

$$1) A_n = \{9, 6, 5, 3, 1\} \quad C = 11$$

Greedy solution: 9, 1, 1 Optimal solution: 6, 5

$$R[j] = \min_{1 \leq m < n} (1 + R[j - a_m])$$

$$R = \begin{bmatrix} 0 & 1 & 2 & 1 & 2 & 1 & 1 & 2 & 2 & 1 & 2 & 2 \end{bmatrix}$$

$$j = 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9 \quad 10 \quad 11$$

$$R[9] = R[6] = R[5] = R[3] = R[1] = 1$$

$$R[2] = \min \begin{cases} 1 + R[2-9] = \infty \\ 1 + R[2-6] = \infty \\ 1 + R[2-5] = \infty \\ 1 + R[2-3] = \infty \\ 1 + R[2-1] = 2 \end{cases} = 2 \Rightarrow s[2] = 1$$

$$R[4] = \min \begin{cases} 1 + R[4-9] = \infty \\ 1 + R[4-6] = \infty \\ 1 + R[4-5] = \infty \\ 1 + R[4-3] = 2 \\ 1 + R[4-1] = 2 \end{cases} = 2 \Rightarrow s[4] = 3$$

$$R[7] = \min \begin{cases} 1 + R[7-9] = \infty \\ 1 + R[7-6] = 2 \\ 1 + R[7-5] = 3 \\ 1 + R[7-3] = 3 \\ 1 + R[7-1] = 2 \end{cases} = 2 \Rightarrow s[7] = 6$$

$$R[8] = \min \begin{cases} 1 + R[8-9] = \infty \\ 1 + R[8-6] = 3 \\ 1 + R[8-5] = 2 \\ 1 + R[8-3] = 2 \\ 1 + R[8-1] = 3 \end{cases} = 2 \Rightarrow s[8] = 5$$

$$R[10] = \min \begin{cases} 1 + R[10-9] = 2 \\ 1 + R[10-6] = 3 \\ 1 + R[10-5] = 2 \\ 1 + R[10-3] = 3 \\ 1 + R[10-1] = 2 \end{cases} = 2 \Rightarrow s[10] = 9$$

$$R[11] = \min \begin{cases} 1 + R[11-9] = 3 \\ 1 + R[11-6] = 2 \\ 1 + R[11-5] = 2 \\ 1 + R[11-3] = 3 \\ 1 + R[11-1] = 3 \end{cases} = 2 \Rightarrow s[11] = 6$$

$$s = \begin{bmatrix} 0 & 1 & 1 & 3 & 3 & 5 & 6 & 6 & 5 & 9 & 9 & 6 \end{bmatrix}$$

$$j = 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9 \quad 10 \quad 11$$

$$s[1] = 1 \quad s[3] = 3 \quad s[5] = 5 \quad s[6] = 6 \quad s[9] = 9$$

$$s[11] = 6, \quad 11 - 6 = 5$$

$$s[5] = 5, \quad 5 - 5 = 0 \quad \checkmark \quad \text{Done}$$

\therefore For $C=11$, optimal solution is 6, 5

2)	Symbol	Freq	Code
	a	1	
	b	1	0
	c	2	0
	d	5	0
	e	9	0
	f	18	0
	g	37	0
	h	73	0

$$\text{Freq} = F(n) = f(n-1) + f(n-2) + 2f(n-3)$$

This solution can be generalized to the first n letters.

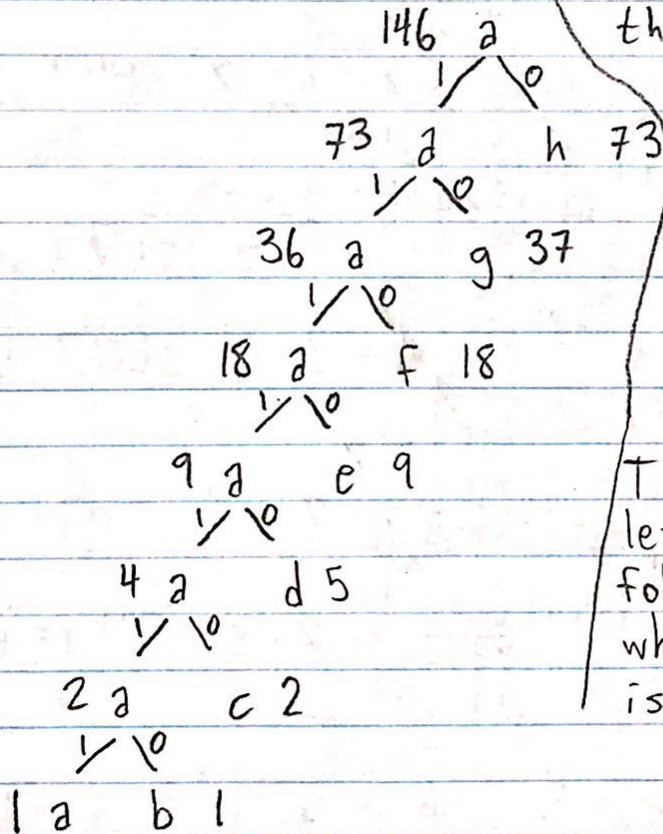
Because the frequency of the n 'th letter is given by this recurrence relation, each successive letter roughly doubles in frequency (also due to initial conditions of $f(1)=1, f(2)=1, f(3)=2$). Thus,

the tree will continue to grow upwards in the same

unbalanced fashion and the codes will follow

the same pattern of being all 1's with a 0 on the end (except for the letter 'a' which will have $n-1$ 1's)

The code for the i th letter would be $n-i$ 1's followed by a 0, except when $i=1$, in which case it is only $n-1$ 1's




```

3) Four In A Row (pair points[n]) { // array of coord pairs
    sort(points) // sorts array by y-coord -  $O(n \log n)$ 
    LineSegList = [] // list of pairs of points which
                    // are start and end points to
                    // line segs with  $\geq 4$  points on them
    for (i = 0; i < n - 1; i++) { //  $O(n)$ 
        AngleList = calcAngles(points[i], points) //  $O(n)$ 
        // calc Angles takes a point and array of
        // points and returns a list of polar
        // angles that are formed from the given
        // point and all the rest
        sort(AngleList) //  $O(n \log n)$ 
        for (j = i + 1; j < n; j++) { //  $O(n)$ 
            if (AngleList[j] == AngleList[j + 1] and
                AngleList[j] == AngleList[j + 2]) {
                K = j + 2
                while (AngleList[j] == AngleList[K]) {
                    LineSegList.add(points[i], points[K])
                    K++
                }
                j += K
            }
        }
        // find sets of at least 3 angles
        // that match and add line seg to
        // list, while loop is to ensure line
        // segs with  $\geq 4$  points are added
    }
    return LineSegList
}

```

(Forgot to move j up by K)

This function should run in $O(n \log n + n(n + n \log n + n))$
 which is equal to $O(n^2 \log n)$

4) A simple cycle in a undirected graph G is a sequence of distinct vertices V_1, \dots, V_k such that $(V_i, V_{i+1 \bmod k})$ is an edge in G . Given any undirected graph G , Find a simple cycle in G such that there are no other simple cycles which contain more vertices.

Decision Problem:

Decide whether a simple cycle of size K exists in a given undirected graph G .

Language = $\{ \langle G, K \rangle : G \text{ is a undirected graph with a simple cycle of size } k \}$

5) values = $[v_1, v_2, \dots, v_n]$
weights = $[w_1, w_2, \dots, w_n]$

```
int KnapsackK(n, P){  
    K[n+1][P+1] = {0} // initialize to all 0's  
    for (i = 1; i <= n; i++){  
        for (j = 1; j <= P; j++){  
            if (weights[i-1] <= j){  
                K[i][j] = max(values[i-1] + K[i-1][j - weights[i-1]],  
                               K[i-1][j])  
            }  
            else:  
                K[i][j] = K[i-1][j]  
        }  
    }  
    return K[n][P] // max value able to be put  
                  // into Knapsack  
}
```


- 6) a) Decide whether a value K can be achieved given an array of n items, each with a designated weight and value, and a Knapsack that can hold P units of weight.
- b) The dynamic programming solution can be used to solve the decision problem by simply comparing the solution that it returns, call it M for max, with K . If $M \geq K$ then we decide "Yes", otherwise we decide "No", and since this comparison is done in constant time, the time complexity of the decision problem would be $O(nP) + \Theta(1) = O(nP)$
- c) Yes, it is a polynomial time algorithm because $\forall nP, \exists c$ such that $n^c > nP$.

- 7) Let us define a certificate, x , as being the vertex indices $\{i_1, i_2, \dots, i_n\}$. An algorithm can verify GRAPH-ISOMORPHISM by doing the following:
1. Check if the certificate x is a permutation of $\{1, 2, \dots, n\}$. If not, return false, else continue
 2. Permute vertices of G_1 as given by the given permutation.
 3. Verify that permuted G_1 is identical to G_2

Step 1 takes at most $O(V^2)$ time

Step 2 takes at most $O(1)$ time

Step 3 takes at most $O(V+E)$ time

Therefore, the algorithm runs in $O(V^2)$ and GRAPH-ISOMORPHISM \in NP

- 8) To prove this problem is in NP, it suffices to show that given a solution, or certificate, we can verify it in polynomial time. So, suppose we are given an n -vector Y which we know to be a inequality $AY \leq c$. In order to check, we multiply A with Y , which takes $O(mn)$ time because A is an $m \times n$ matrix and Y is a $n \times 1$ matrix. Then, you take the resulting $m \times 1$ matrix/vector and compare each element with its corresponding entry in the c vector, which is also $m \times 1$. Thus, this step would take $O(m)$ time for comparing each entry to check if $AY \leq c$. Therefore, to check a solution, Y , it takes $O(mn+m) = O(mn)$ which is polynomial time because for any m and n , you can choose a K such that $mn \leq n^K$ (given $n > 1$). So this problem is in NP because it can be verified in polynomial time.