Lance Dynamic Partitioning
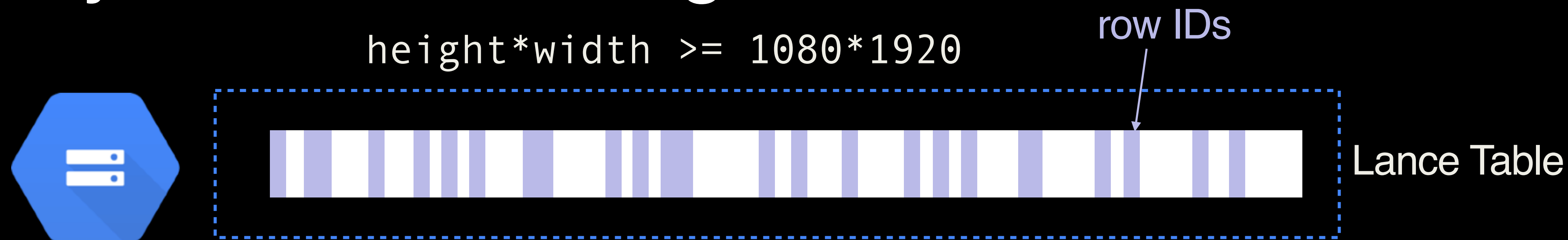

Lance Table

Big Machine 1

Big Machine 2

Big Machine 3

Lance Dynamic Partitioning

`height*width >= 1080*1920`

row IDs

Lance Table

Big Machine 1

Big Machine 2

Big Machine 3