Ethan Huang

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EDUCATION

Bachelor of Science, Computer Science

Sept 2019 - Ongoing

University of Calgary

Calgary, Alberta

* Relevant Coursework: Intro to Computability, Data Structures, Algorithms, Software Engineering, Intro to Computer Graphics, Artificial Intelligence, Computer Networks, Discrete Mathematics, Programming Paradigms, Database Management Systems, Operating Systems, Design & Analysis of Algorithms

ACADEMIC PROJECTS

[COMPUTER SCIENCE 471]

May 2022

- Comic Hosting Website
- Worked in a group of three to create a SQL Database and a local HTML site that utilizes an API to communicate back and forth.
- ❖ Implemented a sign-in system, CSS style-sheets, SQL tables, and various API functions.

[HACKATHON 2022: BEGINNER'S STREAM]

Mar. 2022

- ❖ 3D Puzzle Platformer
- ❖ Worked in a group of four and created a game utilizing the Unity Engine within a day, with all members having little to no prior experience with the engine.

[COMPUTER SCIENCE 359]

May 2021

- Frogger Game
- ❖ Worked individually to create a game of Frogger in C, through a Raspberry Pi with a SNES controller.
- ❖ Implemented concurrency, GUI, collisions, etc.

[SOFTWARE ENGINEERING 300]

Apr. 2021

- Self Checkout System
- Collaborated with a group of 3, 6, and 15 to create a graphical user interface and back-end interactions between preset classes in Java.

SKILLS

- **Technical Skills:**
 - > Programming languages: C++, Java, C, Python, SQL, Haskell, Prolog
 - > Technologies: Git
 - ➤ **Knowledge:** Algorithms, Data Structures, Object-Oriented Programming, Concurrency, Databases, Network Security, JUnit
 - > Other: Linux, HTML, CSS

AWARDS

- ♦ Hack Your Learning Hackathon 2022: 1st Place Beginners Stream (2022)
- ❖ Alexander Rutherford Scholarship (2019)
- Diefenbaker Honor Roll (2017-2019)