Game Design Document

Fill up the Following document

1. Write the title of your project.

Ans :- Space Travel;

1. What is the goal of the game?

Ans :- Reaching back to the home planet;

1. Write a brief story of your game?

Ans :- There is a Spaceship who travel in the universe but had lost his

way back to home planet and it is now searching for his planet in way it

meets many of the other planets and at last he reaches his home back;

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Spaceship | Travel in the space |
| 2 | - | - |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Planets | They are the obstacles |
| 2 | Rockets | They are the obstacles |
| 3 | Artificial satellite | They are the obstacles |
| 4 | etc |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Through the characters; And many more things;