Ethan Che CS558-A Homework 2 10/22/2021

I pledge my honor that I have abided by the Stevens Honor System.

Instructions

- This script will either run RANSAC line detection or a Hough Transform to detect lines.
 RANSAC will take longer to run than the Hough Transform.
- The script should be ran as follows: hw2 eche 'image.name' 'r|h'
- If RANSAC is ran
 - You must enter the threshold for the determinant of the Hessian. Recommended value is 5000.
 - You must enter the distance threshold. Recommended value is 4.
 - You must enter the required number of inliers for the line to be considered "good". Recommended value is 220.

```
>> hw2_eche 'road.png' 'r'
Enter the threshold for the determinant of the Hessian.
5000
Enter the distance threshold.
4
Enter the required number of inliers.
220
```

- If Hough Transform is ran
 - You must enter the threshold for the determinant of the Hessian. Recommended value is 75000.
 - You must enter the rho and theta dimensions for the bins. Values of 1 for each produce good results. Values must also be at least 1.

```
>> hw2_eche 'road.png' 'h'
Enter the threshold for the determinant of the Hessian.
75000
Enter the rho dimension of the bins.
1
Enter the theta dimension of the bins.
1
```

RANSAC



Hough Transform



Source code

```
function main (filename, method)
  cla reset;
  img = imread(filename); %Reads in pgm image
  rowsize = size(img, 1);
  colsize = size(img, 2);
  thresh = input('Enter the threshold for the determinant of the Hessian.\n'); %Rec 5000 for
ransac, 75000 for hough
  casted = preprocess(img, rowsize, colsize, thresh);
  if (method == 'r')
     dist = input('Enter the distance threshold.\n'); %Rec. 4
     inlier = input('Enter the required number of inliers.\n'); %Rec. 220
     [11, 12, i_x, i_y] = ransac(casted, rowsize, colsize, dist, inlier);
     imshow(img);
     axis off:
     hold on;
     %Plot the lines
     for i=1:size(I1, 1)
       x = linspace(0, colsize);
       coefficients = polyfit([11(i,1) | 12(i,1)], [11(i,2) | 12(i,2)], 1);
        m = coefficients (1);
        b = coefficients (2);
       y=m*x+b;
       plot(x,y);
     end
     %Plot the inliers
     for i = 1:size(i_x, 2)
        plot(i_x(1,i), i_y(1,i), '-s', 'MarkerSize', 3, 'MarkerEdgeColor','red','MarkerFaceColor',[1 .6
.6]);
     end
  elseif (method == 'h')
     imshow(img);
     y=0;
     points = max(max(casted));
     dim_r = input('Enter the rho dimension of the bins.\n');
     dim t = input('Enter the theta dimension of the bins.\n');
     axis off;
     hold on:
     [theta_list, rho_list] = hough(casted, rowsize, colsize, dim_r, dim_t);
```

```
for i = 1:size(theta_list,2)
        theta = theta_list(i);
        rho = rho_list(i);
        x=linspace(0,colsize);
        y=(rho-x*cosd(theta))/(sind(theta));
        plot(x,y);
     end
  else
     disp('Invalid input');
  end
end
function casted = preprocess(image, im_r, im_c, thresh)
  %Gauss filter
  gauss_img = gauss_filter(im_r, im_c, image);
  [dx, dy] = sobel_filter(im_r, im_c, gauss_img);
  [dxx,dxy] = sobel_filter(im_r, im_c, dx);
  [dyx, dyy] = sobel_filter(im_r, im_c, dy); %dyx not needed
  det = dxx.*dyy-(dxy).^2; %Determinant
  %Threshold it
  for i = 1:size(det, 1)
     for j = 1:size(det, 2)
        if (det(i,j)<thresh)
          det(i,j) = 0;
        end
     end
  end
  %now apply nms in all directions
  for i = 2:size(det,1)-1
     for j = 2:size(det,2)-1
        curr = det(i,j);
        tl = det(i-1, j-1);
        tm = det(i-1,j);
        tr = det(i-1,j+1);
        left = det(i,j-1);
        right = det(i,j+1);
        bl = det(i+1, j-1);
        bm = det(i+1,j);
        br = det(i+1,j+1);
        arr = [curr tl tm tr left right bl bm br];
        m = max(arr);
```

```
if (curr < m)
          det(i,j) = 0;
       end
     end
  end
  casted = cast(det, 'uint8');
  imwrite(casted, 'output_det.jpg');
end
function [line_1, line_2, inlier_point_x, inlier_point_y] = ransac(image, im_r, im_c,
distance_thresh, in_thresh)
  %Step 0: Iterate over determinent image and add points to a list so we can
  %choose points at random
  points i = [];
  points_j = [];
  inlier_point_x = [];
  inlier_point_y = [];
  num_lines = 0; %Number of good lines found
  line_1 = []; %First point of good line. Each item is itself a list [x y]. 2d
  line_2 = []; %Second point of good line
  %The good line will have the two points at identical indices in line_1
  %and 2
  point = max(max(image));
  while (num_lines < 4)
     for i = 1:im r
       for j = 1: im c
          if (image(i,j) == point)
             points_i = [points_i i];
             points_j = [points_j j];
          end
       end
     end
     len = size(points_i,2);
     %loop while number of good lines is less than 4
     %Step 1: Choose points at random
     ran = randperm(len,2);
```

```
i1 = points_i(ran(1));
j1 = points_j(ran(1));
i2 = points_i(ran(2));
j2 = points_j(ran(2));
%Find parameters of line. For each dot in hessian matrix, compute
%distance. remember, x is j and y is i. count number of inliers
slope = (i2-i1)/(j2-j1); %Slope of the line between the two points
b = i1 - slope*j1; %y-intercept of line
%Now we know the equation of the line. y = mx+b
%The location (0,0) is at top left corner.
%Now, iterate over image and count number of points that are inliers
count = 0; %Number of inliers
for i = 1: im r
  for j = 1: im c
     if (image(i,j) == point) %If there is a point
       t x = j; %Theoretical x, which is just the current x value
        t_y = slope*t_x + b; %Theoretical y, which is based off the equation
        distance = sqrt((t_x-j)^2 + (t_y-i)^2);
        if (distance < distance thresh)
          count = count + 1;
        end
     end
  end
end
if (count >= in_thresh)
  num lines = num lines + 1;
  line_1 = [line_1; [j1 i1]];
  line_2 = [line_2; [j2 i2]];
  %Get rid of inliers only when you use the line
  for i = 1:im r
    for j = 1:im c
        if (image(i,j) == point) %If there is a point
          t x = j; %Theoretical x, which is just the current x value
          t_y = slope*t_x + b; %Theoretical y, which is based off the equation
          distance = sqrt((t x-j)^2 + (t y-i)^2);
          if (distance < distance thresh)
             inlier_point_x = [inlier_point_x j];
             inlier point y = [inlier point y i];
             %Get rid of inlier so other lines dont use them
             image(i,j) = 0;
          end
        end
     end
  end
```

```
end
  end
end
function [t_list, r_list] = hough(image, im_r, im_c, dim_r, dim_t)
  max_{theta} = round(180/dim_t)+1;
  max_rho = round((2*im_c+im_r)/dim_r)+1;
  bins = zeros(max_theta, max_rho); %H(theta, p)
  offset = round(im_c/dim_r);
  point = max(max(image));
  for i = 1: im r
     for j = 1:im c
       if (image(i,j) == point) %If we are at a point
          for t = 0:max\_theta-1
             p = (j*cosd(t)) + (i*sind(t)) + im c; %im c
             p = round(p/dim_r); %Have to add offset to make indiex positive. make sure to
subtract out
            bins(t+1,p) = bins(t+1,p)+1; %Have to add 1 to theta. make sure to subtract when
             %finding equation of line.
          end
       end
     end
  end
  %Find local maxima
  localmax = islocalmax(bins);
  for i = 1:size(bins,1)
     for j = 1:size(bins,2)
       if (localmax(i,j) \sim = 1)
          bins(i,j)=0;
       end
     end
  end
  t_list = [];
  r_list = [];
```

for i=1:4

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[row, col] = find(ismember(bins, max(bins(:))));
     bins(row, col) = 0;
     th = (row(1)-1);
     th = th*dim_t;
     rh = (col(1)-offset);
     rh = rh*dim_r;
     t_list = [t_list th];
     r_{list} = [r_{list} rh];
  end
end
%------ Helpers ------
function filtered image = gauss filter(im r, im c, image) %fsz is the filter size, 5 means 5x5, for
example
  %5x5 gauss filter with sigma=1
  mask = [0.003 \ 0.013 \ 0.022 \ 0.013 \ 0.003; \ 0.013 \ 0.059 \ 0.097 \ 0.059 \ 0.013; \ 0.022 \ 0.097 \ 0.159]
0.097 0.022; 0.013 0.059 0.097 0.059 0.013; 0.003 0.013 0.022 0.013 0.003];
  offset = 2:
  filtered_image = image;
  for i = 1+offset:im r-offset
     for j = 1+offset:im c-offset
        %move filter over each pixel in extended image, where original
        %image is
        val = get_filter_val(image, i, j, mask, offset);
       filtered_image(i,j) = val;
     end
  end
end
function [dx, dy] = sobel filter(im r, im c, image) %Gets sobel val of pixel
  %Also returns the matrix of gradient directions for each pixel, to be
  %used in NMS
  dx = zeros(im r, im c);
  dy = zeros(im_r, im_c);
  mask_x = [-1 \ 0 \ 1; -2 \ 0 \ 2; -1 \ 0 \ 1];
  mask_y = [1 \ 2 \ 1; \ 0 \ 0 \ 0; \ -1 \ -2 \ -1];
  offset = 1; %Sobel filter is 3x3, so offset is only 1
  for i = 1+offset:im r-offset
     for j = 1+offset:im c-offset
        %move filter over each pixel in extended image, where original
```

```
%image is
    xval = get_filter_val(image,i,j,mask_x,offset);
    yval = get_filter_val(image,i,j,mask_y,offset);
    dx(i,j) = abs(double(xval));
    dy(i,j) = abs(double(yval));

end
end
function val = get_filter_val(image, r, c, filter, offset)
    val = 0;
    subimg = image((r-offset):(r+offset), (c-offset):(c+offset)); %Part of extended image that is being filtered
    val = sum(dot(double(subimg),double(filter)));
end
```