

BASH SCRIPTING

RECAP: SO FAR

- Creating and running
- Poundbang, comments
- Arguments, variables
- Arithmetic
- Conditionals
- Loops

ARRAYS

- Similar to arrays/lists in other languages
- Initializing:
 - `arr=(hello world)`
 - `arr_ex2[2]=hello`
`arr_ex2[3]=world`
 - `arr_ex3=()`
 - `declare -a arr_ex4`

ARRAYS (CONT.)

- Accessing elements:
 - Bracket notation
 - `${arr[0]}`
- Appending elements:
 - `arr+=(goodbye bonjour)`
- Accessing slice:
 - `${arr[@]:start:num}`

ARRAYS (CONT.)

- Special Accessing
 - `${arr[@]}` - all elements
 - `${arr[*]}` - all elements as one string
- Special Values
 - `${!arr[@]}` - array indices
 - `${#arr[@]}` - number of elements in array

ASSOCIATIVE ARRAYS

- Can use non-integer indices
- aka maps, dictionaries in other languages
- Example:

```
declare -A aa_ex1  
aa_ex1=(  
    [rainy]=6  
    [cloudy]=7  
    [warm]=1  
)
```

FUNCTIONS

- Definition:

```
function_name () {  
    commands  
}
```

- Calling: just `function_name`

- Parameters:

- Call function name with arguments (like we'd call bash script with arguments)
- Access within function like you access arguments to bash script
- Aka: use `$1`, `$2`, ...

MINILAB 09

- Same as last time -- ran out of time