

TIME IS PRECIOUS; WASTE IT WISELY.

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## 18.01 Single Variable Calculus

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# 1 Differentiation

## 1.1 Definition and Basic Rules

**Definition 1.** The derivative  $f'(x_0)$  of  $f$  at  $x_0$  is the slope of the tangent line to  $y = f(x)$  at the point  $P = (x_0, f(x_0))$ .

Formula for the derivative:

$$\underbrace{f'(x_0)}_{\text{derivative of } f \text{ at } x_0} = \lim_{x \rightarrow 0} \frac{\Delta f}{\Delta x} = \lim_{x \rightarrow 0} \underbrace{\frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}}_{\text{difference quotient}}$$

### Problem 1

Does  $f(x) = \lfloor x \rfloor$  have a derivative? If so, what is it? If not, why not?

**Solution.** The “limit as  $\Delta x$  approaches 0” isn’t well defined, so  $f(x)$  is not differentiable at  $x = 0$ . (The left-hand limit and right hand limit are not equal)

### Notations

Just as there are many ways to express the same thing, there are many notations for the derivative.

a)  $\Delta y = \Delta f$

b) Taking the limit as  $\Delta x \rightarrow 0$ , we get

(a)  $\frac{\Delta y}{\Delta x} \rightarrow \frac{dy}{dx}$  (Leibniz’ notation)

(b)  $\frac{\Delta f}{\Delta x} \rightarrow f'(x_0)$  (Newton’s notation)

**Example 1.** Find the derivative of  $f(x) = x^n$  where  $n = 1, 2, 3 \dots$

Here we have:

$$\frac{\Delta y}{\Delta x} = \frac{(x + \Delta x)^n - x^n}{\Delta x}$$

The **binomial theorem** tells us that:

$$x^n + n(\Delta x)x^{n-1} + O((\Delta x)^2)$$

where  $O(\Delta x)^2$  is shorthand for “all of the terms with  $(\Delta x)^2, (\Delta x)^3$ , and so on up to  $(\Delta x)^n$ ”

Now we have:

$$\frac{\Delta y}{\Delta x} = \frac{(x + \Delta x)^n - x^n}{\Delta x} = \frac{(x^n + n(\Delta x)x^{n-1} + O(\Delta x)^2) - x^n}{\Delta x} = nx^{n-1} + O(\Delta x)$$

and therefore,

$$\frac{d}{dx}x^n = nx^{n-1}$$

Since we think about  $\frac{\Delta y}{\Delta x}$  as the average change in  $y$  over an interval of size  $\Delta x$ . The derivatives  $\frac{dy}{dx}$  can also be taken as the instantaneous rate of change.

**Definition 2.** The **right(left)-hand limit** of a function  $f(x)$  as  $x$  approaches  $a$ , denoted as  $\lim_{x \rightarrow a^+} f(x)$ , represents the value that  $f(x)$  approaches as  $x$  gets arbitrarily close to  $a$  from the right (left) side (i.e., from values greater than  $a$ ).

**Definition 3.** A function  $f$  is **continuous** at  $x_0$  if  $\lim_{x \rightarrow x_0} f(x) = f(x_0)$ . Which means:

\*  $\lim_{x \rightarrow x_0^+} f(x) = \lim_{x \rightarrow x_0^-} f(x)$ ; both of these one sided limits exist.

\*  $f(x_0)$  is defined.

\*  $\lim_{x \rightarrow x_0^+} f(x) = \lim_{x \rightarrow x_0^-} f(x) = f(x_0)$ .

**Definition 4.** *Discontinuity*

a) A **jump discontinuity** occurs when the right-hand and left-hand limits exist but are not equal.

b) At a **removable discontinuity**, the left-hand and right-hand limits are equal but either the function is not defined or not equal to these limits:

$$\lim_{x \rightarrow x_0^+} f(x) = \lim_{x \rightarrow x_0^-} f(x) \neq f(x_0)$$

c) In an **infinite discontinuity**, the left- and right-hand limits are infinite. (e.g. hyperbola)

**Theorem 1.** If  $f$  is differentiable at  $x_0$ , then  $f$  is continuous at  $x_0$ .

*Proof.* To show that:

$$\lim_{x \rightarrow x_0} f(x) - f(x_0) = 0$$

$$\begin{aligned} \lim_{x \rightarrow x_0} f(x) - f(x_0) &= \lim_{x \rightarrow x_0} \frac{f(x) - f(x_0)}{x - x_0} (x - x_0) \\ &= f'(x_0) \cdot 0 \\ &= 0 \end{aligned}$$

(we used the assumption that  $f$  was differentiable when we wrote down  $f'(x)$ .) □

## Derivative of $\sin x$ and $\cos x$ , Algebraic Proof

Begin with the definition of the derivative:

$$\frac{d}{dx} \sin x = \lim_{\Delta x \rightarrow 0} \frac{\sin(x + \Delta x) - \sin(x)}{\Delta x}$$

By using  $\sin(a+b) = \sin(a)\cos(b) + \sin(b)\cos(a)$  we can get:

$$\begin{aligned}\frac{d}{dx} \sin x &= \lim_{\Delta x \rightarrow 0} \frac{\sin x \cos \Delta x + \cos x \sin \Delta x - \sin(x)}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \sin x \left( \frac{\cos \Delta x - 1}{\Delta x} \right) + \lim_{\Delta x \rightarrow 0} \cos x \left( \frac{\sin \Delta x}{\Delta x} \right)\end{aligned}$$

Here we introduce two important facts: **a)**  $\lim_{x \rightarrow 0} \frac{\sin x}{x} = 1$  **b)**  $\lim_{x \rightarrow 0} \frac{\cos x - 1}{x} = 0$ . Hence, we conclude:

$$\frac{d}{dx} \sin x = \cos x$$

The calculation of the derivative of  $\cos x$  is similar to that of the derivative of  $\sin x$ . The proof of the two properties above are omitted here.

### Theorem 2. Product Rule

$$(uv)' = u'v + uv'$$

*Proof.*

$$\begin{aligned}(uv)' &= \lim_{\Delta x \rightarrow 0} \frac{(uv)(x + \Delta x) - (uv)(x)}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \frac{u(x + \Delta x)v(x + \Delta x) - u(x)v(x)}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \frac{u(x + \Delta x)v(x) - u(x)v(x) + u(x + \Delta x)v(x + \Delta x) - u(x + \Delta x)v(x)}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \left[ \left( \frac{u(x + \Delta x) - u(x)}{\Delta x} \right) v(x) + u(x + \Delta x) \left( \frac{v(x + \Delta x) - v(x)}{\Delta x} \right) \right] \\ &= u'(x)v(x) + u(x)v'(x)\end{aligned}$$

□

### Theorem 3. Quotient Rule

$$\left( \frac{u}{v} \right)' = \frac{u'v - uv'}{v^2}$$

**Theorem 4. Chain Rule:** The derivative of a composition of functions is a product.

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta y}{\Delta t} = \frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt}$$

### Notations

Higher derivatives are derivatives of derivatives.

$f'(x)$	$Df$	$\frac{df}{dx}$	$\frac{d}{dx}f$
$f''(x)$	$D^2f$	$\frac{d^2f}{dx^2}$	$\left(\frac{d}{dx}\right)^2 f$
$f'''(x)$	$D^3f$	$\frac{d^3f}{dx^3}$	$\left(\frac{d}{dx}\right)^3 f$
$f^{(n)}(x)$	$D^n f$	$\frac{d^n f}{dx^n}$	$\left(\frac{d}{dx}\right)^n f$

The symbol  $\frac{d}{dx}$  represent “operators” which can be applied to a function. This explains why the two powers are in different locations.

## 1.2 Implicit Differentiation and Inverse Functions

### Implicit Differentiation (Rational Exponent Rule)

$$(x^a)' = ax^{a-1}, \forall x \in \mathbb{Q}$$

#### Example 2. Slope of a line tangent to a circle - Direct version

The graph of  $x^2 + y^2 = 1$  is a circle of radius 1 centered at the origin. This equation can't be written in a form of  $y = f(x)$  since every  $x$  has two corresponding  $y$  values.

$$x^2 + y^2 = 1$$

$$y = \pm\sqrt{1-x^2}$$

Now we just focus on the top half of the unit circle. By using the chain rule, we can have:

$$\frac{dy}{dx} = \frac{1}{2}x^{-1/2} \cdot (-2x) = -x \cdot (1-x^2)^{-1/2} = \frac{-x}{\sqrt{1-x^2}}.$$

#### Slope of a line tangent to a circle - Implicit version

Instead of solving for  $y$ , we could just imply the operator  $\frac{d}{dx}$  to both side of the original equation:

$$\begin{aligned} x^2 + y^2 &= 1 \\ \frac{d}{dx}(x^2) + \frac{d}{dx}(y^2) &= 0 \\ 2x + 2y \frac{dy}{dx} &= 0 \\ \frac{dy}{dx} &= -\frac{x}{y} \end{aligned}$$

We get the same answer and it works for both sides of the unit circle. Implicit differentiation simplified this calculation.

#### Example 3. Derivative of the Inverse of a Function

If  $f(x) = y$  and  $g(y) = x$ , then  $g$  is the inverse of  $f$  ( $g = f^{-1}$ ) and  $f$  is the inverse of  $g$ . The graph of  $f^{-1}$  is the reflection of the graph of  $f$  across the line  $y = x$ . So we have:

$$\frac{d}{dy}(f^{-1}(y)) = \frac{1}{\frac{dy}{dx}}.$$

An example of this is the derivative of  $y = \arctan(x)$ . We can start from its inverse:

$$\tan y = x$$

$$\begin{aligned}\tan y &= x \\ \frac{d}{dx} \tan y &= \frac{d}{dx} x \\ \left( \frac{1}{(\cos y)^2} \right) \frac{dy}{dx} &= 1 \\ \frac{dy}{dx} &= \cos^2(y) \\ \frac{d}{dx} \arctan(x) &= \frac{1}{1+x^2}.\end{aligned}$$

### Derivative of $a^x$

*Proof.*

$$\begin{aligned}a^x &= (e^{\ln(a)})^x = e^{x \ln(a)} \\ \frac{d}{dx} e^{(\ln a)x} &= (\ln a) e^{(\ln a)x} \\ \frac{d}{dx} a^x &= (\ln a) a^x\end{aligned}$$

□

**Example 4. Derivative of  $x^x$**  First, let  $x$  denote  $x^x$ , then we take the natural log of both sides:

$$\ln v = x \ln x$$

Next, we differentiate both sides of the equation,:

$$\begin{aligned}(\ln v)' &= \ln x + x \cdot \frac{1}{x} \\ \frac{v'}{v} &= \frac{1}{x}\end{aligned}$$

Plugging in  $x^x$  for  $v$  and solving for  $v'$ , we get:

$$\frac{d}{dx} x^x = x^x (1 + \ln x)$$

## 2 Applications of Differentiation

### 2.1 Approximation and Curve Sketching

#### Linear Approximation

**Example 5. Linear Approximation to  $\ln x$  at  $x = 1$**

For a given curve  $y = f(x)$ , it is approximately the same as its tangent line:

$$y = f(x_0) + f'(x_0)(x - x_0)$$

Let  $f(x) = \ln x$ . Then the formula for linear approximation tells us that:

$$f(x) \approx f(x_0) + f'(x_0)(x - x_0)$$

$$\ln x \approx \ln(1) + 1(x - 1)$$

$$\ln x \approx 0 + (x - 1)$$

$$\ln x \approx (x - 1)$$

When  $x$  is close to the base point  $x_0$ , the point of linear approximation is that the curve is approximately the same as the tangent line.

**Example 6. Approximations at 0 for Sine, Cosine and Exponential Functions**

Based on the formula  $f(x) \approx f(0) + f'(0)x$ , we have:

a)  $\sin x \approx x$  (if  $x \approx 0$ )

b)  $\cos x \approx 1$  (if  $x \approx 0$ )

c)  $e^x \approx 1 + x$  (if  $x \approx 0$ )

**Example 7. Approximations at 0 for  $\ln(1+x)$  and  $(1+x)^r$**

1.  $\ln(1+x) \approx x$  (if  $x \approx 0$ )

2.  $(1+x)^r \approx 1 + rx$  (if  $x \approx 0$ )

#### Quadratic Approximation

Quadratic approximation is an extension of linear approximation by adding one more term:

$$f(x) \approx \underbrace{f(x_0) + f'(x_0)(x - x_0)}_{\text{Linear Part}} + \underbrace{\frac{f''(x_0)}{2}(x - x_0)^2}_{\text{Quadratic Part}} \quad (x \approx x_0)$$

According to the equation above, we can calculate the following approximations:

- $\sin x \approx x$  (if  $x \approx 0$ )
- $\cos x \approx 1 - \frac{x^2}{2}$  (if  $x \approx 0$ )
- $e^x \approx 1 + x + \frac{1}{2}x^2$  (if  $x \approx 0$ )
- $\ln(1+x) \approx x - \frac{1}{2}x^2$  (if  $x \approx 0$ )



- $(1+x)^r \approx 1 + rx + \frac{r(r-1)}{2}x^2$  (if  $x \approx 0$ )

### Problem 2

The linear approximation of  $\frac{e^{-3x}}{\sqrt{1+x}} = e^{-3x}(1+x)^{-1/2}$ .

**Solution.**

$$e^{-3x}(1+x)^{-1/2} \approx \left(1 + (-3x) + \frac{1}{2}(-3x)^2\right) \left(1 + \left(-\frac{1}{2}\right)x + \frac{\left(-\frac{1}{2}\right)\left(-\frac{3}{2}\right)}{2}x^2\right)$$

$$e^{-3x}(1+x)^{-1/2} \approx 1 - \frac{7}{2}x + \frac{51}{8}x^2$$

**Definition 5.** If  $f'(x_0) = 0$ , we call  $x_0$  a critical point and  $y_0 = f(x_0)$  is a critical value of  $f$ .

### General Strategy for Graph Sketching

- Special points:** discontinuities of  $f$ , end points, easy points...
- Check  $f'(x)$ :** critical points
- Check  $f''(x)$ :** concave up or down?

## 2.2 Optimization, Related Rates and Newton's Method

### Problem 3

Find the box (without a top) with least surface area for a fixed volume.[square bottom]

**Solution.** [Direct Solution] Let  $x$  denote width and length,  $y$  denote height. We have the *constraint* that the box must have a certain volume:

$$y = \frac{V}{x^2}$$

The surface of the box can be written as:

$$A(x) = x^2 + \frac{4V}{x}$$

To find the critical points we take the derivative of  $A(x)$  and set it equal to zero.

$$A'(x) = 2x - \frac{4V}{x^2} = 0$$

$$x = (2V)^{\frac{1}{3}}$$

Then we can check end points and obtain the final answer (Here we use dimensionless variables):

$$\frac{x}{y} = 2$$

[Implicit Solution]

$$\frac{d}{dx}V = 2xy + x^2 \frac{dy}{dx} \implies 0 = 2xy + x^2 y'$$

#### Problem 4

##### Related Rates, A Conical Tank

Consider a conical tank whose radius at the top is 4 feet and whose depth is 10 feet. It's being filled with water at the rate of 2 cubic feet per minute. How fast is the water level rising when it is at depth 5 feet?

**Solution.** The volume of a cone is  $\frac{1}{3}\pi r^2 h$ . We have:

$$V = \frac{1}{3} \cdot \underbrace{\pi r^2}_{\text{base}} \cdot \underbrace{h}_{\text{height}}$$

We can use the Chain Rule to find the rate of change of height with respect to time:

$$\begin{aligned} \frac{dV}{dt} &= \frac{dV}{dh} \frac{dh}{dt} \\ &= \frac{\pi}{3} \left(\frac{2}{5}\right)^2 3h^2 \frac{dh}{dt} \\ &= \frac{4}{25} \pi h^2 h' \end{aligned}$$

We know that  $V' = 2$  and  $h = 5$  when we want to find  $h'$ , so we can plug these values in:

$$\begin{aligned} 2 &= \frac{4}{25} \pi \cdot 5^2 \cdot h' \\ h' &= \frac{1}{2\pi} \end{aligned}$$

#### Theorem 5. Newton's Method

Newton's method is a way to approximate the roots of a function. It is based on the idea that if  $x$  is close to a root of  $f$ , then  $f(x)$  is close to 0. So we can approximate the root by finding the  $x$ -intercept of the tangent line to the graph of  $f$  at  $(x, f(x))$ .

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

The size of the error is proportional to the square of the size of the previous error. Newton's method works well if the initial guess is close to the root.

## 2.3 Mean Value Theorem, Antiderivatives and Differential Equations

### Theorem 6. Mean Value Theorem

If  $f$  is continuous on  $[a, b]$  and differentiable on  $(a, b)$ , then there exists a point  $c$  in  $(a, b)$  such that:

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

### The Mean Value Theorem and Linear Approximation

The linear approximation of  $f$  at  $x = a$  has the formula:

$$f(x) \approx f(a) + f'(a)(x - a)$$

If we let  $\Delta x = x - a$ , then we can rewrite this as:

$$\frac{\Delta Y}{\Delta X} \approx f'(a)$$

Similarly, the Mean Value Theorem says that:

$$\exists c \in (a, b) \quad \text{s.t.} \quad f(b) = f(a) + f'(c)(b - a)$$

which can be rewritten as:

$$\exists c \in (a, b) \quad \text{s.t.} \quad \frac{\Delta Y}{\Delta X} = f'(c)$$

The average change in  $y$  over an interval is between the maximum and minimum values of  $f'(x)$ . During a trip, the average speed of a car is between the maximum and minimum speeds:

$$\min_{a \leq x \leq b} f'(x) \leq \frac{f(b) - f(a)}{b - a} = f'(c) \leq \max_{a \leq x \leq b} f'(x)$$

### Definition 6. Differential

The differential of a function  $y = f(x)$  is defined as:

$$dy = f'(x)dx$$

\*Recall the relation between differentials and linear approximation

### Definition 7. Antiderivative

$G(x) = \int g(x)dx$  is an antiderivative of  $g(x)$ . Other ways of writing antiderivatives are:

$$G'(x) = g(x) \quad \text{or} \quad dG = g(x)dx$$

**Example 8. Antiderivative of  $\frac{1}{x}$**

$$\begin{aligned}\int \frac{1}{x} dx &= \int x^{-1} dx \\ &= \ln |x| + c\end{aligned}$$

**Antiderivatives are Unique up to a Constant**

**Theorem 7.** If  $F'(x) = f(x)$  and  $G'(x) = f(x)$ , then  $F(x) = G(x) + c$  for some constant  $c$ .

*Proof.* If  $F'(x) = G'(x)$ , then  $(F - G)'(x) = 0$ . By the **Mean Value Theorem**,  $\exists c$  such that  $G(x) - F(x) = c$ . So  $G(x) = F(x) + c$ .  $\square$

"This is a very important fact. It's the basis for calculus; the reason why it makes sense to do calculus at all."

## Introduction to Ordinary Differential Equations

**Example 9.**  $\frac{dy}{dx} + xy = 0$

The first step to solve it is to separate  $\frac{dy}{dx}$ :

$$\frac{dy}{y} = -x dx$$

Then we integrate both sides:

$$\int \frac{dy}{y} = \int -x dx$$

$$\ln y = -\frac{x^2}{2} + c \quad \text{assume } y > 0$$

$$y = Ae^{-x^2/2} \quad (A = e^c)$$

This function is known as the normal distribution.

## 3 The Definite Integral and its Applications

### 3.1 Definition of the Definite Integral and First Fundamental Theorem

**Definition 8. Riemann Sum**

Let  $f$  be a function defined on  $[a, b]$ . The general procedure for computing the definite integral  $\int_a^b f(x) dx$  is to approximate the area under the curve  $y = f(x)$  by the sum of the areas of rectangles:

$$S_n = \sum_{i=1}^n f(x_i^*) \Delta x$$

where  $\Delta x = \frac{b-a}{n}$  and  $x_i^*$  is any point in the  $i$ th subinterval  $[x_{i-1}, x_i]$ .

In the limit as  $n$  goes to infinity, this sum approaches the value of the definite integral:

$$\lim_{n \rightarrow \infty} S_n = \int_a^b f(x) dx$$

## The Fundamental Theorem of Calculus

### Theorem 8. First Fundamental Theorem of Calculus

If  $f$  is continuous on  $[a, b]$  and  $F'(x) = f(x)$  for all  $x$  in  $[a, b]$ , then:

$$\int_a^b f(x) dx = F(b) - F(a) = F(x) \Big|_a^b$$

#### Problem 5

Area under one “hump” of  $\sin(x)$ .

**Solution.**

$$\begin{aligned} \int_0^\pi \sin x dx &= -\cos x \Big|_0^\pi \\ &= -\cos \pi + \cos 0 \\ &= 2 \end{aligned}$$

## An Interpretation of the Fundamental Theorem of Calculus

**Speed and distance are very helpful in understanding the definite integral!!!**

Let  $t$  denote time,  $v(t)$  denote velocity, and  $s(t)$  denote distance. Then:

$$\int_a^b v(t) dt = s(b) - s(a)$$

It's very reasonable to think that the distance traveled is the area under the velocity curve.

$$\sum_{i=1}^n v(t_i) \Delta t \approx \int_a^b v(t) dt$$

The Riemann sum, on the left, is approximately how far the object travels, and the definite integral, on the right, is the exact distance traveled.

## Properties of Integrals

a)

$$\int_a^b [f(x) + g(x)] dx = \int_a^b f(x) dx + \int_a^b g(x) dx$$

b)

$$\int_a^b c f(x) dx = c \int_a^b f(x) dx$$

c)

$$\int_a^b f(x) dx + \int_b^c f(x) dx = \int_a^c f(x) dx$$

d)

$$\int_a^a f(x) dx = 0$$

e)

$$\int_a^b f(x) dx = - \int_b^a f(x) dx$$

f) (Estimation) If  $f(x) \leq g(x)$  and  $a < b$ , then:

$$\int_a^b f(x) dx \leq \int_a^b g(x) dx$$

g) (Change of Variables or “Substitution”) If  $u = u(x)$  then  $du = u'(x)$  and  $\int g(u) du = \int g(u(x)) u'(x) dx$ .

$$\int_{u_1}^{u_2} g(u) du = \int_{x_1}^{x_2} g(u(x)) u'(x) dx$$

where  $u'$  does not change sign. (If it does, we need to split the integral into pieces.)