

## Sheet 09

# PS Parallel Programming

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## 1 Compiler Dependence Analysis

The dependence analysis of compilers is examined.

### 1.1 Source Code

#### 1.1.1 Original

```
1  #pragma omp parallel default(none) shared(n, a, b, c, local_res)
2      {
3          // matrix multiplication
4          #pragma omp parallel for default(none) shared(n, a, b, c)
5              for (long i = 0; i < n; ++i) {
6                  for (long j = 0; j < n; ++j) {
7                      for (long k = 0; k < n; ++k) {
8                          c[i][j] += a[i][k] * b[k][j];
9                      }
10                 }
11             }
12
13             // sum of matrix c
14             #pragma omp parallel for default(none) shared(n, a, b, c, local_res)
15                 for (long i = 0; i < n; ++i) {
16                     for (long j = 0; j < n; ++j) {
17                         local_res[omp_get_thread_num()] += c[i][j];
```

```

18         }
19     }
20 }
21 unsigned long res = 0;
22 for (int l = 0; l < omp_get_num_threads(); ++l) {
23     res += local_res[l];
24 }

```

### 1.1.2 Improved

```

1  #pragma omp parallel default(none) shared(n, a, b, c, local_res)
2  {
3      // matrix multiplication
4      #pragma omp parallel for default(none) shared(n, a, b, c)
5          for (long i = 0; i < n; ++i) {
6              for (long j = 0; j < n; ++j) {
7                  for (long k = 0; k < n; ++k) {
8                      c[i][j] += a[i][k] * b[k][j];
9                  }
10             }
11         }
12
13         // sum of matrix c
14         #pragma omp parallel for default(none) shared(n, a, b, c, local_res)
15             for (long i = 0; i < n; ++i) {
16                 for (long j = 0; j < n; ++j) {
17                     local_res[omp_get_thread_num()] += c[i][j];
18                 }
19             }
20     }
21     unsigned long res = 0;
22     for (int l = 0; l < omp_get_num_threads(); ++l) {
23         res += local_res[l];
24     }

```

## 1.2 Measurement Method

All measurements were done on the LCC3 cluster by calling `sbatch job.sh <executable> 3`, e. g. `sbatch job.sh original 3` (3 is the number of measurements) with the size of the matrix set to 1500.

The following scripts are involved in the experiment.

### 1.2.1 SLURM Script

```
1  #!/bin/bash
2  # usage: sbatch <executable> <number_of_measurements>
3
4  # Execute job in the partition "lua" unless you have special requirements.
5  #SBATCH --partition=lua
6  # Name your job to be able to identify it later
7  #SBATCH --job-name csba4017
8  # Redirect output stream to this file
9  #SBATCH --output=output.log
10 # Maximum number of tasks (=processes) to start in total
11 #SBATCH --ntasks=1
12 # Maximum number of tasks (=processes) to start per node
13 #SBATCH --ntasks-per-node=1
14 # Enforce exclusive node allocation, do not share with other jobs
15 #SBATCH --exclusive
16
17 ./benchmark.sh $1 $2
```

### 1.2.2 Benchmark Script

```
1  #!/bin/bash
2  # Usage: ./benchmark.sh <executable> <number_of_measurements>
3
4  N=100 # size of matrix
5  results=$1".dat"
6  echo "x y ey" > $results # create header
7  make toTable
8  make $1
9  for i in {1,2,4,6,12} # number of threads
10 do
11     measurements=$i_"$1".log
12     export OMP_NUM_THREADS=$i
13     for j in $(seq 1 $2) # repeat measurement l2 times
14     do
15         ./$1 $N >> $measurements # store measurement results in <executable>.log
16     done
```

```
17      ./toTable $measurements $results $2 $i #store table in <executable>.dat
18      rm $measurements
19  done
20  make clean
```

### 1.3 Experiment Results

