

# Ethan Terrace Harter

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## EDUCATION

**Oregon State University** - Bachelors in Computer Science, focus in AI (**3.95 GPA**) *Expected Graduation June 2027*

**Notable Classes:** Operating Systems, Algorithms, Software Engineering, Intro to Databases, Data Structures

## TECHNICAL SKILLS & TOOLS

**Languages:** Python, JavaScript, HTML/CSS, SQL, C++, C#, C, Assembly, R

**Tools:** BERT, React, Node.js, Linux SSH Servers, MySQL, Github, VSCode, Unity

## EXPERIENCE

**Bonneville Power Administration**

**June 2021 - August 2021**

*ASE Internship*

- Redesigned **30+ animations** for technical training materials
- Worked with professionals to make animations more accurately display information
- Presented work for a symposium in order to **teach** other interns my development process

## PROJECTS

**Social Media Stance Analysis** | Python

- Currently collaborating with a team to analyze public opinion on gun control across Twitter posts using **BERTweet**
- Implementing **topic modeling** with **BERTweet** to group tweets and identify the stances of opposing sides
- Aiming to publish a paper presenting insights on the discussion of gun control on Twitter

**Twitter Sentiment Visualization** | Python

- Currently analyzing Twitter data from late 2024 using **BERTopic** to visualize sentiment trends across major themes
- Developing interactive visualizations compare sentiment distribution and intertopic distances
- Building a web interface that allows users to explore and filter through sentiment data by theme and topic

**Software Engineering Final Project** | HTML, CSS, and Javascript

- Built a recipe management website with **React**, using an **Agile/Scrum** framework
- Developed and integrated three microservices to support user authentication and storage for recipes and ingredients
- Allows users to manage recipes, while incorporating inclusivity heuristics for accessibility and usability

**Data Structures Final Project** | SQL, HTML, CSS, and Javascript

- Built a website using **Node.js** that manages the sales of a fictional physical game store using a **SQL database**
- Implemented **CRUD** operations for each of the six entities which includes a many-to-many relationship
- Iteratively improved the project based on peer feedback from classmates, improving usability and database design

**Web Development Final Project** | HTML, CSS, and Javascript

- Collaborated with a team of three to develop a multiplayer drawing game with **Node.js** inspired by Telestrations.
- Enabled real-time gameplay with **Socket.io** for lobby creation and passing prompts and drawings.
- My team's project was inducted into the CS290 Hall of Fame for going above and beyond project guidelines

## AWARDS

**Finley Academic Excellence Scholarship**

**September 2024 - Present**

- I was awarded this scholarship for my academic achievements in my time at OSU
- This scholarship represents the rigor of coursework I take to challenge myself and grow as an engineer

**Best Presentation**

**December 2023**

- I received this award in a reverse engineering class, reflecting my passion for visual communication and organization.

## EXTRACURRICULARS

**OSU Artificial Intelligence Club**

**2025 - Present**

**OSU Men's Volleyball Club Officer**

**2023 - Present**

**Chaos Club Volleyball**

**2022 - 2023**

**Grant High School Baseball**

**2019 - 2022**