Java Assignment 7



Java Assignment 7: Graphics

(Do the following in a project called Plane Animation

Develop a java application that displays a plane moving from the left side of the screen to the right side of the screen repeatedly.

The application should display a building towards the bottom of the screen.

You may find it helpful to create a .gif image using a paint package and use the drawImage command to render the image to the graphics context.

The building must be drawn using primitive java drawing commands like g.fillRect, etc.

RUBRIC:

25 points
20 points
25 points
70 points