CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 05: Virtual Memory

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REV270 26-Feb-2021

Operating Systems 211³) — **PJJ from HOME**ZOOM: A [Mon (or Wed) 10:00] — B [Mon (or Wed) 15:40] — C [Tue (or Thu) 08:00]

Week	Schedule & Deadline ¹)	Topic	OSC10 ²)
Week 00	22 Feb - 28 Feb 2021	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	01 Mar - 07 Mar 2021	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	08 Mar - 16 Mar 2021	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	17 Mar - 23 Mar 2021	File System & FUSE	Ch. 13, 14, 15.
Week 04	24 Mar - 30 Mar 2021	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	31 Mar - 06 Apr 2021	Virtual Memory	Ch. 10.
Week 06	07 Apr - 25 Apr 2021	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	26 Apr - 02 May 2021	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	03 May - 09 May 2021	Scheduling + W06/W07	Ch. 5.
Week 09	17 May - 23 May 2021	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	24 May - 06 Jun 2021	I/O & Programming	Ch. 12.

¹) The **DEADLINE** of Week 00 is 28 Feb 2021, whereas the **DEADLINE** of Week 01 is 07 Mar 2021, and so on...

²) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.

³⁾ This information will be on **EVERY** page two (2) of this course material.

STARTING POINT — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also http://codex.cs.yale.edu/avi/os-book/OS10/. Resources ☐ SCELE OS211 https://scele.cs.ui.ac.id/course/view.php?id=3134. The enrollment key is **XXX**. □ Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10). □ **Problems** — https://rms46.vlsm.org/2/: 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). □ **LFS** — http://www.linuxfromscratch.org/lfs/view/stable/ OSP4DISS — https://osp4diss.vlsm.org/ **DOIT** — https://doit.vlsm.org/001.html

Week 05: Memory

- Start
- Schedule
- Week 05
- 4 Week 05
- Virtual Memory
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Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs.
 [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Lease Frequently Used (LFU)
 - Most Frequently Used (MFU)

Allocation Algorothm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP

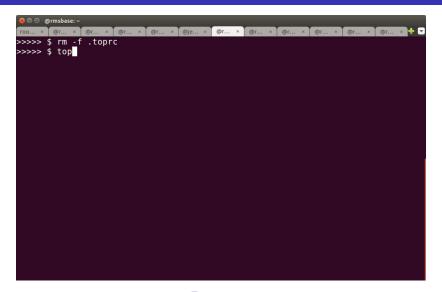


Figure: top

TOP (2)

⊗ ⊜ ⊕ i	@rmsbas	se: ~								
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				unning, 1			0 stop			
				sy, 0.0			0.0 wa,			si, 0.0 st
KiB Me				l, 9351			908 fre		191512 but	
KiB Swap: 683004 total, 0 used, 683004 free. 639140 cached Mem										
PID	USER	PR	NI	VIRT	RES	SHR S	%CPU	%MEM	TIME+	COMMAND
518	root	20	0	162032	112	0 S	225.2	0.0	1882:33	rngd
3448	root	20	0	0	0	0 S	14.0	0.0		kworker/0:2
3198	root	20	0	0	0	0 S	9.6	0.0	5:29.03	kworker/4:0
3062	root	20	0	0	0	0 S	5.0	0.0	11:55.39	kworker/1:2
3289	root	20	0	0	0	0 S	2.3	0.0	3:41.00	kworker/6:1
7	root	20	0	0	0	0 S	2.0	0.0	1:08.44	rcu sched
3376	root	20	0	0	0	0 S	1.3	0.0	0:18.73	kworker/5:0
1914	root	20	0	0	0	0 S	0.3	0.0	13:10.69	kworker/2:1
1	root	20	0	28684	4736	3012 S	0.0	0.1	0:02.91	
2	root	20	0	0	0	0 S	0.0	0.0		kthreadd
3	root	20	0	0	0	0 S	0.0	0.0		ksoftirqd/0
5	root	0	- 20	0	0	0 S	0.0	0.0	0:00.00	kworker/0:+
8	root	20	0	0	0	0 S	0.0	0.0	0:00.00	
	root	rt	0	0	0	0 S	0.0	0.0		migration/0
	root	rt	0	0	0	0 S	0.0	0.0		watchdog/0
	root	rt	0	0	0	0 S	0.0	0.0		watchdog/1
	root	rt	0	0	0	0 S	0.0	0.0		migration/1
13	root	20	0	0	0	0 S	0.0	0.0	0:06.80	ksoftirqd/1

Figure: "h" = help

TOP (3)

```
🗎 🗇 📵 @rmsbase: ~
       @r... × @r... × @r... × @r... × @je... × @r... × @r... × @r... × @r... × @r... ×
Fields Management for window 1:Def, whose current sort field is %CPU
  Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
   'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!
 PID
          = Process Id
                            TTY
                                     = Controlling T
                                                        USED
                                                                = Res+Swap Size
 USER
          = Effective Use
                            TPGID
                                     = Tty Process G
                                                        nsIPC
                                                                = IPC namespace
 PR
          = Priority
                             SID
                                     = Session Id
                                                        nsMNT
                                                                = MNT namespace
                             nTH
 NT
          = Nice Value
                                     = Number of Thr
                                                        nsNET
                                                                = NET namespace
 VIRT
                                                        nsPID
          = Virtual Image
                                     = Last Used Cpu
                                                                = PID namespace
 RES
          = Resident Size
                            TIME
                                     = CPU Time
                                                        nsUSER
                                                                = USER namespac
 SHR
          = Shared Memory
                            SWAP
                                     = Swapped Size
                                                        nsUTS
                                                                = UTS namespace
                            CODE
          = Process Statu
                                     = Code Size (Ki
 %CPU
          = CPU Usage
                            DATA
                                     = Data+Stack (K
 %MEM
          = Memory Usage
                             nMai
                                     = Major Page Fa
 TTMF+
          = CPU Time, hun
                             nMin
                                     = Minor Page Fa
 COMMAND
                             nDRT
                                     = Dirty Pages C
          = Command Name/
 PPID
          = Parent Proces
                            WCHAN
                                     = Sleeping in F
 UID
          = Effective Use
                             Flags
                                     = Task Flags <s
                            CGROUPS
 RUTD
          = Real User Id
                                     = Control Group
 RUSER
          = Real User Nam
                            SUPGIDS = Supp Groups I
 SUID
          = Saved User Id
                            SUPGRPS = Supp Groups N
 SUSER
          = Saved User Na
                            TGID
                                     = Thread Group
 GID
          = Group Id
                             ENVIRON = Environment v
 GROUP
          = Group Name
                             vMj
                                     = Major Faults
  PGRP
          = Process Group
                             vMn
                                     = Minor Faults
```

Figure: Moving Fields: "f"

TOP (4)

```
🗎 🗇 📵 @rmsbase: ~
       @r... × @r... × @r... × @r... × @je... × @r... × @r... × @r... × @r... × @r... × @r... ×
Fields Management for window 1:Def, whose current sort field is %CPU
  Navigate with Up/Dn, Right selects for move then <Enter> or Left commits,
   'd' or <Space> toggles display, 's' sets sort. Use 'q' or <Esc> to end!
 PID
          = Process Id
                             SUID
                                     = Saved User Id
                                                        vMn
                                                                = Minor Faults
 VIRT
          = Virtual Image
                             SUSER
                                     = Saved User Na
                                                        nsIPC
                                                                = IPC namespace
 RES
          = Resident Size
                             GID
                                     = Group Id
                                                        nsMNT
                                                                = MNT namespace
 SHR
                             GROUP
          = Shared Memory
                                     = Group Name
                                                        nsNET
                                                                = NET namespace
 SWAP
          = Swapped Size
                             PGRP
                                     = Process Group
                                                        nsPID
                                                                = PID namespace
 CODE
          = Code Size (Ki
                             TTY
                                     = Controlling T
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 DATA
          = Data+Stack (K
                             TPGID
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                                                        nsUTS
                                                                = UTS namespace
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          = Res+Swap Size
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 nDRT
          = Dirty Pages C
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          = Parent Proces
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 %MEM
          = Memory Usage
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          = Priority
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                                     = Minor Page Fa
 NI
          = Nice Value
                             WCHAN
                                     = Sleeping in F
          = Process Statu
                             Flags
                                     = Task Flags <s
 %CPU
                             CGROUPS = Control Group
          = CPU Usage
 TIME+
          = CPU Time. hun
                             SUPGIDS = Supp Groups I
 COMMAND
         = Command Name/
                             SUPGRPS = Supp Groups N
 UID
          = Effective Use
                             TGID
                                     = Thread Group
 RUID
          = Real User Id
                             ENVIRON = Environment v
 RUSER
          = Real User Nam
                             vMi
                                     = Major Faults
```

Figure: Moving Fields

TOP (5)

		-								
	@rmsbase: ~/I			-						
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								, 0 zo		
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									buff/cach	
KiB Sv	vap: 10 0	00444 to	otal,	994752	free,	5692	used.	12649780	avail Mem	
PID	VIRT	RES						nDRT		
	2377296					1642748				
1234	278216	87880	59116		2288	25164				
	2683572					1856708				
	1687448					1179008				
2841				0						
						1474084				
	2047252				The last of the la	1587052	The second second			
32501			27960		76	373220	33500			
	8554396					7954584				
	2391592					1717824				
	2198448					1532152				
1292		0	0		0	0	0			
2514		34304			36	448864				
	4515228					3757984				
32495	33488				96	1264				
	44036				212					
2412		11380	5264	0	152					
2512	685824	74188	36868	0	552	399836	74188	0		

Figure: Write Configuration .toprc: "W"

06-memory

```
/* Copyright (C) 2016-2018 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REVO4 Mon Mar 12 17:33:30 WIB 2018
 * START Mon Oct 3 09:26:51 WIB 2016
 */
#define MSIZEO 0x10000
#define MSTZE1 0x10008
#define MSTZE2 0x10009
#define MSTZE3 0x1000A
#define MSIZE4 0x20978
#define MSIZE5 0x20979
#define MSIZE6 0x2097A
#define MSIZE7 0xF0000
#define MSIZE8 0x10000
#define MSTZE9 0x1000
#define LINE
#define MAXSTR 80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
void printLine(int line) {
   while(line-- > 0) putchar('x');
  putchar('\n'):
  fflush(NULL):
```

06-memory (2)

```
void main (void) {
   int
        msize[] = {MSIZE0, MSIZE1, MSIZE2, MSIZE3, MSIZE4,
                    MSIZE5, MSIZE6, MSIZE7, MSIZE8, MSIZE97:
   int ii. ii:
   int myPID = (int) getpid();
   char strSYS1[MAXSTR], strOUT[MAXSTR];
   char* chrStr = strSYS1:
   char* chrPTR:
   printLine(LINE):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
   system (strSYS1);
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", mvPID);
  for (ii=0; ii< (sizeof(msize)/sizeof(int)); ii++){
     chrStr = malloc(msize[ii]);
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
     strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr):
   7
  for (ii=0: ii< (sizeof(msize)/sizeof(int)): ii++){
     chrPTR = chrStr = malloc(msize[ii]):
     for (ii=0:ii<msize[ii]:ii++)
         *chrPTR++='x':
     fgets(strOUT, sizeof(strOUT)-1, popen(strSYS1, "r"));
      strOUT[(int) strlen(strOUT)-1]='\0':
     printf("%s [%X]\n", strOUT, msize[ii]);
     free(chrStr);
  }
}
```

06-memory (2)

>>>> \$./06-memory 7239132 free, KiB Mem: 8197060 total, 957928 used, 192520 buffers KiB Swap: 660108 cached 683004 total, 0 used, 683004 free. Mem PID VIRT RES SHR. SWAP CODE DATA USED nDRT [10000] [10008] Γ100091 [1000A] [20978] [20979] [2097A] [F0000] [10000] [1000]

06-memory (3)

4362	4376	1200	1068	0	4	524	1200	0	[1000]
4362	4376	1200	1068	0	4	524	1200	0	[10000]
4362	4376	1276	1068	0	4	524	1276	0	[10008]
4362	4376	1276	1068	0	4	524	1276	0	[10009]
4362	4376	1284	1068	0	4	524	1284	0	[1000A]
4362	4376	1284	1068	0	4	524	1284	0	[20978]
4362	4376	1352	1068	0	4	524	1352	0	[20979]
4362	4376	1352	1068	0	4	524	1352	0	[2097A]
4362	5340	2144	1068	0	4	1488	2144	0	[F0000]
4362	5340	2324	1068	0	4	1488	2324	0	[10000]
4362	5340	2324	1068	0	4	1488	2324	0	[1000]
>>>> \$									

Week 05: Check List (Deadline: Monday, 26-Oct-2020).

- ☐ Week 05 Token: **12345**
- ☐ Week 05: Assignment
 - Read: (OSC10 chapter 10)
 - Update your Virtual Guest.
 - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 closest neighbors. See https://cbkadal.github.io/os211/TXT/myrank.txt.
 - Create your TOP 10 List of Week 05 (e.g. https://cbkadal.github.io/os211/W05/).
 Do not use lecture material. Please be more creative!
 - Sun "chktoken 12345" and write the result into myW05token.txt.
 - Oownload https://os.vlsm.org/WEEK/W05.tar.bz2.asc and write the result into TXT/myW05.txt.
 - Update your log (e.g. https://cbkadal.github.io/os211/TXT/mylog.txt).
 - Opdate bash script (e.g. https://cbkadal.github.io/os211/TXT/myscript.sh).
 - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.
- ☐ This page is https://os.vlsm.org/Slides/check05.pdf.

The End

- \square This is the end of the presentation.
- ☑ This is the end of the presentation.
- This is the end of the presentation.