

l'école d'ingénierie informatique

## **EPSI BORDEAUX - I1 EISI**

## Module Atelier - Architecture applicative (4/9)

Code Module	Durée	Titre Diplôme	Bloc de Compétences	Promotion	Auteur
ARCE842 - DEVE702	20h	EISI / RNCP 35584	Concevoir & Développer des solutions applicatives métiers	2023/2024	Julien COURAUD

## 8. Global Layout

Afin de partir sur une base graphique exploitable, voici un exemple de composant Board possèdant une 'grid':

```
// app/components/board/board.component.js
import React from "react";
import { View, Text, StyleSheet } from 'react-native';
const OpponentInfos = () => {
 return (
   <View style={styles.opponentInfosContainer}>
     <Text>Opponent infos</Text>
    </View>
 );
};
const OpponentTimer = () => {
 return (
   <View style={styles.opponentTimerContainer}>
     <Text>Timer: </Text>
   </View>
 );
{\tt const} OpponentScore = () => {
 return (
   <View style={styles.opponentScoreContainer}>
     <Text>Score: </Text>
   </View>
};
const OpponentDeck = () => {
   <View style={styles.deckOpponentContainer}>
     <Text>OpponentDeck</Text>
    </View>
 );
};
```

```
const Grid = () => {
  return (
    <View style={styles.gridContainer}>
     <Text>Grid</Text>
    </View>
 );
};
const Choices = () => {
  return (
   <View style={styles.choicesContainer}>
     <Text>Choices</Text>
    </View>
 );
};
const PlayerDeck = () => {
  return (
   <View style={styles.deckPlayerContainer}>
     <Text>PlayerDeck </Text>
    </View>
 );
};
const PlayerInfos = () => {
 return (
    <View style={styles.playerInfosContainer}>
     <Text>Player Infos</Text>
    </View>
 );
};
const PlayerTimer = () => {
   <View style={styles.playerTimerContainer}>
     <Text>Timer: </Text>
    </View>
 );
};
const PlayerScore = () => {
  return (
   <View style={styles.playerScoreContainer}>
     <Text>PlayerScore</Text>
   </View>
 );
};
const Board = ({ gameViewState}) => {
    <View style={styles.container}>
      <View style={[styles.row, { height: '5%' }]}>
        <0pponentInfos />
        <View style={styles.opponentTimerScoreContainer}>
          <OpponentTimer />
          <0pponentScore />
        </View>
      </View>
      <View style={[styles.row, { height: '25%' }]}>
        <OpponentDeck />
      </View>
      <View style={[styles.row, { height: '40%' }]}>
        <Grid />
        <Choices />
      <View style={[styles.row, { height: '25%' }]}>
       <PlayerDeck />
      </View>
```

```
<View style={[styles.row, { height: '5%' }]}>
        <PlayerInfos />
        <View style={styles.playerTimerScoreContainer}>
          <PlayerTimer />
          <PlayerScore />
        </View>
      </View>
    </View>
 );
};
const styles = StyleSheet.create({
 container: {
   flex: 1,
   flexDirection: 'column',
    justifyContent: 'space-between',
   alignItems: 'center',
   width: '100%',
   height: '100%',
 },
 row: {
   flexDirection: 'row',
   width: '100%',
   borderBottomWidth: 1,
   borderColor: 'black',
 },
 opponentInfosContainer: {
   flex: 7,
   justifyContent: 'center',
   alignItems: 'center',
    borderRightWidth: 1,
   borderColor: 'black',
   backgroundColor: "lightgrey"
 }.
 opponentTimerScoreContainer: {
   flex: 3,
    flexDirection: 'column',
   justifyContent: 'center',
   alignItems: 'center',
   backgroundColor: "lightgrey"
 },
 opponentTimerContainer: {
   flex: 1,
   justifyContent: 'center',
   alignItems: 'center',
 }.
 opponentScoreContainer: {
   flex: 1,
    justifyContent: 'center',
   alignItems: 'center',
 },
 deckOpponentContainer: {
   flex: 1,
    justifyContent: "center",
   alignItems: "center",
   borderBottomWidth: 1,
   borderColor: "black"
 gridContainer: {
    flex: 7,
    justifyContent: 'center',
   alignItems: 'center',
   borderRightWidth: 1,
   borderColor: 'black',
 choicesContainer: {
   flex: 3,
    justifyContent: 'center',
   alignItems: 'center',
 deckPlayerContainer: {
   flex: 1,
    justifyContent: 'center',
   alignItems: 'center',
```

```
borderBottomWidth: 1,
   borderColor: 'black',
 },
 playerInfosContainer: {
   flex: 7,
   justifyContent: 'center',
   alignItems: 'center',
   borderRightWidth: 1,
   borderColor: 'black',
   backgroundColor: "lightgrey"
 },
 playerTimerScoreContainer: {
   flex: 3,
   flexDirection: 'column',
   justifyContent: 'center',
   alignItems: 'center',
   backgroundColor: "lightgrey"
 playerTimerContainer: {
   flex: 1,
   justifyContent: 'center',
   alignItems: 'center',
   backgroundColor: "lightgrey"
 playerScoreContainer: {
    flex: 1,
    justifyContent: 'center',
   alignItems: 'center',
   backgroundColor: "lightgrey"
 },
});
export default Board;
```

Dans la suite du module, chacun des composants implémentés au sein du Board devra être externalisé dans un composant à part (Dossiers dans /components/board) avec sa déclaration et sa logique graphique (StyleSheets containers).