

Transistor

BCS 1600, Project 1-2

Group 11

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1 | Abstract

Abstract goes here.

2 | Introduction

Introduction goes here.



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Methodology

Methodology goes here.

- 3.1 | Subsection 1
- 3.2 | Subsection 2



4 | Implementation

The following section describes the general outline of how the algorithms are implemented.

4.1 | Routing algorithm

The algorithm is implemented as follows:

Algorithm 1 Placeholder for Algorithm

```
Initialise population list p of size n_p with randomly generated solutions
  Initialise empty list c of size n_c
  Initialise best solution a = 0
  Initialise iterator i = 0
  Initialise maximum number of repetitions r
  Initialise minimum subset size t
  for parent in list p do
      Create subset q of population of random size s \in [t, n_p]
      for element in subset q do
         Evaluate value of element
      end for
      Select two best elements e_1, e_2 with most weight
      Create child k using cross-over of e_1 and e_2
      Mutate child k
                                                            ▶ The mutation adds or removes a pentomino
      Add child k to list c
      if n_c equals n_p then
         List p is set to list c
         List c is emptied
         Increase value of iterator i by 1
         if evaluation of k > a then
             Solution a is set to evaluation of k;
         end if
         if i = r then
                                                                    \triangleright The number m is arbitrarily selected
             break for loop;
         end if
      end if
  end for
Ensure: k
```

Algorithm description goes here.



5 | Experiments

Experiment goes here.



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6 | Results

Result goes here.



7 | Discussion

Discussion goes here.



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8 | Conclusion

Conclusion goes here.



9 References

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A | Appendix: pseudocode and flowcharts