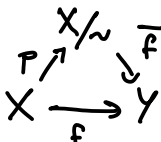


Recall: given a surjective map $f: X \rightarrow A$ (eg. $A = X/\sim$), the quotient topology on A has $U \subset A$ open $\Leftrightarrow f^{-1}(U) \subset X$ open. Say f is a quotient map

Ex: $[0,1] \rightarrow S^1$
 $t \mapsto (\cos 2\pi t, \sin 2\pi t)$ is a quotient map, ie. $[0,1]/(0 \sim 1) \cong S^1$.

* There is a useful characterization of continuous maps from a quotient space:

If $A = X/\sim$ and $f: X \rightarrow Y$ is a map st. $x \sim x' \Rightarrow f(x) = f(x')$, then we can define $\bar{f}: X/\sim \rightarrow Y$ by $\bar{f}([x]) = f(x)$. (& conversely)



Thm: If $f: X \rightarrow Y$ is a continuous map and $x \sim x' \Rightarrow f(x) = f(x')$, then equipping X/\sim with the quotient topology, $\bar{f}: X/\sim \rightarrow Y$ is a continuous map.

Pf: let $p: X \rightarrow X/\sim$ the quotient map, and recall $\bar{f}([x]) = f(x)$ (indep. of $x \in [x]$).

So $\bar{f} \circ p = f$. Hence: $\forall U \subset Y$ open, $f^{-1}(U) = p^{-1}(\bar{f}^{-1}(U)) \subset X$ is open.

By definition of the quotient topology, we conclude that $\bar{f}^{-1}(U) \subset X/\sim$ is open. \square
 ($\forall V \subset X/\sim$ open $\Leftrightarrow p^{-1}(V) \subset X$ open).

(& conversely, since $p: X \rightarrow X/\sim$ is continuous. So: \bar{f} continuous $\Leftrightarrow f = \bar{f} \circ p$ continuous)

Ex: $X = \mathbb{R}^{n+1} - \{0\}$, define an equivalence relation $x \sim y$ iff x, y lie on the same line through the origin, ie. $x = \alpha y$ for some $\alpha \in \mathbb{R}, \alpha \neq 0$. This is an equivalence relation.

The quotient space is projective n-space, $\mathbb{RP}^n = X/\sim$ with quotient topology.

(picture \mathbb{RP}^1 ? \mathbb{RP}^2 ?)

('space of lines through 0 in \mathbb{R}^{n+1} ')

If Y is another top space, then a continuous map $\bar{f}: \mathbb{RP}^n \rightarrow Y$ is the same thing as a continuous map $f: \mathbb{R}^{n+1} - \{0\} \rightarrow Y$ st. $f(\alpha x) = f(x) \quad \forall \alpha \in \mathbb{R} - \{0\}, \forall x \in X$.

(more about \mathbb{RP}^n on the HW.)

Homotopy = notion of continuous deformation, parametrized by $I = [0,1]$. (Numbers §51)

Def: $f, g: X \rightarrow Y$ two continuous maps. A homotopy between f and g is a continuous map $H: X \times I \rightarrow Y$ st. $H(x, 0) = f(x) \quad \forall x \in X$.
 (the "time" variable in the homotopy) $H(x, 1) = g(x)$

If this exists, then say f and g are homotopic and write $f \simeq g$.

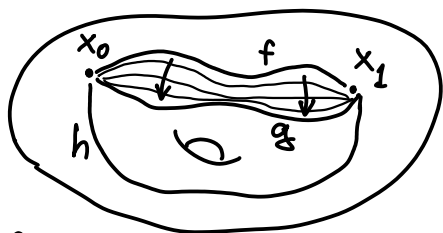
If f is homotopic to a constant map, we say it is nullhomotopic.

We'll want to study paths in top spaces, ie $f: [0,1] \rightarrow X$ continuous, $f(0) = x_0, f(1) = x_1$.

The above notion is not useful for paths if we don't fix the end points x_0 & x_1 (see HW4). ②

Better notion: homotopy of paths only considers homotopies which keep the end points in place.

(General notion: pairs (X, A) $A \subset X$ subspace, maps of pairs $(X, A) \xrightarrow{f} (Y, B)$: $f(A) \subset B$)



$f \simeq_p g$ homotopic paths
 h not homotopic to f & g .

Def: Two paths $f, g: I \rightarrow X$ from x_0 to x_1 are (path) homotopic if \exists continuous $H: I \times I \rightarrow X$ st. $H(s, 0) = f(s)$, $H(s, 1) = g(s)$ (homotopy) and $H(0, t) = x_0$, $H(1, t) = x_1$ (fix end points: so $\forall t \in [0, 1]$, $f_t = H|_{I \times \{t\}}$ is a path from x_0 to x_1)
 Such H is a path homotopy, and we write $f \simeq_p g$.

Lemma: \simeq and \simeq_p are equivalence relations.

Pf:

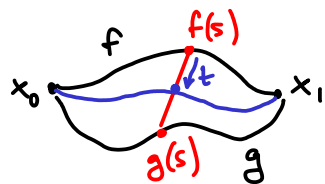
- clearly $f \simeq f$ (constant homotopy $H(x, t) = f(x)$).
- if $f \simeq g$ with homotopy $F(x, t)$, then the reverse homotopy $G(x, t) = F(x, 1-t)$ gives $g \simeq f$.
- Assume $f \simeq g$ with homotopy $F(x, t)$ then the concatenation of these is $g \simeq h$ ——— $G(x, t)$

$$H: X \times [0, 1] \rightarrow Y \text{ defined by } H(x, t) = \begin{cases} F(x, 2t) & \text{if } t \in [0, \frac{1}{2}] \\ G(x, 2t-1) & \text{if } t \in [\frac{1}{2}, 1] \end{cases}$$

These two formulas agree at $t = \frac{1}{2}$ ($F(x, 1) = g(x) = G(x, 0)$) so H is well-defined and continuous (cf "pasting lemma" Thm 18.3), and gives a homotopy $f \simeq h$.

• In the case of path homotopies, can check the above constructions preserve the requirements $F(0, t) = x_0$ & $F(1, t) = x_1$, so yield path homotopies. \square

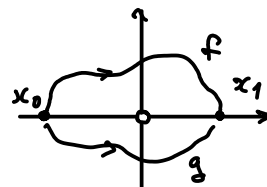
Ex: 1) IF f, g are paths in \mathbb{R}^n (or any convex subset of \mathbb{R}^n) from x_0 to x_1 , we can define the straight-line homotopy $F(s, t) = (1-t)f(s) + tg(s)$



For each s , this connects $f(s)$ to $g(s)$ by a straight line segment. We conclude: $f \simeq_p g$ always!

2) in the punctured plane $X = \mathbb{R}^2 - \{(0, 0)\}$, let f, g be paths from $(-1, 0)$ to $(1, 0)$ st. f stays in the upper half plane $\{(x, y) | y \geq 0\}$
 g ——— lower ——— $y \leq 0$

Then there is no homotopy between f & g in X . (we'll prove this rigorously later).



Def. Spaces X, Y are homotopy equivalent if $\exists f: X \rightarrow Y$ st. $f \circ g \simeq id_Y$ and $g \circ f \simeq id_X$ and $\textcircled{3}$
 (check: this is an equiv^e relation)

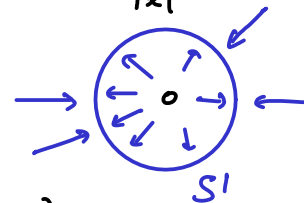
homotopic (vs. exact inverse would be homeo).

Def. X is contractible if X is homotopy eq. to $\{\text{point}\}$.

Ex. \mathbb{R}^n (or a convex subset of \mathbb{R}^n) is contractible: ie. $\{0\} \xrightleftharpoons[r: x \mapsto 0]{i}$ \mathbb{R}^n
 check $i \circ r = \text{zero map}$ is homotopic to $id_{\mathbb{R}^n}$ by $H(x, t) = tx$.

Ex. $\mathbb{R}^2 - \{0\}$ is not contractible, but homotopy eq. to S^1 , via $S^1 \xrightleftharpoons[r: x \mapsto \frac{x}{|x|}]{i}$ $\mathbb{R}^2 - \{0\}$
 r is a deformation retraction of $X = \mathbb{R}^2 - \{0\}$ onto its

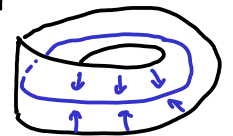
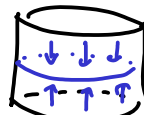
subset $A = S^1 \subset X$, ie. $\left\{ \begin{array}{l} \bullet r: X \rightarrow A \\ \bullet r|_A = id_A \text{ (ie. } r \circ i = id_A) \\ \bullet i \circ r: X \rightarrow A \subset X \text{ is } \simeq id_X. \end{array} \right.$
 (this is called a retraction; less useful!)
 (the "deformation")



(in this case, $i \circ r(x) = \frac{x}{|x|}$ homotopic to id by straight line homotopy)

Deformation retraction is a useful special case of homotopy equiv^e

By the same argument the cylinder $S^1 \times I$

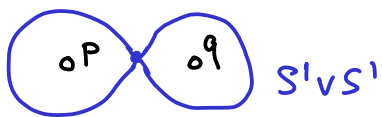


deformation retract onto "middle" S^1 by sliding points of $[a, 1]$ to midpoint.

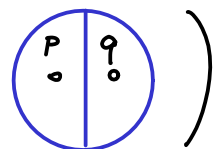
(check: this is consistent with the twisted gluing of $I \times I$, $(0, y) \sim (1, 1-y)$).

hence they are homotopy equivalent to S^1 (and to each other and to $\mathbb{R}^2 - \{0\}$).

Ex. $\mathbb{R}^2 - \{p, q\}$ deformation retracts onto wedge of two S^1 's ("figure 8" space)

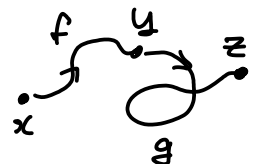


(or also on "theta graph"
 (hky eq. to ∞ , not homeo!))



• We now focus on paths and path-homotopy as a way to define an algebraic invariant of top. spaces (up to homotopy equiv^e): the fundamental group. A group needs a multiplication?

Def. if f is a path from x to y and g is a path from y to z ,
 define a path $f * g$ from x to z by running through first f then
 g (twice as fast): $(f * g)(s) = \begin{cases} f(2s) & \text{if } s \in [0, \frac{1}{2}] \\ g(2s-1) & \text{if } s \in [\frac{1}{2}, 1] \end{cases}$



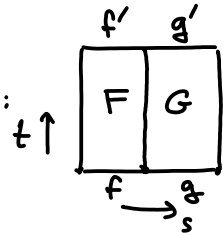
This product is well-defined on path-homotopy classes, as long as $f(1) = g(0)$:

if $f \simeq_p f'$ and $g \simeq_p g'$ then $f * g \simeq_p f' * g'$

(4)

using homotopy $(F * G)(s, t) = \begin{cases} F(2s, t) & s \leq \frac{1}{2} \\ G(2s-1, t) & s \geq \frac{1}{2} \end{cases}$

Picture:



So we define $[f] * [g] = [f * g]$

Claim: this operation is associative, and has identity & inverses.

→ the "fundamental groupoid" of X : category with objects = points of X

and $\text{Mor}(x, y) = \{\text{path homotopy classes of paths } x \rightarrow y\}$.

$\begin{cases} \text{category: composition is associative + } \exists \text{ identity morphisms } x \rightarrow x \\ \text{groupoid: all morphisms have inverses.} \end{cases}$

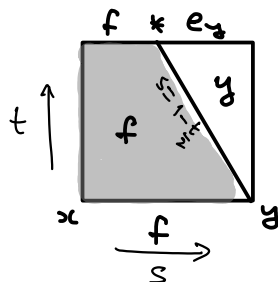
* Identity: given $x \in X$, consider the constant path $e_x: I \rightarrow X$, $e_x(s) = x \forall s$, & let $\text{id}_x = [e_x]$.

We claim that if f is any path from x to y , then $[f] * \text{id}_y = \text{id}_x * [f] = [f]$.

Indeed, there are explicit homotopies

$$f \simeq_p (f * e_y)$$

& similarly, $(e_x * f) \simeq_p f$.



$$F(s, t) = \begin{cases} f(\frac{s}{1-t/2}) & s \in [0, 1-\frac{t}{2}] \\ y & s \in [1-\frac{t}{2}, 1] \end{cases}$$

* Inverse: given a path f from x to y , define the reverse path $\bar{f}(s) = f(1-s)$ from y to x .

$[\bar{f}]$ is inverse to $[f]$, namely $e_x \simeq_p f * \bar{f}$ and $e_y \simeq_p \bar{f} * f$. Indeed:



$$F(s, t) = \begin{cases} f(2ts) & s \in [0, \frac{1}{2}] \\ f(2t(1-s)) & s \in [\frac{1}{2}, 1] \end{cases}$$

for given t this runs forward along f from $f(0) = x$ to $f(t)$ at $s = \frac{1}{2}$

then backwards to $f(0) = x$ at $s = 1$. For $t = 0$ get e_x

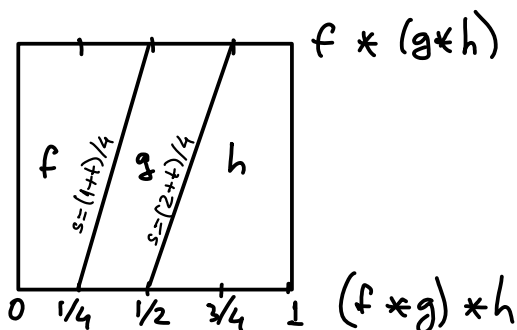
$t = 1$ get e_y

(Similarly for $e_y \simeq_p \bar{f} * f$).

* Associativity: given paths f, g, h with $f(1) = g(0)$ and $g(1) = h(0)$, claim

$(f * g) * h \simeq_p f * (g * h)$. Both run along f then g then h , but with

different parametrizations. The homotopy comes from adjusting for this:



$$\text{Let } F(s, t) = \begin{cases} f(\frac{4s}{1+t}) & s \in [0, \frac{1+t}{4}] \\ g(4s - (1+t)) & s \in [\frac{1+t}{4}, \frac{2+t}{4}] \\ h(\frac{4s - (2+t)}{2-t}) & s \in [\frac{2+t}{4}, 1] \end{cases}$$

Fundamental group: Groups are much easier to study than groupoids! want to be able to multiply always, not worrying whether end points match. Thus we fix a base point $x_0 \in X$ and only consider paths from x_0 to itself - ie. loops (based at x_0).

Def. || The set of path homotopy classes of loops based at x_0 , with operation \ast (concatenation), is called the fundamental group of X , denoted $\pi_1(X, x_0)$.

Ex. in \mathbb{R}^n (or a convex domain in \mathbb{R}^n), every loop at x_0 is path-homotopic to the identity (ie. the constant path at x_0) by the straight-line homotopy
So $\pi_1(\mathbb{R}^n, x_0) = \{id\}$.

$$F(t,s) = (1-t)f(s) + tx_0$$



Def. || X is simply-connected if $X \neq \emptyset$ is path-connected, and for $x_0 \in X$, $\pi_1(X, x_0) = \{1\}$.

This def. is sensible because π_1 is, up to isom., independent of choice of x_0 inside a path component of X (we'll see this next time)