CSE 214 – Homework I

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This homework document consists of ?? pages. Carefully read the entire document before you start coding. You may realize that there are things in this homework that make you write code that is not worth too many points (or may not even be explicitly mentioned in this document), but is needed so that the things worth more points can run properly.

You are asked to implement three classes in a single project. You must use IntelliJ IDEA and Java SDK 14.0.2, as specified in the course syllabus. All three classes must reside in a package called cse214hw1. There are two interfaces provided to you here. These must also be included in the same package.

1. The first task is to write a few utility methods in the ArrayUtils class. These methods must be static, since they depend only on their input parameters and not any instance of the ArrayUtils class.

(10)

```
1. Array rotation.
                                                                                                    [5 points]
             * Rotates the array given array by r number of elements to the left, i.e., for each index i, a[i]
             * moves to a[(i+r) mod a.length].
             * @param a: the input array of <code>int</code>s
            public static void rotate(int[] a, int r);
     2. Array rotation.
                                                                                                    [2 points]
            /**
             * Rotates the array given array by r number of elements to the left, i.e., for each index i, a[i]
             * moves to a[(i+r) mod a.length].
             * Oparam a: the input array of <code>char</code>s
            public static void rotate(char[] a, int r);
     3. Array merge.
                                                                                                    [3 points]
             * Creates a merged array c such that c.length = a.length + b.length, and all the elements of b
             * appear in c in the original order, but only after all elements of a (again, in the original
             * order). For example, merge([1,2,3], [4,5]) yields the array [1,2,3,4,5].
             * @param a: the first of the two arrays to be merged
             * Oparam b: the second of the two arrays to be merged
             * Oreturn c: the merged array
            public static void merge(int[] a, int[] b);
2. This second part requires you to completely implement an ArrayDeque class based on the Deque interface,
                                                                                                                   (30)
   where you must use a backing array. The interface is defined as follows:
   public interface Deque<T> {
       * Inserts the specified element at the front of this deque.
        * @param t the element to add
       void addFirst(T t); // [5 points]
        * Inserts the specified element at the end of this deque.
        * Oparam t the element to add
       void addLast(T t); // [5 points]
```

```
/**
    * Retrieves and removes the first element of this deque, throwing an exception if this deque is empty.
    * @return the first element of this deque
    * @throws java.util.NoSuchElementException if this deque is empty
    */
    T removeFirst(); // [5 points]

/**
    * Retrieves and removes the last element of this deque, throwing an exception if this deque is empty.
    * @return the first element of this deque
    * @throws java.util.NoSuchElementException if this deque is empty
    */
    T removeLast(); // [5 points]
}
```

Your ArrayDeque class may contain more methods, beyond the ones defined in the interface it implements, but such methods must be private or protected. Further, your implementation must use the circular array and modular arithmetic approach discussed in the lectures so that your code has better time complexity compared to the naïve approach.

Constructors. [6 points]

```
Deque<String> a = new ArrayDeque<>(); // creates an empty array deque of some default capacity Deque<String> b = new ArrayDeque<>(100); // creates an empty array deque with capacity 100.
```

Your class must contain constructors such that the above lines of code are valid.

Static methods. [4 points]

```
/* Creates a deque where the first element is 2.0, and the last item is 5.25. */
ArrayDeque<Double> doubles = ArrayDeque.of(2.0, 4.0, 5.25);
```

Your class must have a method of the following signature, so that the above line compiles:

```
public static <T> ArrayDeque<T> of(T... args);
```

3. Just like the double-ended queue interface, here you are provided with the definition of the Queue abstract data type. (10)

```
public interface Queue<T> {
   /**
    * Inserts the specified element into this queue
     * @param t the element to add
     */
   void add(T t); // [3 points]
    * Retrieves and removes the head of this queue.
     * @return the first item of this queue
     * Othrows java.util.NoSuchElementException if this queue is empty
     */
   T remove(); // [3 points]
   /**
     * Retrieves, but does not remove, the head of this queue.
     * Oreturn the first item of this queue
     * Othrows java.util.NoSuchElementException if this queue is empty
   T peek(); // [3 points]
}
```

Your task is to implement an ArrayQueue class that implements the above interface using a backing array. This class must also use the circular array and modular arithmetic approach, and have a constructor so that the following line is valid (1 point):

 $\label{eq:queue} $$\operatorname{Queue}(\ q = new \ ArrayQueue(\ ; \ // \ creates \ an \ empty \ queue \ of \ some \ default \ capacity)$$$

NOTES:

- As always, late submissions or uncompilable code will not be graded.
- Please remember to verify what you are submitting. Make sure you are, indeed, submitting what you think you are submitting!
- What to submit? A single .zip file containing the three .java files. Do not submit the package as a whole folder, and definitely do not submit your entire project. Doing so may end up including settings that are specific to your computer, and the project may not run on a different machine! Also do not submit the interfaces. The grading process will use the original interfaces provided to you to ensure that the ADT definitions have not been modified. This assignment may be graded by a script, so be absolutely sure that the submission follows this structure.

Submission Deadline: Sep 22, 2020, 11:59 pm