ETHAN DAVIDSON

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Full-stack software engineer with experience delivering scalable, production-grade systems at Google and leading open-source communities. Skilled in cloud-native architecture, TypeScript, and AI-driven solutions with focus on accelerating development cycles and reducing infrastructure costs.

EDUCATION

California State University, Fullerton (CSUF)

Bachelor of Science in Computer Science

Fullerton, CA *May 2025*

EXPERIENCE

Software Engineer

Jan 2025 – Present

Confidential

Remote & On-site, CA

- Resolved TypeScript, Docker, and GitHub Codespaces bottlenecks, enabling zero-downtime releases
- · Refactored monolithic codebase resolving 200+ lint errors and improving modularity for better maintainability
- Implemented RAG architecture with Cloudflare edge deployment, reducing inference costs
- Built GDPR/CCPA-compliant de-identification API with automated audit processes

Software Engineer, Founder

Jan 2024 – Present Remote & On-site, CA

Wazoo

- Led 10+ developers to deliver 8+ open-source TypeScript libraries via JSR
- Organized FartHacks 2025 hackathon for 50+ participants with multi-category judging and live-streamed events
- Achieved 100% Lighthouse performance and 0ms blocking time for production platform, optimizing Core Web Vitals
- Built open-source e-commerce shop with Shopify Storefront API, integrating payments and inventory

Software Engineering Intern

May 2022 – August 2022

Google

Kirkland, WA

- Developed scalable UI features for Google Dataplex using Angular and RxJS, improving data discovery for 100K+ users
- · Built reactive UI state simulator with RxJS for UI testing, immeasurably reducing debugging time
- Enhanced quality with comprehensive unit and E2E tests integrated into CI/CD to catch bugs pre-production

STEP Intern May 2021 – Augu

Google

May 2021 – August 2021 Remote. CA

• Built promotions dashboard for 50K+ Hotel Center partners using Java RESTful APIs and responsive Angular frontend

- Modernized legacy **C++** service and migrated to **BigTable**, improving throughput and reducing memory usage
- Engineered high-performance APIs with Protobuf and C++, achieving <50ms latency for 10M+ daily requests
- Led cross-team testing session (bug bash), catching 100% of critical issues pre-launch

PROJECTS

RoundUp for Impact | First Place, HackSC 2024 | Real-time fintech platform using ZK cryptography for DeFi onboarding Deno Blocks | Deno Subhosting Hackathon Winner | No-code platform enabling direct TypeScript application deployment

LEADERSHIP

Open Source President | CSUF | Scaled developer community to **100+ contributors** on **20+ open-source projects ICPC Team Lead** | CSUF | Led team strategy and algorithmic preparation for collegiate programming competitions **Vaqcoders President** | Rancho Alamitos High School | Hosted programming club workshops and coding challenges

SKILLS

Programming: TypeScript, JavaScript, Python, Go, C++, Java, SQL, HTML, CSS, Shell, Node.js, React, Svelte, Angular, Next.js, RxJS, TensorFlow, HuggingFace, Deno, Fresh

Systems: AWS, GCP, Docker, Terraform, CI/CD, Git, PostgreSQL, MongoDB, Redis, BigTable, Deno KV, Protobuf, OpenAPI, ChatGPT, Discord API, Ollama

Activities: Puzzles, LEGO, retro tech, hackathons, OSS, community building