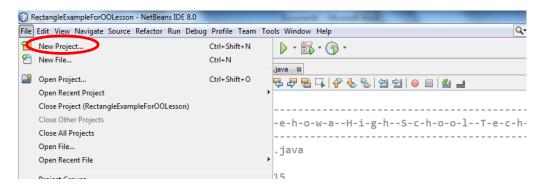
How to Make and Manage a

NetBeans Project Ver 1.0

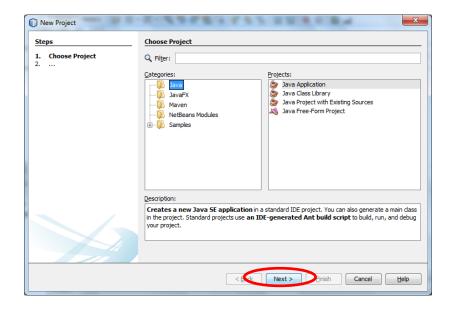
Go to your F Drive and Make a Folder Called Java

Launch NetBeans from the Start Menu(All Programs..NetBeans XX.XX)

Choose New Project (NOTE: All of the files associated with this project are going to be contained in this folder)



Choose Next

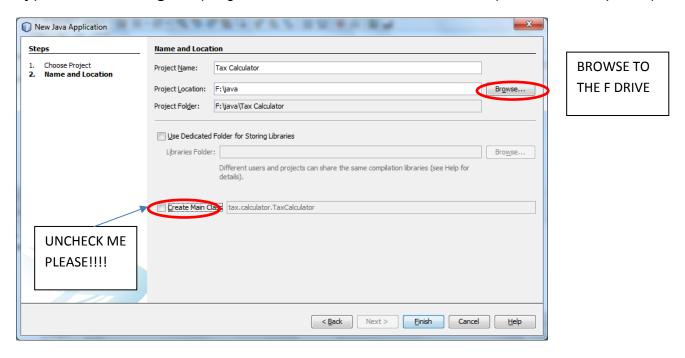


IMPORTANT IMPORTANT: Click the Browse Button and Move to your F Drive Java Folder and Click OK. DON'T SAVE STUFF AT SCHOOL ON THE C DRIVE

If you insist on storing work on the cloud, do not use Google Drive, use DropBox instead as it will allow you to open and work directly on NetBeans Projects.

MAKE SURE TO UNCHECK the box that says Create Main Class, we do NOT want to do this!!!!

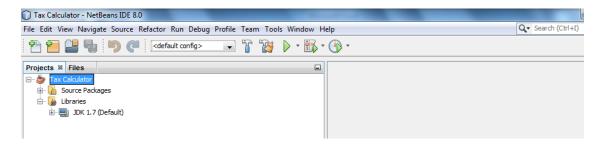
Type in a meaningful project name like Tax Calculator (ok to have spaces)



Click Finish

NetBeans will make a project folder with your project name where all your files will be stored

Your screen should look something like this;



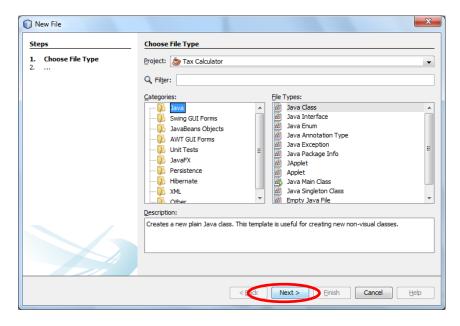
Now, inside the project we can add java source files, sometimes called classes.

They will have the .java extension added to them automagically!

Let's call our class TaxCalc

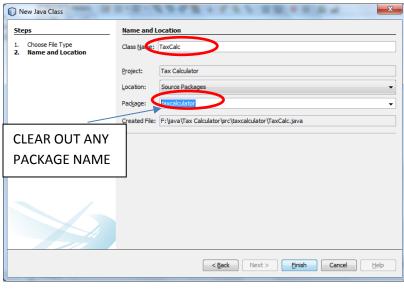
Choose File..New File and then choose Java Class

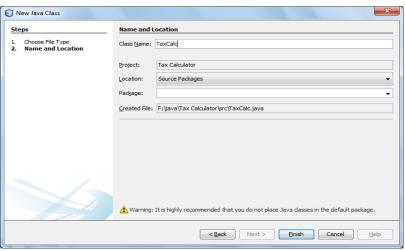
You will see this dialog, click on Next



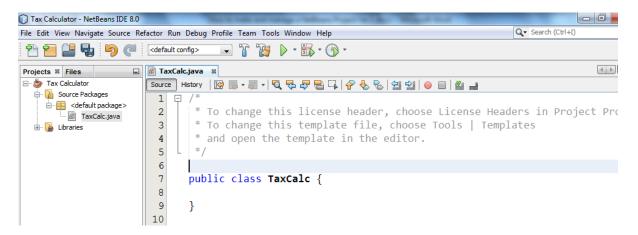
Type in TaxCalc (can't have ANY SPACES, please start with a Capital T)

IMPORTANT: CLEAR OUT THE PACKAGE NAME, DON'T LEAVE ANYTHING IN THERE!!





Click Finish



If you see this, you done good! ☺

Here is an example

}

If you see a package, Go to the source files under the Project View and delete the class and repeat making the class

Now, you can edit the header to include information about the class and the author and the date the class created

```
/**

* ------
* S-h-e-n-e-n-d-e-h-o-w-a--H-i-g-h--S-c-h-o-o-l--T-e-c-h-n-o-l-o-g-y--D-e-p-t

* ------
* FILE: TaxCalc.java

* DATE: 11/22/2013

* PURPOSE: Simple Tax Calculator

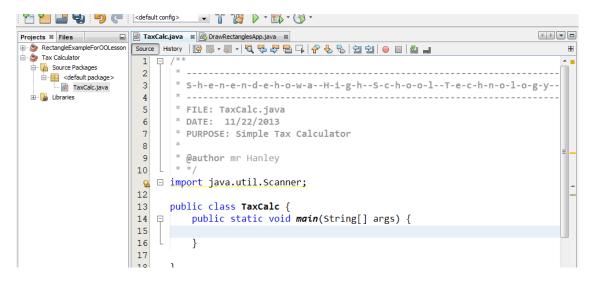
*

* @author mr Hanley

* */
public class TaxCalc {
```

Add an import for the Scanner and start typing your logic in the class by adding a main method

HINT: type psvm and hit tab to auto create the main method

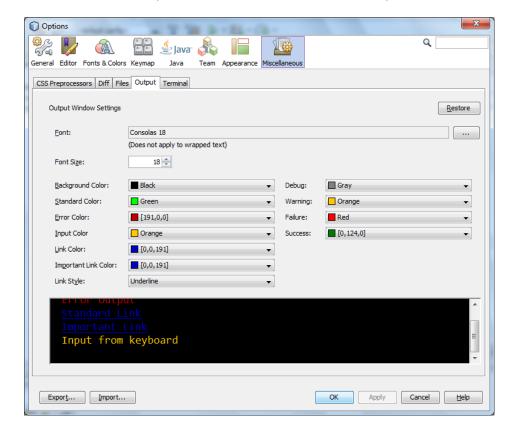


Type your commands inside the main method.

Choose Right Click...Format to reorganize your code with proper indenting

To Set up the console output to rock the 80's

Choose Tools..Options..Miscellaneous..Output



To run your program either press the play button or right click…play

To Rerun you can choose this rerun button

