

E	ControllerOrder
English	
Francais	
Deutsch	
Indonesia	
map	
Z	
Q	
S	
D	
mapONE	
mapTWO	
mapTHREE	
mapFOUR	
mapFIVE	

I	IModel
(m)	loadHelloWorld(String) void
(m)	loadMap(int) void
p	observable Observable
p	map Map
p	helloWorld HelloWorld

I	IController
(m)	control() void
(m)	orderPerform(ControllerOrder) void

I	IView
(m)	printMessage(String) void