



# ETHAN MARTÍN

## VIDEOGAME DEVELOPER

### ABOUT ME

Hello there! I am Ethan Martín and I'm a 21 year old student in CITM Barcelona, with a passion for game AI and procedural generation. Experienced in Unity, C++ and with a QA background, I can bring interdisciplinary knowledge to the table.

### MY PORTFOLIO

[ethanm-0371.github.io](https://ethanm-0371.github.io)

### LANGUAGES

- Native Catalan
- Native Spanish
- Proficient English (Certified C2)

### CONTACT

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GitHub: [github.com/Ethanm-0371](https://github.com/Ethanm-0371)

## STUDIES

### Main

CITM - UPC | September 2021 - Present

- "Grau en Disseny i Desenvolupament de Videojocs (Docència en Anglès)" degree

### Complementary

CITM - UPC

- "Introducció a la Composició d'Imatges Reals i Virtuals" program (16h) - 2019
- "Creació d'una Aplicació de Realitat Augmentada" program (20h) - 2019
- Creation Lab "CUPRA Gamified Car" in collaboration with CUPRA - 2023

## EXPERIENCE

### Internships

UNIDESA | Jul - Aug 2022 / Jul - Aug 2023

- Product Tester, QA Internship
  - Creation and execution of test plans over the product, learned about validation tests.

## PROJECTS

- Alien: Nemesis
- Lost in Dreams (7a Gran CITM Game Jam submission)
- No Time to Di(c)e (GMTK Game Jam 2022 submission)

(Find more projects in my Portfolio)

## SKILLS

- |                |                 |
|----------------|-----------------|
| • C++          | • GitHub        |
| • C#           | • Jira          |
| • Unity        | • Trello        |
| • OpenGL       | • Visual Studio |
| • Mono Project | • Photoshop     |

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- |                |               |
|----------------|---------------|
| • Fast learner | • Team worker |
| • Perseverant  | • Ambitious   |