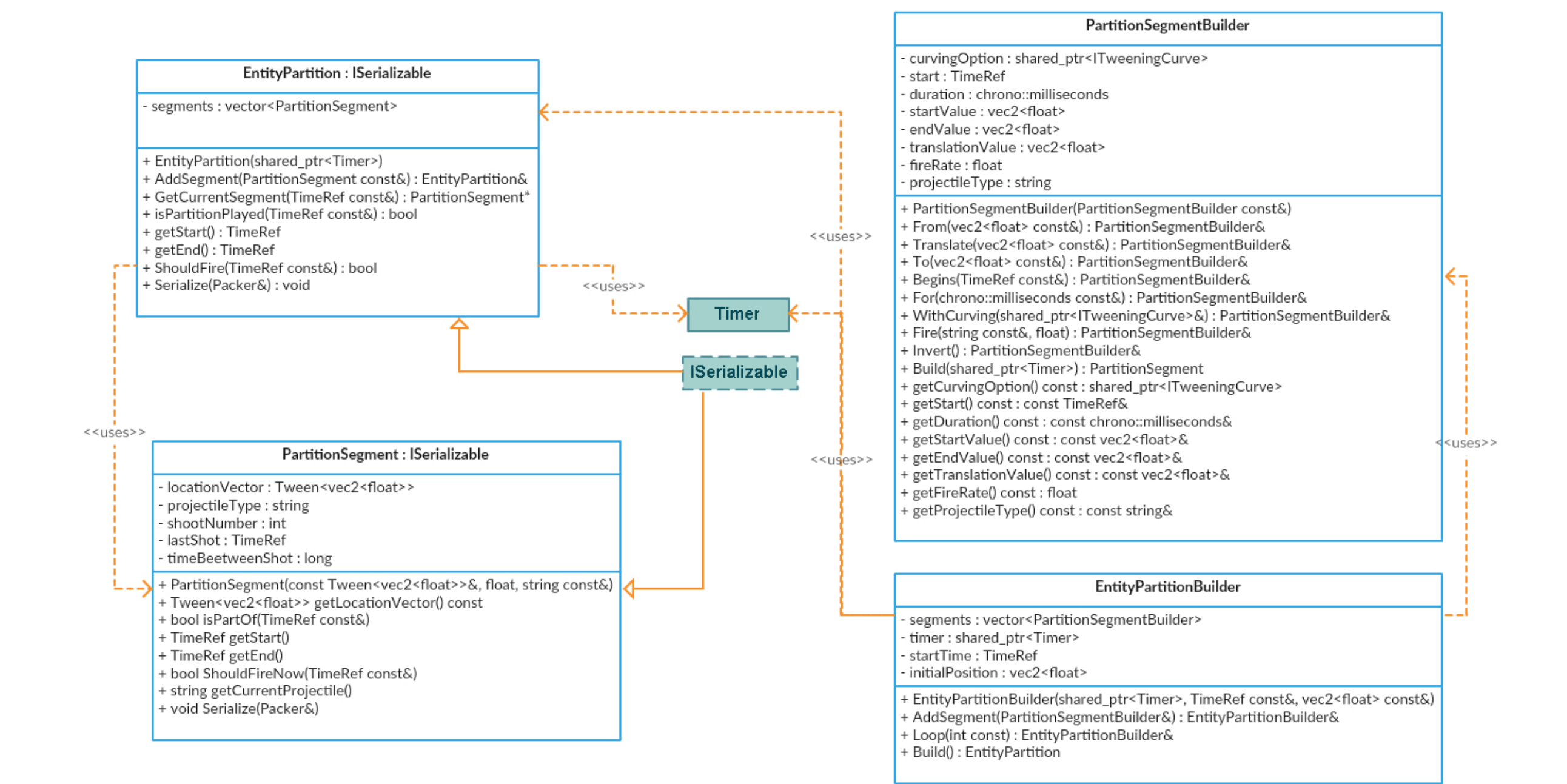
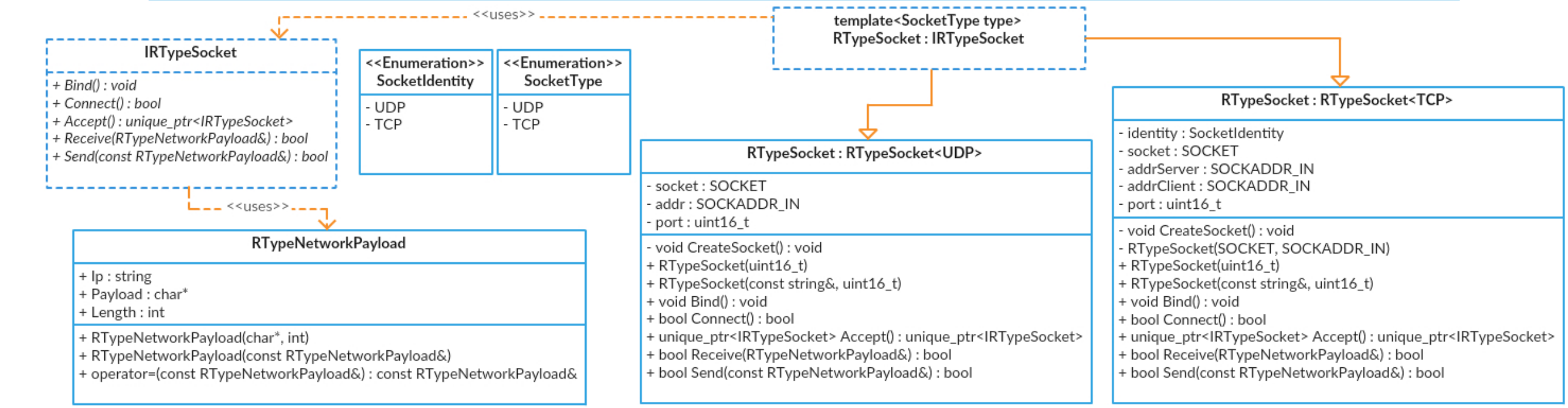


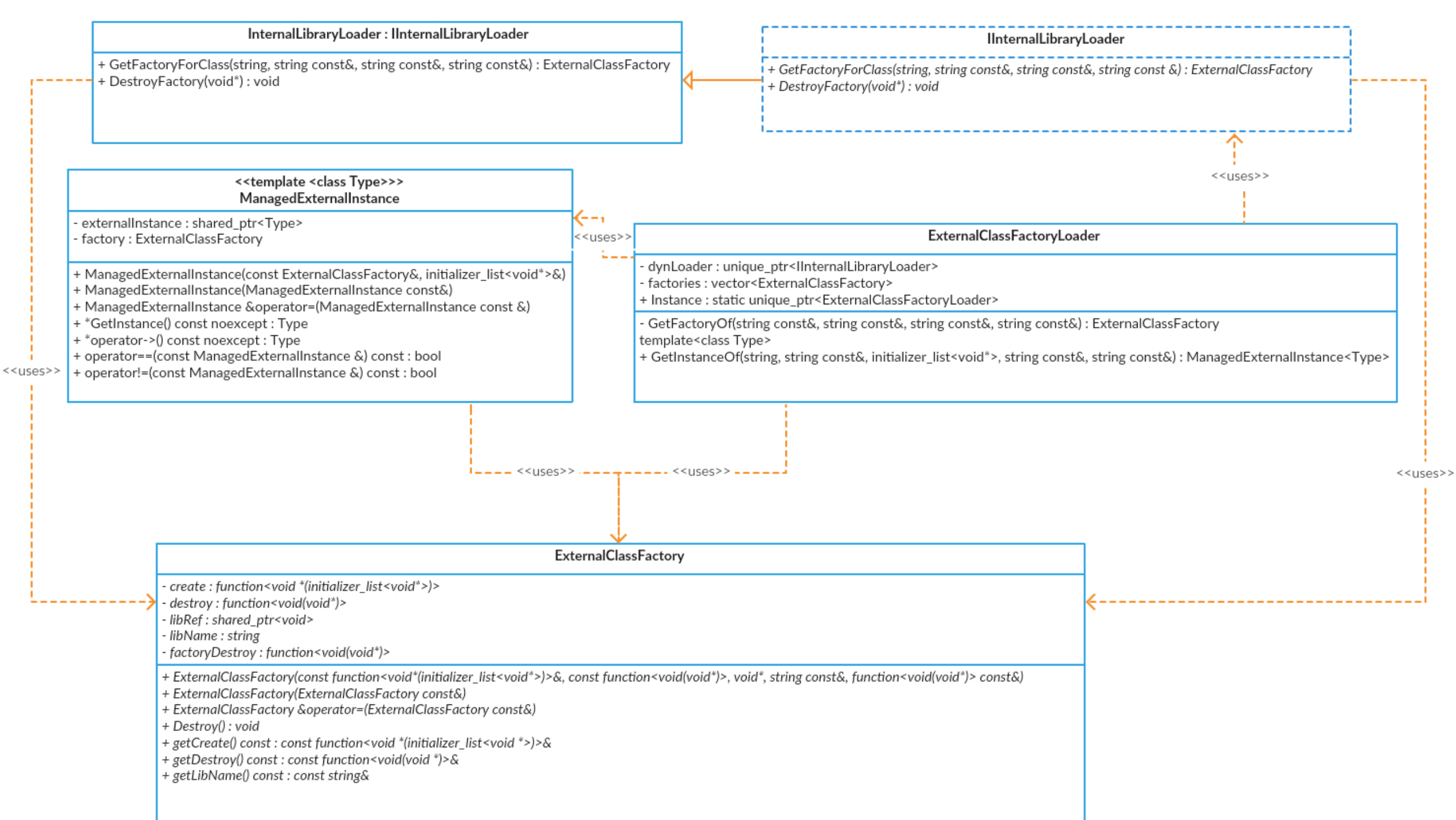
Partition System



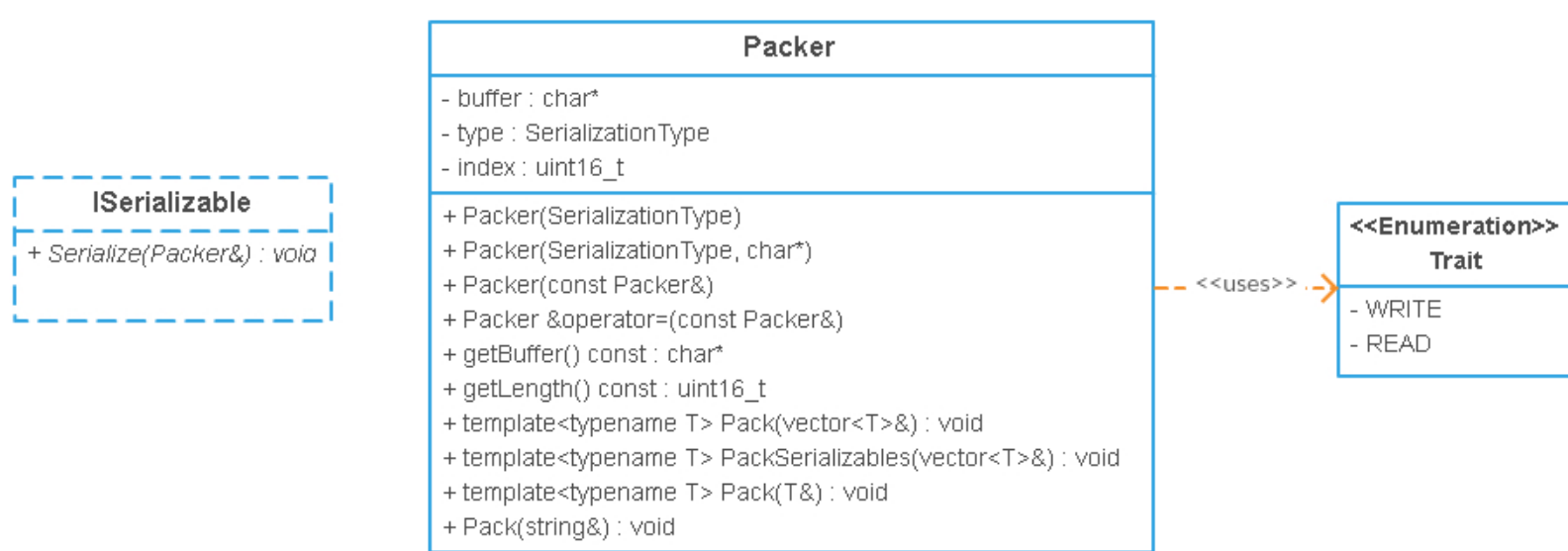
Sockets



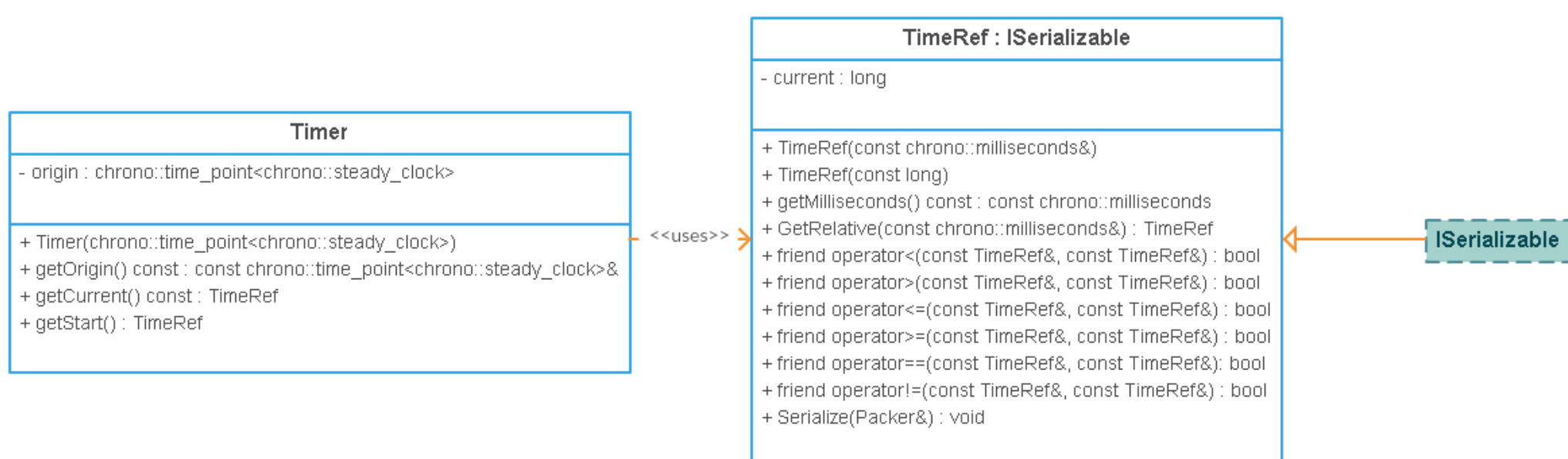
Library Loader



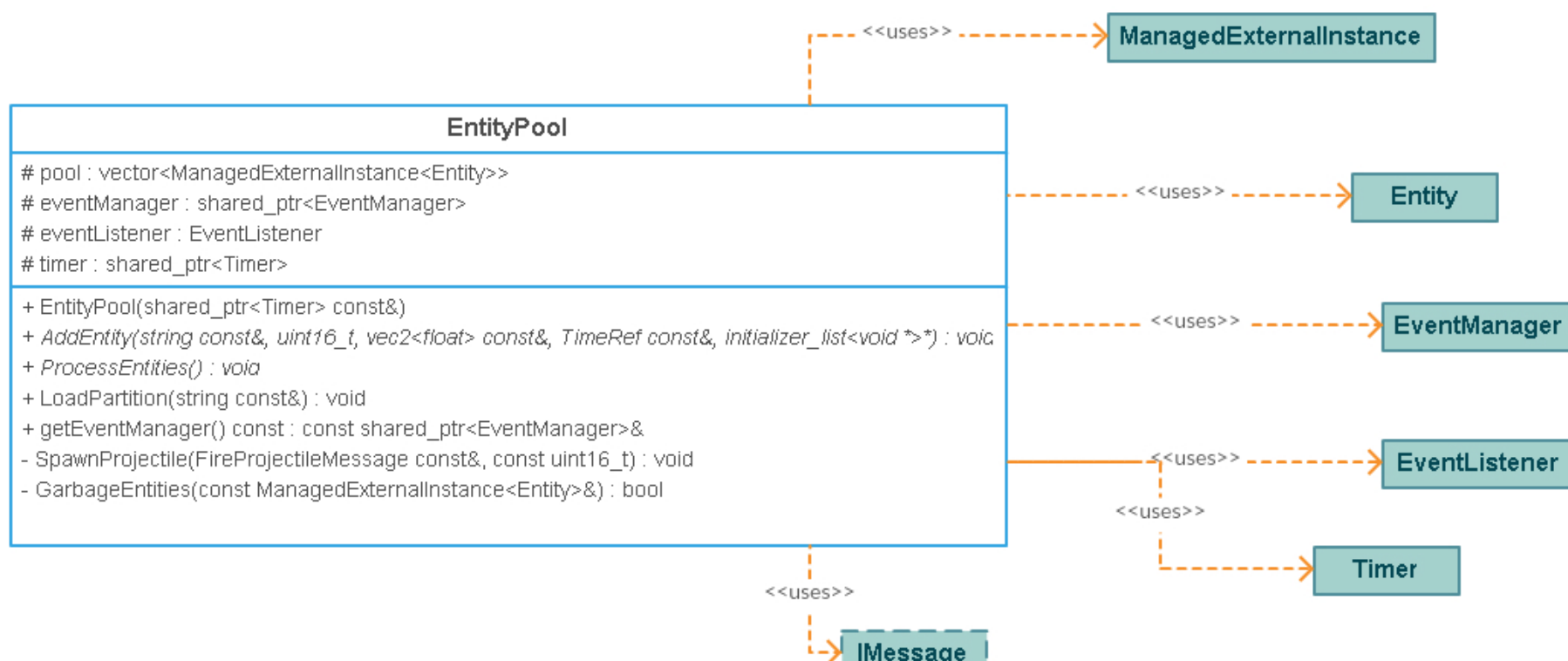
Serialization



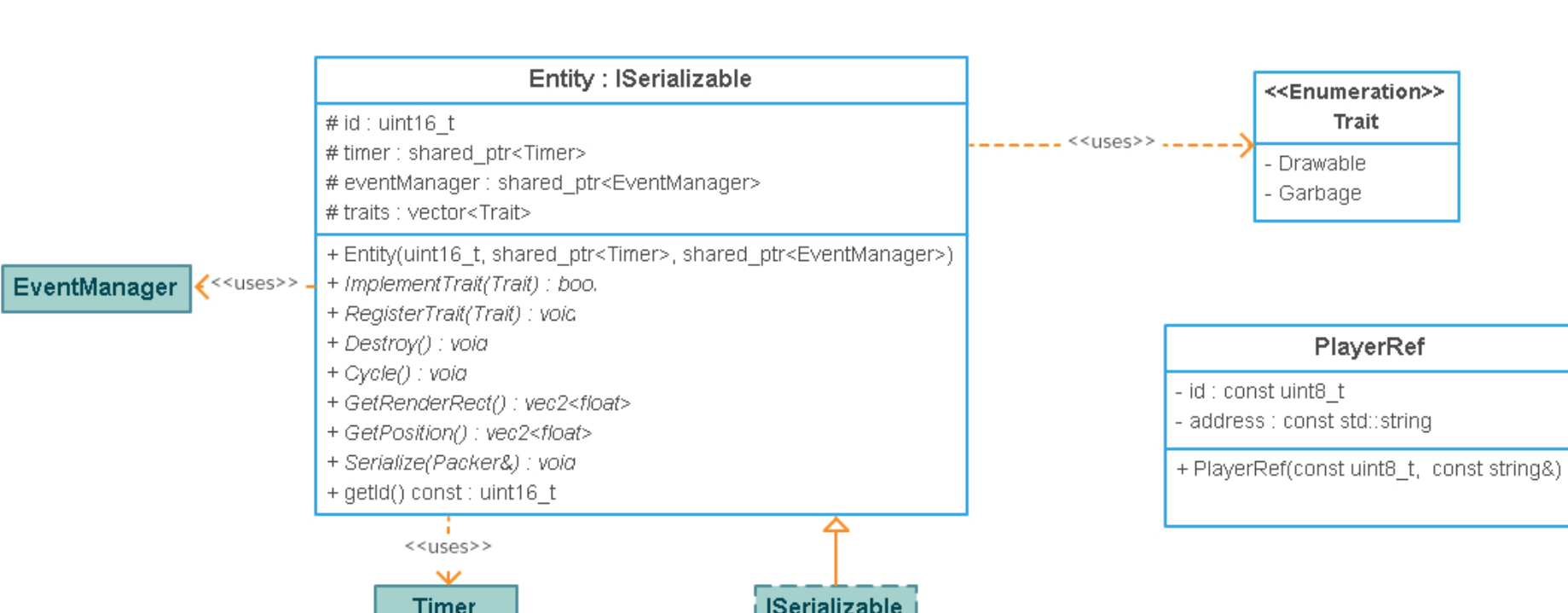
Timer



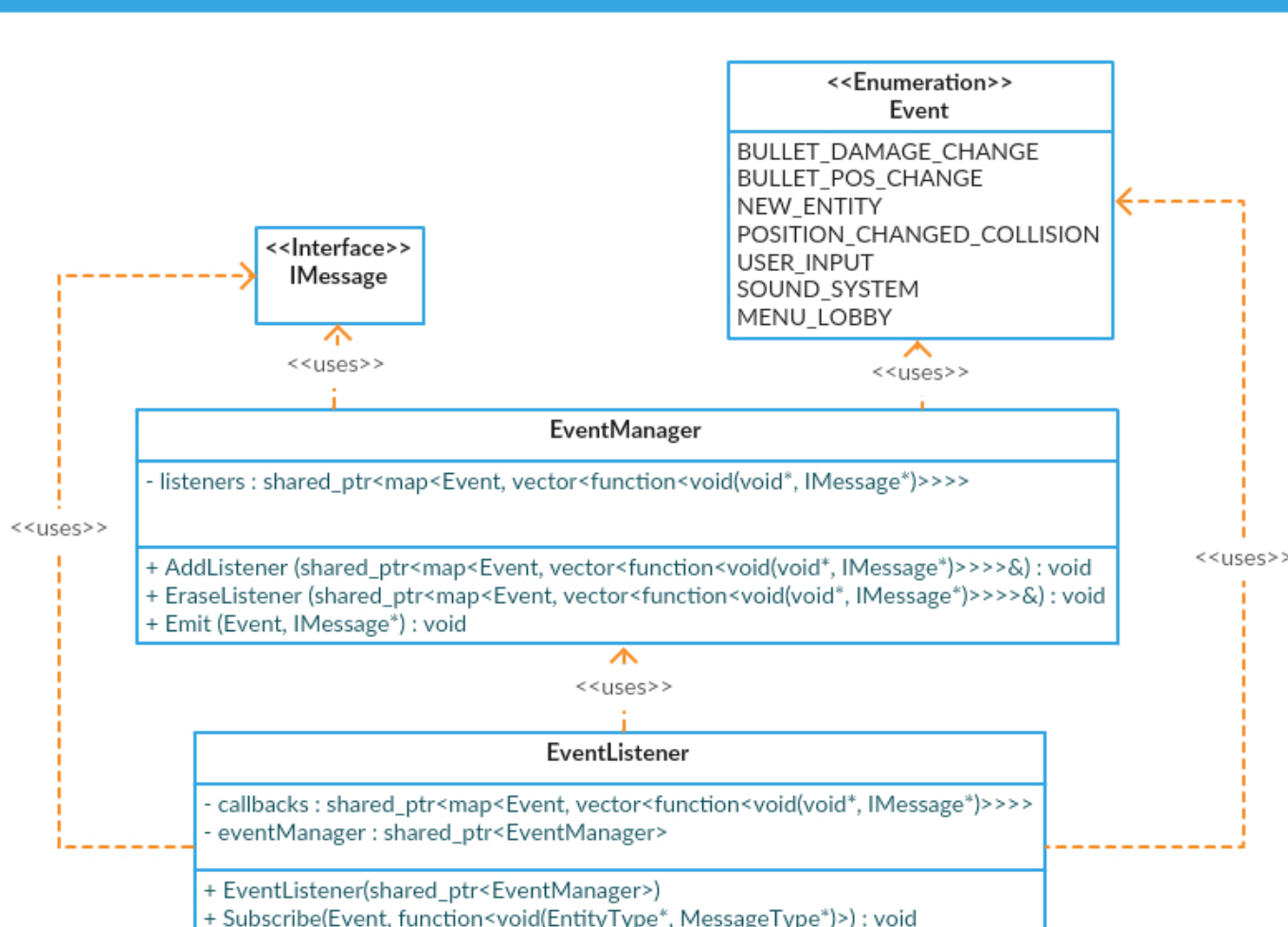
EntityPool



Entities



EventDispatcher



Tweens

