Міністерство освіти і науки України

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Лабораторна робота №2

«РОЗРОБКА ГЕНЕРАТОРА КОДУ» з дисципліни «ОСНОВИ ПРОЕКТУВАННЯ ТРАНСЛЯТОРІВ»

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Загальне завдання

Розробити програму синтаксичного аналізатора (CA) для підмножини мови програмування SIGNAL згідно граматики за варіантом.

Варіант 11

Граматика підмножини мови програмування SIGNAL:

Варіант 11

```
<signal-program> --> program>
                 cprogram> --> PROGRAM cputfiler> ;
                                          <block>.
                <br/>

                                          list> END
                <declarations> --> <label-declarations>
                <label-declarations> --> LABEL <unsigned-
                                          integer> <labels-list>; |
                                          <empty>
6. <labels-list> --> , <unsigned-integer>
                                           <labels-list> |
                                          <empty>
7. <statements-list> --> <statement> <statements-
                                          list> |
                                           <empty>
                <statement> --> <unsigned-integer> :
8.
                                           <statement> |
                                           GOTO <unsigned-integer> ; |
                                           LINK <variable-identifier> , <unsigned-
                                           integer> ; |
                                           IN <unsigned-integer>;
                                          OUT <unsigned-integer>;
            <variable-identifier> --> <identifier>
10. cedure-identifier> --> <identifier>
11. <identifier> --> <letter><string>
12. <string> --> <letter><string> |
                                          <digit><string> |
                                           <empty>
13. <unsigned-integer> --> <digit><digits-string>
14. <digits-string> --> <digit><digits-string> |
                                          <empty>
15. <digit> --> 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
16. <letter> --> A | B | C | D | ... | Z
```

1. Лістинг програми мовою С++

lexer.cpp

```
#include "lexer.h"

void Lexer::lexer()
{
   init();
   string buff = "";
   int Const = 501;
```

```
int idn = 1001;
int flag = 0;
gets();
while (!finput->eof())
{
    buff = "";
    lexemCode = 0;
    start_Row = row;
    start_Col = col;
    switch (symbolCat)
    {
    case 0:// whitespace
        while (!finput->eof())
            if (symbolCat != 0) break;
            gets();
        break;
    case 1://constant
        while (!finput->eof() && symbolCat == 1)
            buff += symbol;
            gets();
        }
        if (constants[buff])
            lexemCode = constants[buff];
        }
        else
        {
            lexemCode = Const;
            constants[buff] = Const;
            Const++;
        }
        setStruct(lexemCode, buff);
        break;
    case 2://keyword or identifier
        while (!finput->eof() && (symbolCat == 1 || symbolCat == 2))
            buff += symbol;
            gets();
        if (keywords[buff])
            lexemCode = keywords[buff];
        }
        else
        {
            if (identifiers[buff])
                lexemCode = identifiers[buff];
            }
            else
                lexemCode = idn;
                identifiers[buff] = lexemCode;
                idn++;
            }
```

```
}
            setStruct(lexemCode, buff);
            break;
        case 3:
            buff = symbol;
            if (separators[buff])
                 lexemCode = separators[buff];
            }
            else
            {
                 lexemCode = symbol;
                 separators[buff] = symbol;
            setStruct(lexemCode, buff);
            gets();
            break;
        case 5:
            flag = 0;
            gets();
            if (symbol == '*')
                 //gets();
                while (!finput->eof())
                 {
                     gets();
                     if (symbol == '*')
                         //gets();
                         while (symbol == '*')
                         {
                             gets();
                             if (symbol == ')')
                                  flag = 1;
                                  break;
                             }
                         }
                     }
                     if (flag == 1)
                     {
                         break;
                     if (finput->eof())
                     {
                         //error
                         *foutput << "Lexer:Error(row " << start_Row << " position " <<
start_Col << ")" << " comment not closed" << endl;</pre>
                         fileOut();
                         exit(0);
                     }
                 }
            }
            else
            {
                 col--;
buff = '(';
                 err(buff);
                col++;
            gets();
            break;
        case 6:
```

```
//error
             buff = symbol;
             err(buff);
             gets();
             break;
         }
    //fileOut();
}
void Lexer::init()
    for (int i = 0; i < 128; i++)// illegal</pre>
    {
         symbolCategory[i] = 6;
    }
    for (int i = 8; i <= 13; i++) // white
         symbolCategory[i] = 0;
    }
    for (int i = 48; i <= 57; i++) // digit</pre>
         symbolCategory[i] = 1;
    }
    for (int i = 65; i <= 90; i++) // let
         symbolCategory[i] = 2;
    symbolCategory[32] = 0;
    symbolCategory['('] = 5;
    symbolCategory[';'] = 3;
symbolCategory[':'] = 3;
symbolCategory[':'] = 3;
symbolCategory[':'] = 3;
}
void Lexer::gets()
    symbol = finput->get();
    symbolCat = symbolCategory[symbol];
    if (symbol == '\n')
    {
         col = 0;
         row++;
    }
    else
    {
         col++;
    }
}
void Lexer::setStruct(int code, string name)
    token.code = code;
    token.name = name;
    token.colm = start_Col;
    token.row = start_Row;
    lexems.push_back(token);
}
void Lexer::fileOut()
```

```
{
    for (auto& i : lexems)
    {
        *foutput << i.row << "\t" << i.colm << "\t" << i.code << "\t" << i.name << endl;
}
void Lexer::err(string lexem)
    *foutput << "Lexer::Error(row " << row << " position " << col << ")" << " illegal
symbol: " << lexem << endl;</pre>
vector<Lexer::Token> Lexer::getLexems()
{
    return lexems;
}
Lexer::Lexer(ifstream* fInput, ofstream* fOutput)
    this->finput = fInput;
    this->foutput = fOutput;
    lexer();
}
lexer.h
#pragma once
#include <iostream>
#include <stdlib.h>
#include <fstream>
#include <string>
#include <map>
#include <vector>
using namespace std;
class Lexer {
public:
       Lexer(ifstream* fInput, ofstream* fOutput);
       struct Token
       {
              string name;
              int code;
              int row;
              int colm;
       };
       Token token;
       vector<Token> getLexems();
private:
       map<string, int> identifiers;
       map<string, int> separators;
       map<string, int> constants;
       map<string, int> keywords
       { {"PROGRAM", 401},
              {"BEGIN", 402},
              {"END", 403},
              {"LABEL", 404},
              {"GOTO", 405},
{"LINK", 406},
              ("IN", 407),
              {"OUT", 408}
       int symbolCategory[128];
       vector<Token> lexems;
```

```
int row = 1;
       int col = 0;
       int start_Row;
       int start Col;
       char symbol;
       int lexemCode;
       int symbolCat;
       ifstream* finput;
       ofstream* foutput;
       void lexer();
       void init();
       void gets();
       void setStruct(int code, string name);
       void fileOut();
       void err(string lexem);
};
main.cpp
#include "lexer.h"
#include "syntax.h"
int main(int argc, char* argv[])
    if (argc != 2)
        cout << "Error" << endl;</pre>
    else
    {
        ifstream fInput(argv[1] + string("//input.sig"));
        ofstream fOutputut(argv[1] + string("//generated.txt", ios_base::out |
ios_base::trunc));
        if (!fInput.is_open())
            cout << "ERROR OF OPEN FILE" << endl;</pre>
            return 0;
        Lexer lex(&fInput, &fOutputut);
        Syntax synt(&fOutputut, lex.getLexems());
        fInput.close();
        fOutputut.close();
    return 1;
}
tree.h
#pragma once
#include <iostream>
#include <stdlib.h>
#include <fstream>
#include <string>
#include <map>
#include <vector>
#include "lexer.h"
using namespace std;
class Tree
{
```

```
public:
       int lexemCode;
      string terminal;
      string notTerminal;
      int depth;
      vector<Tree*> children;
      Tree(string notTerminal, string terminal, int depth, int code = -1, int row=-1, int
column=-1);
      Tree* getLastChild();
      void addNotTerm(string notTerminal, int code = -1);
      void addTerm(Lexer::Token lexem);
      void output(ofstream* fout);
      int column;
      int row;
};
syntax.h
#pragma once
#include "lexer.h"
#include "tree.h"
using namespace std;
class Syntax {
public:
       Syntax(ofstream* out, vector<Lexer::Token> lexems);
private:
      ofstream* out;
      vector<Lexer::Token> lexems;
      Lexer::Token buffer;
      Tree* root;
      vector<Lexer::Token>::iterator iterator = lexems.begin();
      void scan(string expected);
      void signalProgram();
      void program(Tree* node);
      void block(Tree* node);
      void declarations(Tree* node);
      void labelDeclarations(Tree* node);
      void labelsList(Tree* node);
      void statementsList(Tree* node);
      int statement(Tree* node);
      void variableIdentifier(Tree* node);
      void procedureIdentifier(Tree* node);
      void identifier(Tree* node);
      int unsignedInteger(Tree* node);
      void error(string expected);
};
syntax.cpp
#include "syntax.h"
#include "CodeGenerator.h"
Syntax::Syntax(ofstream* out, vector<Lexer::Token> lexems) :
       out(out),
       lexems{ lexems }
{signalProgram(); }
void Syntax::scan(string expected)
       if (iterator != lexems.end())
```

```
buffer = *iterator++;
      }
      else
      {
             bool tmp = lexems.empty();
             if (tmp);
              {
                     *out << "Syntax: Error (file is empty)" << endl;
                    out->close();
                    exit(0);
              }
             iterator--;
              *out << "Syntax: Error(line: " << iterator->row << " position: " <<
iterator->colm + iterator->name.length() << ") after '" << iterator->name << "' expected</pre>
"" << expected << """ << endl;
             out->close();
             exit(0);
      }
}
void Syntax::signalProgram()
      root = new Tree("<signal-program>", "", 0);
      scan("PROGRAM");
      root->addNotTerm("rogram>");
      program(root->getLastChild());
      //root->output(out);
      CodeGenerator a(root, out);
}
void Syntax::program(Tree* node)
      if (buffer.code == 401)//program
      {
             node->addTerm(buffer);
             scan("procedure idintifier");
             node->addNotTerm("cedure-identifier>");
             procedureIdentifier(node->getLastChild());
             scan(";");
             if (buffer.code == ';')
                    node->addTerm(buffer);
                    scan("block");
                    node->addNotTerm("<block>");
                    block(node->getLastChild());
                    scan(".");
                    if (buffer.code == '.')
                    {
                           node->addTerm(buffer);
                    }
                    else
                    {
                           error(".");
                    }
             }
             else
             {
                    error(";");
             }
      }
      else
      {
             error("PROGRAM");
```

```
}
}
void Syntax::block(Tree* node)
       node->addNotTerm("<declarations>");
       declarations(node->getLastChild());
       //scan("BEGIN");
       if (buffer.code == 402)//begin
       {
              node->addTerm(buffer);
              scan("statements-list");
              node->addNotTerm("<statements-list>");
              statementsList(node->getLastChild());
              //scan("END");
              if (buffer.code == 403)//end
                     node->addTerm(buffer);
              }
              else
              {
                     error("END");
              }
       }
       else
       {
              error("BEGIN");
       }
}
void Syntax::declarations(Tree* node)
       node->addNotTerm("<label-declarations>");
       labelDeclarations(node->getLastChild());
}
void Syntax::labelDeclarations(Tree* node)
       //scan("LABEL");
       if (buffer.code == 404)//label
       {
              node->addTerm(buffer);
              scan("unsigned integer");
              node->addNotTerm("<unsigned-integer>");
              unsignedInteger(node->getLastChild());
              scan("labels list");
              node->addNotTerm("<labels-list>");
              labelsList(node->getLastChild());
              //scan(";");
              if (buffer.code == ';')
              {
                     node->addTerm(buffer);
                     scan("BEGIN");
              }
              else
              {
                     error(";");
              }
       }
       else
       {
              node->addNotTerm("<empty>");
       }
}
```

```
void Syntax::labelsList(Tree* node)
       if (buffer.code == ',')
       {
              node->addTerm(buffer);
              scan("unsigned integer");
              node->addNotTerm("<unsigned-integer>");
              unsignedInteger(node->getLastChild());
              scan("labels list");
node->addNotTerm("<labels-list>");
              labelsList(node->getLastChild());
       }
       else
       {
              node->addNotTerm("<empty>");
}
void Syntax::statementsList(Tree* node)
       node->addNotTerm("<statement>");
       if (statement(node->getLastChild()))
       {
              node->addNotTerm("<statements-list>");
              statementsList(node->getLastChild());
       }
       else
       {
              node->children.pop_back();
              node->addNotTerm("<empty>");
       }
}
int Syntax::statement(Tree* node)
       if (buffer.code > 500 && buffer.code < 1001)</pre>
       {
              node->addNotTerm("<unsigned-integer>");
              unsignedInteger(node->getLastChild());
              scan(":");
              if (buffer.code == ':')
                     node->addTerm(buffer);
                     scan("statment or END");
                     node->addNotTerm("<statement>");
                     statement(node->getLastChild());
                     return 1;
              }
              else
              {
                     error(":");
              }
       }
       else
       {
              switch (buffer.code)
              case 405://goto
                     node->addTerm(buffer);
                     scan("unsigned integer");
```

```
node->addNotTerm("<unsigned-integer>");
       unsignedInteger(node->getLastChild());
       scan(";");
       if (buffer.code == ';')
       {
              node->addTerm(buffer);
              scan("statment or END");
              return 1;
       }
       else
       {
              error(";");
       }
       break;
case 406://link
       node->addTerm(buffer);
       scan("variable identifier");
       node->addNotTerm("<variable-identifier>");
       variableIdentifier(node->getLastChild());
       scan(",");
       if (buffer.code == ',')
       {
              node->addTerm(buffer);
              scan("unsigned integer");
              node->addNotTerm("<unsigned-integer>");
              unsignedInteger(node->getLastChild());
              scan(";");
              if (buffer.code == ';')
              {
                     node->addTerm(buffer);
                     scan("statment or END");
                     return 1;
              }
              else
              {
                     error(";");
              }
       }
       else
       {
              error(",");
       }
       break;
case 407://in
       node->addTerm(buffer);
       scan("unsigned-integer");
       node->addNotTerm("<unsigned-integer>");
       unsignedInteger(node->getLastChild());
       scan(";");
       if (buffer.code == ';')
       {
              node->addTerm(buffer);
              scan("statment or END");
              return 1;
       }
       else
       {
              error(";");
       break;
       node->addTerm(buffer);
       scan("");
case 408://out
       node->addTerm(buffer);
       scan("unsigned-integer");
```

```
node->addNotTerm("<unsigned-integer>");
                     unsignedInteger(node->getLastChild());
                     scan(";");
                     if (buffer.code == ';')
                     {
                            node->addTerm(buffer);
                            scan("statment or END");
                            return 1;
                     }
                     else
                     {
                            error(";");
                     break;
              default:
                     return 0;
              }
       }
}
void Syntax::variableIdentifier(Tree* node)
       node->addNotTerm("<identifier>");
       identifier(node->getLastChild());
}
void Syntax::procedureIdentifier(Tree* node)
       node->addNotTerm("<identifier>");
       identifier(node->getLastChild());
}
void Syntax::identifier(Tree* node)
       if (buffer.code > 1000)
       {
              node->addTerm(buffer);
       }
       else
       {
              error("identifier");
       }
}
int Syntax::unsignedInteger(Tree* node)
       if (buffer.code > 500 && buffer.code < 1001)</pre>
       {
              node->addTerm(buffer);
              return 1;
       }
       else
       {
              error("unsigned integer");
       }
}
void Syntax::error(string expected)
{
       if (expected == "PROGRAM")
              *out << "Syntax: Error(line: 1 position: 1) at the beginning of the program
expected 'PROGRAM'" << endl;</pre>
```

```
}
      else
       {
             iterator = iterator - 2;
              *out << "Syntax: Error(line: " << iterator->row << " position: " <<
iterator->colm + iterator->name.length() << ") after '" << iterator->name << "' expected</pre>
"" << expected << """ << endl;
      }
      out->close();
       exit(0);
}
CodeGenerator.h
#pragma once
#include "tree.h"
class CodeGenerator {
private:
      Tree* root;
      ofstream* fout;
      void program(Tree* node);
      vector <int> labels;
      vector <int> labels_used;
       string procedureName;
      int label, statment_flag = 0;
      int tmp = 0;
      int GOTO_flag = 0;
      void block(Tree* node);
      void label_Declarations(Tree* node);
      void labels_List(Tree* node);
      void label_unint(Tree* node);
      void statements_list(Tree* node);
       void statement(Tree* node);
       int unsigned Integer(Tree* node);
       int GOTO unsinden integer(Tree* node);
public:
       CodeGenerator(Tree* root, ofstream* fout);
};
CodeGenerator.cpp
#include "CodeGenerator.h"
CodeGenerator::CodeGenerator(Tree* root, ofstream* fout)
       this->root = root;
      this->fout = fout;
       *fout << "push rbp\nmov rbp, rsp\n" << endl;
       program(root->getLastChild());
       *fout << "\npop rbp\nret" << endl;
}
void CodeGenerator::program(Tree* node)
      for (auto it : node->children)
             if (it->notTerminal == "<block>")
```

```
{
                     block(it);
              }
       }
}
void CodeGenerator::block(Tree* node)
       for (auto it : node->children)
              if (it->notTerminal == "<declarations>")
                     label Declarations(it->children[0]);
              if (it->notTerminal == "<statements-list>")
                     statements_list(it);
              }
       }
}
void CodeGenerator::label_Declarations(Tree* node)
       for (auto it : node->children)
              if (it->notTerminal == "<unsigned-integer>")
              {
                     label_unint(it);
                     continue;
              if (it->notTerminal == "<labels-list>")
                     labels_List(it);
                     continue;
              }
       }
}
void CodeGenerator::labels_List(Tree* node)
       for (auto it : node->children)
              if (it->notTerminal == "<unsigned-integer>")
              {
                     label_unint(it);
                     continue;
              if (it->notTerminal == "<labels-list>")
                     labels_List(it);
                     continue;
              }
       }
}
void CodeGenerator::label_unint(Tree* node)
{
       label = stoi(node->children[0]->terminal);
       for (size_t i = 0; i < labels.size(); i++)</pre>
              if (label == labels[i])
              {
```

```
*fout << "ERROR: (row: " << node->children[0]->row << ", colm: " <<
node->children[0]->column << "). Label '" << label << "' was declared";</pre>
                     fout->close();
                     exit(0);
              }
       labels.push back(label);
}
void CodeGenerator::statements_list(Tree* node)
      for (auto it : node->children)
              if (it->notTerminal == "<statement>")
                     statment_flag = 1;
                     statement(it);
             if (it->notTerminal == "<statements-list>")
                     statements_list(it);
             if (it->notTerminal == "<empty>")
                     if (statment_flag == 0)
                     {
                            *fout << "nop" << endl;
                     }
              }
      }
}
void CodeGenerator::statement(Tree* node)
      for (auto it : node->children)
             if (node->children[0]->terminal == "GOTO" && GOTO_flag == 1)
              {
                    GOTO_flag = 0;
                     continue;
             if (it->notTerminal == "<unsigned-integer>")
             {
                     tmp = unsigned_Integer(it);
                     *fout << tmp << ": ";
                     labels_used.push_back(tmp);
                     it = node->children[2];
                     statement(it);
                     continue;
             if (it->terminal == "GOTO")
                    GOTO_flag = 1;
                     it = node->children[1];
                     int buff = GOTO_unsinden_integer(it);
                     *fout << "jmp " << buff << endl;
```

```
continue;
              }
              if (it->terminal=="LINK")
                     *fout << "ERROR: (row: " << node->children[0]->row << ", colm: " <<
node->children[0]->column << "). " << node->children[0]->terminal << "cannot be used"</pre>
without SIGNAL" << endl;</pre>
                     fout->close();
                     exit(0);
              if (it->terminal == "IN")
                     *fout << "ERROR: (row: " << node->children[0]->row << ", colm: " <<
node->children[0]->column << "). " << node->children[0]->terminal << "cannot be used"</pre>
without LINK " << endl;</pre>
                     fout->close();
                     exit(0);
              if (it->terminal == "OUT")
                     *fout << "ERROR: (row: " << node->children[0]->row << ", colm: " <<
node->children[0]->column << ")." << node->children[0]->terminal << "cannot be used"</pre>
without LINK" << endl;</pre>
                     fout->close();
                     exit(0);
              }
       }
}
int CodeGenerator::unsigned_Integer(Tree* node)
{
       for (auto it : labels)
       {
              if (it == stoi(node->children[0]->terminal))
              {
                     return it;
              }
       }
       *fout << "ERROR: (row: " << node->children[0]->row << ", colm: " << node-
>children[0]->column << "). Label " << node->children[0]->terminal << " was not</pre>
declareted";
       fout->close();
       exit(0);
}
int CodeGenerator::GOTO unsinden integer(Tree* node)
       for (auto it : labels)
              if (it == stoi(node->children[0]->terminal))
                     for (auto it2 : labels used)
                            if (it == it2)
                            {
                                    return it;
                            }
                     }
```

```
*fout << "ERROR: (row: " << node->children[0]->row << ", colm: " << node->children[0]->column << "). Label " << node->children[0]->terminal << " was not
used";
                                  fout->close();
                                  exit(0);
                      }
           }
*fout << "ERROR: (row: " << node->children[0]->row << ", colm: " << node->children[0]->column << "). Label " << node->children[0]->terminal << " was not
declareted";
          fout->close();
           exit(0);
}
```

Тестування програми

```
Тест №1(без помилок)
```

```
Input.sig:
     PROGRAM MYPROGRAM;
     LABEL 10,30;
     BEGIN
     10:
     30:GOTO 10;
     GOTO 30:
     END.
     generated.txt:
     push rbp
mov rbp, rsp
10: 30: jmp 10
jmp 30
pop rbp
ret
```

Тест №2

```
Input.sig:
     PROGRAM MYPROGRAM;
     LABEL 10,10,30;
     BEGIN
     END.
     generated.txt:
     push rbp
mov rbp, rsp
ERROR: (row: 2, colm: 10). Label '10' was declared
Тест №3
     Input.sig:
     PROGRAM MYPROGRAM;
     LABEL 10,20,30;
     BEGIN
     GOTO 15:
     END.
     generated.txt:
     push rbp
     mov rbp, rsp
```

ERROR: (row: 4, colm: 6). Label 15 was not declareted

Тест №4

Input.sig:

PROGRAM MYPROGRAM; LABEL 10,20,30; BEGIN GOTO 20; END. generated.txt: push rbp mov rbp, rsp

ERROR: (row: 4, colm: 6). Label 20 was not used

Тест №5

Input.sig:

PROGRAM MYPROGRAM;

LABEL 10,30;

BEGIN

GOTO 20;

END.

generated.txt:

push rbp mov rbp, rsp

ERROR: (row: 4, colm: 6). Label 20 was not declareted