# Changepoint detection

Inference and applications

### **Etienne Caprioli**

etienne.caprioli23@imperial.ac.uk

Imperial College London

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# Outline of this presentation

### Inference

- Problem setting
  - → Statistical test
  - → Online/Offline inference
- What are we interested in ?
  - → Single changepoint
  - → Multiple changepoints
- Bayesian approach

## **Applications**

- Application in market risk monitoring
- Other areas of applications
- Useful libraries, packages and repositories

# Inference

# Piecewise homogeneous sequences

Let  $(X_i)_i$  be a sequence of random variables. We model this signal with the equation

$$X_t = \sum_{j=0}^q X_t^{(j)} \ 1_{ au_j \leq t \leq au_{j+1}}$$

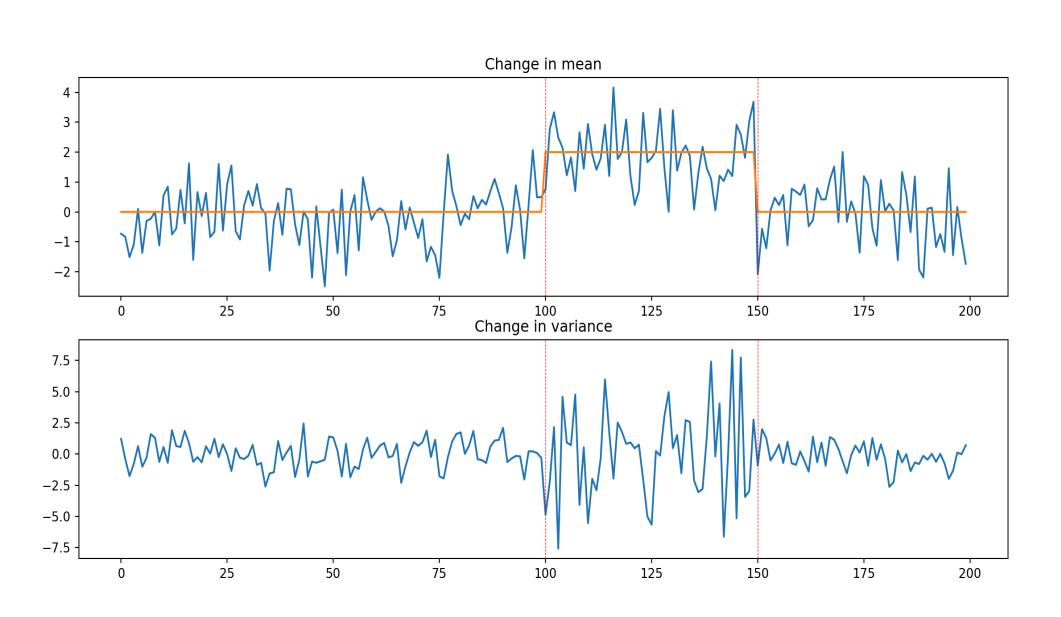
Where each  $(X_t^{(j)})_j$  can be modeled individually. We are interested in inferring the changepoints  $(\tau_j)_j$  and the j joint distributions of  $(X_t^{(j)})_j$ .

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#### Note

The collections  $(X_t^{(j)})_j$  can be modeled in very different ways: IID sequences, (non-) stationary time series, IID + trend/seasonality...

# Example of datasets



### Statistical test

We will adopt here the most used framework of change in mean, and assume that the variance  $\sigma^2$  is known (or estimated).

Let q be the assumed number of changepoints in the dataset, we are interested in testing:

$$H_0: q = 0$$

$$H_1:q=m$$

To perform this test, we need a *test statistic* to be compared to a certain *threshold*. We will focus here on the likelihood ratio (LR) statistic evaluated at some time point au:

$$LR_{ au} = rac{1}{\sigma^2} \left[ \sum_{i=1}^n (X_i - ar{X}_{1:n})^2 - \sum_{i=1}^n (X_i - ar{X}_{1: au})^2 - \sum_{i= au+1}^n (X_i - ar{X}_{ au+1:n})^2 
ight]^{-8}$$

### Statistical test

### $\overline{i}$

#### **CUSUM statistic**

If we define  $C_ au$  such that

$$C_{ au} = \sqrt{rac{ au(n- au)}{n}} \;\; ar{X}_{1: au} - ar{X}_{ au+1:n}$$

We note that  $LR_{ au}=rac{C_{ au}^{2}}{\sigma^{2}}$ 

### Online/Offline inference

#### Online inference

The dataset keeps growing through time. We have a continous flow of of datapoints coming. The goal is still to estimate the localisation of the changepoint, but usually the quantity of data *after* the changepoint is limited. The data is analysed by flow.

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#### Example

Seismographs continuously monitors the seismic activity in a given zone, stock market quotes are continuously updated.

#### Offline inference

The size of the dataset is fixed, the aim is still to detect the changepoints, but this time we have access to possibly much more data after the changepoint.



# Single changepoint

In some settings we know that there is at most one changepoint in the dataset. In this setting, the inference of the changepoint is well documented and an essentially complete theory exist.

We use the LR statistic and set a threshold c>0. If the threshold is exceeded, than we conclude that there is a changepoint in the data and estimate this changepoint au with :

$$\hat{ au} = rgmax_{ au \in \{1,\ldots,n-1\}} LR_{ au} = rgmax_{ au \in \{1,\ldots,n-1\}} rac{C_{ au}^2}{\sigma^2}$$

#### $\bigcirc$ How to choose the threshold c?

Some theoretical results that ensure that the false positive rate tends to 0 as  $n \to \infty$  suggest that the threshold should be set to at least  $c = 2 \log n$ . However, this threshold can appear be to be quite conservative in some applications, and some papers suggest to use  $c = 2 \log \log n$  instead.

# Multiple changepoints

- Unfortunately this framework becomes less efficient when there are several changepoints.
  - → The presence of other changepoints affects the value of the CUSUM statistics, pushing it sometimes below the threshold even when there is an actual changepoint
  - → This framework doesn't help to estimate the number of changepoints

#### The penalised cost function

To deal with the possibility of multiple changepoints, we define the notion of cost function  $f(\tau_1, \ldots, \tau_q | X_1, \ldots, X_n)$ , which is a function that we aim to minimize in order to find the changepoints. One example of this function is simply the negative log-likelihood if we have a model for IID samples (e.g. Gaussian IID samples):

$$f( au_1,\ldots, au_q|X_1,\ldots,X_n) = rac{n}{2}{\log\sigma^2} + rac{\sum_{j=1}^{q+1}\sum_{i= au_{j-1}+1}^{ au_j}(X_i-ar{X}_{ au_{j-1}+1: au_j})^2}{2\sigma^2}$$

And aim to minimise the penalised cost:

$$\min_{ au_1,\ldots, au_q} f( au_1,\ldots, au_q|X_1,\ldots,X_n) + eta(q)$$

# Multiple changepoints

#### (i) Example of penalisations

- BIC:  $eta(q) = q \log(n)$
- ullet AIC: eta(q)=2q

Each type of penalisation has its own pros/cons and theoretical results. For instance, under some regularity condition, the BIC penalisation ensures that the infered number of changepoints  $\hat{q}$  converges to the true number of changepoints  $q^*$ .

# Multiple changepoints

Another idea estimates multiple changepoints is to use a recursive approach. Since we have an efficient method to detect one changepoint, why not use this method iteratively on a succession of intervals?

#### Binary segmentation algorithm

### BS algorithm

- ullet Find  $\hat{ au}_1 = rgmax_{ au \in \{1,\dots,n-1\}} C_ au$ 
  - $\to$  If  $C_{\hat{ au}_1}>c_n$  then keep  $\hat{ au}_1$  in memory and run the first step again on the intervals  $[1,\hat{ au}_1]$  and  $[\hat{ au}_1+1,n]$ .
  - ightarrow If  $C_{\hat{ au}_1} \leq c_n$  then stop the algorithm and return the list of the kept changepoints.

Or

- ullet Find  $\hat{ au}_1 = rgmax_{ au \in \{1,\dots,n-1\}} LR_{ au}$
- Run again the first step again on the intervals  $[1,\hat{\tau}_1]$  and  $[\hat{\tau}_1+1,n]$ , until the length of the interval is less then 2.
- · Select the best changepoints collection using the penalised cost method.

# Binary segementation algorithm

### $\overline{i}$

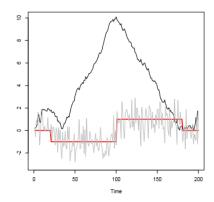
#### **Notes**

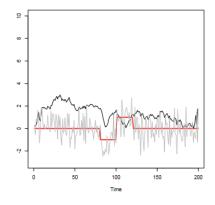
#### A good algorithm

- Easy to implement (recusrive algorithm)
- ullet Computationally efficient (complexity in  $\mathcal{O}(n\log n)$ )

#### But

- Relies on the ability of the CUSUM statistic to detect one changepoint among possibly several changepoints...
- ullet Need to select the right threshold  $c_n$  in the first version of the algorithm...





# Multiple changepoints

### Wild binary segmentation (WBS) algorithm

To try to prevent the problem of ending up working in an interval that contains several changepoints and disturb the changepoint estimation, the Wild Binary Segmentation algorithm extend the BS algorithm to M random sub-intervals  $[s_m,e_m]\subset [1,n]$  and only keeping the highest CUSUM statistic among the batch of CUSUM statistic calculated. This way, we hope that at least one of the random sub-interval only contains one true changepoint.

### (i) BS algorithm

- ullet Draw M sub-intervals of [1,n] and let  ${\mathcal M}$  be the set of the indices m such that  $[s_m,e_m]\subset [1,n]$ .
- ullet Compute  $m_0, \hat{ au}_1 = rgmax_{m \in \mathcal{M}, \, au \in [s_m, e_m]} C_ au(X_{s_m:e_m})$ 
  - o If  $LR_{\hat{ au}_1}>c_n$  then keep  $\hat{ au}_1$  in memory and run the first step again on the intervals  $[1,\hat{ au}_1]$  and  $[\hat{ au}_1+1,n]$  .
  - ightarrow If  $LR_{\hat{ au}_1} \leq c_n$  then stop the algorithm and return the list of the kept changepoints.

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- ullet Run again the first step again on the intervals  $[1,\hat{ au}_1]$  and  $[\hat{ au}_1+1,n]$ , until the length of the interval is less then 2.
- Select the best changepoints collection using the penalised cost method.

# Multiple changepoints

### Wild binary segmentation (WBS) algorithm



#### **Notes**

#### A good algorithm

- Solve the initial problem of perturbation of the CUSUM statistics when there are several changepoints
- Computationally sill quite efficient

#### But

- ullet The computational cost increases with M.
- Need to select the right threshold  $c_n$  in the first version of the algorithm...

# Multiple changepoints

### **Optimal partitionning**

Let us come back to

$$\min_{ au_1,\ldots, au_q} f( au_1,\ldots, au_q|X_1,\ldots,X_n) + eta(q)$$

This minimisation problem greatly simplifies if we assume that the criteria f can be broken down into a sum of costs over several segments:

$$f( au_1,\ldots, au_q|X_1,\ldots,X_n) = \sum_{j=1}^{q+1} c_{ au_{j-1}, au_j}(X_{1:n})$$

Let us assume that  $eta(q)=\lambda q$  where  $\lambda$  is a constant. We can therefore write the minimisation problem above as

$$Q_{n,\lambda}(q; au_1,\dots, au_q) = \sum_{j=1}^{q+1} c_{ au_{j-1}, au_j}(X_{1:n}) + q\lambda$$

# Multiple changepoints

#### Optimal partitionning

Now denote

$$Q_{t,\lambda} = \min_{q; \, au_1 < \dots < au_q < t} \; \sum_{j=1}^q c_{ au_{j-1}, au_j}(X_{1:n}) + c_{ au_q,t}(X_{1:n}) + q\lambda$$

This can be interpreted as the  $\frac{\text{minimum segmentation cost}}{\text{between times }0}$  and t. It can be be rewritten:

$$Q_{t,\lambda} = \min\left\{c_{0,t}(X_{1:n}), \min_{ au=1,\ldots,t-1}Q_{ au,\lambda} + c_{ au,t}(X_{1:n}) + \lambda
ight\}$$

Which simplifies further if we set  $Q_{0,\lambda}=-\lambda$  (this value is arbitrary as it represents the minimum segmenting cost of the series between 0 and 0):

# Multiple changepoints

### Optimal partitionning

This last expression has a recursive structure that one can exploit to solve this minimisation problem and estimate the changepoints  $(\hat{\tau}_j)_j$  and their number  $\hat{q}$ :

$$\hat{ au}_1 = \operatorname*{argmin}_{ au=0,\ldots,n-1} Q_{ au,\lambda} + c_{ au,n}(X_{1:n}) + \lambda$$

And then

$$\hat{ au}_{j+1} = \operatorname*{argmin}_{ au=0,\ldots,\hat{ au}_j-1} Q_{ au,\lambda} + c_{ au,\hat{ au}_j}(X_{1:n}) + \lambda$$

We recursively computes the  $(\hat{ au}_j)_j$  until we fine  $\hat{ au}=0$ .

# Multiple changepoints

### Pruned exact linear time (PELT) algorithm

The problem of the optimal partitioning is its computational cost:  $\mathcal{O}(n^2)$  (which can become prohibitive in some applications). The PELT algorithm has been introduced to reduce the computational cost of optimal partitioning by adding a pruning rule that prunes parts of the search space that are deemed to have a higher segmentation cost.

Indeed if at some point au we have:

$$Q_{\tau,\lambda} + c_{\tau+1:t}(X_{1:n}) + a > Q_t$$
, for some  $a > 0$ 

Then au will never be an acceptable changepoint, and can thus be eliminated from the search space.

# Bayesian approach

## Bayesian online changepoint detection

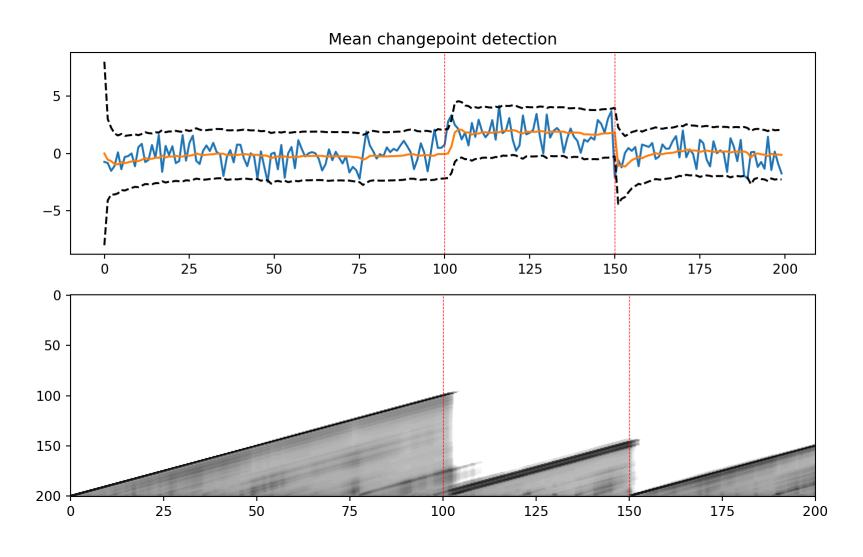
This method, based on Fearnhead and Liu (2007) and Adams and MacKay (2007), adopts a Bayesian approach to compute the posterior probability distribution of the "run length"  $r_t$  (i.e. the time after the last change point):

The idea is to assign a prior to the "hazard rate" (i.e. the frequency at which the changepoints occur) and use the exponential family posterior predictive closed formula to compute the posterior probability distribution of  $r_t$  at every t:

$$p(r_t|X_{1:t}) = rac{p(r_t,X_{1:t})}{\sum_{r_{t'}} p(r_{t'},X_{1:t})}$$

# Bayesian approach

# Bayesian online changepoint detection

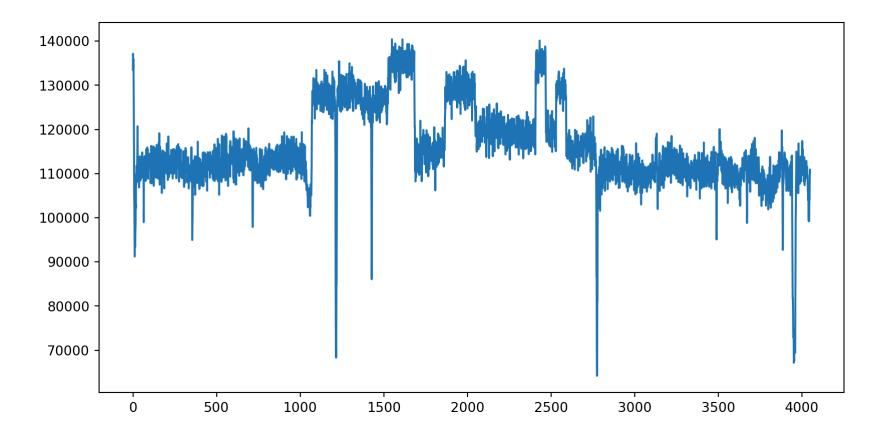


Example of mean changepoint detection with the BOCD algorithm. The bottom plot represent the posterior probability distribution of  $r_t$ .

# Applications

# Canonical datasets

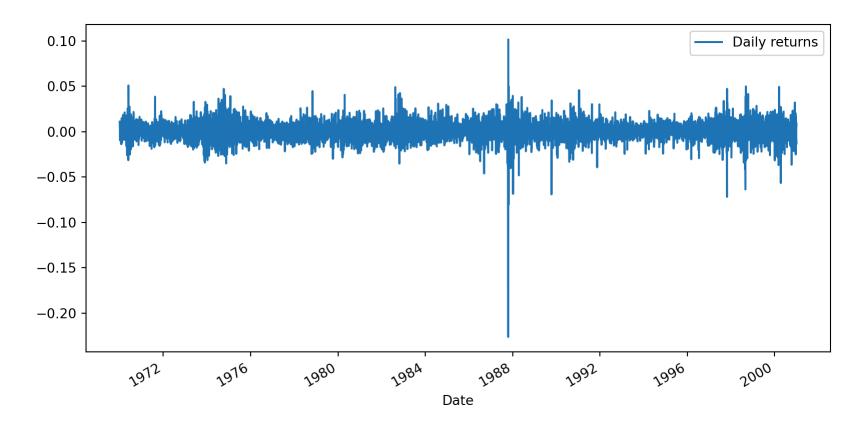
# Well log



Material response vs depth during an oil well drilling. This type of data is used to analyse the soil and determine what is the best depth and orientation for the forage.

# Canonical datasets

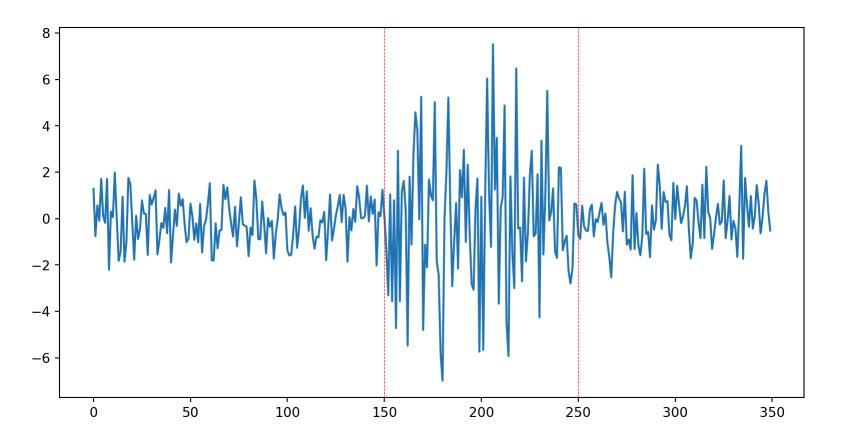
# Dow Jones Industrial Average



Daily returns of the Dow Jones Industrial Average index between 1970 and 2000. This can be one building block for market risk monitoring.

### Dataset

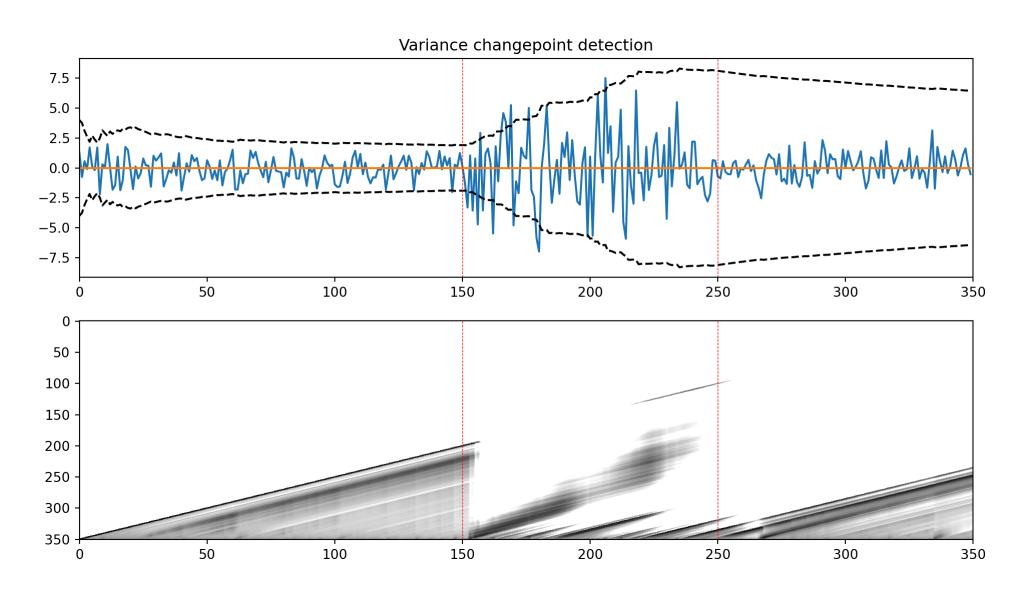
To monitor financial markets and potentially take action to protect financial stability, trading venues monitor the volatility of the different stock index, to do so, they need some sort of *online* changepoint detection.



# Changepoint algorithm

```
def BOCD var(signal, alpha0, beta0, hazard prob, mu = 0):
 3
        # Initialisation
       T = len(signal)
 4
       \log R = -\text{np.inf} * \text{np.ones}((T+1, T+1)) \# \text{Run length posterior log-probability matrix}
 5
       \log R[0, 0] = 0 # At time 0, the posterior proability is initialised to 1 at R = 0
 6
       posterior precision = np.nan * np.empty(T) # Mean of the posterior distribution of the precision
8
9
        log message = np.array([0]) # message initialised at 1
11
        log H = np.log(hazard prob) # Constant prior on changepoint probability.
12
        log 1 minus H = np.log(1-hazard prob)
13
14
15
        # Prior's parameters for the previous data point
16
        prior shape = np.array([alpha0])
       prior rate = np.array([beta0])
17
18
19
20
        # Online posterior distribution of the run length update:
        for t in range (1, T+1):
21
```

# Results



### Results



#### Remarks

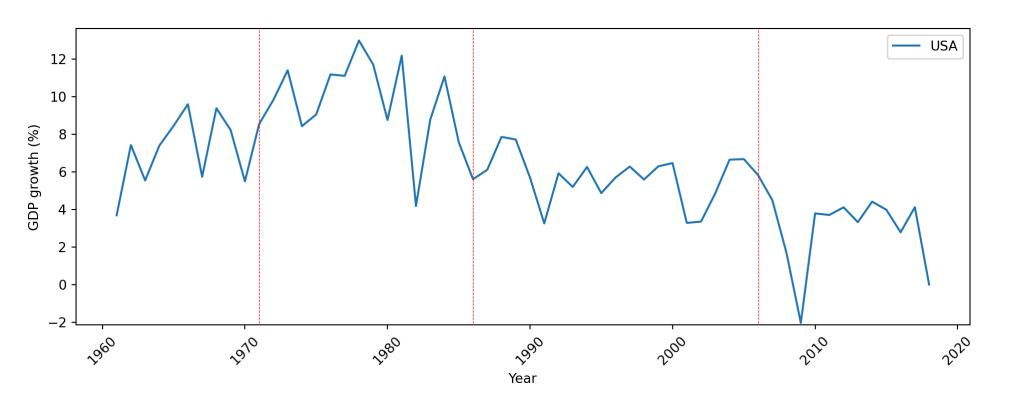
Note that the inferred variance seem to do great at the beginning, but then lacks reactivity. This is beacause of the online nature of the BOCD algorithm: at every time-step it keeps memory of what happened in the past, and the longer the past is, the stronger the memory gets.

A starting point to try to prevent this problem is could be to restart the algorithm all over again when a changepoint is detected. See Alami, Maillard, and Feraud (2020) for a complete application on Bernoulli random variables.

# Other possible examples of applications

# Retrospective analysis of GDP growth

To analyse the effects of economic policies or the economic cycles, one can apply an *offline* changepoint analysis with a PELT algorithm to infer the number and the location of the changepoints, which can indicate a change in the economic cycle.



# Other possible examples of applications

# Retrospective analysis of GDP growth

```
import ruptures as rpt

data = pd.read_csv("../Datasets/gdp.csv")

country_gdp = data.loc[data["Country Code"] == "USA"].melt(id_vars="Country Name", value_vars = [str(i) for country_gdp["Growth"] = country_gdp["GDP"].pct_change()

growth_data = np.array(country_gdp['Growth'])[1:]*100

algo = rpt.Pelt(model = "l1", min_size = 2).fit(growth_data)

changepoints = algo.predict(pen = np.log(len(growth_data)))
```

# Useful libraries, package and repository

#### In R

- mcp
- segmented

### In Python

- ruptures
- changepoynt

### Useful GitHub repositories

https://github.com/gwgundersen/bocd https://github.com/alan-turing-institute/TCPD/tree/master

# References

# Code and presentation

GitHub repository

### Textbooks and articles

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