

Sprint 2 Report – Hidden Gems

Product name: Hidden Gems

Team Name: STEADS

Date: 11-4-2016

Overall, this sprint could have been a better. Our communication has improved drastically since our last sprint. We've gotten to know each other well, thus we communicate and work more outside of our meetings. Throughout this sprint, groups of us were assigned certain tasks towards completing the goal of the Sprint; however, we did not assign deadlines to those tasks. With most midterms occurring within this Sprint, our team could not complete all the task. We have completely a decent amount, but not as much as we wanted.

One significant improvement we could have had is geared towards more individual than team work and that is time management. We could have managed our time better so that we could finishing studying for midterms and work on the task for this Sprint. We spent less time this Sprint than our first Sprint, so in turn, we could not accomplish as much as the first Sprint.

A significant amount of time was invested in figuring out how to store information in Firebase. Our product uses the Google Maps API, so we had to do some research in integration between storing map data along with post data into Firebase. Most of our tasks / user stories for this Sprint was all based around us getting a "post" built. The "post" is classified as the section where users can drop a pin for their location and leave their description for that place too. The "post" is all essentially storing information, in terms of developer work.

Started Sprint 2: Oct 21st

Finished Sprint 2: Nov 4th

Estimated Work Hours: 30

Stories / Task Completed: 2

Stories / Tasks per work day: 1

Work hours/day: 2