

# Load Game

A

/home/user/.evervoid/savegames

B

(Parent Folder)

C1

Subfolder1/

Subfolder2/

SaveFile1

Map1

Date1

SaveFile2

Map2

Date2

D

Name: SaveFile2

E2

OK

F3

Cancel

G4

A: Dialog title

B: Directory in which to look for save files

C: File manager; shows save files in selected directory, and allows filesystem exploration

D: Selected file is highlighted

E: Filename of the desired file to load

F: Confirm loading of selected file

G: Cancel loading dialog