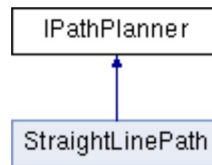


IPathPlanner Class Reference abstract

Inheritance diagram for IPathPlanner:



Public Member Functions

virtual `std::vector< Coordinate >` **computePath** (const **Coordinate** &aStart, const **Coordinate** &aEnd, const double &aIncrement)=0
Method to Compute the 3 Dimensional path from start point to end point by desired increments (or less). [More...](#)

Protected Member Functions

virtual **Coordinate** **determineDirection** (const **Coordinate** &aStart, const **Coordinate** &aEnd, const double &aIncrement)=0
Method to Determine the direction the next point should be in. [More...](#)

Member Function Documentation

◆ `computePath()`

```
virtual std::vector<Coordinate> IPATHPlanner::computePath ( const Coordinate & aStart,  
                                                         const Coordinate & aEnd,  
                                                         const double &    aIncrement  
                                                         )
```

pure virtual

Method to Compute the 3 Dimensional path from start point to end point by desired increments (or less).

Parameters

aStart **Coordinate** of the Starting Point.
aEnd **Coordinate** of the Ending Point.
aIncrement double. The max distance between path points.

Returns

std::vector<Coordinate> The points corresponding to the path from start to end.

Implemented in [StraightLinePath](#).

◆ determineDirection()

```
virtual Coordinate IPATHPlanner::determineDirection ( const Coordinate & aStart,  
                                                      const Coordinate & aEnd,  
                                                      const double &    aIncrement  
                                                      )
```

protected

pure virtual

Method to Determine the direction the next point should be in.

Parameters

aStart **Coordinate** of the Starting Point.
aEnd **Coordinate** of the Ending Point.
aIncrement double. The max distance between path points.

Returns

Coordinate The unit vector representing the direction of the next point along the path.

Implemented in [StraightLinePath](#).

The documentation for this class was generated from the following file:

- C:/Users/ethan/source/repos/ENPM808X_Midterm-master/include/[IPATHPlanner.hpp](#)

