ETHAN LAM

■ ethan.lam@mail.utoronto.ca | 647-285-0676 | ethanlam.ca | EthanLam1 | in Ethan Lam

EDUCATION

Honors Bachelor of Science (HBSc)

September 2019 - April 2023

University of Toronto: Computer Science Major, Math Minor and Philosophy Minor

GPA: 3.88/4.00

Relevant Courses: Software Engineering I, Data Structures, Computer Organization, Theory of Computation I, Software Tools and Systems Programming, Software Design

SKILLS

Programming: Python. Java, Javascript, HTML, CSS, C

Technologies: React.js, Node.js, Next.js, Nest.js, Selenium, JavaFX, Postman, Figma, Neo4j. Git, Bash

Spoken Languages: English (Native), Cantonese (Conversational)

WORK EXPERIENCE

Teaching Assistant

May 2021 - Present

University of Toronto

- CSC148H5: Intro to Computer Science
- Taught fundamental computer science concepts (OOP, Recursion, Unit Testing) in classes averaging 50 students

Computer Science Tutor

November 2018 – June 2019

Self-Employed

• Taught high schoolers Python, leading to an average 12% increase in marks after tutoring

PROJECTS

Personal Website: www.ethanlam.ca/ for more info and projects

Lectern | JavaScript, Solidity, Firebase, Node.js, Next.js, HTML, CSS, Blockchain

May 2021

A decentralized e-learning platform utilizing blockchain to break down borders

- Utilized Blockchain technologies to create our own cryptocurrency for payment
- Connected the front-end login flow to our Firebase back-end
- Used chakra-ui to create a responsive site where students can book sessions and connect with tutors

Track-19 (Hack The Case 2021 Winner) | JavaScript, Node.js, Next.js, HTML, CSS

Feb 2021

A web app that serves Covid data and news relevant to your area, without tracking you

- Mocked up the design of our website on Figma
- Used Next.js, HTML, and CSS to create the front end of our website
- · Created and edited a video to send to the judges that won Best Presentation, along with our project winning overall

Operation Guesser (PyJaC 2021 Winner) | Python, Pygame, React.js, HTML, CSS

Jan 2021

A math guessing game (Python, Pygame) that uses recursion and memoization to efficiently generate expressions

- Increased our algorithm's efficiency by 700% by using memoization
- Created a website using HTML and CSS to showcase our code

Trading System | Java, JavaFX

May 2020 - Aug 2020

A multi-user, real time, database-centered project (Java, JavaFX) allowing users to trade items

- · Contributed to both the front-end and back-end of a multi-month Java project that recieved an A+
- · Led communication between all 8 members of our group while utilizing Agile Methodologies

HONORS AND AWARDS

Dean's List Scholar

September 2019 - May 2021

Awarded twice in two years for maintaining a GPA of 3.50 or higher at the University of Toronto

University of Toronto Scholar's Award

Spring 2019

Merit based award for being one of the most outstanding students to apply to the University of Toronto

University of Waterloo CSMC Contest Medal

Fall 2018

Awarded by the University of Waterloo for getting the highest mark in my cohort