

exception

```
classDiagram
    class exception
    class User_Input_Contains_Character {
        + what()
    }
    User_Input_Contains_Character --|> exception
```

The diagram illustrates a class hierarchy. At the top is a class box labeled 'exception'. It has two empty rectangular compartments below the name. Below it is a class box for 'User_Input_Contains_Character'. This box has three compartments: the top one contains the class name, the middle one is empty, and the bottom one contains a public method '+ what()'. A red arrow with an open triangular head points from the bottom of the 'User_Input_Contains_Character' box to the bottom of the 'exception' box, indicating that 'User_Input_Contains_Character' inherits from 'exception'.

User_Input_Contains
_Character

+

what()