

Dracunculus

The Cruel Mind

The Locust King

Swarm Character - Parasite

Whenever Dracunculus hits, put a parasite counter on up to one target warrior.
Action – (2) (E) **Attack**.

Swarm Character - Hive Mind

Action - (E) Sacrifice a warrior. Gain 2 ♣.

Swarm Character - Alpha

Whenever a Locust you control enters the AO, **Rally** it.
Action – (2) (E) **Attack**.

(2) ♣

♣ (12)

(0) ♣

♣ (12)

(3) ♣

♣ (12)

(3) Call the Swarm (2)

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Swarm Action

Create 3 Locust tokens.

Swarm Action

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Swarm Action

Create 3 Locust tokens.

(0) ♣

♣ (2)

(0) ♣

♣ (2)

(0) ♣

♣ (2)

(2) Chest Burst (3)

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Swarm Action - Parasite

Put 2 parasite counters on target warrior.

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(0) ♣

♣ (2)

(0) ♣

♣ (2)

(0) ♣

♣ (2)

<div>2Dismantle1</div> <div></div>	<div>2Dismantle1</div> <div></div>	<div>2Dismantle1</div> <div></div>
<div>Generic Action</div> <div>Destroy target aura or item.</div> <div><div>0X</div><div>3</div></div>	<div>Generic Action</div> <div>Destroy target aura or item.</div> <div><div>0X</div><div>3</div></div>	<div>Generic Action</div> <div>Destroy target aura or item.</div> <div><div>0X</div><div>3</div></div>
<div>1Frenzied Surge1</div> <div></div>	<div>1Frenzied Surge1</div> <div></div>	<div>1Frenzied Surge1</div> <div></div>
<div>Swarm Action - Alpha</div> <div>Sacrifice X warriors. Deal X damage to any target.</div> <div><div>0X</div><div>2</div></div>	<div>Swarm Action - Alpha</div> <div>Sacrifice X warriors. Deal X damage to any target.</div> <div><div>0X</div><div>2</div></div>	<div>Swarm Action - Alpha</div> <div>Sacrifice X warriors. Deal X damage to any target.</div> <div><div>0X</div><div>2</div></div>
<div>2Swarming Strike0</div> <div></div>	<div>2Swarming Strike0</div> <div></div>	<div>2Swarming Strike0</div> <div></div>
<div>Swarm Attack Action</div> <div>If Swarming Strike hits, create 2 Locust tokens.</div> <div><div>3X</div><div>2</div></div>	<div>Swarm Attack Action</div> <div>If Swarming Strike hits, create 2 Locust tokens.</div> <div><div>3X</div><div>2</div></div>	<div>Swarm Attack Action</div> <div>If Swarming Strike hits, create 2 Locust tokens.</div> <div><div>3X</div><div>2</div></div>

2 Reckless Sting 1



Swarm Attack Action

When you play Reckless Sting, sacrifice up to 1 warrior. If you do, Reckless Sting costs 1 less to play.



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2 Infectious Sting 1



Swarm Attack Reaction - Parasite

Target attack gains +3 X and "if this hits, put a parasite counter on target warrior."



2 Infectious Sting 1



Swarm Attack Reaction - Parasite

Target attack gains +3 X and "if this hits, put a parasite counter on target warrior."



2 Infectious Sting 1



Swarm Attack Reaction - Parasite

Target attack gains +3 X and "if this hits, put a parasite counter on target warrior."



2 Infected Blood 2



Swarm Aura - Parasite

At the end of your turn, if a player lost life this turn, create a Locust token.



2 Infected Blood 2



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2 Metamorphosis 3

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Swarm Aura - Alpha

Warriors you control have +1 \times .

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2 Psychic Throes 2

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2 Contact Parasite 0

Swarm Aura - Hive Mind

Whenever you sacrifice a warrior, target player takes 1 damage.

Swarm Aura - Hive Mind

Whenever you sacrifice a warrior, target player takes 1 damage.

Swarm Defense Reaction - Parasite

If Contact Parasite blocks a warrior attack action, put a parasite counter on that warrior.

2 Contact Parasite 0

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2 Energized Hive (X)

Swarm Defense Reaction - Parasite

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If Contact Parasite blocks a warrior attack action, put a parasite counter on that warrior.

Swarm Item

Energized Hive enters the AO with X Hive Counters on it. When Energized Hive has no Hive Counters on it, destroy it.

Action - (E) Remove up to 2 Hive Counters from Energized Hive. Create that many Locust tokens.

<div>2Energized HiveX</div> <div></div> <div>Swarm Item</div> <div>Energized Hive enters the AO with X Hive Counters on it. When Energized Hive has no Hive Counters on it, destroy it. Action - (E) Remove up to 2 Hive Counters from Energized Hive. Create that many Locust tokens.</div> <div><div>0X</div><div>1</div></div>	<div>2Energized HiveX</div> <div></div> <div>Swarm Item</div> <div>Energized Hive enters the AO with X Hive Counters on it. When Energized Hive has no Hive Counters on it, destroy it. Action - (E) Remove up to 2 Hive Counters from Energized Hive. Create that many Locust tokens.</div> <div><div>0X</div><div>1</div></div>	<div>2Mantid0</div> <div></div> <div>Swarm Warrior</div> <div>Action - (E) Attack.</div> <div><div>2X</div><div>1</div></div>
<div>2Mantid0</div> <div></div> <div>Swarm Warrior</div> <div>Action - (E) Attack.</div> <div><div>2X</div><div>1</div></div>	<div>2Mantid0</div> <div></div> <div>Swarm Warrior</div> <div>Action - (E) Attack.</div> <div><div>2X</div><div>1</div></div>	<div>2Ingens Vesparum5</div> <div></div> <div>Swarm Warrior</div> <div>When Ingens Vesparum enters the AO, deal 3 damage to up to 1 target warrior. Action - (3) (E) Attack.</div> <div><div>8X</div><div>4</div></div>
<div>2Ingens Vesparum5</div> <div></div> <div>Swarm Warrior</div> <div>When Ingens Vesparum enters the AO, deal 3 damage to up to 1 target warrior. Action - (3) (E) Attack.</div> <div><div>8X</div><div>4</div></div>		