# 18.01 Single Variable Calculus

2023.10.1

Yining Wang Nanjing University wyn20010707@gmail.com



# ${\bf Contents}$

1	Diff	ferentiation	3
	1.1	Definition and Basic Rules	3
	1.2	Implicit Differentiation and Inverse Functions	6
2	App	plications of Differentiation	8
	2.1	Approximation and Curve Sketching	8
	2.2	Optimization, Related Rates and Newton's Method	9
	2.3	Mean Value Theorem, Antiderivatives and Differential Equations	11
3	The Definite Integral and its Applications		
	3.1	Definition of the Definite Integral and First Fundamental Theorem	12
	3.2	Second Fundamental Theorem, Areas, Volumes	16
	3.3	Average Value, Probability and Numerical Integration	17
4	Tec	hniques of Integration	20
	4.1	Trigonometric Powers, Trigonometric Substitution and Completing the Square	20
	4.2	Partial Fractions, Integration by Parts, Arc Length, and Surface Area	21
	4.3	Parametric Equations and Polar Coordinates	24



# 1 Differentiation

#### 1.1 Definition and Basic Rules

**Definition 1.** The derivative  $f'(x_0)$  of f at  $x_0$  is the slope of the tangent line to y = f(x) at the point  $P = (x_0, f(x_0))$ .

Formula for the derivative:

$$\underbrace{f'(x_0)}_{\text{derivative of }f \text{ at } x_0} = \lim_{x \to 0} \frac{\Delta f}{\Delta x} \quad = \lim_{x \to 0} \underbrace{\frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}}_{\text{difference quotient}}$$

#### Problem 1

Does f(x) = |x| have a derivative? If so, what is it? If not, why not?

**Solution.** The "limit as  $\Delta x$  approaches 0" isn't well defined, so f(x) is not differentiable at x = 0. (The left-hand limit and right hand limit are not equal)

#### Notations

Just as there are many ways to express the same thing, there are many notations for the derivative.

- a)  $\Delta y = \Delta f$
- b) Taking the limit as  $\Delta x \to 0$ , we get
  - (a)  $\frac{\Delta y}{\Delta x} \to \frac{\mathrm{d}y}{\mathrm{d}x}$  (Leibniz' notation)
  - (b)  $\frac{\Delta f}{\Delta x} \to f'(x_0)$  (Newton's notation)

**Example 1.** Find the derivative of  $f(x) = x^n$  where n = 1, 2, 3 ...

Here we have:

$$\frac{\varDelta y}{\varDelta x} = \frac{(x+\varDelta x)^n - x^n}{\varDelta x}$$

The binomial theorem tells us that:

$$x^n + n(\Delta x)x^{n-1} + O((\Delta x)^2)$$

where  $O(\Delta x)^2$  is shorthand for "all of the terms with  $(\Delta x)^2$ ,  $(\Delta x)^3$ , and so on up to  $(\Delta x)^n$ " Now we have:

$$\frac{\Delta y}{\Delta x} = \frac{(x+\Delta x)^n - x^n}{\Delta x} = \frac{(x^n + n(\Delta x)(x^{n-1}) + O(\Delta x)^2) - x^n}{\Delta x} = nx^{n-1} + O(\Delta x)$$

and therefore,

$$\frac{d}{dx}x^n = nx^{n-1}$$



Since we think about  $\frac{\Delta y}{\Delta x}$  as the average change in y over an interval of size  $\Delta x$  The derivatives  $\frac{dy}{dx}$  can also be taken as the instantaneous rate of change.

**Definition 2.** The **right(left)-hand limit** of a function f(x) as x approaches a, denoted as  $\lim_{x\to a^+} f(x)$ , represents the value that f(x) approaches as x gets arbitrarily close to a from the right (left) side (i.e., from values greater than a).

**Definition 3.** A function f is **continuous** at  $x_0$  if  $\lim_{x\to x_0} f(x) = f(x_0)$ . Which means:

- \*  $\lim_{x \to x_0^+} f(x) = \lim_{x \to x_0^-} f(x)$ ; both of these one sided limits exist.
- \*  $f(x_0)$  is defined.
- $* \ \lim_{x \to x_0^+} f(x) = \lim_{x \to x_0^-} f(x) = f(x_0).$

#### **Definition 4.** Discontinuity

- a) A jump discontinuity occurs when the right-hand and left-hand limits exist but are not equal.
- b) At a removable discontinuity, the left-hand and right-hand limits are equal but either the function is not defined or not equal to these limits:

$$\lim_{x\rightarrow x_0^+}f(x)=\lim_{x\rightarrow x_0^-}f(x)\neq f(x_0)$$

c) In an **infinite discontinuity**, the left- and right-hand limits are infinite.(e.g hyper-bola)

**Theorem 1.** If f is differentiable at  $x_0$ , then f is continuous at  $x_0$ .

*Proof.* To show that:

$$\lim_{x\to x_0}f(x)-f(x_0)=0$$

$$\begin{split} \lim_{x \to x_0} f(x) - f(x_0) &= \lim_{x \to x_0} \frac{f(x) - f(x_0)}{x - x_0} (x - x_0) \\ &= f'(x_0) \cdot 0 \\ &= 0 \end{split}$$

(we used the assumption that f was differentiable when we wrote down f'(x).)

#### Derivative of $\sin x$ and $\cos x$ , Algebraic Proof

Begin with the definition of the derivative:

$$\frac{d}{dx}\sin x = \lim_{\Delta x \to 0} \frac{\sin(x + \Delta x) - \sin(x)}{\Delta x}$$



By using  $\sin(a+b) = \sin(a)\cos(b) + \sin(b)\cos(a)$  we can get:

$$\begin{split} \frac{d}{dx}\sin x &= \lim_{\Delta x \to 0} \frac{\sin x \cos \Delta x + \cos x \sin \Delta x - \sin(x)}{\Delta x} \\ &= \lim_{\Delta x \to 0} \sin x \left(\frac{\cos \Delta x - 1}{\Delta x}\right) + \lim_{\Delta x \to 0} \cos x \left(\frac{\sin \Delta x}{\Delta x}\right) \end{split}$$

Here we introduce two important facts:  $\mathbf{a}$ ) $\lim_{x\to 0} \frac{\sin x}{x} = 1$   $\mathbf{b}$ ) $\lim_{x\to 0} \frac{\cos x-1}{x}$ . Hence, we conclude:

 $\frac{d}{dx}\sin x = \cos x$ 

The calculation of the derivative of  $\cos x$  is similar to that of the derivative of  $\sin x$ . The proof of the two properties above are ommitted here.

#### Theorem 2. Product Rule

$$(uv)' = u'v + uv'$$

Proof.

$$\begin{split} (uv)' &= \lim_{\Delta x \to 0} \frac{(uv)(x + \Delta x) - (uv)(x)}{\Delta x} \\ &= \lim_{\Delta x \to 0} \frac{u(x + \Delta x)v(x + \Delta x) - u(x)v(x)}{\Delta x} \\ &= \lim_{\Delta x \to 0} \frac{u(x + \Delta x)v(x) - u(x)v(x) + u(x + \Delta x)v(x + \Delta x) - u(x + \Delta x)v(x)}{\Delta x} \\ &= \lim_{\Delta x \to 0} \left[ \left( \frac{u(x + \Delta x) - u(x)}{\Delta x} \right) v(x) + u(x + \Delta x) \left( \frac{v(x + \Delta x) - v(x)}{\Delta x} \right) \right] \\ &= u'(x)v(x) + u(x)v'(x) \end{split}$$

Theorem 3.  $Quotient\ Rule$ 

$$\left(\frac{u}{v}\right)' = \frac{u'v - uv'}{v^2}$$

Theorem 4. Chain Rule: The derivative of a composition of functions is a product.

$$\lim_{\Delta t \to 0} \frac{\Delta y}{\Delta t} = \frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt}$$

#### Notations

Higher derivatives are derivatives of derivatives.

The symbol  $\frac{d}{dx}$  represent "operators" which can be applied to a function. This explains why the two powers are in different locations.



## 1.2 Implicit Differentiation and Inverse Functions

#### Implicit Differentiation (Rational Exponent Rule)

$$(x^a)' = ax^{a-1}, \forall x \in \mathbb{Q}$$

#### Example 2. Slope of a line tangent to a circle - Direct version

The graph of  $x^2 + y^2 = 1$  is a circle of ridius 1 centered at the origin. This equation can't be written in a form of y = f(x) since every x has two corresponding y values.

$$x^2 + y^2 = 1$$

$$y = \pm \sqrt{1 - x^2}$$

Now we just focus on the top half of the unit circle. By using the chain rule, we can have:

$$\frac{dy}{dx} = \frac{1}{2}u^{-1/2} \cdot (-2x) = -x \cdot (1 - x^2)^{-1/2} = \frac{-x}{\sqrt{1 - x^2}}.$$

## Slope of a line tangent to a circle - Implicit version

Instead of solving for y, we could just imply the operator  $\frac{d}{dx}$  to both side of the original equation:

$$x^{2} + y^{2} = 1$$

$$\frac{d}{dx}(x^{2}) + \frac{d}{dx}(y^{2}) = 0$$

$$2x + 2y\frac{dy}{dx} = 0$$

$$\frac{dy}{dx} = -\frac{x}{y}$$

We get the same answer and it works for both sides of the unit circle. Implicit differentiation simplified this calculation.

#### Example 3. Derivative of the Inverse of a Function

If f(x) = y and g(y) = x, then g is the inverse of  $f(g = f^{-1})$  and f is the inverse of g. The graph of  $f^{-1}$  is the reflection of the graph of f across the line y = x. So we have:

$$\frac{d}{dy}(f^{-1}(y)) = \frac{1}{\frac{dy}{dx}}.$$

An example of this is the derivative of  $y = \arctan(x)$ . We can start from its inverse:



 $\tan y = x$ 

$$\tan y = x$$

$$\frac{d}{dx} \tan y = \frac{d}{dx}x$$

$$\left(\frac{1}{(\cos y)^2}\right) \frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = \cos^2(y)$$

$$\frac{d}{dx} \arctan(x) = \frac{1}{1+x^2}.$$

Derivative of  $a^x$ 

Proof.

$$a^{x} = \left(e^{\ln(a)}\right)^{x} = e^{x \ln(a)}$$
$$\frac{d}{dx}e^{(\ln a)x} = (\ln a)e^{(\ln a)x}$$
$$\frac{d}{dx}a^{x} = (\ln a)a^{x}$$

**Example 4.** Derivative of  $x^x$  First, let x denote  $x^x$ , then we take the natural log of both sides:

$$\ln v = x \ln x$$

Next, we differentiate both sides of the equation,:

$$(\ln v)' = \ln x + x \cdot \frac{1}{x}$$
$$\frac{v'}{v} = \frac{1}{x}$$

Plugging in  $x^x$  for v and solving for v', we get:

$$\frac{d}{dx}x^x = x^x(1+\ln x)$$



# 2 Applications of Differentiation

# 2.1 Approximation and Curve Sketching

#### Linear Approximation

Example 5. Linear Approximation to lnx at x = 1

For a given curve y = f(x), it is approximately the same as its tangent line:

$$y = f(x_0) + f'(x_0)(x - x_0)$$

Let f(x) = lnx. Then the formula for linear approximation tells us that:

$$\begin{split} f(x) &\approx \quad f(x_0) + f'(x_0)(x-x_0) \\ \ln x &\approx \quad \ln(1) + 1(x-1) \\ \ln x &\approx \quad 0 + (x-1) \\ \ln x &\approx \quad (x-1) \end{split}$$

When x is close to the base point  $x_0$ , the point of linear approximation is that the curve is approximately the same as the tangent line.

Example 6. Approximations at 0 for Sine, Cosine and Exponential Functions Based on the formula  $f(x) \approx f(0) + f'(0)x$ , we have:

- a)  $\sin x \approx x$  (if  $x \approx 0$ )
- b)  $\cos x \approx 1$  (if  $x \approx 0$ )
- c)  $e^x \approx 1 + x$  (if  $x \approx 0$ )

Example 7. Approximations at 0 for ln(1+x) and  $(1+x)^r$ 

- 1.  $ln(1+x) \approx x$  (if  $x \approx 0$ )
- 2.  $(1+x)^r \approx 1 + rx \ (if \ x \approx 0)$

## Quadratic Approximation

Quadratic approximation is an extension of linear approximation by adding one more term:

$$\boxed{f(x) \approx \underbrace{f(x_0) + f'(x_0)(x - x_0)}_{\text{Linear Part}} + \underbrace{\frac{f''(x_0)}{2}(x - x_0)^2}_{\text{Quadratic Part}} \quad (x \approx x_0)}$$

According to the equation above, we can calculate the following approximations:

- $\sin x \approx x$  (if  $x \approx 0$ )
- $\cos x \approx 1 \frac{x^2}{2}$  (if  $x \approx 0$ )
- $e^x \approx 1 + x + \frac{1}{2}x^2$  (if  $x \approx 0$ )
- $\ln(1+x) \approx x \frac{1}{2}x^2$  (if  $x \approx 0$ )



• 
$$(1+x)^r \approx 1 + rx + \frac{r(r-1)}{2}x^2$$
 (if  $x \approx 0$ )

#### Problem 2

The linear approximation of  $\frac{e^{-3x}}{\sqrt{1+x}} = e^{-3x}(1+x)^{-1/2}$ .

Solution.

$$\begin{split} e^{-3x}(1+x)^{-1/2} &\approx \left(1+(-3x)+\frac{1}{2}(-3x)^2\right) \left(1+\left(-\frac{1}{2}\right)x+\frac{\left(-\frac{1}{2}\right)\left(-\frac{3}{2}\right)}{2}x^2\right) \\ &\qquad \qquad e^{-3x}(1+x)^{-1/2} \approx 1-\frac{7}{2}x+\frac{51}{8}x^2 \end{split}$$

**Definition 5.** If  $f'(x_0) = 0$ , we call  $x_0$  a critical point and  $y_0 = f(x_0)$  is a critical value of f.

#### General Strategy for Graph Sketching

- a) **Special points:** discontinuities of f, end points, easy points...
- b) Check f'(x): critical points
- c) Check f''(x): concave up or down?

#### 2.2 Optimization, Related Rates and Newton's Method

#### Problem 3

Find the box (without a top) with least surface area for a fixed volume. [square bottom]

**Solution.** [Direct Solution] Let x denote width and length, y denote height. We have the *constraint* that the box must have a certain volume:

$$y = \frac{V}{x^2}$$

The surface of the box can be written as:

$$A(x) = x^2 + \frac{4V}{x}$$

To find the critical points we take the derivative of A(x) and set it equal to zero.

$$A'(x) = 2x - \frac{4V}{x^2} = 0$$
$$x = (2V)^{\frac{1}{3}}$$



Then we can check end points and obtain the final answer (Here we use dimensionless variables):

$$\frac{x}{y} = 2$$

[Implicit Solution]

$$\frac{d}{dx}V = 2xy + x^2 \frac{dy}{dx} \Longrightarrow 0 = 2xy + x^2y'$$

#### Problem 4

#### Related Rates, A Conical Tank

Consider a conical tank whose radius at the top is 4 feet and whose depth is 10 feet. It's being filled with water at the rate of 2 cubic feet per minute. How fast is the water level rising when it is at depth 5 feet?

**Solution.** The volume of a cone is  $\frac{1}{3}\pi r^2 h$ . We have:

$$V = \frac{1}{3} \cdot \underbrace{\pi r^2}_{\text{base}} \cdot \underbrace{h}_{\text{height}}$$

We can use the Chain Rule to find the rate of change of height with respect to time:

$$\begin{split} \frac{dV}{dt} &= & \frac{dV}{dh} \frac{dh}{dt} \\ &= & \frac{\pi}{3} \left(\frac{2}{5}\right)^2 3h^2 \frac{dh}{dt} \\ &= & \frac{4}{25} \pi h^2 h' \end{split}$$

We know that V'=2 and h=5 when we want to find h', so we can plug these values in:

$$2 = \frac{4}{25}\pi \cdot 5^2 \cdot h'$$

$$h' = \frac{1}{2\pi}$$

#### Theorem 5. Newton's Method

Newton's method is a way to approximate the roots of a function. It is based on the idea that if x is close to a root of f, then f(x) is close to 0. So we can approximate the root by finding the x-intercept of the tangent line to the graph of f at (x, f(x)).

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

The size of the error is proportional to the square of the size of the previous error. Newton's method works well if the initial guess is close to the root.



# 2.3 Mean Value Theorem, Antiderivatives and Differential Equations

#### Theorem 6. Mean Value Theorem

If f is continuous on [a,b] and differentiable on (a,b), then there exists a point c in (a,b) such that:

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

#### The Mean Value Theorem and Linear Approximation

The linear approximation of f at x = a has the formula:

$$f(x) \approx f(a) + f'(a)(x - a)$$

If we let  $\Delta x = x - a$ , then we can rewrite this as:

$$\frac{\varDelta Y}{\varDelta X}\approx f'(a)$$

Similarly, the Mean Value Theorem says that:

$$\exists c \in (a,b)$$
 s.t.  $f(b) = f(a) + f'(c)(b-a)$ 

which can be rewritten as:

$$\exists c \in (a, b) \quad s.t. \quad \frac{\Delta Y}{\Delta X} = f'(c)$$

The average change in y over an interval is between the maximum and minimum values of f'(x). During a trip, the average speed of a car is between the maximum and minimum speeds:

$$\min_{a \leq x \leq b} f'(x) \leq \frac{f(b) - f(a)}{b - a} = f'(c) \leq \max_{a \leq x \leq b} f'(x)$$

#### Definition 6. Differential

The differential of a function y = f(x) is defined as:

$$dy = f'(x)dx$$

\*Recall the relation between differentials and linear approximation

#### Definition 7. Antiderivative

 $G(x) = \int g(x)dx$  is an antiderivative of g(x). Other ways of writing antiderivatives are:

$$G'(x) = g(x)$$
 or  $dG = g(x)dx$ 



# Example 8. Antiderivative of $\frac{1}{x}$

$$\int \frac{1}{x} dx = \int x^{-1} dx$$
$$= \ln|x| + c$$

#### Antiderivatives are Unique up to a Constanttitle

**Theorem 7.** If F'(x) = f(x) and G'(x) = f(x), then F(x) = G(x) + c for some constant f(x) = f(x)

*Proof.* If 
$$F'(x) = G'(x)$$
, then  $(F - G)'(x) = 0$ . By the **Mean Value Theorem**,  $\exists c$  such that  $G(x) - F(x) = c$ . So  $G(x) = F(x) + c$ .

"This is a very important fact. It's the basis for calculus; the reason why it makes sense to do calculus at all."

#### Introduction to Ordinary Differential Equations

Example 9.  $\frac{dy}{dx} + xy = 0$ 

The first step to solve it is to separate  $\frac{dy}{dx}$ :

$$\frac{dy}{y} = -xdx$$

Then we integrate both sides:

$$\int \frac{dy}{y} = \int -x dx$$

$$\ln y = -\frac{x^2}{2} + c \quad assume \ y > 0$$

$$y = Ae^{-x^2/2} \quad (A = e^c)$$

This function is known as the normal distribution.

# 3 The Definite Integral and its Applications

# 3.1 Definition of the Definite Integral and First Fundamental Theorem

#### Definition 8. Riemann Sum

Let f be a function defined on [a,b]. The general procedure for computing the definite integral  $\int_a^b f(x)dx$  is to approximate the area under the curve y = f(x) by the sum of the areas of rectangles:

$$S_n = \sum_{i=1}^n f(x_i^*) \Delta x$$



where  $\Delta x = \frac{b-a}{n}$  and  $x_i^*$  is any point in the ith subinterval  $[x_{i-1}, x_i]$ . In the limit as n goes to infinity, this sum approaches the value of the definite integral:

$$\lim_{n\to\infty}S_n=\int_a^bf(x)dx$$

#### The Fundamental Theorem of Calculus

#### Theorem 8. First Fundamental Theorem of Calculus

If f is continuous on [a,b] and F'(x) = f(x) for all x in [a,b], then:

$$\boxed{\int_a^b f(x)dx = F(b) - F(a) = F(x)\Big|_a^b}$$

*Proof.* We can define  $G(x) = \int_a^x f(t)dt$ . Then G'(x) = f(x) by the **Second Fundamental Theorem of Calculus**. Since F'(x) = G'(x), we have F(x) = G(x) + c for some constant c.

$$F(b) - F(a) = G(b) + c - (G(a) + c)$$

$$= G(b) - G(a)$$

$$= \int_a^b f(t)dt$$

#### Problem 5

Area under one "hump" of sin(x).

Solution.

$$\int_0^{\pi} \sin x dx = -\cos x \Big|_0^{\pi}$$
$$= -\cos \pi + \cos 0$$
$$= 2$$

## An Interpretation of the Fundamental Theorem of Calculus

Speed and distance are very helpful in understanding the definite integral!!! Let t denote time, v(t) denote velocity, and s(t) denote distance. Then:

$$\int_{a}^{b} v(t)dt = s(b) - s(a)$$



It's very reasonable to think that the distance traveled is the area under the velocity curve.

$$\sum_{i=1}^n v(t_i) \varDelta t \approx \int_a^b v(t) dt$$

The Riemann sum, on the left, is approximately how far the object travels, and the definite integral, on the right, is the exact distance traveled.

#### Properties of Integrals

a) 
$$\int_a^b [f(x)+g(x)]dx = \int_a^b f(x)dx + \int_a^b g(x)dx$$

b) 
$$\int_{a}^{b} cf(x)dx = c \int_{a}^{b} f(x)dx$$

c) 
$$\int_a^b f(x)dx + \int_b^c f(x)dx = \int_a^c f(x)dx$$

$$\int_{a}^{a} f(x)dx = 0$$

e) 
$$\int_{a}^{b} f(x)dx = -\int_{b}^{a} f(x)dx$$

f) (Estimation) If  $f(x) \leq g(x)$  and a < b, then:

$$\int_{a}^{b} f(x)dx \le \int_{a}^{b} g(x)dx$$

g) (Change of Variables or "Substitution") If u=u(x) then du=u'(x) and  $\int g(u)du=\int g(u(x))u'(x)dx$ .

$$\int_{u_1}^{u_2} g(u) du = \int_{x_1}^{x_2} g(u(x)) u'(x) dx$$

where u' does not change sign. (If it does, we need to split the integral into pieces.)

#### The Fundamental Theorem and the Mean Value Theorem

The first fundamental theorem can be weitten as:

$$\Delta F = \int_{a}^{b} f(x)dx$$



If we divide both sides by  $\Delta x$ , we get:

$$\frac{\Delta F}{\Delta x} = \underbrace{\frac{1}{b-a} \int_a^b f(x) dx}_{\text{average value of } f(x)}$$

We can rewrite **FTC1** as:

$$\Delta F = Average(F')\Delta x$$

And we rewrite **MVT** as:

$$\Delta F = F'(c)\Delta x$$
 (Here c is not specific)

Even if we don't know exactly what c is, we can still get:

$$\left(\min_{a < x < b} F'(x)\right) \Delta x \le \Delta F = F'(c) \Delta x \le \left(\max_{a < x < b} F'(x)\right) \Delta x.$$

The FTC1 gives us a little more information:

$$\left(\min_{a < x < b} F'(x)\right) \varDelta x \leq \varDelta F = \mathrm{Average} F' \varDelta x \leq \left(\max_{a < x < b} F'(x)\right) \varDelta x.$$

#### Problem 6

# The Mean Value Theorem and Estimation

Given that  $F'(x) = \frac{1}{x+1}$  and F(0) = 1, the mean value theorem implies that A < F(4) < B for which A and B?

1. **MVT**:

$$F(4) - F(0) = F'(c)(4 - 0)$$

$$\frac{1}{5} < \frac{F(4) - F(0)}{4} < 1$$

$$\frac{9}{5} < F(4) < 5$$

2. FTC1: Based on the FTC1, we can get:

$$F(4) - F(0) = \int_0^4 \frac{1}{x+1} dx$$

Based on the graph of  $\frac{1}{x+1}$ , we can get:

$$F(4) - F(0) = \int_0^4 \frac{dx}{1+x} < \int_0^4 1 dx = 4 \text{ and } F(4) - F(0) = \int_0^4 \frac{dx}{1+x} > \int_0^4 \frac{1}{5} dx = \frac{4}{5}$$



Again we can get:

$$\frac{9}{5}(\text{lower Riemann sum}) < F(4) < 5(\text{upper Riemann sum})$$

# 3.2 Second Fundamental Theorem, Areas, Volumes

## Theorem 9. Second Fundamental Theorem of Calculus

If f is continuous and  $G(x) = \int_a^x f(t)dt$ , then

$$G'(x) = f(x)$$

G(x) solves the differential equation G'(x) = f(x) and G(a) = 0.

*Proof.* Since G(x) is the area under the curve y = f(t) from t = a to t = x, we can write:

$$\Delta G \approx f(x)\Delta x$$

then we can get  $\frac{\Delta G}{\Delta x} \approx f(x)$ , which means:

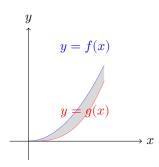
$$G'(x) = \lim_{\Delta x \to 0} \frac{\Delta G}{\Delta x} = f(x)$$

# Example 10. Log of a Product

L(x) is an alternatively defined logarithm function. Show that L(ab) = L(a) + L(b).

$$\begin{split} L(ab) &= \int_{1}^{ab} \frac{1}{x} dx \\ &= \int_{1}^{a} \frac{1}{x} dx + \int_{a}^{ab} \frac{1}{x} dx \\ &= \int_{1}^{a} \frac{1}{x} dx + \int_{1}^{b} \frac{1}{u} du \quad (u = ax) \\ &= L(a) + L(b) \end{split}$$

#### Area between two curves





By using the idea of Riemann sum, we can get the area between two curves:

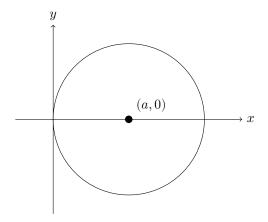
$$A = \int_{a}^{b} \left( f(x) - g(x) \right) dx$$

# Example 11. Find the area between $x = y^2$ and y = x - 2

Hard Way: Slice the region into vertical strips and integrate with respect to y.

Easy Way: Slice the region into horizontal strips and integrate with respect to x.

#### Example 12. Volume of a Sphere



$$\begin{split} V &= \int_0^{2a} \pi y^2 dx \\ &= \pi \int_0^{2a} (a^2 - x^2) dx \\ &= \pi \left( a^2 x - \frac{x^3}{3} \right) \Big|_0^{2a} \\ &= \frac{4}{3} \pi a^3 \end{split}$$

# 3.3 Average Value, Probability and Numerical Integration

#### Average Value of a Function

#### Definition 9. Average Value of a Function

The average value of a function f on the interval [a, b] is:

$$\boxed{f_{avg} = \frac{1}{b-a} \int_a^b f(x) dx}$$

Example 13. Average Height of a unit semicircle (with respect to horizontal distance)



$$\begin{aligned} Avg(f) &= \frac{1}{2} \int_{-1}^{1} \sqrt{1 - x^2} dx \\ &= \frac{1}{2} Area \ of \ a \ unit \ semicircle \\ &= \frac{\pi}{4} \end{aligned}$$

 $Average\ with\ Respect\ to\ Arc\ length$ 

$$\begin{split} Avg(f) &= \frac{1}{\pi} \int_0^\pi \sin\theta d\theta \\ &= \frac{1}{\pi} \left( -\cos\theta \right) \Big|_0^\pi \\ &= \frac{2}{\pi} \end{split}$$

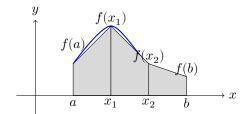
Weighted Average

$$\frac{\int_a^b f(x)w(x)dx}{\int_a^b w(x)dx}$$

Example 14. Boy Near a Dart Board (cf. OCW)

**Numerical Integration** 

- a) Riemann Sums
- b) Trapezoidal Rule



$$Area = \Delta x \left\{ \frac{y_o + y_1}{2} + \frac{y_1 + y_2}{2} + \frac{y_2 + y_3}{2} + \ldots + \frac{y_{n-1} + y_n}{2} \right\}$$

Notice that it's the average of the left and right Riemann sums.

c) **Simpson's Rule** the essence of Simpson's rule is to approximate the function by a quadratic polynomial.



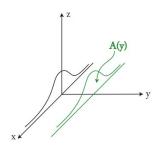


Figure 1: Three-dimensional slices of the volume of rotation of  $e^{-r^2}$ .

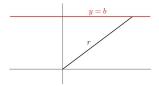


Figure 2: Top view of a slice of the surface of revolution of  $e^{-r^2}$ .

#### Area Under the Bell Curve

In the example 14, we get the volume of revolution of the bell curve:

$$V = \int_0^\infty 2\pi r \ e^{-r^2} dr$$
$$= -\pi e^{-r^2} \Big|_0^\infty$$
$$= \pi$$

Then we let Q denote the area under the bell curve:

$$Q = \int_{-\infty}^{\infty} e^{-t^2} dt$$

To calculate Q, we need to use a trick that we don't know yet:

$$Q^2 = V$$

The formula for volume by slices is:

$$V = \int \infty^{\infty} A(y) dy$$

then we fix y = b and calculate A(b). From the figure above, we can get:  $b^2 + x^2 = r^2$ . The



height of the surface at a point r units away from (0, 0) is given by:

$$\begin{aligned} height &= e^{-r^2} \\ &= e^{-(b^2 + x^2)} \end{aligned}$$

The area of the slice is:

$$A(b) = \int_{-b}^{b} e^{-(b^{2}+x^{2})} dx$$
$$= e^{-b^{2}} \int_{-b}^{b} e^{-x^{2}} dx$$
$$= e^{-b^{2}} Q$$

Finally, we can get:

$$\begin{split} V &= \int_{-\infty}^{\infty} A(y) dy \\ &= -\int_{-\infty}^{\infty} e^{-y^2} Q dy \\ &= Q \int_{-\infty}^{\infty} e^{-y^2} dy \quad (Q \text{ is a constant}) \\ &= Q^2 \quad \text{(by definition, } Q = \int_{-\infty}^{\infty} e^{-t^2} dt \text{)}. \end{split}$$

# 4 Techniques of Integration

# 4.1 Trigonometric Powers, Trigonometric Substitution and Completing the Square

Example 15. Integrating  $\int \sin^3 x dx$ 

We can use the identity  $\sin^2 x = 1 - \cos^2 x$  to rewrite the integral as:

$$\int \sin^3 x dx = \int \sin x (1 - \cos^2 x) dx$$
$$= \int \sin x dx - \int \sin x \cos^2 x dx$$
$$= -\cos x - \int \sin x \cos^2 x dx$$



Then we can use the substitution  $u = \cos x$  to solve the second integral:

$$\int \sin x \cos^2 x dx = \int -u^2 du$$
$$= -\frac{u^3}{3} + C$$
$$= -\frac{\cos^3 x}{3} + C$$

Finally, we can get:

$$\int \sin^3 x dx = -\cos x + \frac{\cos^3 x}{3} + C$$

#### Trig Substitution

If your integrand contains:	Make substitutions:	So that:
$\sqrt{a^2-x^2}$	$x = a\sin\theta$	$dx = a\cos\theta d\theta$
$\sqrt{a^2+x^2}$	$x = a \tan \theta$	$dx = a\sec^2\theta d\theta$
$\sqrt{x^2-a^2}$	$x = a \sec \theta$	$dx = a \sec \theta \tan \theta d\theta$

# 4.2 Partial Fractions, Integration by Parts, Arc Length, and Surface Area

#### Introduction to the Cover-up Method

Take an integral for example:

$$\int \frac{4x-1}{x^2+x-2} dx$$

- a) First we factor the denominator:  $x^2 + x 2 = (x + 2)(x 1)$ :
- b) Next we write the fraction as a sum of two fractions:

$$\frac{4x-1}{x^2+x-2} = \frac{A}{x-1} + \frac{B}{x+2}$$

c) We solve for A by multiplying both sides by x-1:

$$\frac{4x-1}{x+2} = A + \frac{B(x-1)}{x+2}$$

then we plug in x = 1 to get A:

$$\frac{4-1}{1+2} = A+0 \Longrightarrow A=1$$

By applying the same method, we can get B=3.

#### Repeated Factors

Example 16. 
$$\frac{x^2+2}{(x-1)^2(x+2)}$$

In general, when there is a repeated factor in the denominator, we need to add a term for



each power of the factor up to the power of the factor in the denominator:

$$\frac{x^2+2}{(x-1)^2(x+2)} = \frac{A}{x-1} + \frac{B}{(x-1)^2} + \frac{C}{x+2}$$

then we can apply the cover-up method to solve for A, B and C.

#### **Quadratic Factors**

Example 17.  $\frac{x^2}{(x-1)(x^2+1)}$ 

The setup for this example is:

$$\frac{x^2}{(x-1)(x^2+1)} = \frac{A}{x-1} + \frac{Bx+C}{x^2+1}$$

### Introduction to Integration by Parts

Theorem 10. Integration by Parts

If u and v are differentiable functions of x, then:

Example 18.  $\int \ln x dx$ 

$$\int \ln x dx = \int 1 \cdot \ln x dx$$

$$= x \ln x - \int x \cdot \frac{1}{x} dx$$

$$= x \ln x - \int 1 dx$$

$$= x \ln x - x + C$$

Example 19.  $\int (\ln x)^2 dx$ 

$$\begin{split} \int (\ln x)^2 dx &= \int 1 \cdot (\ln x)^2 dx \\ &= x (\ln x)^2 - \int x \cdot 2 \ln x \cdot \frac{1}{x} dx \\ &= x (\ln x)^2 - 2 \int \ln x dx \\ &= x (\ln x)^2 - 2 (x \ln x - x) + C \\ &= x (\ln x)^2 - 2x \ln x + 2x + C \end{split}$$

#### Introduction to Arc Length

#### Definition 10. Arc Length

An arc can be divided into many small pieces, each of which is approximately a straight line.



By applying the Pythagorean Theorem, we can get:

$$(\Delta s)^2 \approx (\Delta x)^2 + (\Delta y)^2$$

then we can get:

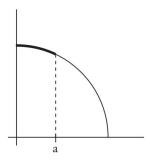
$$(ds)^2 = (dx)^2 + (dy)^2$$

$$ds = \sqrt{1 + (y')^2} dx$$

The arc length of a curve y = f(x) from x = a to x = b is:

$$\boxed{L = \int_a^b \sqrt{1 + (y')^2} dx}$$

#### Example 20. Circular Arc Length



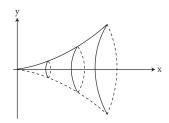
 $y=\sqrt{1-x^2}$  describes the upper half of a circle with radius 1. We use to denote the arc length along the circle.

$$y' = \frac{-x}{\sqrt{1 - x^2}}$$
$$ds = \sqrt{1 + \frac{x^2}{1 - x^2}} dx$$
$$\alpha = \int_0^a \frac{dx}{\sqrt{1 - x^2}}$$
$$= \sin^{-1} x \Big|_0^a$$
$$(\sin \alpha = a)$$

#### Introduction to Surface Area

# Example 21. Surface Area of a Parabola





$$\begin{split} S &= \int_0^a 2\pi y ds \\ &= 2\pi \int_0^a y \sqrt{1 + (y')^2} dx \\ &= 2\pi \int_0^a x^2 \sqrt{1 + (2x)^2} dx \end{split}$$

# 4.3 Parametric Equations and Polar Coordinates