Syntax

- Variable *shadowing* is **not** allowed. Having a variable with the same name in an inner scope is invalid, unless the variable is first declared in the inner scope.
- You must terminate a statement with a semicolon, unless that statement ends with a scope.
- Single line comments are denoted by '//' and Multi-line comments are denoted with '/* */'
- You must say **please** or **PLEASE** enough to satisfy the compiler.

Producers

$$[\text{ListLocation}] \rightarrow \text{id_lit}[[\text{Expr}]]$$

$$\left\{ \begin{bmatrix} [\text{Expr}], [\text{Expr}], \cdots \} \\ [[\text{Expr}]] \end{bmatrix} \right\}$$

$$\left\{ \begin{bmatrix} [\text{Expr}], [\text{Expr}]] \\ \text{"char*"} \\ \text{str}([\text{Expr}]) \end{bmatrix} \right\}$$

$$\left\{ \begin{bmatrix} [\text{Expr}] \times [\text{Expr}] & precedence = 2 \\ [\text{Expr}] \div [\text{Expr}] & precedence = 2 \\ [\text{Expr}] \% [\text{Expr}] & precedence = 2 \\ [\text{Expr}] + [\text{Expr}] & precedence = 1 \\ [\text{Expr}] - [\text{Expr}] & precedence = 1 \\ [\text{Expr}] - [\text{Expr}] & precedence = 0 \\ [\text{Expr}] \ge [\text{Expr}] & precedence = 0 \\ [\text{Expr}] \ge [\text{Expr}] & precedence = 0 \\ [\text{Expr}] > [\text{Expr}] & precedence = 0 \\ [\text{Expr}] < [\text{Expr}] & precedence = 0 \\ [\text{Expr}] = [\text{Expr}] & precedence = 0 \\ [\text{Expr}] ! = [\text{Expr}] & precedence = 0 \\ [\text{Expr$$

Terminals

int_lit
$$\rightarrow$$
 [0-9]*
char \rightarrow (int)[0-9a-zA-Z]¹
id_lit \rightarrow [a-zA-Z][0-9a-zA-Z]*