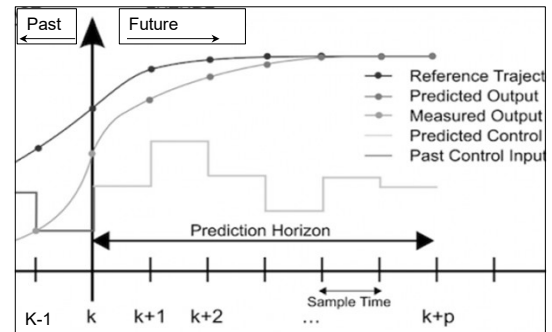


6.7 Networked Learning Predictive Control

■ Introduction

History of predictive control

- ✓ Smith predictor control (1959)
- ✓ Model predictive control
 - Model algorithmic control (1970s)
 - Dynamic matrix control (1976)
 - Generalised predictive control (1987)
 - Stable predictive control (1990s)
- ✓ Networked predictive control (2004)^[1]



Predictive control

[1] G.P. Liu, J. Mu and D. Rees, Networked predictive control of systems with random communication delay, *Proceedings of the UKACC Control '04*, Bath, ID-015, 2004.

1

■ Networked Control Systems

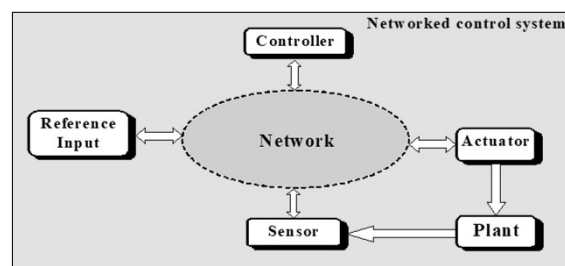
A networked control system (NCS) is a system whose control loop is closed through networks.

◆ Design problem of NCS

- ✓ Compensate for random network delay
- ✓ Achieve desired control performance
- ✓ Guarantee closed-loop stability

◆ Assumptions on NCS

- ✓ There are networks in both forward and feedback channels
- ✓ The network delay is bounded
- ✓ The number of consecutive data package drops is bounded
- ✓ Transmitted data with time stamps

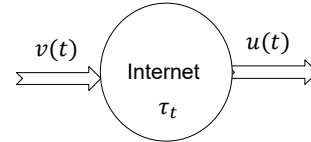


2

◆ Methods of Dealing with Data Loss or Attacks

- ✓ Zero value method
- ✓ Zero order holder method
- ✓ **Predication method**

$$u(t) = \begin{cases} 0 & \text{Zero value} \\ u(t-1) & \text{Previous value} \\ \hat{v}(t|t-\tau_t) & \text{Predication value} \end{cases}$$



◆ Methods of Dealing with Network Delays

- ✓ Passive compensation method
- ✓ **Active compensation method**

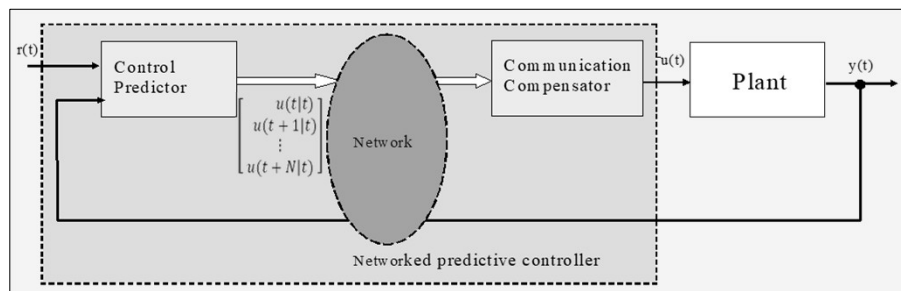
$$u(t) = \begin{cases} v(t - \tau_t), & (\text{passive}) \\ \hat{v}(t|t - \tau_t) & (\text{active}) \end{cases}$$

3

■ Networked Predictive Control

◆ Networked Predictive Control Scheme

- ✓ **The control predictor** generates a set of control predictions which achieve the required control performance.
- ✓ **The communication compensator** compensates for the unknown random communication delay and data loss.
- ✓ The control data are transmitted **in package** via networks.



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◆ Networked predictive control

➤ The plant

$$\begin{aligned}x_{t+1} &= Ax_t + Bu_t \\ y_t &= Cx_t\end{aligned}$$

where (A,B) is controllable and (A,C) is observable.

➤ The state observer

$$\hat{x}_{t+1|t} = A\hat{x}_{t|t-1} + Bu_t + L(y_t - C\hat{x}_{t|t-1})$$

where matrix L can be obtained using observer design approaches.

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➤ The multi-step state predictor

It is assumed that the network delays in the feedback and forward channels are k_t and i_t respectively.

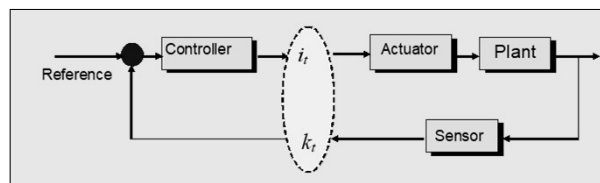
Based on the output data up to $t-k_t$, the state predictions from time $t-k_t$ to $t+i_t$ are constructed by

$$\hat{x}_{t-k_t+1|t-k_t} = A\hat{x}_{t-k_t|t-k_t-1} + Bu_{t-k_t} + L(y_{t-k_t} - C\hat{x}_{t-k_t|t-k_t-1})$$

$$\hat{x}_{t-k_t+2|t-k_t} = A\hat{x}_{t-k_t+1|t-k_t} + B\hat{u}_{t-k_t+1|t-k_t}$$

⋮

$$\hat{x}_{t+i_t|t-k_t} = A\hat{x}_{t+i_t-1|t-k_t} + B\hat{u}_{t+i_t-1|t-k_t}$$



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➤ **The control predictor**

✓ **Method 1**

$$\hat{u}_{t+i|t-k_t} = K \hat{x}_{t+i|t-k_t}, \text{ for } i = -k_t + 1, -k_t + 2, \dots, i_t$$

where K can be designed as the system does not have communication delays.

✓ **Method 2**

$$U_{t+i_t|t-k_t}^* = \arg \min J(t, \hat{u}_{t-k_t+1|t-k_t}, \hat{u}_{t-k_t+2|t-k_t}, \dots, \hat{u}_{t+i_t|t-k_t})$$

where J(.) is a cost function.

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➤ **Communication compensator**

Choose the latest control action for time t, e.g.,

$$u(t) = \hat{u}(t|t - \min\{i_1 + k_1, i_2 + k_2, \dots, i_t + k_t\})$$

which is the latest predictive control value at time t if the following predictive control sequences are available on the plant side:

$$\{\hat{u}(t|t - i_1 - k_1) \quad \hat{u}(t|t - i_2 - k_2) \quad \dots \quad \hat{u}(t|t - i_t - k_t)\}$$

8

➤ **Stability of the closed-loop system**

The closed-loop networked predictive control system

$$Z_{t+1} = \Lambda(i_t, k_t)Z_t$$

where Z_t is the augmented system state vector and $\Lambda(i_t, k_t)$ the system matrix.

Case 1: Fixed communication delays

The system is stable if and only if $\Lambda(i_t, k_t)$ is Schur stable.

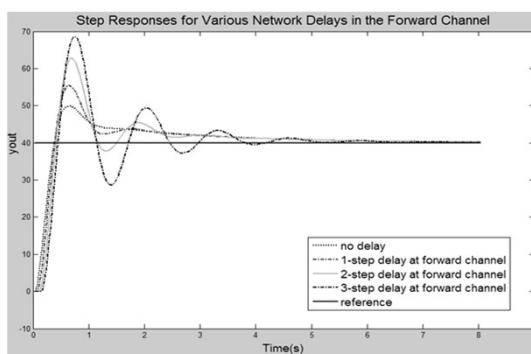
Case 2: Time-varying communication delays

The system stability can be analysed using the switching control theory or time-varying control theory.

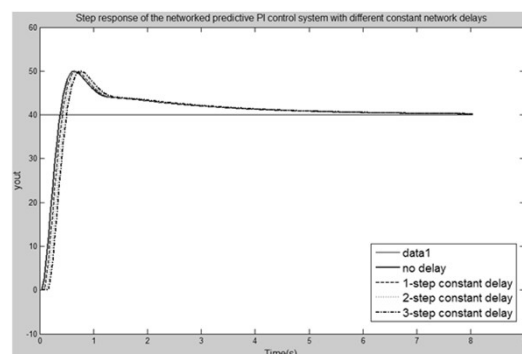
9

◆ **Step responses of a system without or with delay compensation (an example)**

- ✓ No network delay
- ✓ Various network delays (e.g., $\tau=1, 2, 3$)



Without delay compensation



With delay compensation (NPC)

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■ Networked learning predictive control

If the plant is unknown or slowly time-varying, recursive learning methods (e.g., neural network learning methods) can be employed.

The networked learning predictive control algorithm is constructed below.

◆ Algorithm 6.7.1 (Learning NPC)

- Step 1:** Set up the initialization of the parameter identification
- Step 2:** Sample the current actual output and the reference input.
- Step 3:** Construct a data-driven model of the controlled plant using a recursive learning algorithm online.
- Step 4:** Calculate the state predictions using the multi-step state predictor based on the data-driven model.
- Step 5:** Implement the predictive controller via networks
- Step 6:** Return to Step 2 and continue the loop.

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■ Various networked predictive control methods

- ✓ **Artificial intelligent NPC** (G.P. Liu, *IEEE-TCNS*, 9(4): 1975-1986, 2022)
- ✓ **Blockchain NPC** (Y. Yu, G.P. Liu, et al, *IEEE-TIE*, 70(1):783-792, 2023)
- ✓ **Cloud NPC** (G.P. Liu, *IEEE-TC*, 47(8):1852-1859, 2017)
- ✓ **Digital twin NPC** (G.P. Liu, *IEEE/CAA-JAS*, 11(1):1-11, 2024)
- Data-driven NPC** (G.P. Liu, *IEEE-TSMCA*, 50(11):4447-4457, 2020)
- (G.P. Liu, *IEEE/CAA-JAS*, 11(1):1-11, 2024)
- ⋮
- ✓ **High-order fully actuated NPC** (G.P. Liu, *IEEE/CAA-JAS*, 9(4):615-623, 2022)
- ⋮
- ? **Metaverse NPC**
- ⋮
- ✓ **PID NPC** (G.P. Liu, *IEEE/CAA-JAS*, 10(1):216-225, 2023)

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