

# Basic Tools

- Random Process

- A random process  $X(t)$  is a collection of random variables at different sample time  $\{X(t_1), \dots, X(t_n)\}$
- To completely specify a general random process  $X(t)$ , we need joint pdf.
- Yet, for Gaussian random process, we can completely specify it by the
  - 1<sup>st</sup> order moment:  $m_X(t) = E[X(t)]$
  - 2<sup>nd</sup> order moment:  $R_X(t_1, t_2) = E[X(t_1)X^*(t_2)]$
- For stationary zero mean Gaussian random processes, we only need 2<sup>nd</sup> order moment
  - Autocorrelation  $R_X(t_1, t_2) = E[X(t_1)X^*(t_2)] = R_X(|t_1 - t_2|)$
  - OR Equivalently, power spectral density  $R_X(\tau) \xrightarrow{\mathcal{F}} S_X(f)$

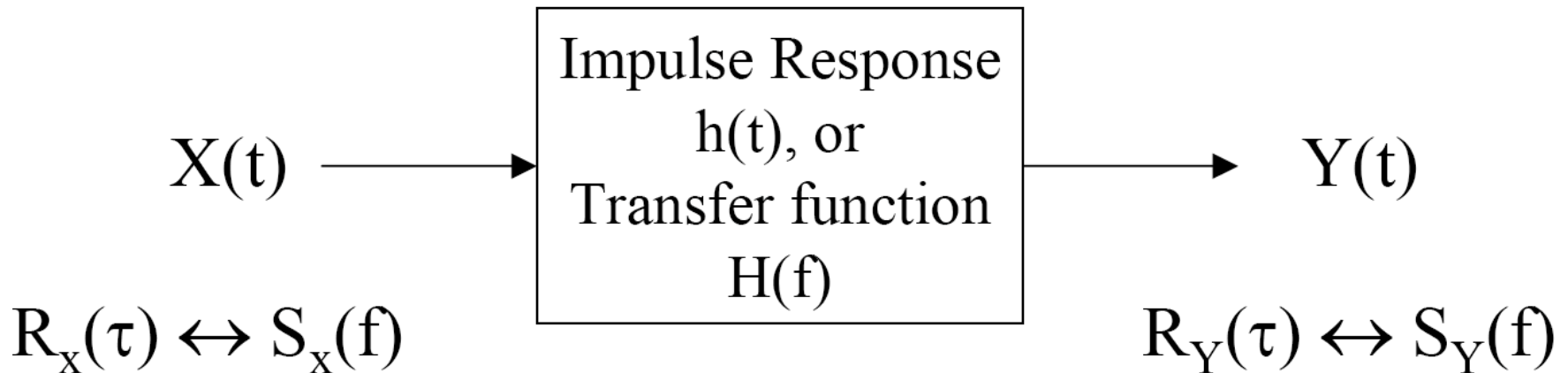
- Random Process

- White Gaussian random process

- Power spectral density  $S_X(f)$  is a constant.

- LTI filtering of stationary gaussian random process

- Input stationary Gaussian r.p. → output stationary Gaussian r.p.
    - Output psd:  $S_Y(f) = S_X(f) |H(f)|^2$



# (m2) Binary Modulation

- Considered a special binary modulator  $s(t) = \{+A, -A\}$  with symbol duration  $T$ .
  - Integrator Detection + 0 threshold
    - Detection Scheme  $V = \int_0^T [s(t) + n(t)] dt = \begin{cases} AT + N & \text{if "1" is sent} \\ -AT + N & \text{if "0" is sent} \end{cases}$
    - Error probability analysis  $P_e = Q\left[\sqrt{\frac{A^2 T^2}{\sigma^2}}\right] = Q\left[\sqrt{\frac{2E_b}{N_0}}\right]$
- For general binary modulator with  $s(t) = \{s_0(t), s_1(t)\}$  with symbol duration  $T$ .
  - Optimal Detector
    - Integrator  $\rightarrow$  replaced by an LTI filter  $\{h(t)\} \rightarrow$  MF or correlator  $\{h(t) = s_1(T-t) - s_0(T-t)\}$
    - 0 Threshold  $\rightarrow$  general threshold  $V_T = (s_{o1} + s_{o0})/2$
    - Error probability analysis  $P_e = Q\left[\sqrt{\frac{(s_{o1} - s_{o0})^2}{4\sigma^2}}\right] = Q\left[\sqrt{\frac{E_0 + E_1 - 2\rho_{12}\sqrt{E_1 E_2}}{4\sigma^2}}\right]$

# (m3) Signal Space

## Signal Space

- Same as vector space by considering “signals” (with finite duration) as “vectors”
- Dot product for “signals” are defined by  $\langle \mathbf{x}, \mathbf{y} \rangle = \langle x(t), y(t) \rangle \triangleq \int_0^{T_z} x(t) y^*(t) dt$
- Similar to the conventional vector space, to define a “signal space”, we need to first define the “axis” or “basis functions” (“axis-equivalent” for signal space).
- A signal space is D-dimensional if it has D orthonormal basis  $\{\phi_1(t), \phi_2(t), \dots, \phi_D(t)\}$

- “Ortho” means  $\langle \phi_j(t), \phi_k(t) \rangle = \int_{-\infty}^{\infty} \phi_j(t) \phi_k(t) dt = 0$  for  $j \neq k$
- “Normal” means “length” = 1:

$$\|\phi_j(t)\|^2 = \langle \phi_j(t), \phi_j(t) \rangle = \int_{-\infty}^{\infty} |\phi_j(t)|^2 dt = 1$$

## (m3) Signal Space

- Procedure for representing M given “signals” by M “vectors”
  - Step 1: Given a set of M signals,  $\{s_1(t), s_2(t), \dots, s_M(t)\}$  define a D-dim signal space with basis  $\{\phi_1(t), \phi_2(t), \dots, \phi_D(t)\}$ .
    - <Follow GS procedure>
  - Step 2: Find out the coordinates of each signals by:
$$s_i(t) \rightarrow \vec{s}_i = (s_{i,1}, s_{i,2}, \dots, s_{i,D}) \quad s_{ij} = \langle s_i(t), \phi_j(t) \rangle = \int_0^{T_s} s_i(t) \phi_j^*(t) dt$$
- \*\*Important Connection between time domain  $\leftrightarrow$  Geometric domain
  - Via dot product
  - E.g. “Length of vector in a signal space” = “energy of signal”

# (m4) M-ary Modulation

- Generalize BPSK to other types
  - Represent signals in basis functions
  - Signal dimension
  - Signals as points on a constellation
  - Orthogonal signals

# (m4) M-ary Modulation

- Modulation symbols
  - signal pulses of finite duration  $T_s$ .
  - For example, binary modulator takes in 1 bit  $\{0,1\}$  and output one modulation symbol from the set  $\{s_1(t), s_2(t)\}$

- Baud Rate (Symbol Rate)

$$R_s = \frac{1}{T_s} \text{ symbol / s}$$

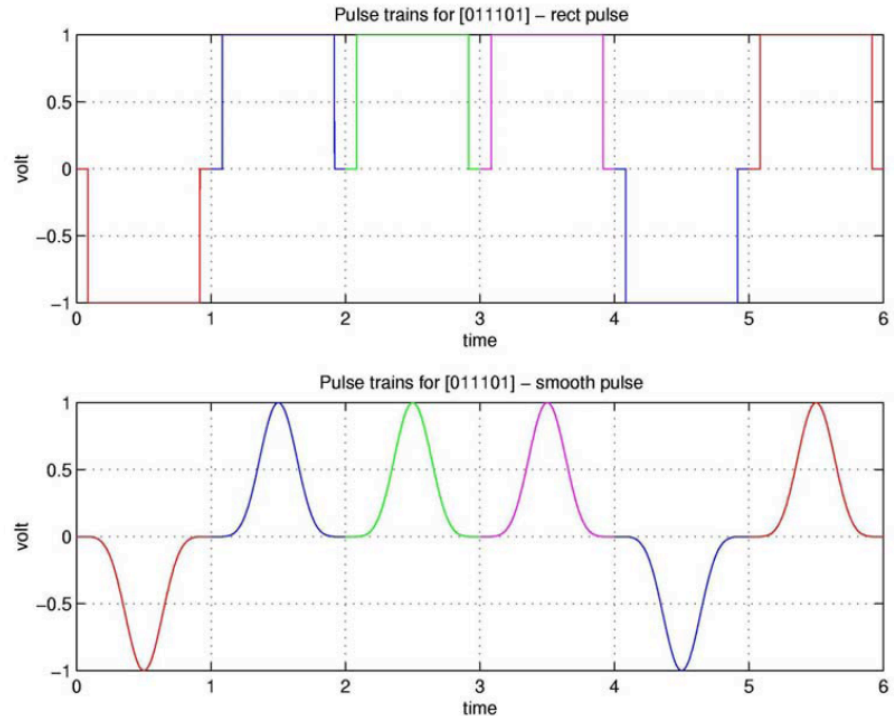
- Bit Rate (bps) =

$$R_b = \left( \frac{1}{T_s} \right) \times \left( \frac{\text{bits}}{\text{symbol}} \right) = \left( \frac{1}{T_s} \right) \times (\log_2 M) b / s$$

- Transmission BW

$$W_{tx} = BW \left\{ \sum_{m=1}^M |S_m(f)|^2 \right\} \approx \left( \frac{1}{T_s} \right) (1 + \alpha)$$

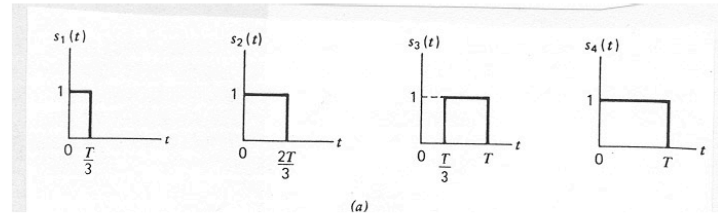
- M-ary Modulator
  - One out of M symbols  $\{s_1(t), s_2(t), \dots, s_M(t)\}$



# (m4) M-ary Modulation

## – Constellation

- The set of M modulation signals could be represented geometrically as points in the signal space.
- Hence, M-ary modulator could be represented by M-points in a D-dim signal space. This is called the constellation of the modulator.

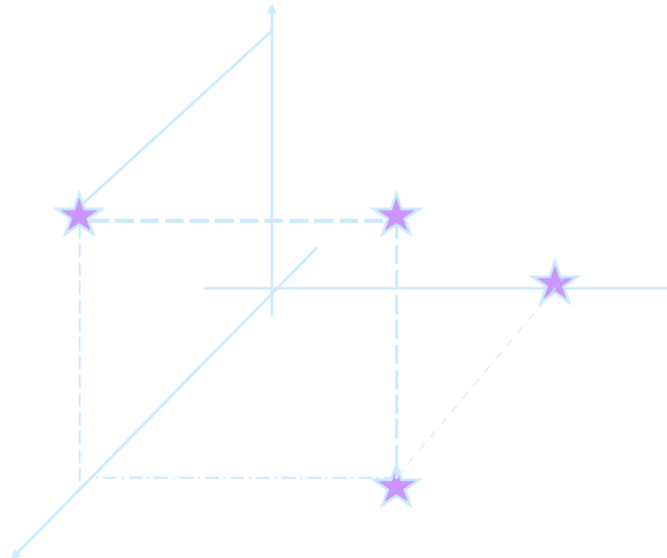


## – Average Energy out of modulator

(equivalent to average

of all the points from origin)

$$E = \frac{1}{M} \sum_{i=1}^M |\vec{s}_i|^2$$





# (m4) Optimal Detection

- Received signal through AWGN channel
  - Time domain:
$$r(t) = \overbrace{s(t)}^{\text{transmitted signal}} + \overbrace{n(t)}^{\text{random noise}}$$
  - Geometric domain:
    - Let the signal  $s(t)$  is contained in a D-dim signal space
    - The projected receive vector is given by:

$$\underbrace{\vec{z}}_{\text{projected receive vector}} = \underbrace{\vec{s}}_{\text{transmitted vector}} + \underbrace{\vec{n}}_{\text{projected noise vector}}$$

- Task of Demodulator is
  - Given the received point  $(\vec{z})$ , decode or find out the transmitted message  $m$  from one of the M possible messages  $\{m_1, m_2, \dots, m_M\}$

# (m4) Optimal Detection

## – Two important Messages

- Message 1: For AWGN channel and equiprobable messages, optimal detection is “min distance detection”

Choose  $\vec{s} \in \{\vec{s}_1, \dots, \vec{s}_M\}$  such that  $\|\vec{z} - \vec{s}\|$  is minimized  
OR (using mathematical language),  $\hat{s} = \arg \min_{\vec{s} \in \{\vec{s}_1, \dots, \vec{s}_M\}} \|\vec{z} - \vec{s}\|$

- Why??

- For general channel, equiprobable messages, the optimal detection rule (optimal = minimize SER) is by “maximum likelihood”

Choose  $\vec{s} \in \{\vec{s}_1, \dots, \vec{s}_M\}$  such that  $\underbrace{f(\vec{z}|\vec{s})}_{\text{likelihood function}}$  is maximized OR (using mathematical language),  $\hat{s} = \arg \max_{\vec{s} \in \{\vec{s}_1, \dots, \vec{s}_M\}} f(\vec{z}|\vec{s})$

- For AWGN, it turns out that the “likelihood function” is of the form

$$f(\vec{z}|\vec{s}) \sim K \exp\left(-\frac{\|\vec{z} - \vec{s}\|^2}{2\sigma_n^2}\right) \Rightarrow \text{maximizing likelihood function is the same as minimizing distance}$$

# (m4) Optimal Detection

## Two Important messages

### – Message 2:

- For AWGN channel, equi-probable messages, the symbol error probability is upper bounded by:

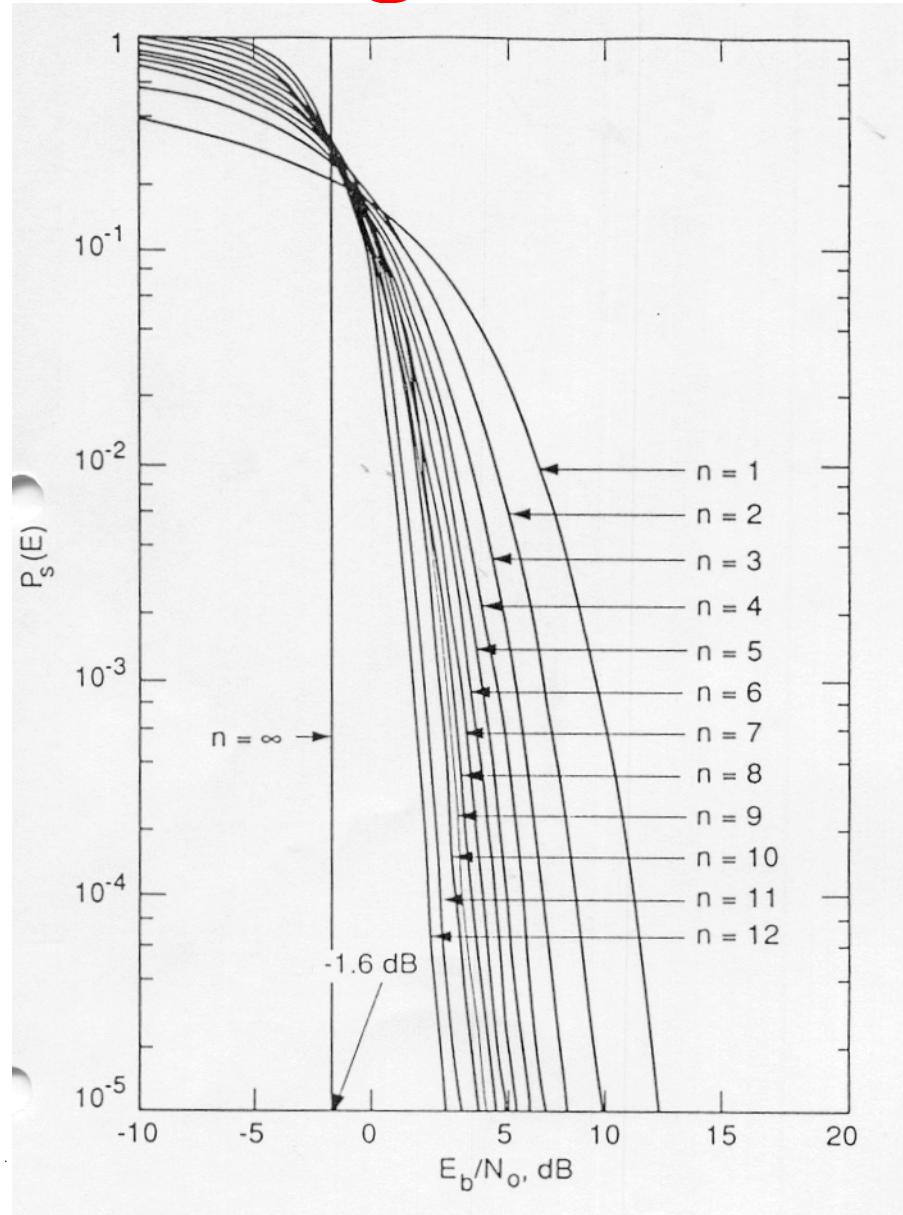
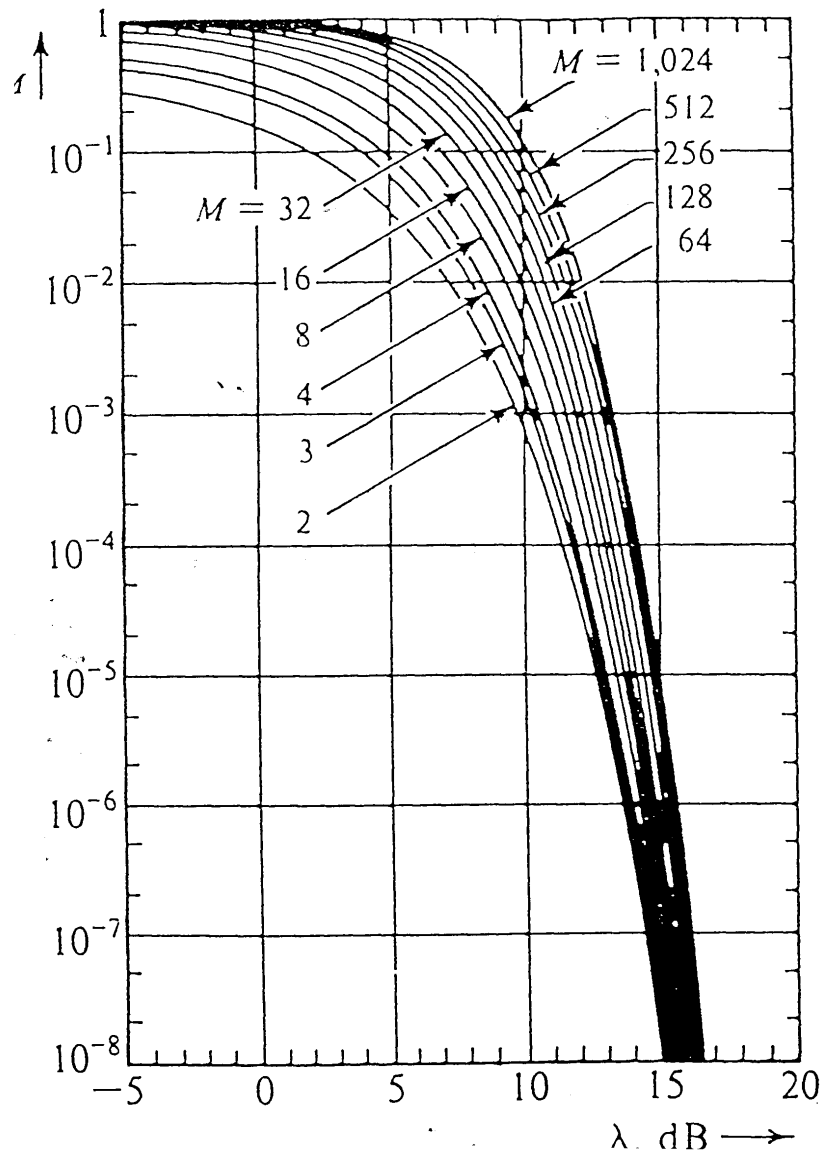
$$P_e(i) = \Pr[\text{detection error} | s_i \text{ is transmitted}] \leq \sum_{j \neq i} P_j(i) = \sum_{j \neq i} Q\left(\sqrt{\frac{\|s_j - s_i\|^2}{2N_0}}\right)$$

- Hence, the error probability is limited by the smallest distance between ANY TWO constellation points
- If for a given constellation, there are K points closest to the transmitted point (i), the average symbol error probability is:

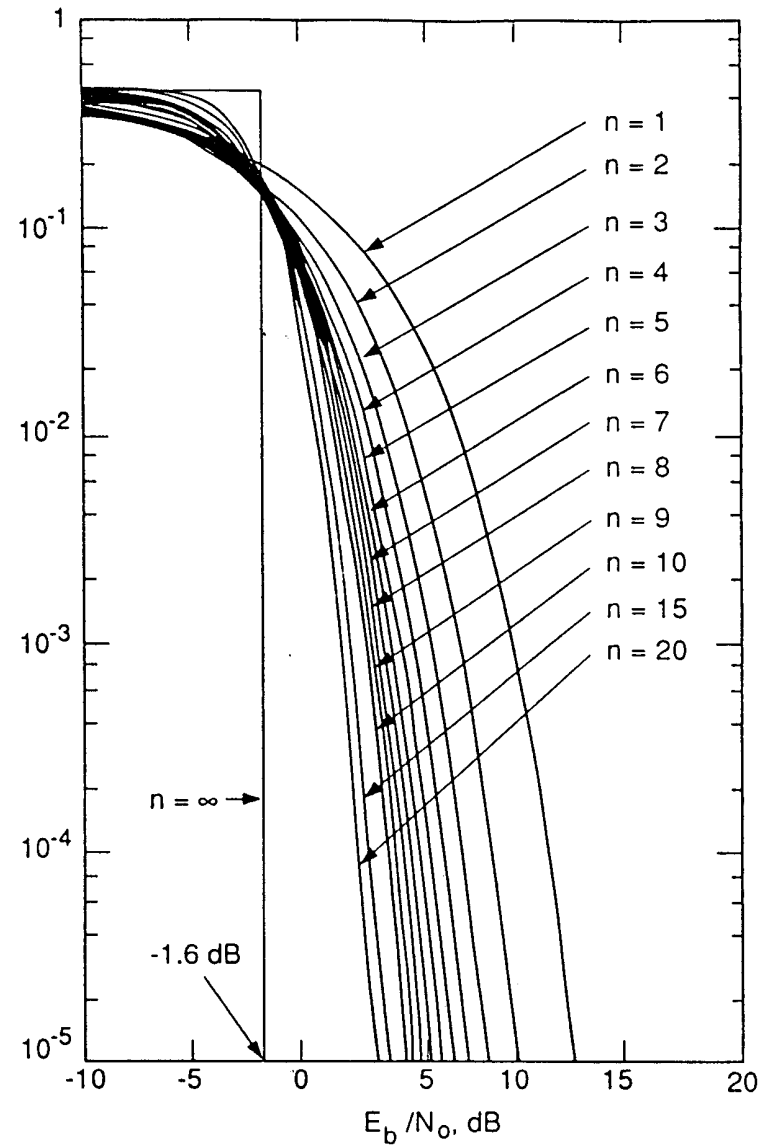
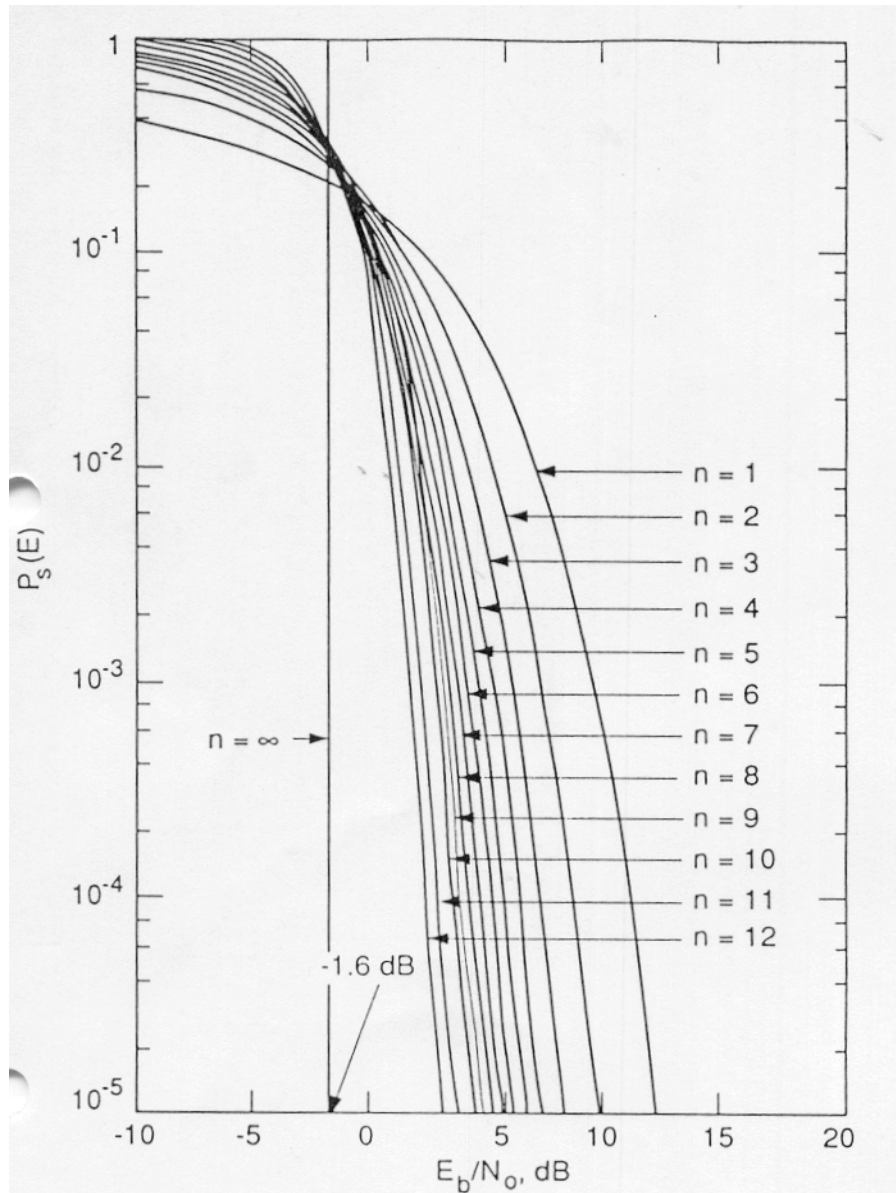
$$P_e(i) = \Pr[\text{detection error} | s_i \text{ is transmitted}] \leq \sum_{j \neq i} Q\left(\sqrt{\frac{\|s_j - s_i\|^2}{2N_0}}\right) \leq KQ\left(\sqrt{\frac{\min_{j \neq i} \|s_j - s_i\|^2}{2N_0}}\right)$$

- E.g. For MPSK, there are always 2 closest points about each transmitted point  $\rightarrow K=2$  for MPSK
- E.g. For MFSK, there are always M-1 closest points next to each transmitted points  $\rightarrow K=M-1$  for MFSK

# (m6) Orthogonal Signals



# (m6) Orthogonal Signals



- Union Bound

- Approximation to exact error probabilities
- Based on  $P(\bigcup_i A_i) \leq \sum_i P(A_i)$
- Need to know pairwise or binary probabilities of error between symbols

$$P_{eM} \leq \frac{1}{M} \sum_{j=1}^M \sum_{\substack{k=1 \\ k \neq j}}^M P(b_j \leq b_k / m_j)$$

Binary or pair comparisons

$$= \frac{1}{M} \sum_{j=1}^M \sum_{\substack{k=1 \\ k \neq j}}^M Q \left[ \sqrt{\frac{d_{kj}^2}{2N_0}} \right]$$

# (m6-m7) Basic Signal Types

- Power Efficient Schemes
  - Orthogonal
  - Bi-orthogonal
  - Simplex
- Bandwidth Efficient Schemes
  - MPSK
  - MASK
  - MQAM

# (m7) Tradeoff in Digital Communication Systems

- Performance Measure

- Bit Rate (b/s)  $R_b = \log_2 M \times \text{baudrate}(\text{symbolrate}) = (\log_2 M) \left( \frac{1}{T_s} \right)$

- BER (Bit Error Rate)

$$BER \approx Q \left( \sqrt{\frac{\|s_i - s_j\|^2}{2N_0}} \right) = Q \left( \sqrt{\frac{\int_0^{T_s} (s_i(t) - s_j(t))^2 dt}{2N_0}} \right)$$

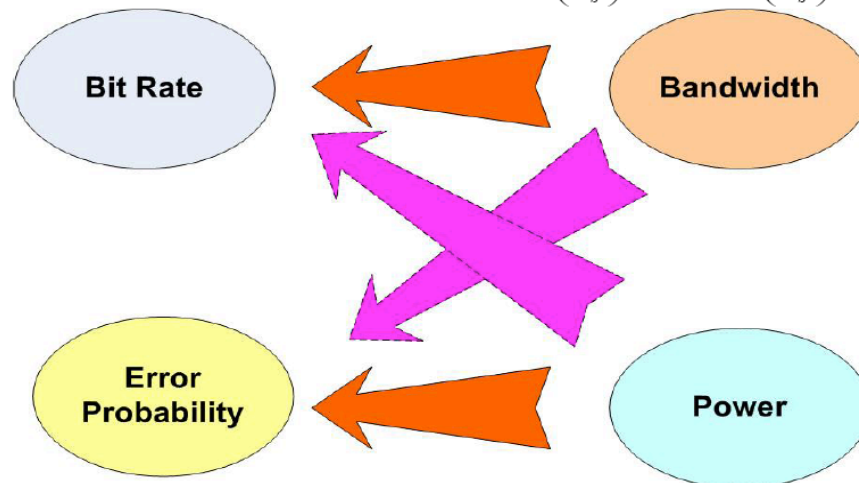
- Resource Measure

- Tx Power

$$P_{tx} = \frac{1}{MT_s} \sum_{m=1}^M \|s_m\|^2 = \frac{1}{MT_s} \sum_{m=1}^M \int_0^{T_s} s_m^2(t) dt$$

- Tx BWTradeoff

$$W_{BP} = \left( \frac{1}{T_s} \right) (1 + \alpha) \approx \left( \frac{1}{T_s} \right)$$





# (m7) Summary of M-ary Modulation Schemes

	M-FSK	M-PSK	M-QAM
Bit Rate	$R_b = \frac{1}{T_s} \log_2(M)$	$R_b = \frac{1}{T_s} \log_2(M)$	$R_b = \frac{1}{T_s} \log_2(M)$
BW (Bandpass)	$BW = \frac{M+1}{2T_s}$	$BW = \frac{1}{T_s}$	$BW = \frac{1}{T_s}$
Average Transmit Power	$\frac{E_s}{T_s}$	$\frac{E_s}{T_s}$	$\frac{4\alpha^2}{\sqrt{MT_s}} \sum_{i=1}^{\log_2 M/2} (2^i - 1)^2$
Average Symbol Error Probability (SER)	$P_e \leq (M-1)Q\left(\sqrt{\frac{E_s}{N_0}}\right)$	$P_e \leq 2Q\left(\sqrt{\frac{2E_s}{N_0}} \sin(\pi/M)\right)$	$P_M \approx 4\left(1 - \frac{1}{\sqrt{M}}\right)Q\left(\frac{3}{M-1}\sqrt{\frac{E_s}{N_0}}\right)$
Remarks	<ul style="list-style-type: none"> <li>• Orthogonal Signaling Schemes (Equi-energy points &amp; Mutually orthogonal signals)</li> <li>• Enhance Energy Efficiency at the expense of extra BW</li> </ul>	<ul style="list-style-type: none"> <li>• Equi-energy constellation (information carried by phase values only)</li> <li>• Dimension of the signal set is always 2 (I-Q modulator)</li> <li>• Enhance spectral efficiency at the expense of extra power</li> </ul>	<ul style="list-style-type: none"> <li>• Points are NOT equi-energy</li> <li>• Information is carried by both amplitude and phase</li> <li>• Enhance spectral efficiency at the expense of extra power</li> <li>• Better than M-PSK for <math>M &gt; 4</math>.</li> </ul>

