

Classes with red borders are serializable

Other decorations

Star

Asteroid planet

Gas planet

Terran planet

# everVoid Game Engine

Prop

Planet

Building

Should players have references to Buildings?

Solar system

Wormholes

<<Interface>>  
Moveable

Ship

Transport ship

Other Ships

different ships through JSON loading

Map

Research

Player

<<Interface>>  
Resource

Metal

Gas

Money

Game (state)