

Title

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Your abstract here.

1. *Redistribution through Markets*

Price regulations, such as rent control and minimum wage laws, typically face tradeoffs between reducing inequality and maintaining efficient outcomes. Dworczak, Kominers and Akbarpour (2020) characterize the Pareto frontier of this tradeoff by framing price regulation as a market design problem, with buyers and sellers seeking to buy an indivisible good. They frame the Pareto frontier as determining the welfare-maximizing solution when agents have different valuations for money and for the good (with, roughly speaking, the valuation for money falling with an agent's wealth). They find that when there is significant inequality between buyers and sellers, optimal price controls take the form of a "tax" which charges buyers a lower price than that of sellers, then transfers the surplus to the poorer side of the market. When there is significant inequality between agents on one side of the market, price controls take a more complex form but may still be optimal.

One interesting novelty of the Dworczak, Kominers and Akbarpour (2020) model is their use of agents' differing marginal values for money, instead of the more standard approach of differentially weighting different agents' utilities. The authors show that these two formulations are actually equivalent. Intuitively,

an agent having a higher marginal utility for money is akin to a market designer placing greater weight on the money they are given in the final allocation. They show that agents' actions are fully characterized by their rate of substitution between the good and money.

The bulk of the paper describes the optimal mechanisms to address cross-side inequality (between sellers and buyers) and same-side inequality (between agents on the same side of the market). The paper discusses applications in markets for kidney exchange (rather, the one market which runs in Iran), which is generally an example of same-side inequality among sellers. It also discusses applications in the housing rental market, which is generally an example of cross-side inequality.

The paper raises several interesting extensions. Most immediately, the model only studies an indivisible good without wealth effects. Both of these modeling assumptions could be extended. The model also neglects possible aftermarkets of trade between agents, which could be explicitly modeled. Finally, the rationing mechanism used to address same-side inequality is randomized; work on designing non-random mechanisms could be fruitful.

2. *Fair Equilibrium in Combinatorial Assignments*

Budish (2011) opened exploration of the combinatorial assignment problem, in which a market designer must allocate indivisible bundles to agents, and

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in which monetary transfers are prohibited. Critically, the market designer cares about both the efficiency and fairness of the allocation. This problem becomes interesting to study because the only efficient and strategyproof mechanism is a serial dictatorship which is (no surprise) not at all fair. Budish first defines two fairness criteria for the problem, then proposes a mechanism which achieves fairness with relaxations of the efficiency and fairness requirements.

The two fairness conditions, "maximin share guarantee" and "envy bounded by a single good," generalize existing fairness notions to the indivisible goods case. The proposed mechanism, the "Approximate Competitive Equilibrium from Equal Incomes" mechanism, guarantees fairness when incomes are arbitrarily close (but not equal), and when the market designer can tolerate an error in the market clearance. Budish then shows that this satisfies a relaxation of the strategyproof condition. Finally, Budish illustrates the improvements in course allocations to student course rankings.

Babaioff, Nisan and Talgam-Cohen (2019) generalize the results of Budish (2011) to agents with budgets that can be far from equal. Here, the intuition is that in some cases, the designer may wish to favor some agents over others. While in the example of Budish (2011), students are generally equally weighted, in Babaioff, Nisan and Talgam-Cohen (2019) they suggest a motivating example of a charity allocating food to two different food banks of different sizes.

3. Open Questions

I'm broadly motivated by the questions asked in Kominers and Teytelboym's forthcoming "More Equal by Design: Economic Design Responses to Inequality".

1) The optimal mechanism in cases of significant inequality proposed by Dworczak, Kominers and Akbarpour (2020) is a randomized mechanism, in which some agents can only trade with a given probability. As the authors point out, randomized rationing in practice can be particularly harmful to poorer individuals, who may have less tolerance for uncertainty. There is a long tradition in computer science of trying to "de-randomize" randomized algorithms. **Can we model the harm to poorer agents in this model that results from randomization? Can we lessen this impact with a different randomized mechanism, or de-randomize the mechanism entirely? How might these answers change if the good is divisible?**

2) Budish (2011) addresses the combinatorial assignment problem, in which agents are allocated bundles of indivisible objects, monetary transfers are prohibited, and the market designer cares about efficiency and equity. Budish proposes the Approximate CEEI algorithm to resolve the problem, and empirically tests its results on student course assignments. Yet Budish focuses almost exclusively on the course assignment application, only briefly alluding to other applications, such as shift scheduling for workers in a firm. Prendergast (2017) redesigns a system for allocating food to food banks along the lines of Budish (2011). Yet it still feels that there are other killer applications of fairness in combinatorial assignment to be tapped. **What other applications of combinatorial assign-**

ment problems might be out there?

- 3) (Still a little half-baked). Babaioff, Nisan and Talgam-Cohen (2019) explores an example in which agents have different budgets, motivated by food banks of different sizes. This is somewhat motivated by the market designer's preferences, in which each food bank should have different demand based on its size. One could also set these budgets based on the market designer's own interests: for example, a distant food bank may have a lower budget due to the higher costs of transporting supplies to it. Motivated by this (admittedly somewhat contrived) example, suppose that the market designer has differential transport costs by the type of good in a bundle. I believe (could be wrong) this is akin to the market designer setting different prices for different agents, effectively price discriminating with respect to the virtual currency. **If the market designer may set different prices for different agents, in addition to allocating agents' different budgets, can we obtain novel outcomes? What applications might this have in real markets?**

Budish, Eric. 2011. "The Combinatorial Assignment Problem: Approximate Competitive Equilibrium from Equal Incomes." *Journal of Political Economy*, 119(6).

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Prendergast, Canice. 2017. "How Food Banks Use Markets to Feed the Poor." *Journal of Economic Perspectives*, 31(4).

References here (manual or bibTeX). If you are using bibTeX, add your bib file name in place of BibFile in the bibliography command.

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Babaioff, Moshe, Noam Nisan, and Inbal Talgam-Cohen. 2019. "Fair Allocation through Competitive Equilibrium from Generic Incomes." *19: Conference on Fairness, Accountability, and Transparency*.