ETHAN DAVIDSON

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Full-stack software engineer with experience delivering scalable, production-grade systems at Google and leading open-source communities. Skilled in cloud-native architecture, TypeScript, and AI-driven solutions with focus on accelerating development cycles and reducing infrastructure costs.

SKILLS

Programming: TypeScript, JavaScript, Python, Go, C++, Java, SQL, HTML, CSS, Shell, Node.js, React, Svelte, Angular, Next.js, RxJS, TensorFlow, HuggingFace, Deno, Fresh

Systems: AWS, GCP, Docker, Terraform, CI/CD, Git, PostgreSQL, MongoDB, Redis, BigTable, Deno KV, GitHub, Protobuf, OpenAPI, ChatGPT, Discord API, Ollama

Activities: Puzzles, LEGO, retro tech, hackathons, OSS, community building

EDUCATION

California State University, Fullerton (CSUF)

Fullerton, CA

Bachelor of Science in Computer Science

May 2025

EXPERIENCE

Software Engineer

Jan 2025 - Present

Enterprise-grade tools to build, test, and launch safe, compliant AI models with confidence

Santa Monica, CA

- Resolved bottlenecks in TypeScript, Docker, and Codespaces, enabling zero-downtime releases
- Refactored monolith, clearing 500+ TypeScript errors and improving modularity
- Implemented RAG with Cloudflare edge deployment, reducing inference costs
- Built GDPR/CCPA-compliant de-identification API with automated audits

Software Engineer, Founder

Jan 2024 - Present

Wazoo | Open-source, AI knowledgebase management and developer tools

Fullerton, CA

- Led 10+ developers; shipped 8+ open-source TypeScript libraries via JSR
- Organized hackathons for 50+ participants with multi-category judging and live streams
- Reached 100% Lighthouse performance and 0 ms blocking time in production
- Built open-source e-commerce shop using Shopify Storefront API (payments + inventory)

Software Engineering Intern

May 2022 – August 2022

Kirkland, WA

- Developed scalable UI features for Google Dataplex using Angular and RxJS, improving data discovery for 100K+ users
- Built reactive UI state simulator with RxJS for UI testing, reducing debugging time
- Enhanced quality with comprehensive unit and E2E tests integrated into CI/CD to catch bugs pre-production

Student Training in Engineering Program (STEP) Intern Google

May 2021 – August 2021

Cambridge, MA

- Built promotions dashboard for 50K+ Hotel Center partners using Java RESTful APIs and responsive Angular frontend
- Modernized legacy C++ service and migrated to BigTable, improving throughput and reducing memory usage
- Engineered high-performance APIs with Protobuf and C++, achieving <50 ms latency for 10M+ daily requests
- Led cross-team testing session (bug bash), catching 100% of critical issues pre-launch

PROJECTS

Google

Round Up for Impact — Real-time fintech platform using ZK cryptography for DeFi onboarding

1st Place, HackSC 2024

Deno Blocks — No-code platform enabling direct TypeScript application deployment Deno Subhosting Hackathon Winner

LEADERSHIP

Open Source President | CSUF | Scaled developer community to 100+ contributors on 20+ open-source projects ICPC Team Lead | CSUF | Led team strategy and algorithmic preparation for collegiate programming competitions Vaqcoders President, Founder | Rancho Alamitos High School | Hosted programming club workshops and coding challenges