Secure Coding

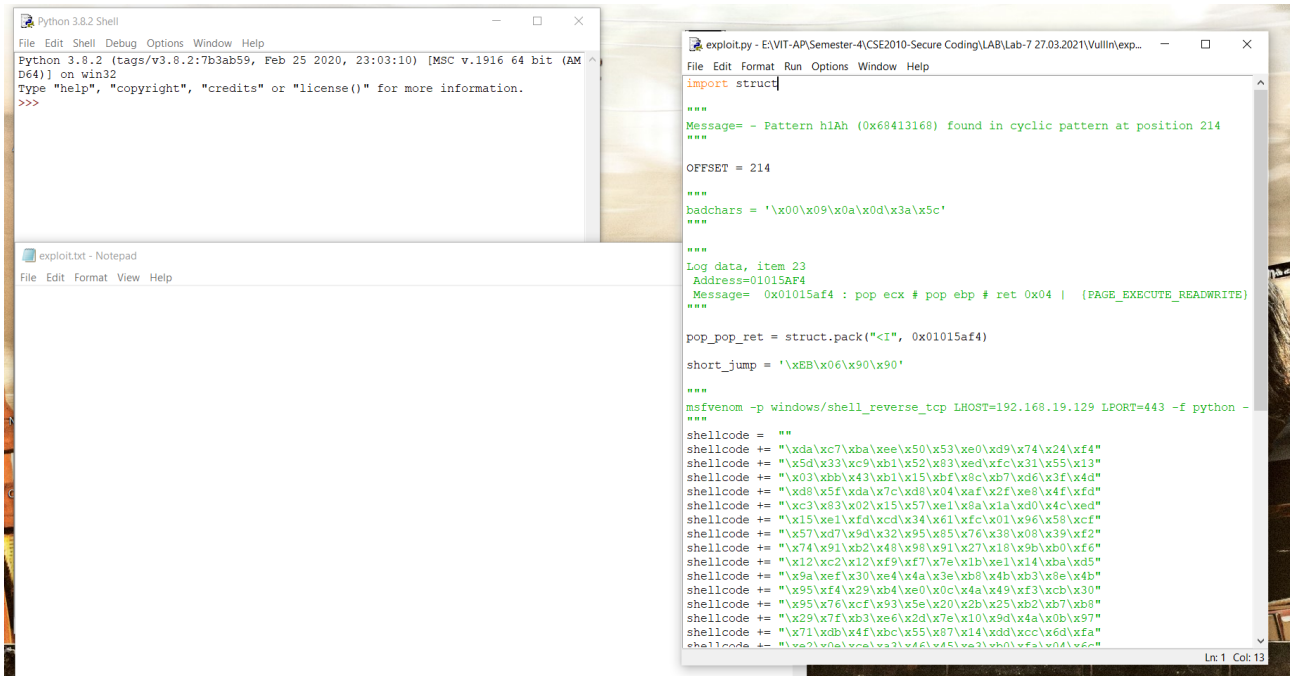
Lab-7

Lab experiment - Working with the memory vulnerabilities Task

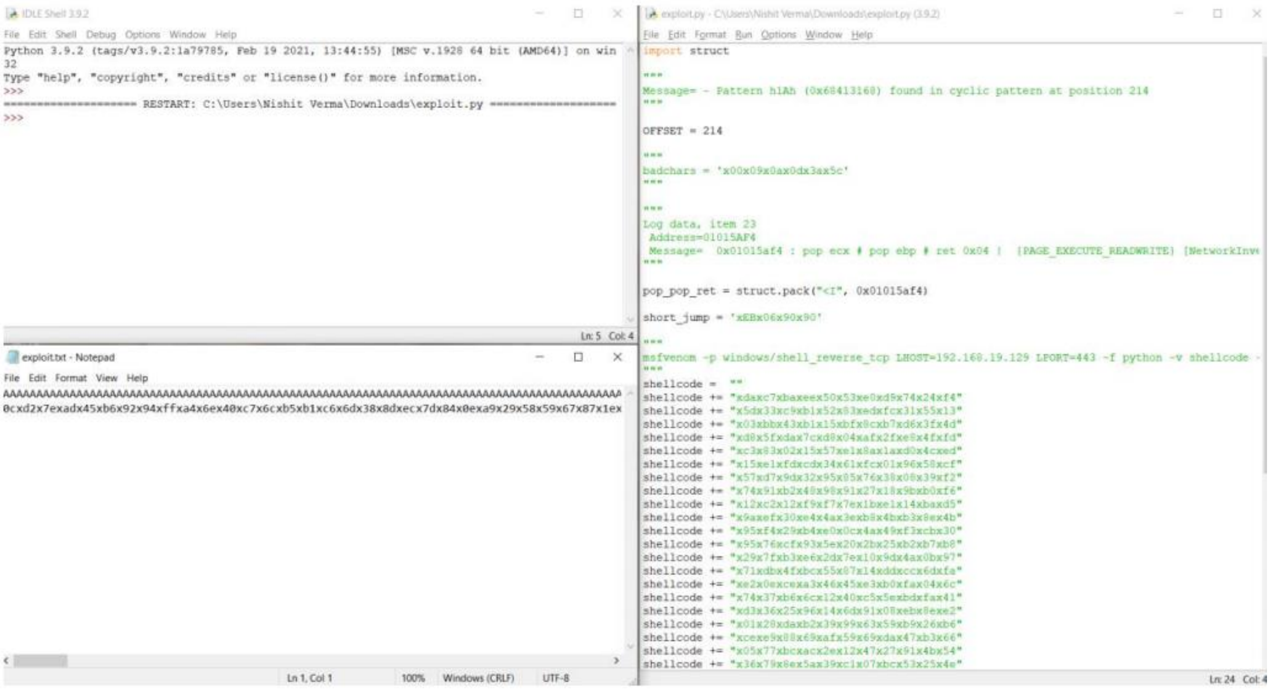
- Download Vulln.zip from teams.
- Deploy a virtual windows 7 instance and copy the Vulln.zip into it.
- Unzip the zip file. You will find two files named exploit.py and Vuln_Program_Stream.exe
- Download and install python 2.7.* or 3.5.*
- Run the exploit script to generate the payload
- Install Vuln_Program_Stream.exe and Run the same

Payload Generation

- Before the execution of the file 'exploit.py'.



• After the execution of the file 'exploit.py'.



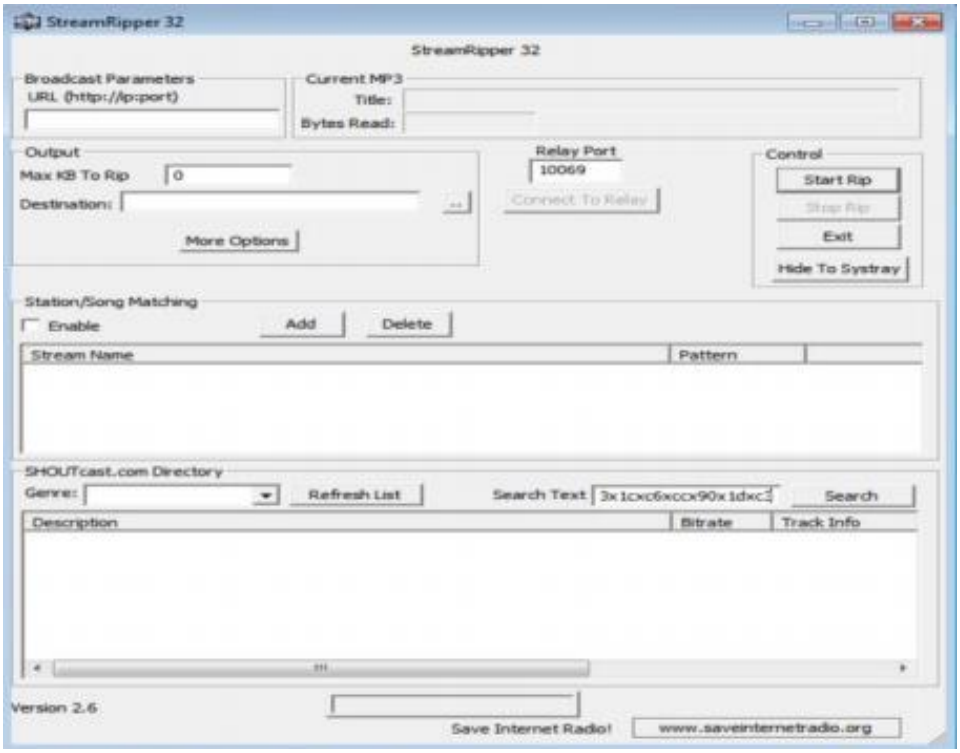
• The payload has been generated in the 'exploit.txt' file.

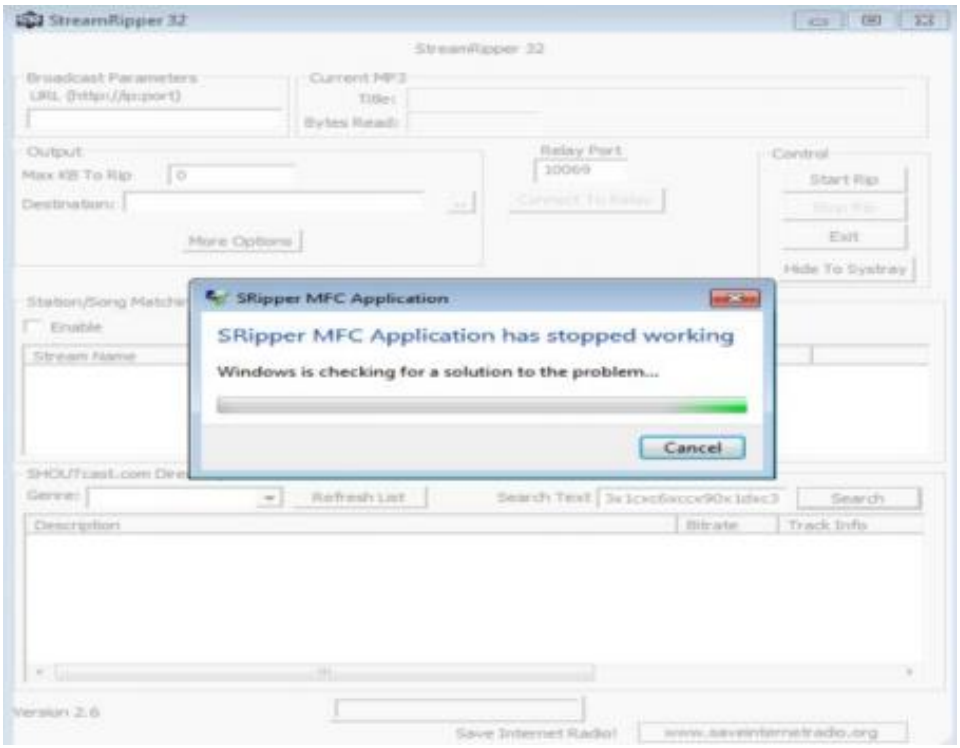
Analysis

• As we have generated the payload to test on the application StreamRipper32, we have to check each and every input box one by one so that we can know which input fields are vulnerable to buffer overflow.

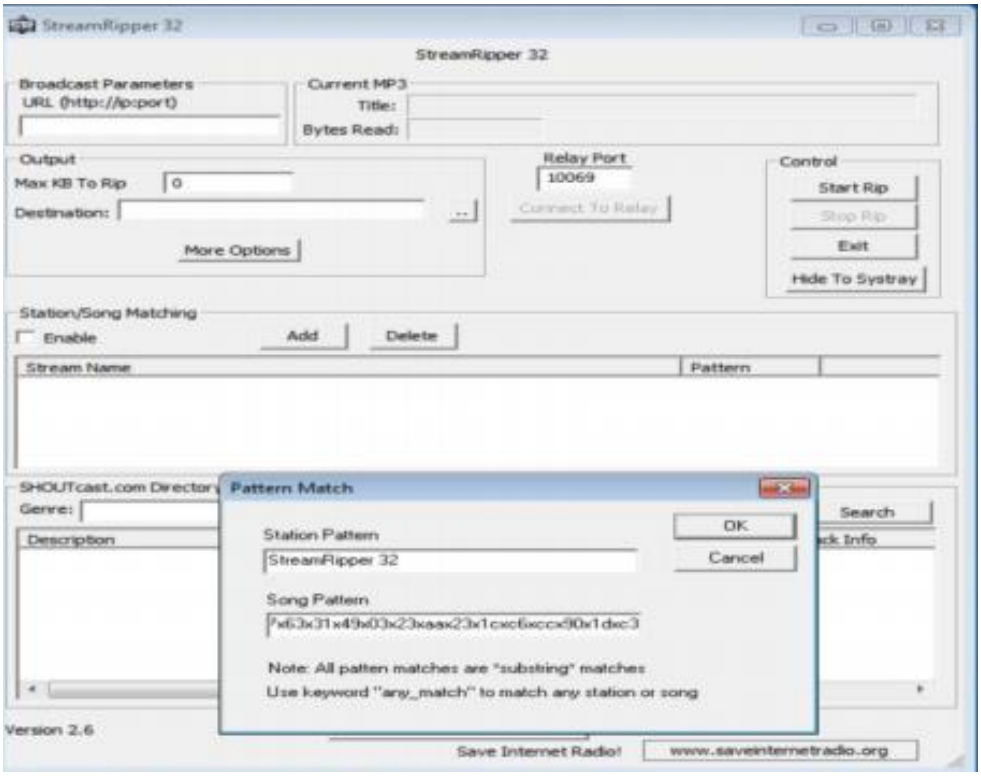
• Buffer Overflow is an anomaly where a program, while writing data to a buffer, overruns the buffer's boundary and overwrites adjacent memory locations thus making the application vulnerable to data leaks, unauthorized access and also results in crashes.

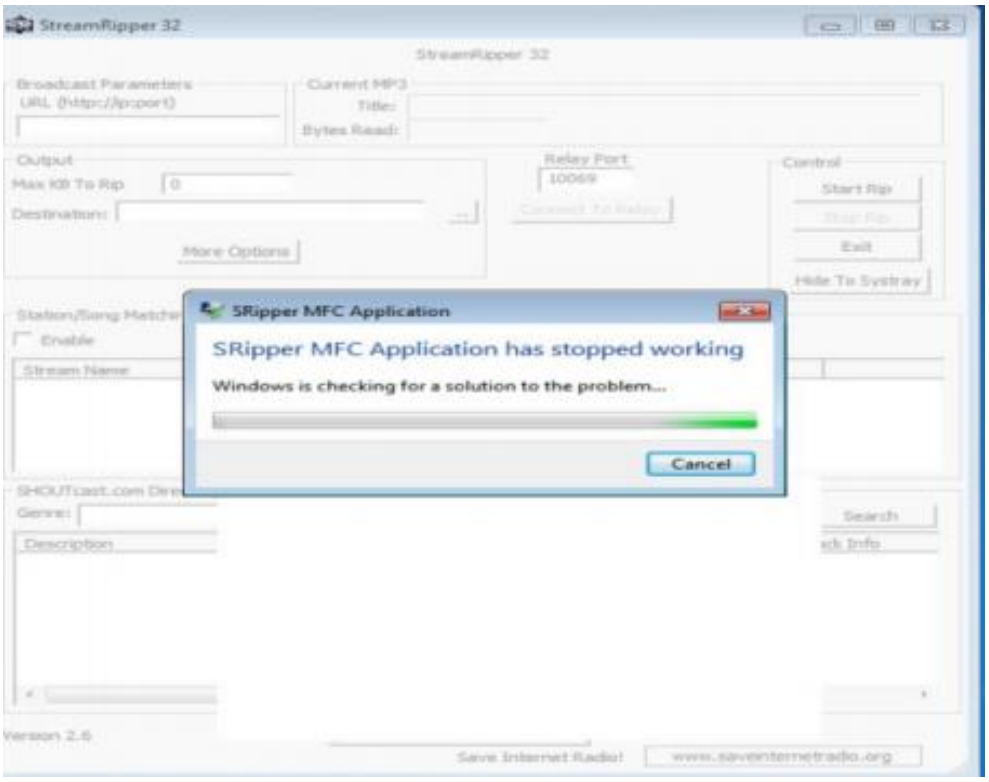
1. 1 st instance of Buffer Overflow occurs from the Search Text Box when we enter the payload inside the search text box and click on Search.


StreamRipper 32
StreamRipper 32
Broadcast Parameters
URL (http://ip:port)
Current MP3
Title:
Bytes Read:
Output
Max KB To Rip
0
Destination:
More Options
Relay Port
10069
Connect To Relay
Control
Start Rip
Stop Rip
Exit
Hide To Systray
Station/Song Matching
Enable
Add
Delete
Stream Name
Pattern
SHOUTcast.com Directory
Genre:
Refresh List
Search Text
Search
Description
Bitrate
Track Info
Version 2.6
Save Internet Radio!
www.saveinternetradio.org

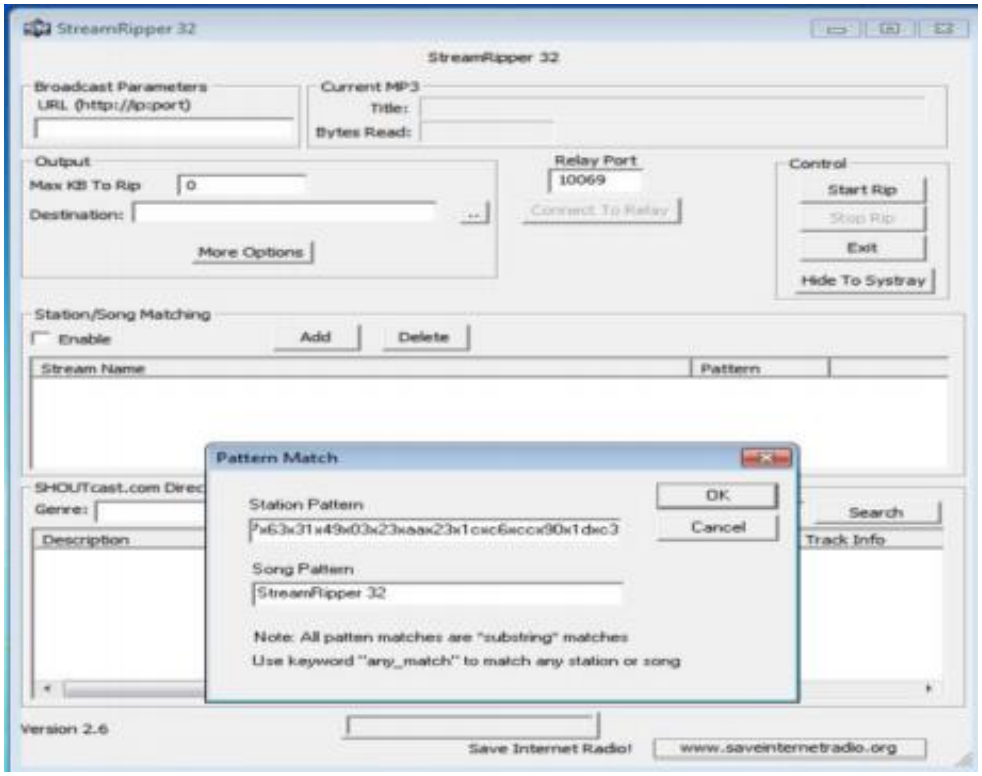

StreamRipper 32
SRipper MFC Application
SRipper MFC Application has stopped working
Windows is checking for a solution to the problem...
Cancel

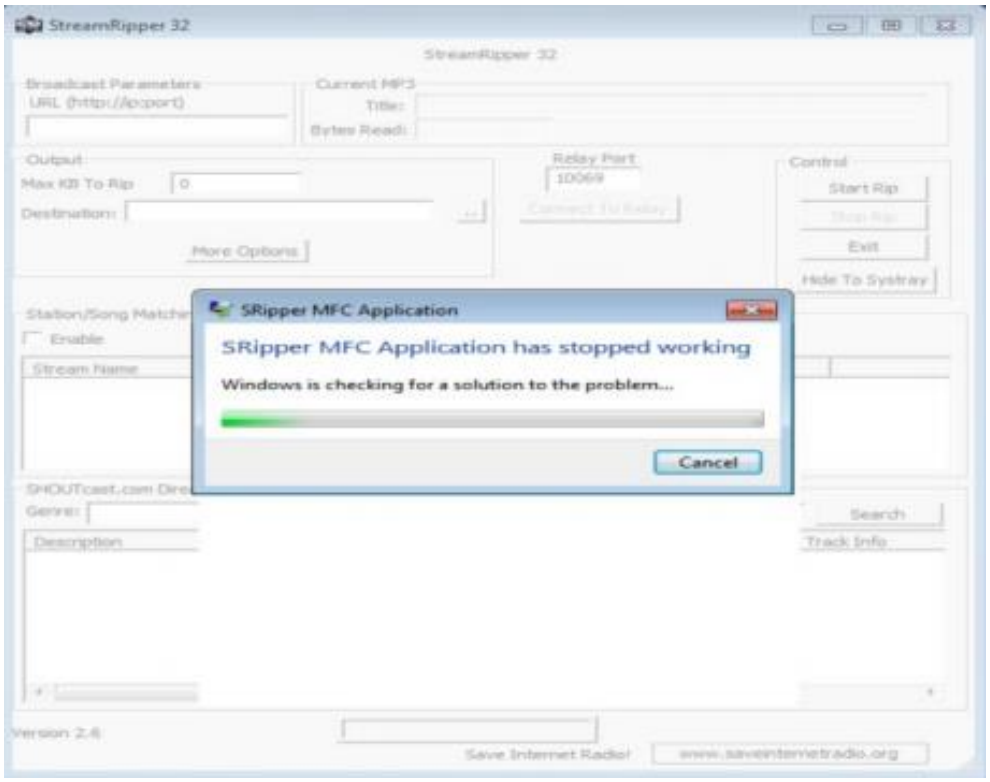
2. 2nd instance of Buffer Overflow occurs from the Song Pattern text box (which appears when we click on the add button) when we enter the payload inside the song pattern text box and click on Ok.





3. 3rd instance of Buffer Overflow occurs from the Station Pattern text box (which appears when we click on the add button) when we enter the payload inside the station pattern text box and click on Ok.





Conclusion:

• The application StreamRipper32 crashes as we enter the payload inside the aforementioned input text boxes.

• So, the application StreamRipper32 is vulnerable to Buffer Overflow from 3 different input fields. They are

1. Search Box
2. Song pattern
3. Station Pattern

K.Bala Eswar
19BCN7003