COLORADO STATE UNIVERSITY CLASS OF 2022, B.S. COMPUTER SCIENCE

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"All we have to decide is what to do with the time that is given us."

Education

COLORADO STATE UNIVERSITY

Fort Collins Colorado

B.S. IN COMPUTER SCIENCE

Jan. 2018 - PRESENT

- · Current Year: Junior
- Computer Science Coursework: Software Engineering, Operating Systems, Mixed Reality Design, Software Development with C++, OS and Networks, Discrete Structures, Data Structures, Computer Organization, System Security

Work Experience_

Undergraduate Research Assistant

Fort Collins, Colorado

COLORADO STATE UNIVERSITY

May. 2020 - PRESENT

- · Worked directly with Dr. Francisco Ortega and Dr. Benjamin Clegg, on projects bridging the Psychology and Computer Science departments.
- Designed experiments in Unity using C# to write logic and collect data from participants in Virtual Reality environments.
- Created custom building simulator in VR from scratch using Unity and C#.
- <u>Utilized</u>: C#, unity, Git, GitHub, Qualtrics

iOS Developer Douglas County, Colorado

COLORADO STATE UNIVERSITY

Jul. 2019 - Aug. 2020

- Developed an iOS application using Swift for Douglas County Sheriffs Office.
- Designed a restful back-end server using Python for secure storage of names and phone numbers.
- Communicated with the non-technical team about product design and function.
- <u>Utilized</u>: Swift, SwiftUI, Python, Flask, AWS Lambda

IT InternHighlands Ranch, Colorado

VALOR CHRISTIAN HIGH SCHOOL

Jul. 2019 - Aug. 2020

- Provided hardware and software solutions for help desk tickets.
- Managed a JAMF environment of 550 Apple devices.
- Setup and management of 20 Aerohive network access points.
- <u>Utilized</u>: JAMF, Unix, Bash, macOS, Windows

Projects

Homebrew

SOFTWARE

- Designed a graphical representation of Conway's Game of Life in the Terminal as a Homebrew Tap.
- · Created a README generator for quickly starting open source project documentation as a Homebrew Tap.
- Utilized: C++, Python, Homebrew, GitHub

Learning the Terminal

Tutorial

- Authored, recorded and edited a YouTube tutorial to help introduce beginners to the macOS terminal.
- Utilized: Unix, Terminal, iMovie

Awards

| 2020 | Fourth Best Overall Hack, Hack CU-VI Hackathon | CU, Boulder |
|------|--|-----------------|
| 2019 | Second Overall, Google Passport Design Challenge | Google, Boulder |
| 2018 | First Place, Kaggle, Big Data Competition | SLU, Missouri |
| 2015 | Eagle Scout, Boy Scouts of America | Troop 102 |

Skills

Software: (Proficient): Swift, Java, C#, Unix, Git (Familiar): C, C++, Python, JavaScript, Bash, Rust

March 26, 2021 Ethan Holen · Résumé