COLORADO STATE LINIVERSITY CLASS OF 2022 B.S. COMPLITER SCIENCE

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"All we have to decide is what to do with the time that is given us."

Education

COLORADO STATE UNIVERSITY

Fort Collins Colorado

B.S. IN COMPUTER SCIENCE

Jan. 2018 - PRESENT

- · Current Year: Junior
- Computer Science Coursework: Software Engineering, Operating Systems, Mixed Reality Design, Software Development with C++, OS and Networks, Discrete Structures, Data Structures, Computer Organization, System Security

Work Experience_

Undergraduate Research Assistant

Fort Collins, Colorado

COLORADO STATE UNIVERSITY

May. 2020 - PRESENT

- · Worked directly with Dr. Francisco Ortega and Dr. Benjamin Clegg, on projects bridging the Psychology and Computer Science departments.
- Designed experiments in Unity using C# to write logic and collect data from participants in Virtual Reality environments.
- Created custom building simulator in VR from scratch using Unity and C#.
- <u>Utilized</u>: C#, unity, Git, GitHub, Qualtrics

iOS Developer Douglas County, Colorado

COLORADO STATE UNIVERSITY

Jul. 2019 - Aug. 2020

- Developed an iOS application using Swift for Douglas County Sheriffs Office.
- Designed a restful back-end server using Python for secure storage of names and phone numbers.
- Communicated with the non-technical team about product design and function.
- <u>Utilized</u>: Swift, SwiftUI, Python, Flask, AWS Lambda

IT Intern Highlands Ranch, Colorado

VALOR CHRISTIAN HIGH SCHOOL

Jul. 2019 - Aug. 2020

- Provided hardware and software solutions for help desk tickets.
- Managed a JAMF environment of 550 Apple devices.
- Setup and management of 20 Aerohive network access points.
- <u>Utilized</u>: JAMF, Unix, Bash, macOS, Windows

Projects_

Homebrew

SOFTWARE

- Designed a graphical representation of Conway's Game of Life in the Terminal as a Homebrew Tap.
- Created a README generator for quickly starting open source project documentation as a Homebrew Tap.
- Utilized: C++, Python, Homebrew, GitHub

Learning the Terminal

TUTORIAL

- Authored, recorded and edited a YouTube tutorial to help introduce beginners to the macOS terminal.
- Utilized: Unix, Terminal, iMovie

Awards

2020	Fourth Best Overall Hack, Hack CU-VI Hackathon	CU Boulder
2019	Second Overall, Google Passport Design Challenge	Google, Boulder
2018	First Place, Kaggle, Big Data Competition	SLU, Missouri
2015	Eagle Scout, Boy Scouts of America	Troop 102

Skills

Software: (Proficient): Swift, Java, C#, Unix, Git (Familiar): C, C++, Python, JavaScript, Bash, Rust

March 26, 2021 Ethan Holen · Résumé