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POKER JOURNAL APP - SPRINT 2 PLAN FOR SPRINT ENDING: Mar 1 2017

The goal of this sprint is to expand on the app to include data on stakes, location, choice of bankroll, and session times. This should expand upon our MVP that we have have so far, and work with our need to expand on last sprint's capabilities.

TASKS

- As a user, I'd like to be able to choose the stakes I'm playing for in a session
 - Set up stakes choices and recording
 - Time estimate: 2 hours
- As a user, I'd like to be able to record the location for each session
 - Record Location in Database
 - Time estimate: 1-2 hours
 - Use Phone Location to determine location?
 - Time estimate: 4 hours?
- As a user, I'd like to be able to choose which bankroll I am playing with
 - Allow users access to previous bankroll records and record changes
 - Time estimate: 3-4 hours
- As a user, I'd like to be able to record session start and end times
 - Append data to database
 - Time estimate: 1-2 hours
 - Keep running track of total game time?
 - Time estimate: 1-2 hours?

SCRUM TIMES

Our team will meet three times a week, Monday, Wednesday, and Friday after 10:00 A.M.

SCRUM PLANNING

https://trello.com/b/WPgK0kYT/team-product-sprint