CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 05: Virtual Memory

Rahmat M. Samik-Ibrahim (ed.)

University of Indonesia

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REV266 20-Feb-2021

Operating Systems 211^3) — **PJJ from HOME** ZOOM: A [Mon (or Wed) 10] — B [Mon (or Wed) 15] — C [Tue (or Thu) 08]

| Week | Schedule & Deadline ¹) | Topic | OSC10 ²) |
|---------|------------------------------------|--|-----------------------------|
| Week 00 | 22 Feb - 28 Feb 2021 | Overview 1, Virtualization & Scripting | Ch. 1, 2, 18. |
| Week 01 | 01 Mar - 07 Mar 2021 | Overview 2, Virtualization & Scripting | Ch. 1, 2, 18. |
| Week 02 | 15 Mar - 21 Mar 2021 | Security, Protection, Privacy, & C-language. | Ch. 16, 17. |
| Week 03 | 22 Mar - 28 Mar 2021 | File System & FUSE | Ch. 13, 14, 15. |
| Week 04 | 29 Mar - 04 Apr 2021 | Addressing, Shared Lib, & Pointer | Ch. 9. |
| Week 05 | 05 Apr - 11 Apr 2021 | Virtual Memory | Ch. 10. |
| Week 06 | 26 Apr - 02 May 2021 | Concurrency: Processes & Threads | Ch. 3, 4. |
| Week 07 | 03 May - 09 May 2021 | Synchronization & Deadlock | Ch. 6, 7, 8. |
| Week 08 | 24 May - 30 May 2021 | Scheduling + W06/W07 | Ch. 5. |
| Week 09 | 24 May - 06 Jun 2021 | Storage, Firmware, Bootloader, & Systemd | Ch. 11. |
| Week 10 | 07 Jun - 13 Jun 2021 | I/O & Programming | Ch. 12. |

¹) The **DEADLINE** of Week 00 is 28 Feb 2021, whereas the **DEADLINE** of Week 01 is 07 Mar 2021, and so on...

²) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.

³⁾ This information will be on **EVERY** page two (2) of this course material.

STARTING POINT — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also http://codex.cs.yale.edu/avi/os-book/OS10/. Resources ☐ SCELE OS211 https://scele.cs.ui.ac.id/course/view.php?id=3134. The enrollment key is **XXX**. □ Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10). □ **Problems** — https://rms46.vlsm.org/2/: 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). □ **LFS** — http://www.linuxfromscratch.org/lfs/view/stable/ OSP4DISS — https://osp4diss.vlsm.org/ **DOIT** - https://doit.vlsm.org/001.html

Week 05: Memory

- Start
- Schedule
- Week 05
- 4 Week 05
- Virtual Memory
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- 8 06-memory
- Week 05: Check List
- The End

Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs.
 [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Lease Frequently Used (LFU)
 - Most Frequently Used (MFU)

Allocation Algorothm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP

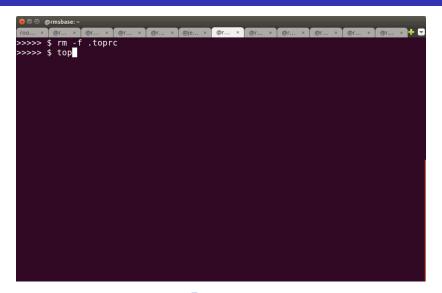


Figure: top

TOP (2)

| ⊗ ⊜ ⊕ i | @rmsbas | se: ~ | | | | | | | | |
|----------------|---------|-----------|-------|----------------|---------------|--------|----------------|-------|-------------------|-------------------|
| гоо × | @r | × @r × | @r | × @r × | @je × | @r × | @г × (| @r × | @r × @r | × @r × |
| top - | 18:37 | 7:28 up 3 | 14:07 | , 1 user | , load | averag | e: 2.77 | , 2.7 | 1, 2.74 | |
| | | | | unning, 1 | | | 0 stop | | | |
| | | | | sy, 0.0 | | | 0.0 wa, | | | si, 0.0 st |
| KiB Me | | | | l, 9351 | | | 908 fre | | 191512 but | |
| KiB Sw | ap: | 683004 | tota | ι, | θ used | , 683 | 004 fre | e. | 639140 cad | ched Mem |
| PID | USER | PR | NI | VIRT | RES | SHR S | %CPU | %MEM | TIME+ | COMMAND |
| 518 | root | 20 | 0 | 162032 | 112 | 0 S | 225.2 | 0.0 | 1882:33 | rngd |
| 3448 | root | 20 | 0 | 0 | 0 | 0 S | 14.0 | 0.0 | | kworker/0:2 |
| 3198 | root | 20 | 0 | 0 | 0 | 0 S | 9.6 | 0.0 | 5:29.03 | kworker/4:0 |
| 3062 | root | 20 | 0 | 0 | 0 | 0 S | 5.0 | 0.0 | 11:55.39 | kworker/1:2 |
| 3289 | root | 20 | 0 | 0 | 0 | 0 S | 2.3 | 0.0 | 3:41.00 | kworker/6:1 |
| 7 | root | 20 | 0 | 0 | 0 | 0 S | 2.0 | 0.0 | 1:08.44 | rcu sched |
| 3376 | root | 20 | 0 | 0 | 0 | 0 S | 1.3 | 0.0 | 0:18.73 | kworker/5:0 |
| 1914 | root | 20 | 0 | 0 | 0 | 0 S | 0.3 | 0.0 | 13:10.69 | kworker/2:1 |
| 1 | root | 20 | 0 | 28684 | 4736 | 3012 S | 0.0 | 0.1 | 0:02.91 | |
| 2 | root | 20 | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | kthreadd |
| 3 | root | 20 | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | ksoftirqd/0 |
| 5 | root | 0 | - 20 | 0 | 0 | 0 S | 0.0 | 0.0 | 0:00.00 | kworker/0:+ |
| 8 | root | 20 | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | 0:00.00 | |
| | root | rt | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | migration/0 |
| | root | rt | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | watchdog/0 |
| | root | rt | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | watchdog/1 |
| | root | rt | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | | migration/1 |
| 13 | root | 20 | 0 | 0 | 0 | 0 S | 0.0 | 0.0 | 0:06.80 | ksoftirqd/1 |

Figure: "h" = help

TOP (3)

```
🗎 🗇 📵 @rmsbase: ~
       @r... × @r... × @r... × @r... × @je... × @r... × @r... × @r... × @r... × @r... ×
Fields Management for window 1:Def, whose current sort field is %CPU
  Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
   'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!
 PID
          = Process Id
                            TTY
                                     = Controlling T
                                                        USED
                                                                = Res+Swap Size
 USER
          = Effective Use
                            TPGID
                                     = Tty Process G
                                                        nsIPC
                                                                = IPC namespace
 PR
          = Priority
                             SID
                                     = Session Id
                                                        nsMNT
                                                                = MNT namespace
                             nTH
 NT
          = Nice Value
                                     = Number of Thr
                                                        nsNET
                                                                = NET namespace
 VIRT
                                                        nsPID
          = Virtual Image
                                     = Last Used Cpu
                                                                = PID namespace
 RES
          = Resident Size
                            TIME
                                     = CPU Time
                                                        nsUSER
                                                                = USER namespac
 SHR
          = Shared Memory
                            SWAP
                                     = Swapped Size
                                                        nsUTS
                                                                = UTS namespace
                            CODE
          = Process Statu
                                     = Code Size (Ki
 %CPU
          = CPU Usage
                            DATA
                                     = Data+Stack (K
 %MEM
          = Memory Usage
                             nMai
                                     = Major Page Fa
 TTMF+
          = CPU Time, hun
                             nMin
                                     = Minor Page Fa
 COMMAND
                             nDRT
                                     = Dirty Pages C
          = Command Name/
 PPID
          = Parent Proces
                            WCHAN
                                     = Sleeping in F
 UID
          = Effective Use
                             Flags
                                     = Task Flags <s
                            CGROUPS
 RUTD
          = Real User Id
                                     = Control Group
 RUSER
          = Real User Nam
                            SUPGIDS = Supp Groups I
 SUID
          = Saved User Id
                            SUPGRPS = Supp Groups N
 SUSER
          = Saved User Na
                            TGID
                                     = Thread Group
 GID
          = Group Id
                             ENVIRON = Environment v
 GROUP
          = Group Name
                             vMj
                                     = Major Faults
  PGRP
          = Process Group
                             vMn
                                     = Minor Faults
```

Figure: Moving Fields: "f"

TOP (4)

```
🗎 🗇 📵 @rmsbase: ~
       @r... × @r... × @r... × @r... × @je... × @r... × @r... × @r... × @r... × @r... × @r... ×
Fields Management for window 1:Def, whose current sort field is %CPU
  Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
   'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!
 PID
          = Process Id
                             SUID
                                     = Saved User Id
                                                        vMn
                                                                = Minor Faults
 VIRT
          = Virtual Image
                             SUSER
                                     = Saved User Na
                                                        nsIPC
                                                                = IPC namespace
 RES
          = Resident Size
                             GID
                                     = Group Id
                                                        nsMNT
                                                                = MNT namespace
 SHR
                             GROUP
          = Shared Memory
                                     = Group Name
                                                        nsNET
                                                                = NET namespace
 SWAP
          = Swapped Size
                             PGRP
                                     = Process Group
                                                        nsPID
                                                                = PID namespace
 CODE
          = Code Size (Ki
                             TTY
                                     = Controlling T
                                                        nsUSER
                                                                = USER namespac
 DATA
          = Data+Stack (K
                             TPGID
                                     = Ttv Process G
                                                        nsUTS
                                                                = UTS namespace
 USED
                             SID
          = Res+Swap Size
                                     = Session Id
 nDRT
          = Dirty Pages C
                             nTH
                                     = Number of Thr
 PPID
          = Parent Proces
                                     = Last Used Cpu
 %MEM
          = Memory Usage
                             TTMF
                                     = CPU Time
 USER
                             nMaj
          = Effective Use
                                     = Major Page Fa
 PR
          = Priority
                             nMin
                                     = Minor Page Fa
 NI
          = Nice Value
                             WCHAN
                                     = Sleeping in F
          = Process Statu
                             Flags
                                     = Task Flags <s
 %CPU
                             CGROUPS = Control Group
          = CPU Usage
 TIME+
          = CPU Time. hun
                             SUPGIDS = Supp Groups I
 COMMAND
         = Command Name/
                             SUPGRPS = Supp Groups N
 UID
          = Effective Use
                             TGID
                                     = Thread Group
 RUID
          = Real User Id
                             ENVIRON = Environment v
 RUSER
          = Real User Nam
                             vMi
                                     = Major Faults
```

Figure: Moving Fields

TOP (5)

| | @rmsbase: ~/I | Downloads | | | | | | | | |
|--------|-------------------|-----------------|----------|----------------|-----------|--------------------|---------|---------|----------------------|----------------|
| roo × | @r × | @r × (| @r × [@ |)r × | e × @r. | × Ог | × @r | × | × @r × @r | ■ × + • |
| top - | 19:57:14 | 4 up 11 | :38, 1 | user, | load av | verage: | 9.43, 0 | 1.54, 0 | . 58 | |
| Tasks | : 285 to | tal, i | 2 runni | ng, 283 | sleepin | ng, 0 : | stopped | , 0 : | zombie | |
| %Cpu(s | s): 3.8 | us, 1 | .3 sy, | 0.0 ni | 94.6 | id, 0.3 | wa, 6 | .0 hi, | 0.0 si, 0. | 0 st |
| KiB Me | em : 163 8 | 35976 to | otal, | 269672 | free, | 3179788 | used, | 129365 | 16 buff/cache | e |
| KiB Sv | wap: 10 0 | 90444 to | otal, | 994752 | free, | 5692 | used. | 1264978 | 80 avail Mem | |
| | | | | | | | | | | |
| PID | VIRT | RES | | | | | | nDRT | | |
| 3547 | 2377296 | 394828 | | | | 1642748 | 394828 | 0 | | |
| 1234 | 278216 | 87880 | 59116 | 0 | 2288 | 25164 | 87886 | 0 | | |
| 3321 | 2683572 | 433176 | 149376 | 0 | 196 | 1856708 | 433176 | 0 | | |
| 2708 | 1687448 | 214112 | 80608 | 0 | 12 | 1856708 1179008 | 214112 | 9 | | |
| 2841 | 679488 | 50860 | 30484 | 0 | 292 | 389096 | 50860 | 0 | | |
| | | | | | | 1474084 | | | | |
| 3971 | 2047252 | | | | | 1587052 | 440112 | 9 | | |
| 32501 | 630768 | 33500 | 27960 | 0 | 76 | | 33500 | | | |
| | | | | | | 7954584 | | | | |
| 4130 | 2391592 | 341632 | 117636 | | | 1717824 | | | | |
| | 2198448 | 274812 | 108000 | | | 1532152 | 274812 | | | |
| 1292 | 0 | 0 | 0 | | 0 | 0 | 6 | | | |
| | 930224 | | | | | | | | | |
| | 4515228 | | | | | 3757984 | | | | |
| 32495 | 33488 | 3380 | 2836 | | 96 | 1264 | 3380 | | | |
| 2388 | 44036 | 4424 | 2724 | | | 1716 | 4424 | 0 | | |
| 2412 | 423204 | 11380 | | | | | 11386 | | | |
| 2512 | 685824 | 74188 | 36868 | 0 | 552 | 399836 | 74188 | 0 | | |

Figure: Write Configuration .toprc: "W"

06-memory

```
/* Copyright (C) 2016-2018 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REVO4 Mon Mar 12 17:33:30 WIB 2018
 * START Mon Oct 3 09:26:51 WIB 2016
 */
#define MSIZEO 0x10000
#define MSTZE1 0x10008
#define MSTZE2 0x10009
#define MSTZE3 0x1000A
#define MSIZE4 0x20978
#define MSIZE5 0x20979
#define MSIZE6 0x2097A
#define MSIZE7 0xF0000
#define MSIZE8 0x10000
#define MSTZE9 0x1000
#define LINE
#define MAXSTR 80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
void printLine(int line) {
   while(line-- > 0) putchar('x');
  putchar('\n'):
  fflush(NULL):
```

06-memory (2)

```
void main (void) {
   int
        msize[] = {MSIZE0, MSIZE1, MSIZE2, MSIZE3, MSIZE4,
                    MSIZE5, MSIZE6, MSIZE7, MSIZE8, MSIZE97:
   int ii. ii:
   int myPID = (int) getpid();
   char strSYS1[MAXSTR], strOUT[MAXSTR];
   char* chrStr = strSYS1:
   char* chrPTR:
   printLine(LINE):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
   system (strSYS1);
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", mvPID);
  for (ii=0; ii< (sizeof(msize)/sizeof(int)); ii++){
     chrStr = malloc(msize[ii]);
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
     strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr):
   7
  for (ii=0: ii< (sizeof(msize)/sizeof(int)): ii++){
     chrPTR = chrStr = malloc(msize[ii]):
     for (ii=0:ii<msize[ii]:ii++)
         *chrPTR++='x':
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
      strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr);
  }
}
```

06-memory (2)

>>>> \$./06-memory 7239132 free, KiB Mem: 8197060 total, 957928 used, 192520 buffers KiB Swap: 660108 cached 683004 total, 0 used, 683004 free. Mem PID VIRT RES SHR. SWAP CODE DATA USED nDRT [10000] [10008] Γ100091 [1000A] [20978] [20979] [2097A] [F0000] [10000] [1000]

06-memory (3)

| 4362 | 4376 | 1200 | 1068 | 0 | 4 | 524 | 1200 | 0 [1000] |
|---------|------|------|------|---|---|------|------|-----------|
| 4362 | 4376 | 1200 | 1068 | 0 | 4 | 524 | 1200 | 0 [10000] |
| 4362 | 4376 | 1276 | 1068 | 0 | 4 | 524 | 1276 | 0 [10008] |
| 4362 | 4376 | 1276 | 1068 | 0 | 4 | 524 | 1276 | 0 [10009] |
| 4362 | 4376 | 1284 | 1068 | 0 | 4 | 524 | 1284 | 0 [1000A] |
| 4362 | 4376 | 1284 | 1068 | 0 | 4 | 524 | 1284 | 0 [20978] |
| 4362 | 4376 | 1352 | 1068 | 0 | 4 | 524 | 1352 | 0 [20979] |
| 4362 | 4376 | 1352 | 1068 | 0 | 4 | 524 | 1352 | 0 [2097A] |
| 4362 | 5340 | 2144 | 1068 | 0 | 4 | 1488 | 2144 | 0 [F0000] |
| 4362 | 5340 | 2324 | 1068 | 0 | 4 | 1488 | 2324 | 0 [10000] |
| 4362 | 5340 | 2324 | 1068 | 0 | 4 | 1488 | 2324 | 0 [1000] |
| >>>> \$ | | | | | | | | |

Week 05: Check List (Deadline: Monday, 26-Oct-2020).

- ☐ Week 05 Token: **12345**
- ☐ Week 05: Assignment
 - Read: (OSC10 chapter 10)
 - Update your Virtual Guest.
 - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 closest neighbors. See https://cbkadal.github.io/os211/TXT/myrank.txt.
 - Create your TOP 10 List of Week 05 (e.g. https://cbkadal.github.io/os211/W05/).
 Do not use lecture material. Please be more creative!
 - Sun "chktoken 12345" and write the result into myW05token.txt.
 - Oownload https://os.vlsm.org/WEEK/W05.tar.bz2.asc and write the result into TXT/myW05.txt.
 - Update your log (e.g. https://cbkadal.github.io/os211/TXT/mylog.txt).
 - Update bash script (e.g. https://cbkadal.github.io/os211/TXT/myscript.sh).
 - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.
- ☐ This page is https://os.vlsm.org/Slides/check05.pdf.

The End

- \square This is the end of the presentation.
- imes This is the end of the presentation.
- This is the end of the presentation.