# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 06: Concurrency: Processes & Threads

Rahmat M. Samik-Ibrahim (ed.)

University of Indonesia

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Always check for the latest revision!

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# Operating Systems 202<sup>3</sup>) — **PJJ from HOME** ZOOM: International [Tue 08-10] — A/Matrix [Tue 10-12]

Week	Schedule & Deadline <sup>1</sup> )	Topic	OSC10 <sup>2</sup> )
Week 00	15 Sep - 21 Sep 2020	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	22 Sep - 28 Sep 2020	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	29 Sep - 05 Oct 2020	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	06 Oct - 12 Oct 2020	File System & FUSE	Ch. 13, 14, 15.
Week 04	13 Oct - 19 Oct 2020	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	20 Oct - 26 Oct 2020	Virtual Memory	Ch. 10.
Week 06	27 Oct - 16 Nov 2020	Concurrency: Processes & Threads	Ch. 3, 4.
	29 Oct 2020	Maulid Nabi	
Week 07	17 Nov - 23 Nov 2020	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	24 Nov - 30 Nov 2020	Scheduling + W06/W07	Ch. 5.
Week 09	01 Dec - 07 Dec 2020	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	08 Dec - 16 Dec 2020	I/O & Programming	Ch. 12.
	09 Dec 2020	Pil Kada	

<sup>&</sup>lt;sup>1</sup>) The **DEADLINE** of Week 00 is 21 Sep 2020, whereas the **DEADLINE** of Week 01 is 28 Sep 2020, and so on...

<sup>&</sup>lt;sup>2</sup>) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018.

<sup>3)</sup> This information will be on **EVERY** page two (2) of this course material.

## **STARTING POINT** — https://os.vlsm.org/

- □ **Text Book** Any recent/decent OS book. Eg. (**OSC10**)
  Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition,
  2018. See also http://codex.cs.yale.edu/avi/os-book/OS10/.
  - Resources
    - □ **SCELE** https://scele.cs.ui.ac.id/course/view.php?id=3020. The enrollment key is **XXX**.
    - □ Download Slides and Demos from GitHub.com
      https://github.com/UI-FASILKOM-OS/SistemOperasi/:
      os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03),
      os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07),
    - □ **Problems** https://rms46.vlsm.org/2/: 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10).

os08.pdf (W08), os09.pdf (W09), os10.pdf (W10).

☐ Build your own Virtual Guest https://osp4diss.vlsm.org/

## Agenda I

- Start
- Schedule
- Agenda
- 4 Week 06
- Week 06
- 6 Process Map
- Process State
- Makefile
- 00-show-pid
- 10 01-fork
- 02-fork
- 12 03-fork
- 13 01-fork vs 02-fork vs 03-fork
- 14 04-sleep
- 15 05-fork
- 16 06-fork

## Agenda II

- 🕡 07-execlp
- 18 08-fork
- 19 09-fork
- 20 10-fork
- **21** 11-fork
- 22 12-fork
- 23 13-uas161
- 24 14-uas162
- 25 15-uas171
- 26 16-uas172
- 27 Week 06: Check List
- 28 The End

# Week 06 Concurrency: Topics<sup>1</sup>

- States and state diagrams
- Structures (ready list, process control blocks, and so forth)
- Dispatching and context switching
- The role of interrupts
- Managing atomic access to OS objects
- Implementing synchronization primitives
- Multiprocessor issues (spin-locks, reentrancy)

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 06 Concurrency: Learning Outcomes $(1)^1$

- Describe the need for concurrency within the framework of an operating system. [Familiarity]
- Demonstrate the potential run-time problems arising from the concurrent operation of many separate tasks. [Usage]
- Summarize the range of mechanisms that can be employed at the operating system level to realize concurrent systems and describe the benefits of each. [Familiarity]
- Explain the different states that a task may pass through and the data structures needed to support the management of many tasks. [Familiarity]

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 06 Concurrency: Learning Outcomes $(2)^1$

- Summarize techniques for achieving synchronization in an operating system (e.g., describe how to implement a semaphore using OS primitives). [Familiarity]
- Describe reasons for using interrupts, dispatching, and context switching to support concurrency in an operating system. [Familiarity]
- Create state and transition diagrams for simple problem domains.
   [Usage]

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 06: Concurrency: Processes & Threads

- Reference: (OSC10-ch03 OSC10-ch04 demo-w06)
- Process Concept
  - Program (passive) ↔ Process (active)
  - Process in Memory: | Stack · · · Heap | Data | Text |
  - Process State: | running | waiting | ready |
  - Process Control Block (PCB)
    - /proc/, Process State, Program Counter, Registers, Management Information.
- Process Creation
  - PID: Process Identifier (uniq)
  - The Parent Process forms a tree of Children Processes
  - fork(), new process system call (clone)
  - execlp(), replaces the clone with a new program.
- Process Termination
  - wait(), until the child process is terminated.
- PCB (Context) Switch

## Process Map

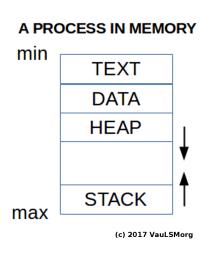


Figure: A Process in (logical) Memory

#### **Process State**

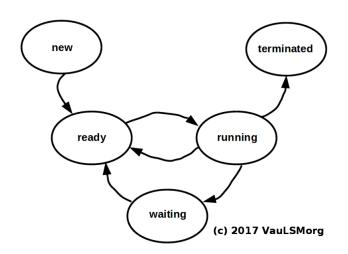


Figure: A Process State

## **Process Scheduling**

- Scheduling Queue
- Schedulers
  - Long Term (non VM) vs Short Term (CPU)
  - (I/O vs CPU) Bound Processes
- Context Switch
- I/O Queue Scheduling
- Android Systems
  - Dalvik VM Performance Problem: Replaced with ART (Android Runtime).
  - Foreground Processes: with an User Interface (UI) for Videos, Images, Sounds, Texts, etc.
  - Background Processes: with a service with no UI and small memory footprint.

# Inter-Process Communication (IPC)

- Independent vs Cooperating Processes.
  - Cooperation: Information Sharing, Computational Speedup, Modularity, Convenience.
- Shared Memory vs Message Passing.
  - Message Passing: Direct vs Indirect Comunication
- Client-Server Systems
  - Sockets
  - RPC: Remote Procedure Calls
  - Pipes

#### Threads

- Single vs Multithreaded Process
  - MultiT Benefits: Responsiveness, Resource Sharing, Economy, Scalability
- Multicore Programming
  - Concurrency vs. Parallelism
- Multithreading Models (Kernel vs User Thread)
  - Many to One
  - One to One
  - Many to Many
  - Multilevel Models
- Threading Issues
  - Parallelism on a multi-core system.
- Pthreads

## Makefile

```
CC='gcc'
CFLAGS='-std=c99'
P00=00-show-pid
P15=15-uas171
P16=16-uas172
EXECS= \
  $(P00) \
  $(P01) \
  $(P15) \
  $(P16) \
all: $(EXECS)
$(P00): $(P00).c
  $(CC) $(P00).c -o $(P00)
$(P01): $(P01).c
  $(CC) $(P01).c -o $(P01)
$(P15): $(P15).c
  $(CC) $(P15).c -o $(P15)
$(P16): $(P16).c
  $(CC) $(P16).c -o $(P16)
clean:
  rm -f $(EXECS)
```

## 00-show-pid

```
/*
 * (c) 2016-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV07 Tue Mar 24 12:06:10 WIB 2020
 * START Mon Oct 24 09:42:05 WIB 2016
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
void main(void) {
  printf(" [[[ This is 00-show-pid: PID[%d] PPID[%d] ]]]\n",
             getpid(), getppid());
}
>>>> $ ./00-show-pid
  [[[ This is 00-show-pid: PID[5777] PPID[1350] ]]]
```

```
>>>> $ cat 01-fork.c : echo "======" : ./01-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
* https://rahmatm.samik-ibrahim.ulsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
  if (fork() > 0) {
      sleep(1): /* LOOK THIS ********* */
     printf("PID[%d] PPID[%d] (IFFO:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHILD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
PID[5784] PPID[1350] (START:PARENT)
PID[5785] PPID[5784] (ELSE:CHILD)
PID[5785] PPID[5784] (STOP:CHILD)
PID[5784] PPID[1350] (IFFO:PARENT)
PID[5784] PPID[1350] (STOP:PARENT)
>>>> $
```

```
>>>> $ cat 02-fork.c : echo "======" : ./02-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
   if (fork() > 0) {
     printf("PID[%d] PPID[%d] (IFF0:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHTLD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
     sleep(1): /* LOOK THIS ********* */
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
}
PID[5792] PPID[1350] (START:PARENT)
PID[5792] PPID[1350] (IFFO:PARENT)
PID[5792] PPID[1350] (STOP:PARENT)
PID[5793] PPID[5792] (ELSE:CHILD)
>>>> $ PID[5793] PPID[1] (STOP:CHILD)
>>>> $
```

```
>>>> $ cat 03-fork.c : echo "======" : ./03-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
* https://rahmatm.samik-ibrahim.ulsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
  if (fork() > 0) {
     wait(NULL): /* LOOK THIS ********* */
     printf("PID[%d] PPID[%d] (IFFO:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHILD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
PID[5799] PPID[1350] (START:PARENT)
PID[5800] PPID[5799] (ELSE:CHILD)
PID[5800] PPID[5799] (STOP:CHILD)
PID[5799] PPID[1350] (IFFO:PARENT)
PID[5799] PPID[1350] (STOP:PARENT)
>>>> $
```

#### 01-fork vs 02-fork vs 03-fork

```
>>>> $ ./01-fork
PID[5803] PPID[1350] (START: PARENT)
PID[5804] PPID[5803] (ELSE:CHILD)
PID[5804] PPID[5803] (STOP:CHILD)
PID[5803] PPID[1350] (IFFO:PARENT)
PID[5803] PPID[1350] (STOP:PARENT)
>>>> $ ./02-fork
PID[5805] PPID[1350] (START:PARENT)
PID[5805] PPID[1350] (IFFO:PARENT)
PID[5805] PPID[1350] (STOP:PARENT)
PID[5806] PPID[5805] (ELSE:CHILD)
>>>> $ PID[5806] PPID[1] (STOP:CHILD)
>>>> $ ./03-fork
PID[5807] PPID[1350] (START: PARENT)
PID[5808] PPID[5807] (ELSE:CHILD)
PID[5808] PPID[5807] (STOP:CHILD)
PID[5807] PPID[1350] (IFFO:PARENT)
PID[5807] PPID[1350] (STOP:PARENT)
>>>> $
```

## 04-sleep

```
#include <stdio.h>
#include <unistd.h>
void main(void) {
   int ii;
  printf("Sleeping 3s with fflush(): ");
  fflush(NULL);
  for (ii=0; ii < 3; ii++) {
      sleep(1);
      printf("x ");
      fflush(NULL);
   }
  printf("\nSleeping with no fflush(): ");
   for (ii=0; ii < 3; ii++) {
      sleep(1);
      printf("x ");
   }
  printf("\n");
Sleeping 3s with fflush(): x x x
Sleeping with no fflush(): x x x
```

```
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  printf("Start:
                           PID[%d] PPID[%d]\n", getpid(), getppid());
  fflush(NULL);
  if (fork() == 0) {
     /* START BLOCK
     execlp("./00-fork", "00-fork", NULL);
        END BLOCK */
     printf("Child:
                              "):
  } else {
     wait(NULL);
     printf("Parent:
                              ");
                 "PID[%d] PPID[%d] <<< <<< \\n", getpid(), getppid());
  printf(
no execlp ==========
Start:
                PID[6040] PPID[1350]
               PID[6041] PPID[6040] <<< <<<
Child:
               PID[6040] PPID[1350] <<< <<<
Parent:
```

```
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  printf("Start:
                           PID[%d] PPID[%d]\n", getpid(), getppid());
  fflush(NULL);
   if (fork() == 0) {
     /* START BLOCK
        END BLOCK */
     execlp("./00-fork", "00-fork", NULL);
     printf("Child:
   } else {
     wait(NULL);
     printf("Parent:
                              ");
                 "PID[%d] PPID[%d] <<< <<< \\n", getpid(), getppid());
  printf(
execlp =========
Start:
                PID[6007] PPID[1350]
 [[[ This is 00-show-pid: PID[6008] PPID[6007] ]]]
                PID[6007] PPID[1350] <<< <<<
Parent:
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio h>
#include <stdlib.h>
#include <unistd.h>
/****** *** main ** */
void main(void) {
  pid_t val1, val2, val3;
  val3 = val2 = val1 = 1000;
  printf("PID==%4d ==== === ==== === \n", getpid()):
  fflush(NULL):
  val1 = fork();
  wait(NULL):
  val2 = fork():
  wait(NULL):
  val3 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  ***** ***** ***** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
PID==[13965] ==== ===========
VAL1=[01000] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/***** *** main ** */
void main(void) {
  pid_t val1, val2, val3;
  val3 = val2 = val1 = 1000:
  printf("PID==%4d ==== ==== ==== \n", getpid());
  fflush(NULL);
  val1 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  val2 = fork();
  wait (NULL):
  val3 = fork();
  wait (NULL);
  ***** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
=====
PID==[13969] ==== ===========
VAL1=[00000] VAL2=[01000] VAL3=[01000]
VAL1=[13970] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib h>
#include <unistd.h>
/****** *** main ** */
void main(void) {
  pid t val1, val2, val3;
  val3 = val2 = val1 = 1000;
  printf("PID==%4d ==== ==== ====\n", getpid());
  fflush(NULL):
  val1 = fork():
  wait(NULL);
  val2 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  val3 = fork();
  wait (NULL):
  ***** **** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
VAL1=[00000] VAL2=[00000] VAL3=[01000]
VAI.1=[00000] VAI.2=[13973] VAI.3=[01000]
VAL1=[13972] VAL2=[00000] VAL3=[01000]
VAL1=[13972] VAL2=[13974] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/******** main ** */
void main(void) {
  pid t val1, val2, val3;
  val3 = val2 = val1 = 1000:
  printf("PID==%4d ==== ==== ==== \n", getpid());
  fflush(NULL):
  val1 = fork():
  wait(NULL);
  val2 = fork():
  wait(NULL):
  val3 = fork():
  wait(NULL):
/* ***** **** **** START BLOCK *
  ***** **** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
VAL1=[00000] VAL2=[00000] VAL3=[00000]
VAL1=[00000] VAL2=[00000] VAL3=[13979]
VAL1=[00000] VAL2=[13978] VAL3=[00000]
VAL1=[00000] VAL2=[13978] VAL3=[13980]
VAL1=[13977] VAL2=[00000] VAL3=[00000]
VAI.1=[13977] VAI.2=[00000] VAI.3=[13982]
VAL1=[13977] VAL2=[13981] VAL3=[00000]
VAL1=[13977] VAL2=[13981] VAL3=[13983]
```

## 07-execlp

```
>>>> $ cat 07-execlp.c
/* (c) 2019-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV01 Tue Mar 24 16:29:50 WIB 2020
 * START Mon Dec. 9 16:28:36 WIB 2019
 */
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
void main(int argc, char* argv[]) {
   printf("START %11s PID[%d]\n", argv[0], getpid());
   if(argc == 1) {
     execlp(argv[0], "EXECLP", "WhatEver", NULL);
   } else {
     printf("ELSE %11s PID[%d]\n", argv[1], getpid());
  printf("END %11s PID[%d]\n", argv[0], getpid());
$ ./07-execlp
START ./07-execlp PID[14172]
START
         EXECUP PID[14172]
ELSE
        WhatEver PID[14172]
END
          EXECLP PID[14172]
$ ./07-execlp XYZZYPLUGH
START ./07-execlp PID[14174]
ELSE XYZZYPLUGH PID[14174]
END
      ./07-execlp PID[14174]
$
```

```
/* (c) 2005-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Thu Oct 26 12:27:30 WIB 2017
 * START 2005
*/
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
void main(void) {
  int ii=0;
  if (fork() == 0) ii++;
  wait(NULL);
  if (fork() == 0) ii++;
  wait(NULL):
   if (fork() == 0) ii++:
  wait(NULL);
  printf ("Result = %d \n",ii);
   exit(0);
=====
Result = 3
Result = 2
Result = 2
Result = 1
Result = 2
Result = 1
Result = 1
Result = 0
>>>> $
```

```
/*
 * (c) 2015-2017 Rahmat M. Samik-Thrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * REV03 Mon Oct 30 11:04:10 WIB 2017
 * REV00 Mon Oct 24 10:43:00 WIB 2016
 * START 2015
 */
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void main(void) {
  int value;
  value=fork():
   wait(NULL):
  printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);
  value=fork():
  wait(NULL);
  printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);
I am PID[6225] -- The fork() return value is:
I am PID[6226] -- The fork() return value is:
I am PID[6225] -- The fork() return value is: 6226)
I am PID[6224] -- The fork() return value is: 6225)
I am PID[6227] -- The fork() return value is:
I am PID[6224] -- The fork() return value is: 6227)
>>>> $
```

```
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Mon Oct 30 20:25:44 WIB 2017
 */
#include <stdio h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void procStatus(int level) {
  printf("L\lambdad: PID[\lambdad] (PPID[\lambdad])\n", level, getpid(), getppid());
  fflush(NULL):
}
int addLevelAndFork(int level) {
   if (fork() == 0) level++:
  wait(NULL);
  return level:
}
void main(void) {
  int level = 0:
  procStatus(level);
  level = addLevelAndFork(level):
  procStatus(level):
LO: PID[7540] (PPID[1350])
L1: PID[7541] (PPID[7540])
LO: PID[7540] (PPID[1350])
```

```
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Mon Oct 30 20:27:24 WIB 2017
 * START Mon Oct 24 09:42:05 WIB 2016
 */
#define LOOP
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void procStatus(int level) {
   printf("L%d: PID[%d] (PPID[%d])\n", level, getpid(), getppid());
  fflush(NULL);
}
int addLevelAndFork(int level) {
   if (fork() == 0) level++:
  wait(NULL):
  return level;
void main(void) {
   int ii, level = 0;
  procStatus(level):
  for (ii=0:ii<L00P:ii++) {
      level = addLevelAndFork(level);
     procStatus(level);
  }
}
```

## 11-fork (2)

```
LO: PID[7548]
              (PPID[1350])
L1: PID[7549]
               (PPID[7548])
L2: PID[7550]
              (PPID[7549])
L3: PID[7551]
               (PPID[7550])
L2: PID[7550]
               (PPID[7549])
               (PPID[7548])
L1: PID[7549]
L2: PID[7552]
               (PPID[7549])
L1: PID[7549]
               (PPID[7548])
LO: PID[7548]
               (PPID[1350])
              (PPID[7548])
L1: PID[7553]
L2: PID[7554]
               (PPID[7553])
L1: PID[7553]
               (PPID[7548])
LO: PID[7548]
               (PPID[1350])
               (PPID[7548])
L1: PID[7555]
LO: PID[7548]
              (PPID[1350])
```

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void waitAndPrintPTD(void) {
   wait(NULL):
   printf("PID: %d\n", getpid());
   fflush(NULL);
}
void main(int argc, char *argv[]) {
   int rc, status;
   waitAndPrintPID():
   rc = fork();
   waitAndPrintPID();
   if (rc == 0) {
      fork():
      waitAndPrintPID();
      execlp("./00-fork", "00-fork", NULL);
   waitAndPrintPID();
=====
PTD: 7614
PTD: 7615
PID: 7616
  [[[ This is 00-fork: PID[7616] PPID[7615] ]]]
PTD: 7615
  [[[ This is 00-fork: PID[7615] PPID[7614] ]]]
PID: 7614
PTD: 7614
```

```
* Copyright (C) 2015-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software.
 * REV10 Tue Mar 24 16:38:29 WIB 2020
 * START Xxx Xxx XX XX XX XXX XXX XXXX
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  pid_t pid1, pid2, pid3;
   pid1 = pid2 = pid3 = getpid();
   printf(" 2016 2015 Lainnya\n========\n");
   printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
  fork():
  pid1 = getpid();
   wait(NULL);
  pid2 = getpid();
   if(!fork()) {
    pid2 = getpid();
    fork():
  pid3 = getpid();
   wait(NULL):
  printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
```

```
/*
# INFO: UTS 2016-1 (midterm)
 */
$ ./13-uas161
        2015
 2016
                Lainnya
[14492] [14492] [14492]
[14493] [14494] [14495]
[14493] [14494] [14494]
[14493] [14493] [14493]
[14492] [14496] [14497]
[14492] [14496] [14496]
[14492] [14492] [14492]
```

```
/* Copyright (C) 2016-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful. but WITHOUT ANY WARRANTY: without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV08 Tue Mar 24 16:40:28 WIB 2020
 * START Sun Dec 04 00:00:00 WIB 2016
 * wait() = suspends until its child terminates.
 * fflush() = flushes the user-space buffers.
 * qetppid() = qet parent PID
 * ASSUME pid >= 1000 && pid > ppid **
 */
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/wait.h>
#define NN 2
void main(void) {
   int ii, rPID, rPPID, id1000=getpid();
   for (ii=1; ii<=NN; ii++) {
     fork():
     wait(NULL):
     rPID = getpid()-id1000+1000; /* "relative" */
     rPPID=getppid()-id1000+1000; /* "relative" */
     if (rPPID < 1000 || rPPID > rPID) rPPID=999:
     printf("Loop [%d] - rPID[%d] - rPPID[%4d]\n", ii, rPID, rPPID);
     fflush(NULL):
}
```

```
/*
# INFO: UTS 2016-2 (midterm)
 */
$ ./14-uas162
Loop [1] - rPID[1001] - rPPID[1000]
Loop [2] - rPID[1002] - rPPID[1001]
Loop [2] - rPID[1001] - rPPID[1000]
Loop [1] - rPID[1000] - rPPID[999]
Loop [2] - rPID[1003] - rPPID[1000]
Loop [2] - rPID[1000] - rPPID[ 999]
```

```
/* Copyright (C) 2005-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software.
 * REVOO Wed May 3 17:07:09 WIB 2017
 * START 2005
 * fflush(NULL): flushes all open output streams
 * fork(): creates a new process by cloning
 * getpid(): get PID (Process ID)
 * wait(NULL): wait until the child is terminated
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <stdlib.h>
void main(void) {
   int firstPID = (int) getpid();
   int RelPID:
  fork();
   wait(NULL);
  fork():
  wait(NULL);
  fork();
   wait(NULL):
   RelPID=(int)getpid()-firstPID+1000;
   printf("RelPID: %d\n", RelPID);
  fflush(NULL):
```

```
/*
# INFO: UTS 2017-1 (midterm)
 */
$ ./15-uas171
RelPID: 1003
RelPID: 1002
RelPID: 1004
RelPID: 1001
RelPID: 1006
RelPID: 1005
RelPID: 1007
RelPID: 1000
$
```

```
* (c) 2017-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV03 Tue Mar 24 16:42:16 WIB 2020
 * REV02 Mon Dec 11 17:46:01 WIB 2017
 * START Sun Dec 3 18:00:08 WIB 2017
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#define LOOP
#define OFFSET 1000
void main(void) {
   int basePID = getpid() - OFFSET;
  for (int ii=0; ii < LOOP; ii++) {
      if(!fork()) {
         printf("PID[%d]-PPID[%d]\n",
                 getpid() - basePID,
                 getppid() - basePID);
        fflush(NULL);
      wait(NULL):
  }
}
```

```
/*
# INFO: UTS 2017-2 (midterm)
 */
$ ./16-uas172
PID[1001]-PPID[1000]
PID[1002]-PPID[1001]
PID[1003]-PPID[1002]
PID[1004]-PPID[1001]
PID[1005]-PPID[1000]
PID[1006]-PPID[1005]
PID[1007]-PPID[1000]
$
```

## WEEK06

• Visit https://osp4diss.vlsm.org/W06.html.

# Week 06: Check List (Deadline: Monday, 16-Nov-2020).

- ☐ Week 06 Token: **JOLANTRU**
- ☐ Week 06: Assignment (more details in **os06.pdf**).
  - Read: (OSC10 chapter 03 + chapter 04)
  - Update your Virtual Guest.
  - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 closest neighbors. See https://cbkadal.github.io/os202/TXT/myrank.txt.
  - Create your TOP 10 List of Week 06 (e.g. https://cbkadal.github.io/os202/W06/).
    Do not use lecture material. Please be more creative!
  - Run "chktoken JOLANTRU" and write the result into myW06token.txt.
  - Oownload https://os.vlsm.org/WEEK/W06.tar.bz2.asc and write the result into TXT/myW06.txt.
  - Update your log (e.g. https://cbkadal.github.io/os202/TXT/mylog.txt).
  - Opdate bash script (e.g. https://cbkadal.github.io/os202/TXT/myscript.sh).
  - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.
  - Do "make clean" your W06/ folder and "tar" it back into myW06.tar.bz2.
  - GnuPG encrypt (armor) to myW06.tar.bz2.txt.

#### The End

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