Ethan Hunter

Hunter.934@osu.edu | 1464 Highland Street, Columbus, OH | (440) 799-2892 Website: ethanmidhts.pythonanywhere.com | GitHub: github.com/ethanmidhts

EDUCATION

The Ohio State University

Honors Bachelor of Science in Computer Science and Engineering

Cumulative GPA: 3.6

Columbus, OH Expected May 2023 Major GPA: 3.9

WORK EXPERIENCE

August 2020 – June 2021 The Ohio State University, Department of Computer Science and Engineering

Columbus, OH

Cleveland, OH

Undergraduate Teaching Assistant

- Undergraduate Teaching Assistant for CSE 2221: Software Components
- Taught foundations of software engineering and testing design-by-contract principles
- Assisted with course lab sessions, graded software projects, and held office hours

January 2022-Present The Builders Exchange, Inc.

Full Stack Intern
Worked with Google Tesseract to OCR architectural plans for better categorization.

Worked with WinForms to design and develop internal use menus for staff

Worked with HTML JavaScript and CSS to redesign older parts of the member website

TECHNICAL EXPERIENCE

My PM Presentation Manager

- Web based presentation scheduling and feedback manager.
- Built using Ruby on Rails and includes login and administrator control using hashed password storage.

Health Pet

- Android app built using Kotlin, Firebase, MVVM, and Google Fit API.
- Records step, sleep, and study goals and gives the user points they can use to care for their Pet.

Movie Recommendation Algorithm

- Provided users with five movie recommendations based on an inputted movie they enjoy.
- Used item-item content based to find the top five highest rated movies among other users that rated the inputted movie highly. Comparisons done with K-nearest neighbors
- Data From the Movie Lens Dataset

Personal Website

- My portfolio website was made with bootstrap and Django
- Hosted on pythonanywhere
- Includes a working contact form that emails me without launching an email popup

RELEVANT COURSEWORK

- Software Development and Design
- Software Engineering Techniques
- Low-Level Programming/ Computer Organization
- Web Development
- Networking
- Neural Networks

- Data Structures and Algorithms
- Operating Systems
- Database Systems
- Artificial Intelligence
- Mobile App Development
- Computer Game Animation

Languages: Java, C, C++, Ruby, Python, HTML, CSS, JavaScript, Kotlin, React, Bootstrap

Other technologies: Git, SQL, Wireshark, Linux, Rails, Middleman, Android Studio, IronOCR, WinForms, Django