

Sprint 3 Report – Hidden Gems

Project Name: Hidden Gems

Team Name: STEAD

Date: 11-23-16

Our sprint was better at being more effective than the last sprint. Our communication has improved drastically and we have been able to communicate and delegate tasks to smaller groups within our own team. We spent more time at the library working on our tasks and putting a group effort into it. We were able to meet up for our scrum meetings and know where we are and where to go with creating our product. However, we still have some major features that need to be implemented but hopefully those will be implemented by the end of the quarter. Our team is satisfied with our progress and how we have handled Sprint 3.

One significant improvement we could have done is time management. We could have manage our times better so that we would have all the major features of Sprint 3 implemented. We were able to work more on this Sprint, but we weren't able to fully complete our objectives we set out for Sprint 3.

For this Sprint, we spent a significant amount of time investing on the user interface, redesigning the website, and correctly implementing the posting and pin drop features of our Hidden Gems project. We had to do more research on firebase databases and data store, as well as fine-tuning our skills in JavaScript to get the user profiles and interface working. Most of the user stories in this Sprint were added features that the user could use like adding photos to a location, commenting on locations, and changing user information.

Started Sprint 2: Nov 7th

Finished Sprint 2: Nov 23rd

Estimated Work Hours: 50

Stories / Task Completed: 2

Stories / Tasks per work day: 1

Work hours/day: 5