(/)

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# 0x00. Python - Hello, World

## **Python**

- By: Guillaume
- Weight: 1
- imes Project over took place from Nov 28, 2022 6:00 AM to Nov 29, 2022 6:00 AM
- An auto review will be launched at the deadline

## In a nutshell...

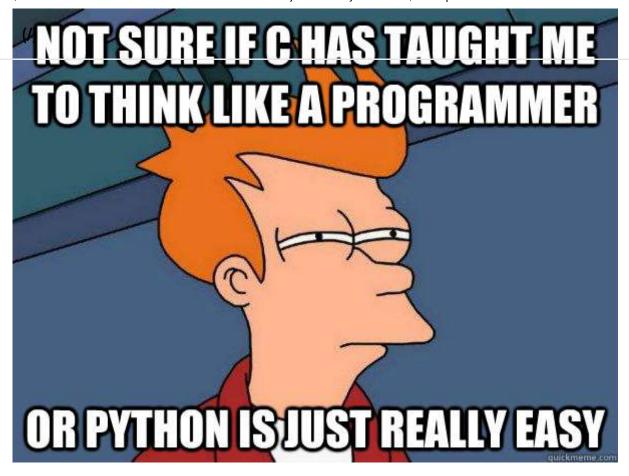
- Auto QA review: 89.0/89 mandatory & 17.55/27 optional
- Altogether: 165.0%
  - Mandatory: 100.0%Optional: 65.0%
  - Calculation: 100.0% + (100.0% \* 65.0%) == **165.0%**

## Concepts

For this project, we expect you to look at this concept:

• Python programming (/concepts/550)

Q



# Author's disclaimer

Welcome to the Python world!

The first projects are more "C-oriented" - no tricks, no funky syntax - simple! If you've already played with Python, don't worry, fun things will come.

You'll soon find that with Python (and the majority of higher level languages), there are t en different ways to do the same thing. Some tasks will expect only one implementation, whi le other tasks will have multiple possible implementations.

Like C, Python also has a linter / style guide like Betty, called PEP8, also now known as P yCode.

Enjoy!

- Guillaume

# Resources

#### Read or watch:

- The Python tutorial (/rltoken/JsFCs\_NBzMAR7-XPAZ9BoA) (only the first three chapters below)
- Whetting Your Appetite (/rltoken/kifRlLG2iMX5AZiW8lrCMg)
- Using the Python Interpreter (/rltoken/RVpfAuagCo9SdfYeoHd6jg)
- An Informal Introduction to Python (/rltoken/bVps0ZPWq7qVZ7vc-eJGTw) (Read up until "3.1.2. Strings" included)



- How To Use String Formatters in Python 3 (/rltoken/Ju0J8BxkuPX5yKZctyKfsQ)
- (/) Learn to Program (/rltoken/szBsJ-Qyig RrlmN7RGlOg)
  - Pycodestyle Style Guide for Python Code (/rltoken/tgYt-0zVy1T4sDlE9ohxnA)

# **Learning Objectives**

At the end of this project, you are expected to be able to explain to anyone (/rltoken/TYWTMEj3W1HhTHqMKu8kWA), without the help of Google:

## General

- Why Python programming is awesome
- Who created Python
- Who is Guido van Rossum
- Where does the name 'Python' come from
- · What is the Zen of Python
- How to use the Python interpreter
- How to print text and variables using print
- How to use strings
- What are indexing and slicing in Python
- What is the official Python coding style and how to check your code with pycodestyle

## Copyright - Plagiarism

- You are tasked to come up with solutions for the tasks below yourself to meet with the above learning objectives.
- You will not be able to meet the objectives of this or any following project by copying and pasting someone else's work.
- You are not allowed to publish any content of this project.
- Any form of plagiarism is strictly forbidden and will result in removal from the program.

# Requirements

## **Python Scripts**

- Allowed editors: vi , vim , emacs
- All your files will be interpreted/compiled on Ubuntu 20.04 LTS using python3 (version 3.8.5)
- · All your files should end with a new line
- The first line of all your files should be exactly #!/usr/bin/python3
- A README.md file at the root of the repo, containing a description of the repository
- A README.md file, at the root of the folder of this project, is mandatory
- Your code should use the pycodestyle (version 2.8.\*)
- All your files must be executable
- The length of your files will be tested using wc

# **Shell Scripts**

• Allowed editors: vi, vim, emacs



- All your scripts will be tested on Ubuntu 20.04 LTS
- (/) All your scripts should be exactly two lines long (wc -1 file should print 2)
  - All your files should end with a new line
  - The first line of all your files should be exactly #!/bin/bash
  - All your files must be executable

# **C** Scripts

- Allowed editors: vi , vim , emacs
- All your files will be compiled on Ubuntu 20.04 LTS using gcc, using the options -Wall -Werror -Wextra -pedantic -std=gnu89
- All your files should end with a new line
- Your code should use the Betty style. It will be checked using betty-style.pl
   (https://github.com/holbertonschool/Betty/blob/master/betty-style.pl) and betty-doc.pl
   (https://github.com/holbertonschool/Betty/blob/master/betty-doc.pl)
- · You are not allowed to use global variables
- No more than 5 functions per file
- In the following examples, the main.c files are shown as examples. You can use them to test your functions, but you don't have to push them to your repo (if you do we won't take them into account). We will use our own main.c files at compilation. Our main.c files might be different from the one shown in the examples
- The prototypes of all your functions should be included in your header file called lists.h
- Don't forget to push your header file
- All your header files should be include guarded

## More Info

## Zen



The Zen of Python, by Tim Peters

Beautiful is better than ugly.

Explicit is better than implicit.

Simple is better than complex.

Complex is better than complicated.

Flat is better than nested.

Sparse is better than dense.

Readability counts.

Special cases aren't special enough to break the rules.

Although practicality beats purity.

Errors should never pass silently.

Unless explicitly silenced.

In the face of ambiguity, refuse the temptation to guess.

There should be one-- and preferably only one --obvious way to do it.

Although that way may not be obvious at first unless you're Dutch.

Now is better than never.

Although never is often better than \*right\* now.

If the implementation is hard to explain, it's a bad idea.

If the implementation is easy to explain, it may be a good idea.

Namespaces are one honking great idea -- let's do more of those!

## **Pycodestyle**

Pycodestyle is now the new standard of Python style code (/rltoken/UQ25jC6sA5XqZl6ZZldAaw)



## **Quiz questions**

Q

Great! You've completed the quiz successfully! Keep going! (Hide quiz)

(/)

## **Question #0**

What does this command line print?

```
>>> print(f"{98} Battery street")
```

- 8 Battery street
- 98 Battery street
- 9 Battery street
- f"98 Battery street"

## **Question #1**

What does this command line print?

```
>>> a = "Python is cool"
>>> print(a[7:-5])
```

- on
- is
- Si
- Python
- nohtyP

## Question #2

What does this command line print?

```
>>> a = "Python is cool"
>>> print(a[:6])
```

- is cool
- Pytho
- Python is
- Python

## Question #3

Who created Python?



	1 Tojoot. 0x00.1 ython Thomo, wond   Addis Ababa intranct	
Guido van Rossum		
Julien Barbier		
<ul><li>Yukihiro Matsumoto</li></ul>		
Question #4		
What does this command line print?		
>>> a = "Python is cool" >>> print(a[0:6])		
<ul><li>Python is cool</li></ul>		
<ul><li>Python</li></ul>		
<ul><li>Python is</li></ul>		
<ul><li>Pytho</li></ul>		
Question #5		
What does this command line print?		
>>> print("Holberton school")		
○ 'Holberton school'		
<ul><li>Holberton</li></ul>		
Holberton school		
"Holberton school"		
Question #6		
What does this command line print?		
>>> print(f"{98} Battery street, {	'San Francisco'}")	
<ul> <li>San Francisco Battery street, 98</li> </ul>		
<ul><li>"98 Battery street, San Francisco"</li></ul>		
98 Battery street, San Francisco		
<ul><li>8 Battery street, San</li></ul>		

## Question #7



What does this command line print? (/)	
>>> a = "Python is cool"	
>>> print(a[-2])	
Nothing	
ol ol	
O	
$\bigcirc$ I	
Question #8	
What does this command line print?	
<pre>&gt;&gt;&gt; a = "Python is cool" &gt;&gt;&gt; print(a[4])</pre>	
○ h	,
○ P	
O	
$\bigcirc$ n	
Question #9	
What does this command line print?	
<pre>&gt;&gt;&gt; a = "Python is cool" &gt;&gt;&gt; print(a[7:])</pre>	
is cool	,
O Python i	
o cool	
Python is	

# **Tasks**

0. Run Python file



**QA Review** 

☑ Done!

Help

Check your code

Score: 100.0% (Checks completed: 100.0%)
Write a Shell script that runs a Python script.

The Python file name will be saved in the environment variable \$PYFILE

guillaume@ubuntu:~/py/0x00\$ cat main.py
#!/usr/bin/python3
print("Best School")

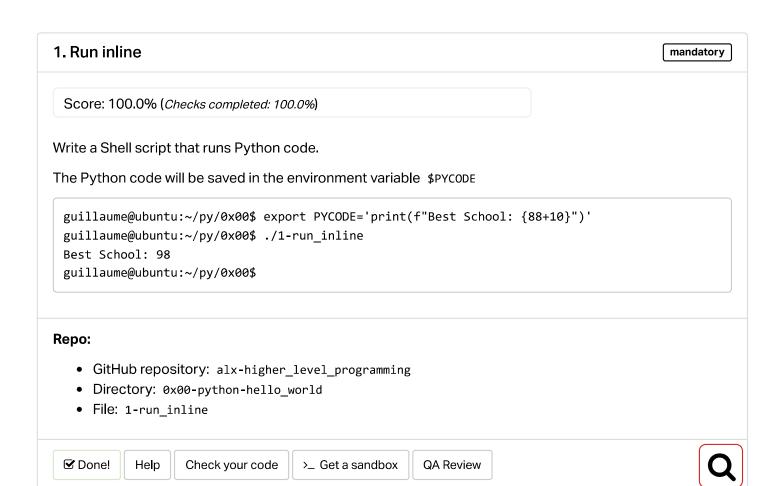
guillaume@ubuntu:~/py/0x00\$ export PYFILE=main.py
guillaume@ubuntu:~/py/0x00\$ ./0-run

Best School
guillaume@ubuntu:~/py/0x00\$

Repo:

GitHub repository: alx-higher\_level\_programming
Directory: 0x00-python-hello\_world
File: 0-run

>\_ Get a sandbox



## ار الطالع 2 الطالع 2

mandatory

Score: 100.0% (Checks completed: 100.0%)

Write a Python script that prints exactly "Programming is like building a multilingual puzzle, followed by a new line.

• Use the function print

guillaume@ubuntu:~/py/0x00\$ ./2-print.py
"Programming is like building a multilingual puzzle
guillaume@ubuntu:~/py/0x00\$

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 2-print.py

✓ Done!

Help

Check your code

>\_ Get a sandbox

**QA** Review

## 3. Print integer

mandatory

Score: 100.0% (Checks completed: 100.0%)

Complete this source code (https://github.com/holbertonschool/ $0x00.py/blob/master/3-print_number.py$ ) in order to print the integer stored in the variable <code>number</code>, followed by <code>Battery street</code>, followed by a new line.

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/3-print\_number.py)
- The output of the script should be:
  - the number, followed by Battery street,
  - o followed by a new line
- You are not allowed to cast the variable number into a string
- Your code must be 3 lines long
- You have to use f-strings tips (/rltoken/Ju0J8BxkuPX5yKZctyKfsQ)

guillaume@ubuntu:~/py/0x00\$ ./3-print\_number.py
98 Battery street
guillaume@ubuntu:~/py/0x00\$



## Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 3-print\_number.py

☑ Done!

Help

Check your code

>\_ Get a sandbox

**QA Review** 

#### 4. Print float

mandatory

Score: 100.0% (Checks completed: 100.0%)

Complete the source code in order to print the float stored in the variable number with a precision of 2 digits.

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/4-print\_float.py)
- The output of the program should be:
  - Float: , followed by the float with only 2 digits
  - o followed by a new line
- You are not allowed to cast number to string
- You have to use f-strings

guillaume@ubuntu:~/py/0x00\$ ./4-print\_float.py

Float: 3.14

guillaume@ubuntu:~/py/0x00\$

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 4-print\_float.py

✓ Done!

Help

Check your code

>\_ Get a sandbox

QA Review

## 5. Print string

mandatory

Score: 100.0% (Checks completed: 100.0%)



Complete this source code (https://github.com/holbertonschool/0x00.py/blob/master/5-print\_string.py) in older to print 3 times a string stored in the variable str , followed by its first 9 characters.

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/5-print\_string.py)
- The output of the program should be:
  - 3 times the value of str
  - followed by a new line
  - followed by the 9 first characters of str
  - o followed by a new line
- You are not allowed to use any loops or conditional statement
- Your program should be maximum 5 lines long

guillaume@ubuntu:~/py/0x00\$ ./5-print\_string.py
Holberton SchoolHolberton SchoolHolberton School
Holberton
guillaume@ubuntu:~/py/0x00\$

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello world
- File: 5-print\_string.py

 ☑ Done!
 Help
 Check your code
 >\_ Get a sandbox
 QA Review

## 6. Play with strings

mandatory

Score: 100.0% (Checks completed: 100.0%)

Complete this source code (https://github.com/holbertonschool/0x00.py/blob/master/6-concat.py) to print Welcome to Holberton School!

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/6concat.py)
- You are not allowed to use any loops or conditional statements.
- You have to use the variables str1 and str2 in your new line of code
- Your program should be exactly 5 lines long

guillaume@ubuntu:~/py/0x00\$ ./6-concat.py
Welcome to Holberton School!
guillaume@ubuntu:~/py/0x00\$ wc -l 6-concat.py
5 6-concat.py
guillaume@ubuntu:~/py/0x00\$



## Repo:

- GitHub repository: alx-higher level programming
- Directory: 0x00-python-hello\_world
- File: 6-concat.py

✓ Done!

Help

Check your code

>\_ Get a sandbox

**QA Review** 

## 7. Copy - Cut - Paste

mandatory

Score: 100.0% (Checks completed: 100.0%)

Complete this source code (https://github.com/holbertonschool/0x00.py/blob/master/7-edges.py)

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/7-edges.py)
- You are not allowed to use any loops or conditional statements
- Your program should be exactly 8 lines long
- word\_first\_3 should contain the first 3 letters of the variable word
- word last 2 should contain the last 2 letters of the variable word
- middle word should contain the value of the variable word without the first and last letters

guillaume@ubuntu:~/py/0x00\$ ./7-edges.py

First 3 letters: Hol Last 2 letters: on Middle word: olberto

guillaume@ubuntu:~/py/0x00\$ wc -l 7-edges.py

8 7-edges.py

guillaume@ubuntu:~/py/0x00\$

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello world
- File: 7-edges.py

✓ Done!

Help

Check your code

>\_ Get a sandbox

**QA Review** 

#### 8. Create a new sentence



Score: 100.0% (*Checks completed: 100.0%*)

Complete this source code (https://github.com/holbertonschool/0x00.py/blob/master/8-concat\_edges.py) to print object-oriented programming with Python, followed by a new line.

- You can find the source code here (https://github.com/holbertonschool/0x00.py/blob/master/8concat\_edges.py)
- You are not allowed to use any loops or conditional statements
- Your program should be exactly 5 lines long
- You are not allowed to create new variables
- You are not allowed to use string literals

```
guillaume@ubuntu:~/py/0x00$ ./8-concat_edges.py
object-oriented programming with Python
guillaume@ubuntu:~/py/0x00$ wc -1 8-concat_edges.py
5 8-concat_edges.py
guillaume@ubuntu:~/py/0x00$
```

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 8-concat edges.py

☑ Done! Help Check your code >\_ Get a sandbox QA Review

## 9. Easter Egg

mandatory

Score: 100.0% (Checks completed: 100.0%)

Write a Python script that prints "The Zen of Python", by TimPeters, followed by a new line.

• Your script should be maximum 98 characters long (please check with wc -m 9-easter\_egg.py)



gyillaume@ubuntu:~/py/0x00\$ ./9-easter\_egg.py The Zen of Python, by Tim Peters

Beautiful is better than ugly.

Explicit is better than implicit.

Simple is better than complex.

Complex is better than complicated.

Flat is better than nested.

Sparse is better than dense.

Readability counts.

Special cases aren't special enough to break the rules.

Although practicality beats purity.

Errors should never pass silently.

Unless explicitly silenced.

In the face of ambiguity, refuse the temptation to guess.

There should be one-- and preferably only one --obvious way to do it.

Although that way may not be obvious at first unless you're Dutch.

Now is better than never.

Although never is often better than \*right\* now.

If the implementation is hard to explain, it's a bad idea.

If the implementation is easy to explain, it may be a good idea.

Namespaces are one honking great idea -- let's do more of those!

guillaume@ubuntu:~/py/0x00\$

#### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 9-easter egg.py

☑ Done! Help Check your code

>\_ Get a sandbox

**QA** Review

## 10. Linked list cycle

mandatory

Score: 100.0% (Checks completed: 100.0%)

## Technical interview preparation:

- You are not allowed to google anything
- Whiteboard first
- This task and all future technical interview prep tasks will include checks for the efficiency of your solution, i.e. is your solution's runtime fast enough, does your solution require extra memory usage / mallocs, etc.

Write a function in C that checks if a singly linked list has a cycle in it.

- Prototype: int check\_cycle(listint\_t \*list);
  (/). Return: Ø if there is no cycle, 1 if there is a cycle
- Requirements:

• Only these functions are allowed: write, printf, putchar, puts, malloc, free

```
carrie@ubuntu:~/0x00$ cat lists.h
#ifndef LISTS_H
#define LISTS_H
#include <stdlib.h>
 * struct listint_s - singly linked list
 * @n: integer
 * @next: points to the next node
 * Description: singly linked list node structure
 */
typedef struct listint_s
{
    int n;
    struct listint_s *next;
} listint_t;
size_t print_listint(const listint_t *h);
listint t *add nodeint(listint t **head, const int n);
void free_listint(listint_t *head);
int check_cycle(listint_t *list);
#endif /* LISTS_H */
```



```
parrie@ubuntu:~/0x00$ cat 10-linked_lists.c
#include <stdio.h>
#include <stdlib.h>
#include "lists.h"
/**
 * print_listint - prints all elements of a listint_t list
 * @h: pointer to head of list
 * Return: number of nodes
size_t print_listint(const listint_t *h)
    const listint_t *current;
    unsigned int n; /* number of nodes */
    current = h;
    n = 0;
    while (current != NULL)
        printf("%i\n", current->n);
        current = current->next;
        n++;
    }
    return (n);
}
 * add_nodeint - adds a new node at the beginning of a listint_t list
 * @head: pointer to a pointer of the start of the list
 * @n: integer to be included in node
 * Return: address of the new element or NULL if it fails
 */
listint_t *add_nodeint(listint_t **head, const int n)
    listint_t *new;
    new = malloc(sizeof(listint_t));
    if (new == NULL)
        return (NULL);
    new->n = n;
    new->next = *head;
    *head = new;
    return (new);
}
 * free_listint - frees a listint_t list
 * @head: pointer to list to be freed
 * Return: void
```

Q

```
*/
Wid free_listint(listint_t *head)
{
    listint_t *current;

    while (head != NULL)
    {
        current = head;
        head = head->next;
        free(current);
    }
}
```



```
/arrie@ubuntu:~/0x00$ cat 10-main.c
#include <stdlib.h>
#include <string.h>
#include <stdio.h>
#include "lists.h"
 * main - check the code
 * Return: Always 0.
 */
int main(void)
{
    listint_t *head;
    listint t *current;
    listint t *temp;
    int i;
    head = NULL;
    add_nodeint(&head, 0);
    add nodeint(&head, 1);
    add nodeint(&head, 2);
    add nodeint(&head, 3);
    add nodeint(&head, 4);
    add_nodeint(&head, 98);
    add nodeint(&head, 402);
    add_nodeint(&head, 1024);
    print_listint(head);
    if (check cycle(head) == 0)
        printf("Linked list has no cycle\n");
    else if (check_cycle(head) == 1)
        printf("Linked list has a cycle\n");
    current = head;
    for (i = 0; i < 4; i++)
        current = current->next;
    temp = current->next;
    current->next = head;
    if (check_cycle(head) == 0)
        printf("Linked list has no cycle\n");
    else if (check_cycle(head) == 1)
        printf("Linked list has a cycle\n");
    current = head;
    for (i = 0; i < 4; i++)
        current = current->next;
    current->next = temp;
    free_listint(head);
```

Q

```
return (0);
(/)
```

```
carrie@ubuntu:~/0x00$ gcc -Wall -Werror -Wextra -pedantic -std=gnu89 10-main.c 10-check_cyc
le.c 10-linked_lists.c -o cycle
carrie@ubuntu:~/0x00$$ ./cycle
1024
402
98
4
3
2
1
0
Linked list has no cycle
Linked list has a cycle
carrie@ubuntu:~/0x00$
```

Solving a problem is already a big win! but finding the best and optimal way to solve it, it's way better! Think about the most optimal / fastest way to do it.

### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello world
- File: 10-check\_cycle.c, lists.h

 ☑ Done!
 Help
 Check your code
 >\_ Get a sandbox
 QA Review

## 11. Hello, write

#advanced

Score: 65.0% (Checks completed: 100.0%)

Write a Python script that prints exactly and that piece of art is useful - Dora Korpar, 2015-10-19, followed by a new line.

- Use the function write from the sys module
- You are not allowed to use print
- Your script should print to stderr
- Your script should exit with the status code 1



```
gyillaume@ubuntu:~/py/0x00$ ./100-write.py
and that piece of art is useful - Dora Korpar, 2015-10-19

guillaume@ubuntu:~/py/0x00$ echo $?

1

guillaume@ubuntu:~/py/0x00$ ./100-write.py 2> q

guillaume@ubuntu:~/py/0x00$ cat q

and that piece of art is useful - Dora Korpar, 2015-10-19

guillaume@ubuntu:~/py/0x00$
```

### Repo:

- GitHub repository: alx-higher\_level\_programming
- Directory: 0x00-python-hello\_world
- File: 100-write.py

## 12. Compile

#advanced

Score: 65.0% (Checks completed: 100.0%)

Write a script that compiles a Python script file.

The Python file name will be stored in the environment variable \$PYFILE

The output filename has to be \$PYFILEc (ex: export PYFILE=my main.py => output filename: my main.pyc)



```
gyillaume@ubuntu:~/py/0x00$ cat main.py
#!/usr/bin/python3
print("Best School")
guillaume@ubuntu:~/py/0x00$ export PYFILE=main.py
guillaume@ubuntu:~/py/0x00$ ./101-compile
Compiling main.py ...
guillaume@ubuntu:~/py/0x00$ ls
101-compile main.py main.pyc
guillaume@ubuntu:~/py/0x00$ cat main.pyc | zgrep -c "Best School"
guillaume@ubuntu:~/py/0x00$ od -t x1 main.pyc # SYSTEM DEPENDANT => CAN BE DIFFERENT
0000000 ee 0c 0d 0a 91 26 3e 58 31 00 00 00 e3 00 00 00
0000040 00 73 0e 00 00 00 65 00 00 64 00 00 83 01 00 01
0000060 64 01 00 53 29 02 7a 10 48 6f 6c 62 65 72 74 6f
0000100 6e 20 53 63 68 6f 6f 6c 4e 29 01 da 05 70 72 69
0000120 6e 74 a9 00 72 02 00 00 00 72 02 00 00 00 fa 07
0000140 6d 61 69 6e 2e 70 79 da 08 3c 6d 6f 64 75 6c 65
0000160 3e 02 00 00 00 73 00 00 00 00
0000172
guillaume@ubuntu:~/py/0x00$
```

#### Repo:

- GitHub repository: alx-higher level programming
- Directory: 0x00-python-hello world
- File: 101-compile

☑ Done! Help Check your code >\_ Get a sandbox QA Review

## 13. ByteCode -> Python #1

#advanced

Score: 65.0% (Checks completed: 100.0%)

Write the Python function def magic\_calculation(a, b): that does exactly the same as the following Python bytecode:

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