

Country (countryID, name, population)
PRIMARY KEY (countryID)

Publisher (pubID, name, revenue, countryID)
PRIMARY KEY (pubID),
FOREIGN KEY (countryID) references Country(countryID)

AgeRating(arID, label, minAge)
PRIMARY KEY (arID)

Genre (genreID, label)
PRIMARY KEY (genreID)

Console (consoleID, consoleName)
PRIMARY KEY (consoleID)

Team (teamID, teamName)
PRIMARY KEY (teamID)

Gamer(gamerID, firstName, lastName, birthYear, gender, countryID, teamID, teamPoints)
PRIMARY KEY (gamerID),
FOREIGN KEY (teamID) references Team(teamID),
FOREIGN KEY (countryID) references Country(countryID)

Game (gameID, title, pubID, arID, genreID)
PRIMARY KEY (gameID),
FOREIGN KEY (pubID) references Publisher(pubID),
FOREIGN KEY (arID) references AgeRating(arID),
FOREIGN KEY (genreID) references Genre(genreID)

Purchase (purchaseID, purchaseDate, cost, gameID, consoleID, gamerID,
PRIMARY KEY (purchaseID),
FOREIGN KEY (gameID) references Game(gameID),
FOREIGN KEY (consoleID) references Console(consoleID),
FOREIGN KEY (gamerID) references Gamer(gamerID)

GameRating (gameID, gamerID, ratingDate, rating)
PRIMARY KEY (gameID, gamerID, ratingDate),
FOREIGN KEY (gamerID) references Gamer(gamerID),
FOREIGN KEY (gameID) references Game(gameID)

GameRelease (gameID, consoleID, relaseDate, relaseCost)
PRIMARY KEY (gameID, consoleID),
FOREIGN KEY (consoleID) references Console(consoleID),
FOREIGN KEY (gameID) references Game(gameID)