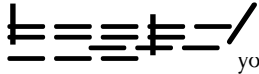made, I made this 30-sided polyhedron that you could mount a camera inside and it sat on a base in a particular way so you could get thirty chunks of images from a really cheap point and shoot camera. You do all that, and you have your thirty images and it is extremely laborious to take all these thirty images and line them up. That is why I made the 3D portion of Laidout, it was to help me do that in an easier fashion. Since then I've got a fish-eyed lens which simplifies things quite considerably. Instead of spending ten hours on something, I can do it in ten minutes. I can take 6 shots, and one shot up, one shot down. In Hugin you can stitch them all together.
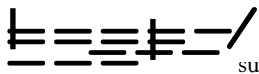
things you photograph? We saw the largest rodent on earth? How do you pick a spot for your images?

der around and than photograph whatever stands out. I guess some unusual configuration of architecture frequently or sometimes a really odd event, or a political protest sometimes. The trick with panoramas is to find an area where something is happening all over the globe. Normally, on sunny days, you take a picture and all your image is blank. As pretty as the blue sky is, there is not a lot going on there particularly.
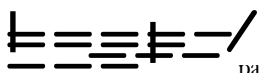
s are usually spherical or circular. Do you take certain images with a specific projection surface in mind?

h images. Once I have a whole bunch of images, the task is to select a particular image that goes with a particular shape. Like cubes there are few lines and it is convenient to line them up to an actual rectangular space like a room. The tetrahedron made out of cones, I made one of Mount St. Helens, because I thought it was an interesting way to put the two cones together. You mentioned three-D printers earlier, and one thing I would like to do is to extend the panoramic image to be more like a progression. For most panoramic images, the focal point is a single point in space. But when you walk along a trail, you might have a series of photographs all along. I think it could be an interesting work to produce, some kind of ellipsoidal shape with a panoramic image that flows along the trail.

and keeping with the physical and the digital. Would there be something like a digital papercut?

have an Arduino and a knife?