

Inseong Han

[Email](#) | [LinkedIn](#) | [GitHub](#) | Palo Alto, Stanford, CA

Data Scientist with over 3 years of relevant experience driven by a deep love for problem-solving.

Education

Master of Science in Data Science

University of San Francisco

July 2023 – Now

San Francisco, CA

Bachelor of Science in Computer Engineering

Seoul National University

Mar 2014 – Aug 2020

Seoul, South Korea

Thesis: Image-based synchronization of multiple videos

Advisor: Gunhee Kim

Professional Experience

Data Scientist, Intern

LexisNexis

Sep 2021 – Now

San Francisco, United States

- Managed a Scala codebase for data pipelining while facilitating data analysis of 2.4 million entities with 11 million documents (+50GB) and effective communication within the team.
- Developed a semantic search engine utilizing relational database and advanced prompt-engineering techniques, notably leveraging RAG (Retriever Augmented Generation) and React prompt engineering methods.
- Enhanced search engine capabilities to understand diverse user queries in natural language, outperforming prior lexical methods.
- Collaborated with a cross-functional team of 20+ members, including the data science team lead and director

Machine Learning Engineer

Rapport Labs

Sep 2021 – May 2022

Seoul, South Korea

- Built a recommender system for the fashion retail application with implicit feedback data from 300k users on 100k items.
- Eliminated the need for daily manual annotation of item ranks, relieving domain experts from this time-consuming task and saving hours of their valuable time.

Computer Vision Engineer

Bepro Company

Aug 2019 – Sep 2021

Seoul, South Korea

- **Camera calibration**
 - Dedicated to research on reducing distortions in stitched images.
 - Achieved a significant reduction of the distortion, enhancing overall product satisfaction for users.
- **Synchronization of multiple videos taken from different perspectives**
 - Developed and implemented a synchronization module, enhancing the quality of generated stitched videos.
 - Achieved frame-level synchronization across multiple videos.
 - Saved costs by the improved synchronization process, reducing monthly expenses on cloud compute resources from \$500 to \$1500.
- **Optimization of video stitching pipeline**
 - Worked on optimizing video stitching code to produce 30 FPS stitched videos through the pipeline.
 - Improved system efficiency of stitching with multiple 4K videos.
 - Obtained an additional 20 FPS throughput without additional resources.

Select Academic Projects

Implementation of Zhang's calibration method

Apr 2021 – Mar 2021

- Applied Zhang's calibration method to estimate crucial camera parameters—such as intrinsic, extrinsic, and radial distortion coefficients—by processing corner points identified in chessboard images.
- Developed Python scripts for efficient homography estimation, camera parameter initialization, and optimization, enhancing the accuracy and speed of the calibration process.
- Validated the implementation's effectiveness by achieving comparable camera parameters on test images to those obtained using the OpenCV library, ensuring reliability and accuracy in calibration results for potential real-world applications.

Technical Skills

- Python, Large Language Model (LLM), LangChain, Hugging Face, PyTorch, Matplotlib, Pandas, Numpy, MongoDB, PostgreSQL, GitHub, Airflow, Docker, C++, OpenCV, Kubeflow, MLflow, GCP (Bigquery, GCS, GAR, GKE), AWS (S3, EC2), Nsight System (NVIDIA performance analysis tool), GPU programming (CUDA)