☐ Week 03 Token: **OS202**
- ☐ **Starting Points:** https://os.vlsm.org/, CBKadal, and OSP4DISS.
- ☐ Week 03: Assignment (Details in https://osp4diss.vlsm.org/W03.html).
  - Read: (OSC10 chapter 13 + chapter 14 + chapter 15)
  - 2 Try Demos Week 03 (and Week 02).
  - Visit your Virtual Guest, and update file ".bash\_aliases" (See OSP4DISS).
  - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 closest neighbors. See https://cbkadal.github.io/os202/TXT/myrank.txt.
  - 6 Create your TOP 10 List of Week 03 (e.g. https://cbkadal.github.io/os202/W03/).
    Do not use lecture material. Please be more creative!
  - 6 Rut "chktoken OS202" and write the result into myWO3token.txt.
  - O Download TLPI Code and write the "disk usage" (du) into myW03disk.txt.
  - Opdate your log (e.g. https://cbkadal.github.io/os202/TXT/mylog.txt).
  - Update bash script (e.g. https://cbkadal.github.io/os202/TXT/myscript.sh).
  - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.
  - The "Assignment Day" is every Thursday morning.

#### The End

- $\square$  This is the end of the presentation.
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