Simplified Soccer; Jairo Reyes; Csci 164

* The file blue.py is the Bench Mark game being symmetric except that the blue team starts.
* The file gamet.py is the game in which the structure of one team is changed.
* Both files are self-contained and can be run using python.
* There are two lists, speedA and speedB, that contain the relative speeds of the players (in order from 1 to 11). These speeds can be changed if desired.