

## **Sprint 1 Report - Hidden Gems**

Product name: Hidden Gems

Team name: STEADS

Date: 10-19-2016

Our sprint was very effective overall, but there is one thing that we could have improved about our group work ethic. It is the communication between the teams. Most of us wait until we have the meeting to communicate. However, meeting is usually short and does not contain much information. Therefore, we realized that we should communicate more on Slack which is a great tool to communicate when we are working at home, or having some questions that we need to ask. Other than this one problem, our team was completely satisfied with our progress in Sprint 1.

We could have improved our team's performance in Sprint 1 by assigning deadlines for completing tasks. We initially didn't want to do this, as we thought it would put too much pressure on certain teammates to complete a task, but after trialling this, we have realized deadlines definitely help motivate team members to stay on target and keep a steady flow of productivity going within our group.

Another way we could have improved our team's workflow is by assigning weekly goals in addition to our overall sprint objective. The sprint goal was helpful to maintain focus on the overall progress of the product but the end date seemed too far away to properly push our teammates to complete the work on time. We tried weekly goals towards the end of sprint 1, and they greatly improved our productivity, so from now on we are implementing smaller, weekly targets in addition to the overarching sprint goal to help motivate the team to achieve more in a smaller space of time. In sprint 1, we completed the basic framework of the site, complete with a welcome screen, and a google maps API. We didn't finish creating a working user profile.

Started sprint 1: 4th October

Finished sprint 1: 19th October

Estimated work hours: 40

Stories/tasks completed: 7

Stories/tasks per work day: 2

Work hours/day: 2